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In [14]:
          Simple multithreaded algorithm to show how the 4 phases of a genetic algorithm works
          (Evaluation, Selection, Crossover and Mutation)
          https://en.wikipedia.org/wiki/Genetic algorithm
          Author: D4rkia
          0.00
          from future import annotations
          # Python program to show time by process time()
          from time import process time
          import os, psutil
          import matplotlib.pyplot as plt
          import random
          # Maximum size of the population. bigger could be faster but is more memory expensive
          N POPULATION = 50000
          # Number of elements selected in every generation for evolution the selection takes
          # place from the best to the worst of that generation must be smaller than N POPULATION
          N SELECTED = 50
          # Probability that an element of a generation can mutate changing one of its genes this
          # guarantees that all genes will be used during evolution
          MUTATION PROBABILITY = 0.4
          # just a seed to improve randomness required by the algorithm
          random.seed(random.randint(0, 1000))
          process = psutil.Process(os.getpid())
          # Start the stopwatch / counter
          t1 start = process time()
          def basic(target: str, genes: list[str], debug: bool = True) -> tuple[int, int, str]:
              Verify that the target contains no genes besides the ones inside genes variable.
              >>> from string import ascii lowercase
              >>> basic("doctest", ascii lowercase, debug=False)[2]
              'doctest'
              >>> genes = list(ascii lowercase)
              >>> genes.remove("e")
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>>> basic("test", genes)
Traceback (most recent call last):
ValueError: ['e'] is not in genes list, evolution cannot converge
>>> genes.remove("s")
>>> basic("test", genes)
Traceback (most recent call last):
ValueError: ['e', 's'] is not in genes list, evolution cannot converge
>>> genes.remove("t")
>>> basic("test", genes)
Traceback (most recent call last):
ValueError: ['e', 's', 't'] is not in genes list, evolution cannot converge
# Verify if N POPULATION is bigger than N SELECTED
if N POPULATION < N SELECTED:</pre>
    raise ValueError(f"{N POPULATION} must be bigger than {N SELECTED}")
# Verify that the target contains no genes besides the ones inside genes variable.
not in genes list = sorted({c for c in target if c not in genes})
if not in genes list:
    raise ValueError(
        f"{not in genes list} is not in genes list, evolution cannot converge"
# Generate random starting population
population = []
for in range(N POPULATION):
    population.append("".join([random.choice(genes) for i in range(len(target))]))
# Just some logs to know what the algorithms is doing
generation, total population = 0, 0
# This loop will end when we will find a perfect match for our target
while True:
    generation += 1
    total population += len(population)
    # Random population created now it's time to evaluate
    def evaluate(item: str, main target: str = target) -> tuple[str, float]:
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Evaluate how similar the item is with the target by just
    counting each char in the right position
   >>> evaluate("Helxo Worlx", Hello World)
    ["Helxo Worlx", 9]
    score = len(
        [q for position, q in enumerate(item) if q == main target[position]]
    return (item, float(score))
# Adding a bit of concurrency can make everything faster,
# import concurrent.futures
# population score: list[tuple[str, float]] = []
# with concurrent.futures.ThreadPoolExecutor(
                                    max workers=NUM WORKERS) as executor:
     futures = {executor.submit(evaluate, item) for item in population}
     concurrent.futures.wait(futures)
     population score = [item.result() for item in futures]
# but with a simple algorithm like this will probably be slower
# we just need to call evaluate for every item inside population
population score = [evaluate(item) for item in population]
# Check if there is a matching evolution
population score = sorted(population score, key=lambda x: x[1], reverse=True)
if population score[0][0] == target:
    return (generation, total population, population score[0][0])
# Print the Best result every 10 generation
# just to know that the algorithm is working
if debug and generation % 10 == 0:
    print(
        f"\nGeneration: {generation}"
        f"\nTotal Population:{total population}"
        f"\nBest score: {population score[0][1]}"
        f"\nBest string: {population score[0][0]}"
# Flush the old population keeping some of the best evolutions
# Keeping this avoid regression of evolution
population best = population[: int(N POPULATION / 3)]
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population.clear()
population.extend(population best)
# Normalize population score from 0 to 1
population score = [
    (item, score / len(target)) for item, score in population score
# Select, Crossover and Mutate a new population
def select(parent 1: tuple[str, float]) -> list[str]:
