# EARNESTINA PETERGEORGE

## **EXPERIENCE**

# **Marketing Assistant**

TANUKI, Toronto | March 2021 - Present

- Spearheaded social media campaigns on Instagram & Tik Tok
- Assisted in business planning, purchasing, branding, advertising, remodelling and marketing to establish a loyal customer base
- Presented design concepts for the website and contributed to the implementation of the final published site

## Lead of UI/UX

Wilfrid Laurier Hackathon - Golden Hacks, Waterloo | December 2019

- Designed multiple design frameworks to be implemented by our front end developer in a short period of time
- Assisted front end by using React to successfully create an efficient, visually appealing application
- Efficiently communicated with my team, building strong teamwork skills
- Won second-best overall in the competition

# **Computer Science Teacher**

IVHQ Women's Education, Kathmandu Nepal | May 2019 - June 2019

- Created and implemented a curriculum covering all key concepts of computer databases, enabling students to succeed in entrance exams
- Adapted to cultural norms to ensure students were comfortable and open with me, seeing me as a mentor rather than a foreigner
- Worked with the school to fix computers to improve the efficiency of the school and provide a safe learning environment

# **EXTRACURRICULAR**

# **Vice President of Marketing**

Women in Computer Science, Waterloo | September 2018 - April 2019

- Managed all social media platforms (Facebook, Instagram, Discord), tracked engagement through Microsoft Excel and engaged 100+ students through outreach initiatives
- Designed posters, event pages and social media posts to capture attention towards the club and our events

#### **Vice President**

Greek Council, Waterloo

 Planned and hosted charity events for Women's Crisis Services of Waterloo Region to raise awareness and over \$1000 in donations



## **CONTACT ME**



(647) 295-4294



tina.petergeorge@hotmail.com



Markham

#### **EDUCATION**

Honours BSc - Computer Science Wilfrid Laurier University, 2021

Course Project: CP317 Software Engineering - developed a poker game called Casino Night, achieved an A grade on the finished team product

#### **TECHNICALS**

Python SQL Java Figma C++

## **Axonify Workshop**

Participated in an introductory workshop for UI/UX

#### **INTERESTS**

#### Modelling

Prakriti Fashion Show Samyukta Bridal Fashion Show

#### **Painting**

Sold over 10 paintings, currently focused on realism and portraits

## **Travelling**

UK, Nepal, France and USA