

CS273A Midterm Exam  
Introduction to Machine Learning: Fall 2018  
Tuesday November 6th, 2018

*Solution*

Your name:

Row/Seat Number:

Your ID #(e.g., 123456789)

UCINetID (e.g. ucinetid@uci.edu)

- Please put your name and ID on every page.
- Total time is 60 minutes. READ THE EXAM FIRST and organize your time; don't spend too long on any one problem.
- Please write clearly and show all your work.
- Please ensure your final answer is contained in the space provided. We will not consider or grade anything beyond that space.
- If you need clarification on a problem, please raise your hand and wait for the instructor or TA to come over.
- You may use **one** sheet containing handwritten notes for reference, and a (basic) calculator.
- Turn in your notes and any scratch paper with your exam.

## Problems

✓1 Bayes Classifiers, (10 points.)	3
✓2 Linear and Nearest Neighbor Regression, (10 points.)	5
✓3 Multiple Choice, (10 points.)	7
✓4 Support Vector Machines, (12 points.)	9
✓5 Decision Trees, (8 points.)	11
✓6 VC-Dimensionality, (10 points.)	13

Total, (60 points.)

**Problem 1 Bayes Classifiers, (10 points.)**

Consider the table of measured data given at right. We will use the two observed features  $x_1, x_2$  to predict the class  $y$ . Each feature can take on one of three values,  $x_i \in \{a, b, c\}$ .

In the case of a tie, we will prefer to predict class  $y = 0$ .

$x_1$	$x_2$	$y$
a	c	0
a	b	0
b	a	0
b	b	0
a	b	1
b	c	1
b	c	1
c	c	1

- (1) Write down the probabilities learned by a naïve Bayes classifier: (4 points.)

$$p(y = 0) : \frac{1}{2}$$

$$p(y = 1) : \frac{1}{2}$$

$$p(x_1 = a | y = 0) : \frac{1}{2}$$

$$p(x_1 = a | y = 1) : \frac{1}{4}$$

$$p(x_1 = b | y = 0) : \frac{1}{2}$$

$$p(x_1 = b | y = 1) : \frac{1}{2}$$

$$p(x_1 = c | y = 0) : 0$$

$$p(x_1 = c | y = 1) : \frac{1}{4}$$

$$p(x_2 = a | y = 0) : \frac{1}{4}$$

$$p(x_2 = a | y = 1) : 0$$

$$p(x_2 = b | y = 0) : \frac{1}{2}$$

$$p(x_2 = b | y = 1) : \frac{1}{4}$$

$$p(x_2 = c | y = 0) : \frac{1}{4}$$

$$p(x_2 = c | y = 1) : \frac{3}{4}$$

- (2) Using your naïve Bayes model, compute: (3 points.)

$$p(y = 1 | x_1 = b, x_2 = c) :$$

$$p(y = 0 | x_1 = b, x_2 = c) :$$

$$\frac{\frac{1}{2} \cdot \frac{1}{2} \cdot \frac{3}{4}}{\frac{1}{2} \cdot \frac{1}{2} \cdot \frac{3}{4} + \frac{1}{2} \cdot \frac{1}{2} \cdot \frac{1}{4}}$$

$$\frac{\frac{1}{2} \cdot \frac{1}{2} \cdot \frac{1}{4}}{\frac{1}{2} \cdot \frac{1}{2} \cdot \frac{3}{4} + \frac{1}{2} \cdot \frac{1}{2} \cdot \frac{1}{4}}$$

$$= \frac{3}{4}$$

$$= \frac{1}{4}$$

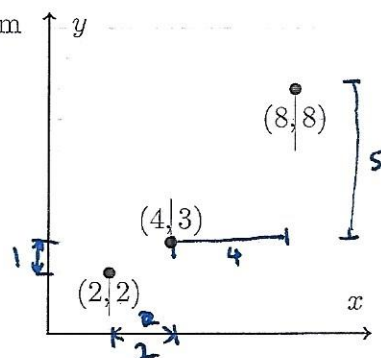
- (3) Compute the probabilities  $p(y = 1 | x_1 = b, x_2 = c)$  and  $p(y = 0 | x_1 = b, x_2 = c)$  for a joint Bayes model trained on the same data. (3 points.)

$$p(y = 1 | x_1 = b, x_2 = c) = \frac{2}{2} = 1$$

$$p(y = 0 | x_1 = b, x_2 = c) = 0$$

**Problem 2 Linear and Nearest Neighbor Regression, (10 points.)**

Consider the data points shown at right, for a regression problem to predict  $y$  given a scalar feature  $x$ .



- (1) Compute **training** MSE of a 1-nearest neighbor predictor. (2 points.)