    """Select the second parent and generate new population"""
    [] = qoq
    # Generate more child proportionally to the fitness score
    child n = int(parent 1[1] * 100) + 1
    child n = 10 if child n >= 10 else child n
    for in range(child n):
        parent 2 = population score[random.randint(0, N SELECTED)][0]
        child 1, child 2 = crossover(parent 1[0], parent 2)
        # Append new string to the population list
        pop.append(mutate(child 1))
        pop.append(mutate(child 2))
    return pop
def crossover(parent 1: str, parent 2: str) -> tuple[str, str]:
    """Slice and combine two string in a random point"""
    random slice = random.randint(0, len(parent 1) - 1)
    child 1 = parent 1[:random slice] + parent 2[random slice:]
    child 2 = parent 2[:random slice] + parent 1[random slice:]
    return (child 1, child 2)
def mutate(child: str) -> str:
    """Mutate a random gene of a child with another one from the list"""
    child list = list(child)
    if random.uniform(0, 1) < MUTATION PROBABILITY:</pre>
        child list[random.randint(0, len(child)) - 1] = random.choice(genes)
    return "".join(child list)
# This is Selection
for i in range(N SELECTED):
    population.extend(select(population score[int(i)]))
    # Check if the population has already reached the maximum value and if so,
   # break the cycle. if this check is disabled the algorithm will take
    # forever to compute large strings but will also calculate small string in
```

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# a lot fewer generations
             if len(population) > N POPULATION:
                 break
if name _ == "__main__":
    target str = (
         "This is a genetic algorithm to evaluate, combine, evolve, and mutate a string!"
     genes list = list(
         " ABCDEFGHIJKLMNOPQRSTUVWXYZabcdefghijklm"
         "nopgrstuvwxyz.,;!?+-*#@^'èéòà€ù=)(&%$£/\\"
     print(
         "\nGeneration: %s\nTotal Population: %s\nTarget: %s"
         % basic(target str, genes list)
    # Stop the stopwatch / counter
    t1 stop = process time()
     print("Elapsed time:", t1 stop, t1 start)
     print("Elapsed time during the whole program in seconds:", t1 stop-t1 start)
     print("Memory Usage:", (process.memory info().rss)) # in Mbits
Generation: 10
Total Population: 208722
Best score: 32.0
Best string: j!fsWi!wa -eke'éc rògE&-thM PK #v pP=€l,wFQmbin%rU€voésZ,zan* oét!teuaèGtnKnE!
Generation: 20
Total Population: 385382
Best score: 44.0
Best string: ChisWiswa gene'éc rZgoG-thM PK #v lRaiJ,wFombin%M €voész,zan* out!teuawGtninE!
Generation: 30
Total Population: 562042
Best score: 53.0
Best string: ChisWis a gene'éc rZgoG-thm Po #v luaiJ,wFombin%M evoész,zand mut!teua Gtning!
Generation: 40
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Best string: ChisWis a gene'wc +ZgoGithm Po #valuaiJ,Qcombin%M evolsz,zand mutate a stning!

Total Population: 738702

Best score: 60.0

Generation: 50 Total Population:915362 Best score: 65.0 Best string: ThisWis a gene'ic aZgorithm Po evaluaiJ,wcombin%M evolsz,zand mutate a stning! Generation: 60 Total Population:1092022 Best score: 68.0 Best string: ThisWis a genetic aZgorithm Po evaluatJ, combin%M evoljz,zand mutate a stning! Generation: 70 Total Population: 1268682 Best score: 74.0 Best string: This is a genetic aZgorithm Po evaluate, combine, evolve, zand mutate a stning! Generation: 80 Total Population: 1445342 Best score: 76.0 Best string: This is a genetic aZgorithm to evaluate, combine, evolve, and mutate a stning! Generation: 90 Total Population: 1622002 Best score: 77.0 Best string: This is a genetic awgorithm to evaluate, combine, evolve, and mutate a string! Generation: 100 Total Population: 1798662 Best score: 77.0 Best string: This is a genetic aZgorithm to evaluate, combine, evolve, and mutate a string! Generation: 110 Total Population: 1975322 Best score: 77.0 Best string: This is a genetic aZgorithm to evaluate, combine, evolve, and mutate a string! Generation: 112 Total Population: 2010654 Target: This is a genetic algorithm to evaluate, combine, evolve, and mutate a string! Elapsed time: 97.1875 77.0625 Elapsed time during the whole program in seconds: 20.125 Memory Usage: 89403392

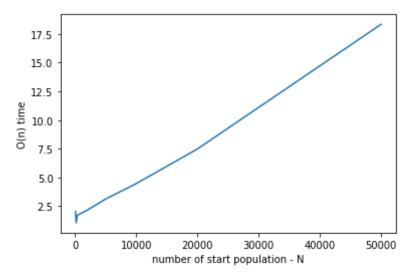
In [20]:

time axe in v

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import matplotlib.pyplot as plt
import numpy as np

fig, ax = plt.subplots() # Create a figure containing a single axes.
ax.plot([100, 200, 400, 2000, 5000, 10000, 20000, 50000], [2.046875, 1.0625, 1.71875, 2.15625, 3.125, 4.46875, 7.4843
plt.ylabel('O(n) time')
plt.xlabel('number of start population - N')
```

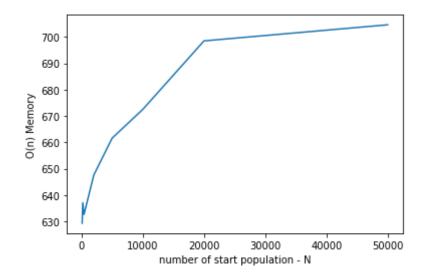
Out[20]: Text(0.5, 0, 'number of start population - N')



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In [21]:  # memory (Mbits) axe in y
import matplotlib.pyplot as plt
import numpy as np

fig, ax = plt.subplots() # Create a figure containing a single axes.
ax.plot([100, 200, 400, 2000, 5000, 10000, 20000, 50000], [629.342208, 637.108224, 632.684544, 647.626752, 661.618688
plt.ylabel('O(n) Memory')
plt.xlabel('number of start population - N')
```

Out[21]: Text(0.5, 0, 'number of start population - N')



In []: