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# CSP - Minesweeper

## Introduction to Artificial Intelligence Project 2

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## Task Description

Solve a classic game - "MineSweeper" by seeing it as a CSP problem.

Design a backtracking algorithm for it.

Discuss difference when applying different strategy listed below:

Forward Checking, MRV heuristic, Degree heuristic, LCV heuristic

I also proposed a cut named CUTA,

if a variable cannot be assign to any variables in the node, all siblings need not to be explored

## Implementation Details

Language and Tools:

1. Python 3
2. Editor: Jupyter Notebook
3. Version Control: git
4. Report: Mac OS Pages

Interactive programming and experimentations

Use flag to control usage of heuristic

An independent solver is available("solver.py")

Usage:

1. `python3 solver.py`
2. Use STD in to input the constraints like in the HW spec
  - A string in one line in format "`n m #mine board(n*m)`"

## Experiments

### Performance Evaluation

For evaluation of performance of algorithms,

I choose three features described as follow:

- **Node\_pushed**
  - Compare with node\_popped can see how heuristics do in the sense of "variable visit order"
- **Node\_popped**
  - # node popped, ~ **time\_elapsed**

- **Node\_cut**
  - estimation of # cut tree nodes, by  $\text{pow}(\text{branching factor}, \text{\# unassigned VAR})$
- **Time\_elapsed**
  - Real time elapsed during the algorithm
  - Since I thought time elapsed may not be  $\sim$  node popped, the two measurement is taken at the same time

## Experiment Designs

- EXP1: Compare **performance of different heuristic combination** in 6\*6 board with 18 variables
  - 100 random generated test cases corresponding to each n, m , # variables
- EXP2: Compare **growth of statistics** with all hyper params ON **respect to different board size / # variable**

## Experiment Results

### 1. EXP1 - Combinations of Heuristics(ALL-, and individual)

test data = testcase\_6\_6\_18\_100.txt generated randomly

TLE means time limit exceeds with time limit set to 2 seconds

In all, if DEG+MRV is both used, the heuristic sort consider MRV first

ALGO/(avg)	Node Popped	Node Pushed	Node Cut	Time Elapsed	TLE
Without Forward	TLE	TLE	TLE	TLE	All
MRV	42.03	247.48	890175.08	0.17	2
Degree	135.85	320.17	1242165.37	0.26	5
LCV	-	-	-	-	All
CUTA	-	-	-	-	All
ALL - MRV	141.26	326.71	861950.91	0.2375	5
ALL - Degree	44.29	251.23	836149.90	0.15	1
ALL - LCV	59.07	265.1	825385.13	0.157	1
ALL -CUTA	66.81	272.96	828476.58	0.18	2
ALL	58.05	264.3	825352.79	0.162	1

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The experiment result shows that

1. Without Forward Checking => Doomed to TLE
2. Need at least one “variable choosing heuristic”(MRV or degree)
3. However Degree does not sync with MRV well(by node popped, ALL-degree < ALL)
4. MRV better than degree with ALL- test and Individual test
5. CUTA is actually a better supporting feature than LCV
6. Also, I would like to say CSP problems solutions are not easy to be compare, since it is extremely task/test cases dependent !

## 2. EXP2 - #Variable (single test case for each)

BOARD/VAR/Popped	20	30	50
6x6	19(~0.1sec)	TLE	NOCASE
10x10	21(0.4sec)	31(0.85sec)	~51(2sec)
15x15	21(0.97)	31(2sec)	~51(5.48sec)

- REALLY surprisingly, node popped ~ #VAR and is the same number with randomly generated test case!!
- And since the processing of node in my algorithm is  $O(n^2)$ , the time elapsed values' relation is no surprise
- I would guess that there is a threshold of ratio of #VAR/SIZE(GRID) that the problem become unsolvable in practical time.

## Remaining Questions and Future Work

1. Find out the “critical ratio” in this task
2. More experiment on various test cases
3. But I think solving CSP problems in this way is essentially Backtracking Search + Heuristic + Cutting Techniques, spending too much time would be a waste of time, since the result is not generalizable in the big picture :(

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# Code

## 1. LAB2-1.py

```
#!/usr/bin/env python
# coding: utf-8

# In[1]:

import os
import numpy as np
from copy import deepcopy
from time import time
from colored import fg, bg, attr

# In[2]:

# macro
UNKNOWN = -1
CONSTRAINT = -2
ASSIGNED = 1
NOMINE = 0
MINE = 1
FAIL_MSG = "leave reached but WA"

# In[3]:

#here stores hyper params
TIMELIMIT = 3 #second

FORWARD = True
# in which order should we explore variables
```

---

```
# MRV, domain smaller
# DEG, vertex that affect more points
MRV = True
DEG = True
# limitation added if assign this value to the variable
LCV = True
GLOBALH = False
# If a variable can not be assign, do not need to try sidlings
CUTA = True
```

```
# In[4]:
```

```
#board related
```

```
#board size
```

```
n = 0
```

```
m = 0
```

```
#number of mines
```

```
n_mine = 0
```

```
#maps
```

```
C = list() #constraint value
```

```
A = list() #ans
```

```
# dx, dy can use for loop 3*3 - 0,0
```

```
# In[5]:
```

```
def inrange(i, j):
```

```
    global n, m
```

```
    #if(((i >= 0) and (i < n) and (j >= 0) and (j < m))):
```

```
        # print(i, j)
```

```
    return ((i >= 0) and (i < n) and (j >= 0) and (j < m))
```

```
def printA(A):
```

```
    global n, m
```

```

for i in range(n):
    for j in range(m):
        print(str(A[i][j]), end = " ")
    print()

```

# In[25]:

*#input the problem*

```

# 6 6 10 -1 -1 -1 1 1 -1 -1 3 -1 -1 -1 0 2 3 -1 3 3 2 -1 -1 2 -1 -
1 -1 -1 2 2 3 -1 3 -1 1 -1 -1 -1 1
test_data = [
    "4 4 5 2 -1 -1 2 -1 3 3 -1 2 2 2 1 -1 -1 -1 0",
    "6 6 10 -1 -1 -1 1 1 -1 -1 3 -1 -1 -1 0 2 3 -1 3 3 2 -1 -1 2 -
1 -1 -1 -1 2 2 3 -1 3 -1 1 -1 -1 -1 1",
    "6 6 10 -1 -1 -1 1 1 1 3 4 -1 2 -1 -1 2 -1 -1 -1 -1 -1 -1 2
2 -1 2 1 2 -1 -1 1 -1 -1 1 -1 1 0 -1",
    "6 6 10 -1 -1 -1 -1 -1 -1 -1 2 2 2 3 -1 -1 2 0 0 2 -1 -1 2 0 0
2 -1 -1 3 2 2 2 -1 -1 -1 -1 -1 -1 -1",
    "6 6 10 -1 1 -1 1 1 -1 2 2 3 -1 -1 1 -1 -1 5 -1 5 -1 2 -1 5 -1
-1 -1 -1 2 -1 -1 3 -1 -1 -1 1 1 -1 0",
    "10 10 23 -1 1 -1 0 -1 -1 0 1 -1 1 1 -1 -1 -1 -1 -1 1 -1 1 1 0
0 -1 2 -1 -1 1 1 1 1 1 1 -1 -1 -1 -1 1 2 -1 3 2 -1 4 -1 -1 -1 1 -1
-1 -1 -1 -1 4 -1 5 -1 -1 2 3 -1 -1 -1 2 -1 -1 -1 2 -1 1 1 -1 2 1 3
-1 5 2 0 -1 0 -1 -1 1 2 -1 -1 2 1 -1 0 -1 1 1 1 -1 2 2 -1 -1 0",
    "10 10 24 -1 1 -1 2 -1 2 -1 2 2 1 0 1 -1 3 -1 -1 -1 -1 4 -1 -1 1 1
2 -1 -1 -1 -1 -1 2 -1 1 -1 4 4 3 2 -1 -1 -1 0 -1 4 -1 -1 -1 1 -1 0
0 0 1 -1 -1 -1 4 3 3 -1 1 -1 2 -1 3 -1 3 -1 -1 -1 1 1 -1 1 -1 -1 -
1 4 -1 3 1 -1 -1 2 1 2 -1 3 -1 -1 0 -1 2 -1 1 1 -1 2 1 -1 0"
]

