Game Documentation

How does it work

There will be 1600 NFTs available to mint, of which there are 16 different types (100 of each). They will represent the 16 teams that are playing the tournament.

With the minting of an NFT you get an access ticket to the tournament and an NFT card. The minting of NFTs will be carried out randomly out of the 16 available NFTs.

The payment currency and the benefits will be made in DAI, with Ethereum being the blockchain network used. At the end of the minting period, all collected tokens will go to a pool. Within that pool, the owners of NFTs will be able to select which team wins the tournament.

NFT/Ticket Price

There will be 2 prices for the NFTs:

Whitelist: there will be a quota of 320 NFTs that users can buy randomly at a price of 30 DAI.

General price: users will be able to buy randomly the remaining NFTs at a cost of 50 DAI.

Please note: if a user has more than one NFT, then they must select results for every NFT they have, independently of their team. Example: a user has 10 NFTs, he must choose the winner of the tournament from the results 10 times so that said NFTs have the necessary information and can participate correctly.

Periods

The game will be divided in the following periods:

- Minting of NFTs (Depositing)

- Winner selection (Voting)

- Waiting for the results (Collection period / Updating Results)

 - End of the game: if 10 days pass from the end of the game and the winnings obtained in the last round are not claimed (or there were no winners in the final stage), they will be distributed among the game participants.

Pool price distribution

80% - Sports Prediction

10% - Owners of the nft of the winning Team of the tournament

10% - Devs team (deploy costs, website, salaries, etc.)