Lecture 20 – Course Review

Stage of DIP

This Course

Low level process

INPUT: Image

OUTPUT: Image

EXAMPLE:

Enhancement

Restoration

Compression

Mid level process

INPUT: Image

OUTPUT: Attributes

EXAMPLE:

Segmentation

Representation

Description

High level process

INPUT: Attributes

OUTPUT: Understanding

EXAMPLE:

Image analysis

Image understanding

There are no clear-cut boundaries from image processing to computer vision



Overview

- Image Fundamental
- > Image Enhancement
- > Image Restoration
- > Image Segmentation
- > Feature Extraction



Image fundamental

Image acquisition

- Sampling : spatial resolution
- Quantization: intensity resolution

> Pixels

- Neighbors of Pixel: N4(p), ND(p), N8(p)
- Relationship between Pixels: adjacency, connectivity, regions, boundaries
- Distance measures: Euclidean distance, City-block distance, Chessboard distance

Image Processing Tools

- Operations: array/vector/matrix, linear/nonlinear, set and logical, arithmetic, spatial, image transformation, probabilistic methods
- Interpolation: a resampling method; intensity interpolation
- Registration and Reconstruction (3D)

Color space

- Color fundamentals: primary and secondary colors, color gamut
- Color models: RGB,CMY and CMYK, HSI
- Pseudocolor image processing
- Color transformation



Image Enhancement

> Spatial domain: direct manipulation of pixels

- Intensity Transformation: Linear transformation, Log Transformation, Power-law (gamma) Transformation
- Histogram:
 - ✓ Global histogram processing: Equalization, Matching, Exact Matching
 - ✓ Local histogram processing
 - ✓ Histogram Statistics for Image Enhancement
- Spatial filtering : convolution and correlation
 - ✓ Smoothing: Box and Gaussian (Linear), Order-statistic filter (Nonlinear)
 - ✓ Sharpening: Laplacian, gradient, Unsharp Masking

Frequency domain: transform and inverse transform image

- 2D Image Transform: sampling theorem, DFT, spectrum and phase angle
- Frequency Domain Filtering: Ideal, Butterworth, Gaussian Filter
 - ✓ Lowpass Filtering
 - ✓ Highpass Filtering : Laplacian, High Frequency Emphasis Filter, Homomorphic Filtering
 - ✓ Selective Filtering: Bandreject and Bandpass Filters, Notch Filter



Image Restoration

- Model of Image Degradation Process
- Noise Reduction
 - Noise Models: properties, Probability Density Function (PDF), estimation of noise parameter
 - Spatial Filtering
 - ✓ Mean Filters: arithmetic, geometric, harmonic, Contraharmonic
 - ✓ Order-statistic Filters: median, max and min, midpoint, alpha-trimmed mean filter
 - ✓ Adaptive Filters: adaptive local noise reduction filter, adaptive median filter
 - Frequency Domain Filtering
- Image degradation and restoration
 - Degradation Function
 - Restoration Filtering
 - ✓ Inverse Filtering
 - ✓ Wiener Filtering
 - ✓ Constrained Least Squares Filtering
 - ✓ Geometric Mean Filtering

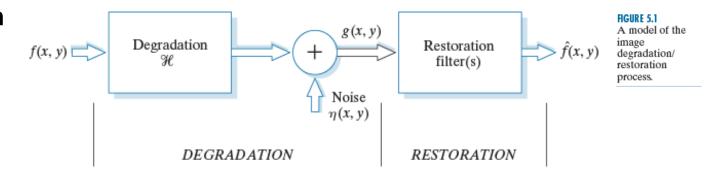




Image Segmentation

Traditional segmentation method

- Based on Discontinuity (Edge-based segmentation):
 - ✓ Point, line, edge detection: Sobel, LoG, Canny
 - ✓ Edge Linking: local or region processing, global (Hough transform)
- Based on Similarity
 - ✓ Thresholding: Global (Otsu's method) and Variable
 - ✓ Region-based segmentation: Region Growing, Region Splitting and Merging, Region Clustering, Superpixels, Graph Cuts

Morphological Image Processing

- Morphological operation: erosion and dilation, opening and closing, HMT
- Morphological algorithms: basic algorithms, morphological reconstruction
- Morphological Watersheds

Active Contours

- Snakes: explicit (parametric) representation of segmentation curves
- Level Sets: implicit representation of curves



Other contents

Other image transform

- Discrete Cosine Transform
- Walsh Transform
- Discrete Wavelet Transform

Image compression

- Basis: coding redundancy, spatial and temporal redundancy, irrelevant information
- Measuring Image Information
- Fidelity Criteria
- Image Compression Model:

2D Image Reconstruction

- Reconstruction modalities
- Reconstruction from projection: Radon transform, Filtered back projection
- Reconstruction from reflection



Spatial vs Frequency

> Spatial Domain

- Refer to Image plane
- Intensity and Location
- Direct manipulation of pixels (pixel or neighborhood processing)
- Computation efficient

> Transform / Frequency Domain

- Transform and inverse transform
- Spectrum and Phase
- Manipulation of frequency components
- Mostly zero-phase-shift filtering



Filtering

Filtering in Spatial vs Frequency domain



Linear vs Nonlinear

- Linear spatial filter corresponds to spectral filter in frequency domain;
- Nonlinear spatial filter cannot be accomplished in frequency domain;

> Enhancement vs Restoration

- Smoothing, Sharpening, denoising (Spatial and Spectral)
- Restoration from degeneration model (Spectral)



Intensity vs Location

Intensity (Frequency spectrum)

- Enhancement
- Restoration
- Edge detection, Thresholding, Region-based processing

Location

- Morphological operation & Morphological algorithms
- Active contours
- Feature extraction



Image Properties

- \blacktriangleright Histogram: $h(r_k) = n_k \& p(r_k) = \frac{n_k}{MN}$
- ▶ Average Intensity (平均灰度) and Intensity Variance (灰度方差)

$$m = \sum_{i=0}^{L-1} r_i p(r_i) = \frac{1}{MN} \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} f(x, y)$$

$$\sigma^2 = \sum_{i=0}^{L-1} (r_i - m)^2 p(r_i) = \frac{1}{MN} \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} [f(x, y) - m]^2$$

➤ SNR (Signal-to-noise ratio) and Root Mean Square Error (均方根误差):

$$SNR = \frac{\sum_{(x,y)} \hat{f}^{2}(x,y)}{\sum_{(x,y)} [g(x,y) - \hat{f}(x,y)]^{2}} \qquad e_{rms} = \left\{ \frac{1}{MN} \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} [\hat{f}(x,y) - f(x,y)]^{2} \right\}^{1/2}$$

Fourier Spectrum

$$F(u,v) = \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} f(x,y) e^{-j2\pi(\frac{ux}{M} + \frac{vy}{N})} \qquad f(x,y) = \frac{1}{MN} \sum_{u=0}^{M-1} \sum_{v=0}^{N-1} F(u,v) e^{j2\pi(\frac{ux}{M} + \frac{vy}{N})}$$