```

# In[7]:

```

class Node:
    def __init__(self, remain=None, UB=None, LB=None, VAR=None,
DOM=None):

```

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```

    #2D list
    self.remain = None
    self.TYPE = None
    self.VAL = None
    self.DOM = None

    # forward calculations
    # will calculate UpperBound and LowerBound and change Domain
    def forward_domain(self):
        newDOM = [[[[] for j in range(m)] for i in range(n)]
        takemin = [[False for j in range(m)] for i in range(n)]
        takemax = [[False for j in range(m)] for i in range(n)]
        cnt = 0
        for x in range(n):
            for y in range(m):
                if(self.TYPE[x][y] == UNKNOWN):
                    cnt += 1
                if(self.TYPE[x][y] == CONSTRAINT):
                    lb = 0
                    rb = 0
                    for dx in range(-1, 2, 1):
                        for dy in range(-1, 2, 1):
                            nx, ny = x + dx, y + dy
                            if((dx == 0 and dy == 0) or not
inrange(nx,ny)):
                                continue
                            if (self.TYPE[nx][ny] == UNKNOWN):
                                if(len(self.DOM[nx][ny]) == 0):
                                    #print("should not print this")
                                    return False
                                lb += min(self.DOM[nx][ny])
                                rb += max(self.DOM[nx][ny])
                            if (self.TYPE[nx][ny] == ASSIGNED):
                                lb += self.VAL[nx][ny]
                                rb += self.VAL[nx][ny]
                            if(lb > C[x][y] or rb < C[x][y]):
                                #print("bound error@" + str(x) + " " +
str(y))
                                #printA(self.TYPE)

```

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```

        #printA(self.VAL)
        #print(C[x][y], lb, rb)
        return False
    if(lb == C[x][y]):
        for dx in range(-1, 2, 1):
            for dy in range(-1, 2, 1):
                nx, ny = x + dx, y + dy
                if((dx == 0 and dy == 0) or not
inrange(nx,ny)):
                    continue
                if(self.TYPE[nx][ny] == UNKNOWN):
                    takemin[nx][ny] = True
    if(rb == C[x][y]):
        for dx in range(-1, 2, 1):
            for dy in range(-1, 2, 1):
                nx, ny = x + dx, y + dy
                if((dx == 0 and dy == 0) or not
inrange(nx,ny)):
                    continue
                if (self.TYPE[nx][ny] == UNKNOWN):
                    takemax[nx][ny] = True

    for i in range(n):
        for j in range(m):
            if(self.TYPE[i][j] == UNKNOWN and
len(self.DOM[i][j]) == 2):
                if(takemin[i][j] and takemax[i][j]):
                    return False
                elif(takemin[i][j]):
                    self.DOM[i][j] = [min(self.DOM[i][j])]
                elif(takemax[i][j]):
                    self.DOM[i][j] = [max(self.DOM[i][j])]
                else:
                    pass
    if(self.remain > cnt or self.remain < 0):
        return False
    return True

# use UB-LB or can use DOM len

```

---

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```

def calc_LCV(self, x, y):
    ret = 2
    for dx in range(-2, 3, 1):
        for dy in range(-2, 3, 1):
            nx, ny = x + dx, y + dy
            if((not (dx == 0 and dy == 0)) and inrange(nx,ny)
and self.TYPE[nx][ny] == UNKNOWN):
                ret = min(ret, len(self.DOM[nx][ny]))
    return ret

# return - size of domain, because we want heuristic to be
bigger => better
def calc_MRV(self, x, y):
    return -len(self.DOM[x][y])

#how many (valuabe) constraint are besides it
def calc_DEG(self, x, y):
    ret = 0
    for dx in range(-1, 2, 1):
        for dy in range(-1, 2, 1):
            nx, ny = x + dx, y + dy
            if((not (dx == 0 and dy == 0)) and inrange(nx,ny)
and self.TYPE[nx][ny] == CONSTRAINT):
                ret += 1
    return ret

def check_AC(self):
    if(self.remain != 0): # bug, mistype == 0
        return False
    for i in range(n):
        for j in range(m):
            if(self.TYPE[i][j] == UNKNOWN):
                return False
            if(self.TYPE[i][j] == CONSTRAINT):
                cnt = 0
                for dx in range(-1, 2, 1):
                    for dy in range(-1, 2, 1):
                        nx, ny = i + dx, j + dy

```

---

