# Bachelor of Software Engineering - Game Programming

GD2S03 Advanced Tools Development	Summative 2 - XML	Issue Week: 12
		Submission Week: 15 (in class)
Submission Filename		
YYYY-MM-DD – GD2S03 – Summative_2_XML- Student Name.zip		
Student name-Summative_XML		

The objective of the summative is to understand how to parse and use XML files. It contributes 40% towards the final mark of GD2S03 paper. The summative is explained below.

### Description

Create an XML parser in a language of your choice. Create a well-formed XML file containing data from your favourite FIVE games. Generate Excel file from the XML file using the parser. Excel file needs to have FIVE columns and FIVE rows at least.

### **Assessment Criteria**

#### Grade D

1. No submission/Incorrect XML file

#### Grade C

2. Well-formed XML file

Grade B, as per grade C plus

3. XML parser

Grade A, as per grade B plus

4. Generation of Excel file from the XML file

## Grade A plus, as per grade A

5. Generation of XML file from an Excel file.