0

- (2) Compute the **leave-one-out** cross-validation error (MSE) of a 1-nearest neighbor predictor. (2 points.)

$$\frac{1}{3} \left( (2-3)^2 + (3-2)^2 + (8-3)^2 \right) = \frac{1+1+25}{3} = \textcircled{9}$$

- (3) Compute the **leave-one-out** cross-validation error (MSE) of a 2-nearest neighbor predictor. (3 points.)

$$\frac{1}{3} \left( (2-5.5)^2 + (3-5)^2 + (8-2.5)^2 \right) = \frac{1}{3} (3.5^2 + 4 + 5.5^2) = \textcircled{15.5}$$

- (4) Compute the **leave-one-out** cross-validation MSE of a linear regressor,  $f(x) = \theta_0 + \theta_1 x$ . (3 points.)

$$\frac{1}{3} \left( (2-0.5)^2 + (3-4)^2 + (8-5)^2 \right) = \frac{1}{3} (2.25 + 1 + 9) = \textcircled{\frac{49}{12}} \quad (4.0833\ldots)$$

~~1.5~~  
~~3.5~~

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**Problem 3 Multiple Choice, (10 points.)**

Here, assume that we have  $m$  data points  $y^{(i)}, x^{(i)}, i = 1 \dots m$ , each with  $n$  features,  $x^{(i)} = [x_1^{(i)} \dots x_n^{(i)}]$ . For each of the choices below, will it likely increase, decrease, or have no effect on overfitting (circle your choice)? If you think it is equally likely to go either way, pick *No Effect*.

- |    |  |               |                 |                  |
|----|--|---------------|-----------------|------------------|
| 1  | Gathering more labeled training data   | <u>Reduce</u> | Increase        | No Effect        |
| 2  | For a 3-nearest neighbor classifier, use $2 \times m$ training data by copying (duplicating) each data point.        | Reduce        | <u>Increase</u> | No Effect        |
| 3  | For a 3-nearest neighbor classifier, use $2 \times n$ features per data point by copying (duplicating) the features. | Reduce        | Increase        | <u>No Effect</u> |
| 4  | Increasing $k$ for a $k$ -nearest neighbor classifier  | <u>Reduce</u> | Increase        | No Effect        |
| 5  | For a linear regressor, use $2 \times m$ training data by adding $m$ all-zero ( $x$ and $y$ ) data points.           | <u>Reduce</u> | Increase        | No Effect        |
| 6  | For a linear regressor, use $2 \times n$ features per data point by adding $n$ all-zero features to each.            | Reduce        | Increase        | <u>No Effect</u> |
| 7  | For a linear regressor, use $2 \times n$ features per data point by adding $n$ random values to each.                | Reduce        | <u>Increase</u> | No Effect        |
| 8  | Adding another layer to a Neural Network   | Reduce        | <u>Increase</u> | No Effect        |
| 9  | Changing the activation function of hidden nodes   | Reduce        | Increase        | <u>No Effect</u> |
| 10 | Increasing the minParents of a decision tree   | <u>Reduce</u> | Increase        | No Effect        |

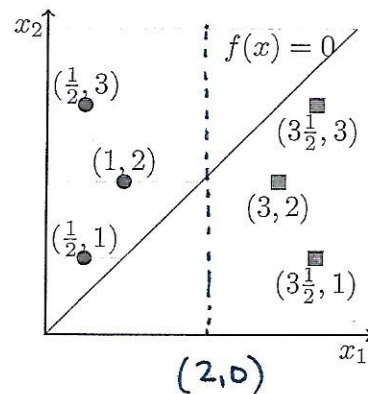


**Problem 4 Support Vector Machines, (12 points.)**

Suppose we are learning a linear support vector machine with two real-valued features  $x_1, x_2$  and binary target  $y \in \{-1, +1\}$ .

We observe training data (pictured at right):

$x_1$	$x_2$	$y$
0.5	1	-1
1	2	-1
0.5	3	-1
3	2	+1
3.5	1	+1
3.5	3	+1



Our linear classifier takes the form

$$f(x; w_1, w_2, b) = \text{sign}(w_1 x_1 + w_2 x_2 + b).$$

- (1) For given line  $x_1 = x_2$  that perfectly separates the data, list the support vectors. (2 points.)

$$\left(\frac{1}{2}, 1\right) \quad \left(3\frac{1}{2}, 3\right)$$

- (2) Derive the parameter values  $w_1, w_2, b$  of this  $f(x)$ . What is the length of the margin? (4 points.)