```

        if((not (dx == 0 and dy == 0)) and
inrange(nx,ny) and self.TYPE[nx][ny] == ASSIGNED):
            cnt += self.VAL[nx][ny]
            if cnt != C[i][j]:
                return False
        return True

# return a Node with value updated after assign
def assign(self, xy, val):
    x, y = xy
    ret = deepcopy(self)
    ret.remain -= val
    ret.TYPE[x][y] = ASSIGNED
    ret.VAL[x][y] = val
    return ret

```

*# In[8]:*

```

def solve(id = 0, input_tc=None):
    global n, m, n_mine, C, A
    # input
    if id == -1:
        all_input = list(map(int,input_tc.strip().split()))
    else:
        all_input = list(map(int,test_data[id].strip().split()))

    #apply input to variables
    n, m, n_mine = all_input[:3]
    flat_constraint = all_input[3:]
    assert(len(flat_constraint) == n*m)
    #print(n,m, len(flat_constraint))
    C = np.asarray([ [ flat_constraint[i*n+j] for j in range(m)]
for i in range(n)])
    A = np.asarray([[ -1 if (C[i][j] == -1) else -2 for j in
range(m)] for i in range(n)])

    #empty stack, init statistics

```

---

```

node_popped = 0
node_pushed = 0
node_cut = 0
start_t = time()
time_elapsed = 0
fail_leaf = 0
solution = None

stack = list()
init_node = Node()
init_node.remain = n_mine
init_node.TYPE = [[ UNKNOWN if (C[i][j] == -1) else CONSTRAINT
for j in range(m)] for i in range(n)]
init_node.VAL = [[ None for j in range(m)] for i in range(n)]
init_node.DOM = [[ [MINE, NOMINE] for j in range(m)] for i in
range(n)]

if(FORWARD and not init_node.forward_domain()):
    return None
stack.append(init_node)
node_pushed += 1

while(len(stack) != 0):
    cur = stack[-1]
    stack.pop(-1)
    node_popped += 1

    # debug msg
    if(node_popped % 100 == 0):
        #print("Node pushed", node_pushed)
        #print("Node popped", node_popped)
        #printA(cur.VAL)
        time_passed = time() - start_t
        if( time_passed > TIMELIMIT):
            print("TLE with time limit {}".format(TIMELIMIT))
            break

    ## add variable todo
    todo = []

```

---

```

    for i in range(n):
        for j in range(m):
            if(cur.TYPE[i][j] == UNKNOWN):
                mrv = cur.calc_MRV(i, j) if MRV else 0
                deg = cur.calc_DEG(i, j) if DEG else 0
                todo.append((mrv, deg, (i,j)))

# done assignment
if(len(todo) == 0):
    if(not cur.check_AC()):
        print(FAIL_MSG)
        fail_leaf += 1
        continue
    else:
        solution = cur
        break

# Start Assignments by heuristic, first MVC, then DEG
#todo.sort(reverse=True)
todo.sort(reverse=False)
#False with MRV DEG is quicker =>
#desire to too see negative MRV nigger first and degree
bigger first
topush = []
FAILA = False
for mcv_h, deg_h, (nx, ny) in todo:
    # LCV heuristic
    # the one with greater dimension of freedom explore
first
    nxt = []
    for val in cur.DOM[nx][ny]: # 0, 1
        nexti = cur.assign((nx, ny), val)
        flag = nexti.forward_domain()
        if(FORWARD and not flag):
            node_cut += 1*pow(2, len(todo)-1)
            continue
        if(LCV):
            h = nexti.calc_LCV(nx, ny) # constant of
25cells

```

---

