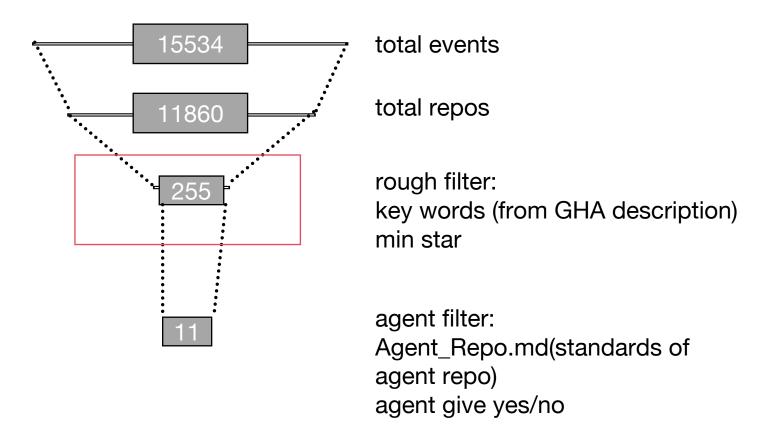


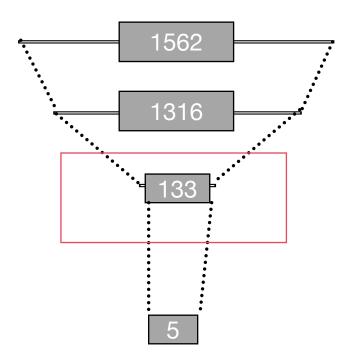
Find Agent RepoInitial Strategy



only yield 11 repo from the whole day -> too strict

most filtering comes from "including key words in repo name", because the info from GHA is too little -> take readme into account as well

.Find Agent Repo Optimized Strategy



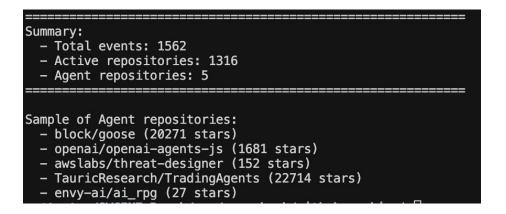
total events

total repos

rough filter: key words (from GHA description) min star and repo readme

agent filter: Agent_Repo.md(standards of agent repo) agent give yes/no

yield 5 repo from single hour -> moderate, but can only update every hour due to api limit



goose

a local, extensible, open source AI agent that automates engineering tasks



OpenAl Agents SDK (JavaScript/TypeScript)



The OpenAI Agents SDK is a lightweight yet powerful framework for building multi-agent workflows in JavaScript/TypeScript. It is provider-agnostic, supporting OpenAl APIs and more.





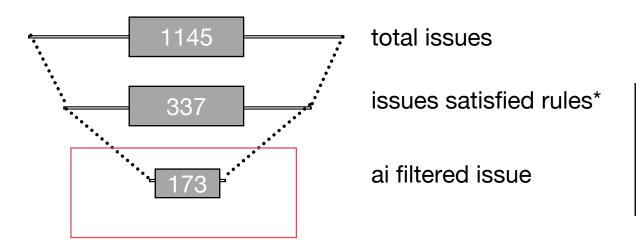
Threat Designer: Al-powered threat modeling for secure TradingAgents: Multi-Agents LLM Financial Trading

Framework

AI RPG Server

Al RPG Server turns an OpenAl-compatible language model into a solo tabletop game master. The Node.js application keeps track of players, locations, regions, and items; renders structured prompts with Nunjucks; and optionally drives a ComfyUI image pipeline so every scene can ship with fresh artwork. A lightweight browser U and JSON API sit on top, letting you explore the world, tweak settings, and review logs without leaving the app.

2.Find Agent Issue eg Openai/Codex



AI judgment complete!
Total: 337 issues | Agent issues: 173

Results saved to: data/hooked_issue/openai-codex-20251013/issue.json

rules:

#	Criterion	Check Method	Purpose
1	Issue is closed	state == "closed"	Only resolved issues
2	Has text description	body.strip() != ""	Meaningful content
3	Linked to PR(s)	Multiple detection methods	Associated with code changes
4	PR merged to main	<pre>merged == True && base_branc h in ['main', 'master']</pre>	Changes in production