Since  $f(x) \Rightarrow x_1 = x_2$ , we know  $b = 0$  and  $w_1 = w_2$  (~~not~~). Let  $w_1 = w$   
 $w_2 = -w$   
 $f(0,0) = 0$

$$\frac{w}{2} - w = -1 \quad \therefore w = 2$$

Verify

$$\frac{3w}{2} - 3w = +1 \quad \therefore 7w - 6w = 2 \quad \therefore w = 2$$

$$M = \frac{2}{\sqrt{2^2 + 2^2}} = \frac{1}{\sqrt{2}}$$

- (3) Consider the *best* linear-SVM classifier; one that separates the data and has the largest margin. Sketch the boundary in the above figure, and list the support vectors here. (3 points.)

$$(1, 2) \quad \text{and} \quad (3, 2)$$

- (4) Derive the parameter values  $w_1, w_2, b$  of this  $f(x)$ . What is the length of the margin? (3 points.)

$$\textcircled{1} \quad w_1 + 2w_2 + b = -1$$

Putting  $(2,0)$ ,  $2 + b = 0 \quad \therefore b = -2$

$$\textcircled{2} \quad 3w_1 + 2w_2 + b = +1$$

Putting  $w_1 = 1$  &  $b = -2$  in  $\textcircled{1}$

$$1 + 2w_2 - 2 = -1$$

$$\textcircled{2} - \textcircled{1} \quad 2w_1 = 2 \quad \therefore w_1 = 1$$

$$\therefore w_2 = 0$$

$$M = \frac{2}{\sqrt{1^2 + 0^2}} = 2$$

**Problem 5 Decision Trees, (8 points.)**

Consider the table of measured data given at right. We will use a decision tree to predict the outcome  $y$  (one of four classes) using two features,  $x_1, x_2$ , where each can take one of four values:  $a, b, c, d$ . In the case of ties, we prefer to use the feature with the smaller index ( $x_1$  over  $x_2$ , etc.) and prefer to predict class 0 over 1, 1 over 2, etc. You may find the following values useful (do not leave logs unexpanded):

$x_1$	$x_2$	$y$
a	c	0
b	a	1
b	b	1
c	d	2
d	a	1
d	b	1
d	d	3
d	c	3

$$\log_2(1) = 0 \quad \log_2(2) = 1 \quad \log_2(3) = 1.59 \quad \log_2(4) = 2$$

$$\log_2(5) = 2.32 \quad \log_2(6) = 2.59 \quad \log_2(7) = 2.81 \quad \log_2(8) = 3$$

- (1) What is the entropy of  $y$ ? (2 points.)

$$H(y) = -\frac{1}{8} \log \frac{1}{8} - \frac{1}{2} \log \frac{1}{2} - \frac{1}{8} \log \frac{1}{8} - \frac{1}{4} \log \frac{1}{4}$$

$$= \frac{3}{8} + \frac{4}{8} + \frac{3}{8} + \frac{4}{8} = \frac{14}{8} = \left(\frac{7}{4}\right) = 1.75$$

- (2) What is the information gain of  $x_1$  and  $x_2$ ? (4 points.)

$$H(y|x_1) = \frac{1}{8}(0) + \frac{1}{4}(0) + \frac{1}{8}(0) + \frac{1}{2}(-\frac{1}{2} \log \frac{1}{2} - \frac{1}{2} \log \frac{1}{2}) = \frac{1}{2}$$

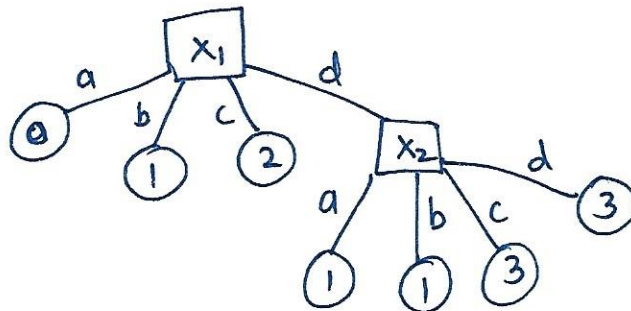
$$H(y|x_2) = \frac{1}{4}(0) + \frac{1}{4}(0) + \frac{1}{4}(\frac{1}{2} \log \frac{1}{2} - \frac{1}{2} \log \frac{1}{2}) + \frac{1}{4}(\frac{1}{2} \log \frac{1}{2} - \frac{1}{2} \log \frac{1}{2})$$

$$= \frac{1}{2}$$

$$IG(x_1) = H(y) - H(y|x_1) = \cancel{1.75} 1.25$$

$$IG(x_2) = H(y) - H(y|x_2) = \cancel{1.75} 1.25$$

- (3) Based on the information gain computed in (2), build the complete decision tree learned on this data. (2 points.)



### Problem 6 VC-Dimensionality, (10 points.)

We will be considering a family of "box-shaped" classifiers on a two-dimensional feature space  $(x_1, x_2)$ , such that the region inside the box is classified as +1.

- (1) First, consider a simple classifier  $f_0$  that uses a square which has one of the points at the origin, and  $c$  as the parameter that defines the edge size, i.e.