```

        elif(GLOBALH):
            h = int((val == MINE and len(todo)/2 <
cur.remain) or (val == NOMINE and len(todo)/2 >= cur.remain) )
            else :
                h = 0
            node_pushed += 1
            nxt.append((nxti, h))

    if(CUTA):
        if(len(nxt) == 0):
            FAILA = True
            #printA(cur.DOM)
            #print(nx, ny)
            break
        #nxt.sort(key=lambda x :x[1], reverse=True) # try
smaller LSV, earlier pop
        nxt.sort(key=lambda x :x[1], reverse=False) # bigger
LCV, later insertion, earlier exploration
        for nxtnode, h_ in nxt:
            topush.append(nxtnode)

    if(CUTA and FAILA):
        node_pushed -= len(topush)
        node_cut += len(topush)*pow(2, len(todo)-1)
        continue
    else:
        stack.extend(topush)

#end of CSP solver
end_t = time()
time_elapsed = end_t - start_t

#print(solution.VAR)
#if(time_elapsed >= TIMELIMIT):
#    return None, 1000, 1000, 0, TIMELIMIT
return solution, node_pushed, node_popped, node_cut,
time_elapsed

```

---

```
# In[9]:
```

```
def print_statistics(ANS, node_pushed, node_popped, node_cut,
time_elapsed):
    global n, m,A, C
    print("Node pushed", node_pushed)
    print("Node popped", node_popped)
    print("time elapsed", time_elapsed)
    print("Node cut", node_cut)
    printA(C)
    print()

    if(time_elapsed < TIMELIMIT):
        # combine rule and result
        final_board = [
            [ str(C[i][j]) if A[i][j]==-2 else ".x"[ANS.VAL[i][j]]
for j in range(m)] for i in range(n)
        ]

        # print with color
        for i in range(n):
            for j in range(m):
                print("%s"%(fg(1)) if A[i][j] != -2 else "",
final_board[i][j], "%s"%(attr(0))if A[i][j] != -2 else "", end=' ')
                print()
```

```
# In[10]:
```

```
solution, node_pushed, node_popped, node_cut, time_elapsed =
solve(3)
print_statistics(solution, node_pushed, node_popped, node_cut,
time_elapsed)
```

---

```
# In[11]:
```

```
tests = [  
    [6, 6, 10, 100],  
    [6, 6, 20, 100],  
    [6, 6, 30, 100],  
    [10, 10, 40, 100],  
    [10, 10, 50, 100],  
]
```

```
def get_file_name(wrapper):  
    n, m, v, tcn = wrapper  
    return "testcase_{}_{}_{}_{}.txt".format(n,m,v,tcn),  
    "stat_{}_{}_{}_{}.txt".format(n,m,v,tcn)
```

```
# In[12]:
```

```
#get_file_name(tests[0])
```

```
# In[13]:
```

```
def exp(wrapper):  
    n, m, v, tcn = wrapper  
    inf, outf = get_file_name(wrapper)  
    attr = ["popped", "pushed", "cut", "time_elapsed"]  
    stat = {}  
    for s in attr:  
        stat[s] = []  
    with open(inf, "r") as fo:  
        tcs = fo.readlines()  
        #print(tcs[0])  
        for i in range(tcn):  
            solution, node_pushed, node_popped, node_cut,  
            time_elapsed = solve(-1, tcs[i])
```



```

        stat["pushed"].append(node_pushed)
        stat["popped"].append(node_popped)
        stat["cut"].append(node_cut)
        stat["time_elapsed"].append(time_elapsed)
        #print_statistics(solution, node_pushed, node_popped,
time_elapsed)
    for s in attr:
        stat[s].sort
    with open(outf, "w") as fo:
        for s in attr:
            fo.write("Max_{}: {}\\n".format(s, sum(stat[s])/tcn))
            fo.write("MID_{}: {}\\n".format(s, stat[s][tcn//2]))
            fo.write("AVG_{}: {}\\n".format(s, stat[s][-1]))
        print("AVG_{}: {}".format(s, sum(stat[s])/tcn))
        print("MID_{}: {}".format(s, stat[s][tcn//2]))
        print("MAX_{}: {}".format(s, stat[s][-1]))

```

# In[14]:

```
#exp(tests[0])
```

# In[15]:

```
#for test in tests:
#    exp(test)
```

# In[20]:

```
#here stores hyper params
TIMELIMIT = 3 #second
```

```
FORWARD = True
# in which order should we explore variables
```

---

```
# MRV, domain smaller
# DEG, vertex that affect more points
MRV = 1
DEG = 0
# limitation added if assign this value to the variable
LCV = 0
GLOBALH = 0
# If a variable can not be assign, do not need to try sidlings
CUTA = 0
```

