```
import os

def create_directory_structure():
    # Base directory
    base_dir = "unexus-server"

    # Directory structure
    structure = {
        "core": ["quantum_engine.py",_"runic_matrix.py",_"compression.py"],
        "config": ["unexus.yaml",_"quantum_states.yaml"],
        "interfaces": ["github_bridge.py",_"ai_connector.py",_"remote_access.py"],
        "security": ["quantum_encryption.py",_"runic_auth.py"]
    }

    # Create base directory
    os.makedirs(base_dir, exist_ok=True)

    # Create subdirectories and files
    for directory, files in structure.items():
        dir_path = os.path.join(base_dir, directory)
        os.makedirs(dir_path, exist_ok=True)

        for file in files:
            file_path = os.path.join(dir_path, file)
            open(file_path, 'a').close()  # Create an empty file

    print(f"Directory structure created successfully in {base_dir}")

# Run the function
create_directory_structure()
```

This script does the following:

Imports the os module for file/directory operations.
Defines a function create_directory_structure().
Sets up the directory structure as a dictionary.
Creates the base directory "unexus-server".
Iterates through the structure, creating subdirectories and empty files.
Prints a success message when done.

To use this script:

Save it as a .py file (e.g., create_unexus_structure.py)
Run it from the command line: python create_unexus_structure.py

This will create the entire directory structure in your current working directory.