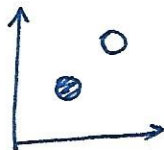
$$f_0(x) = \begin{cases} +1 & (0 < x_1 < c) \wedge (0 < x_2 < c) \\ -1 & \text{otherwise} \end{cases}$$

Show that this classifier has a VC-dimensionality of 1. (2 points.)

It can shatter one point:



For two points, it cannot shatter because ~~the~~ closer point is -1 & further point is +1 when



For any two points, you can always create this labelling

$$\therefore \text{VC-dim} = 1$$

- (2) Now consider an extension of this classifier with two additional parameters,  $f_1$  that uses a point  $(a_1, a_2)$  and  $c$  as parameters to describe this square. Specifically:

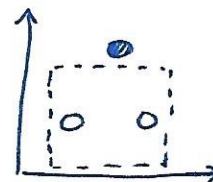
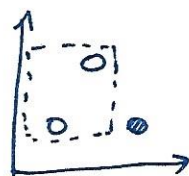
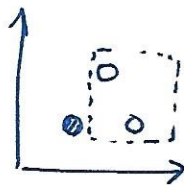
$$f(x) = \begin{cases} +1 & (a_1 < x_1 < a_1 + c) \wedge (a_2 < x_2 < a_2 + c) \\ -1 & \text{otherwise} \end{cases}$$

Show  $f_1$  can shatter 3 points. What does it say about the VC-dimensionality of  $f$ ? (2 points.)

Case when all points are +1 or -1 is easy, since square can surround all or none.

Case where only one point is +1 is easy, since square can surround the point

Interesting case is thus two points being +1.



$$\therefore \text{VC-dim} \geq 3$$

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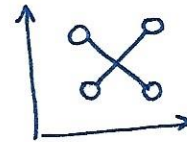


- (3) Either show  $f_1$  can shatter 4 points, or argue, informally, why it cannot. What does this say about the VC-dimensionality of  $f_1$ ? (4 points.)

It can't shatter 4 points



For any four points, consider crossing pairs, like:



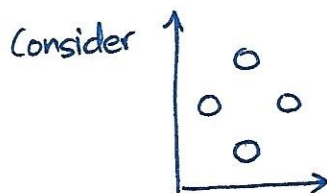
Clearly, for a square covering the longer line will contain one of the other two. Thus a labelling of ONLY the two points of the longer crossing line being +1 cannot be ~~separated~~ separated.

$$\therefore \text{VC-dim}(f_1) = 3$$

- (4) Now consider yet another extension  $f_2$  where the region is a rectangle bounded by points  $(a_1, a_2)$  and  $(b_1, b_2)$ , a total of 4 parameters:

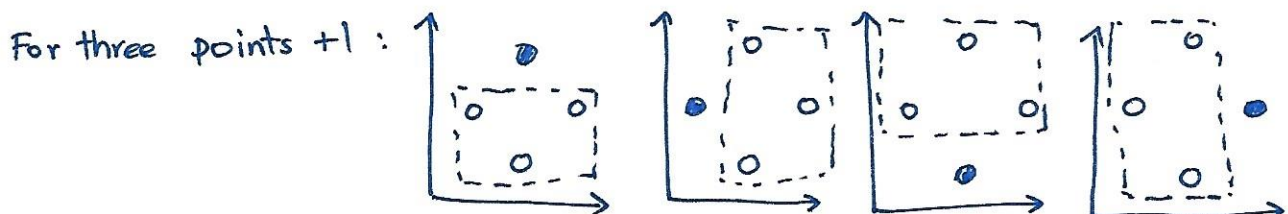
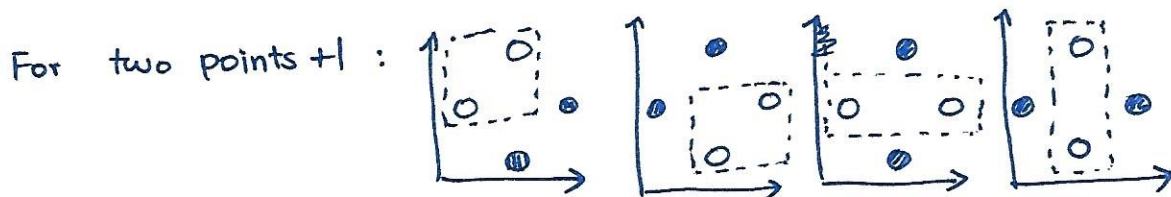
$$f_2(x) = \begin{cases} +1 & (a_1 < x_1 < b_1) \wedge (a_2 < x_2 < b_2) \\ -1 & \text{otherwise} \end{cases}$$

Either show  $f_2$  can shatter 4 points, or argue, informally, why it cannot. What does this say about the VC-dimensionality of  $f_2$ ? (2 points.)



Case where all are +1 or -1 is easy

Case where only one is +1 is easy



$$\therefore \text{VC-dim}(f_2) \geq 4$$