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Output

main.c

```c
1  #include <stdio.h>
2  int main()
3  {
4      float radius,side,base,height;
5      printf("Enter Radius:");
6      scanf("%f",&radius);
7      printf("Area of circle:%f\n",3.14 * radius * radius);
8      printf("Enter Side:");
9      scanf("%f",&side);
10     printf("Area of square:%f\n",side*side);
11     printf("Enter Base and Height:");
12     scanf("%f,%f",&base,&height);
13     printf("Area of triangle:%f\n",0.5*base*height);
14     printf("Enter Base and Height:");
15     scanf("%f,%f",&base,&height);
16     printf("Area of rectangle:%f\n",base*height);
17     return 0;
18 }
```

```
Enter Radius:5.5
Area of circle:94.985000
Enter Side:12
Area of square:144.000000
Enter Base and Height:33
Area of triangle:0.000000
Enter Base and Height:45
Area of rectangle:0.000000


=== Code Execution Successful ===
```

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