```
# In[21]:
```

```
exp([6,6,18,100])
```

```
# In[26]:
```

```
solve(5)
```

```
# In[27]:
```

```
solve(-1, "15 15 19 0 0 1 -1 1 0 0 0 0 0 0 0 1 1 1 0 0 1 1 1 0 0 0
0 0 0 0 1 -1 1 1 1 0 0 0 0 0 0 0 0 0 0 1 1 1 -1 -1 0 0 0 1 2 2 1 0
0 0 0 0 0 1 1 -1 0 0 1 -1 -1 1 0 0 0 -1 1 1 0 0 0 1 1 2 2 2 1 0 1
1 2 -1 1 1 1 0 1 -1 1 0 0 0 0 1 -1 2 1 1 -1 -1 -1 1 1 1 1 -1 1 0 1
1 1 0 0 3 3 1 0 1 1 2 -1 2 1 1 0 -1 0 0 -1 -1 1 0 1 -1 2 1 2 -1 1
0 0 0 0 2 -1 1 0 1 1 2 1 2 1 1 0 0 0 0 -1 0 0 0 0 0 1 -1 1 0 1 1 1
1 1 0 0 0 0 0 1 2 2 1 0 1 -1 2 -1 -1 0 0 0 0 0 1 -1 1 0 0 1 1 2 -1
2 0 -1 0 0 0 1 1 1 0 0 0 0 1 1 1")
```

```
# In[28]:
```

---

```
solve(-1, "15 15 26 0 -1 0 0 0 0 0 0 0 0 1 1 1 0 -1 -1 0 0 -1 1 1 0  
-1 0 0 1 -1 1 0 0 0 1 1 1 -1 1 0 0 -1 0 1 1 1 0 0 0 -1 -1 1 2 2 1  
1 1 1 0 0 0 0 0 0 1 1 0 1 -1 -1 2 -1 -1 0 0 0 0 0 0 0 -1 0 1 1 1 2  
-1 -1 1 0 0 0 0 0 0 0 0 0 0 0 -1 1 3 -1 4 2 1 0 0 0 0 0 1 1 1 0 -1 2  
-1 -1 -1 1 0 1 -1 0 1 2 -1 1 -1 0 1 2 3 2 2 2 3 -1 0 1 -1 2 1 -1 0  
0 0 0 -1 2 -1 -1 2 1 2 2 1 0 -1 1 1 0 0 1 -1 3 -1 1 1 -1 -1 0 1 2  
-1 -1 0 0 1 1 2 1 1 1 -1 1 0 1 -1 -1 2 1 0 0 -1 1 -1 1 0 1 2 2 2 1  
2 -1 1 1 2 2 2 2 2 0 1 -1 -1 1 0 1 1 1 1 -1 -1 1 1 -1")
```

```
# In[30]:
```

```
solve(-1, "6 6 19 -1 -1 -1 -1 -1 -1 -1 4 -1 -1 -1 2 -1 6 -1 6 -1 -  
1 -1 -1 -1 -1 -1 -1 -1 -1 -1 4 -1 -1 2 -1 -1 -1 -1 -1")
```

```
# In[31]:
```

```
solve(-1, "10 10 8 1 2 -1 1 0 0 0 0 -1 0 1 -1 2 -1 0 0 0 0 -1 0 1  
1 1 0 0 -1 0 0 0 0 -1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0  
0 0 0 0 0 0 0 -1 1 1 1 0 0 0 0 0 0 0 1 3 -1 3 -1 -1 1 -1 0 -1 1 -1  
-1 -1 1 1 -1 2 1 0 -1 2 3 2 -1 1 2 -1 1")
```

```
# In[32]:
```

```
solve(-1, "10 10 18 1 -1 1 0 1 1 1 0 0 -1 2 2 1 0 2 -1 2 0 1 1 -1  
-1 1 1 3 -1 -1 2 3 -1 1 1 1 -1 2 -1 -1 -1 3 -1 -1 0 1 1 -1 2 3 -1  
3 2 0 0 0 0 1 -1 1 -1 1 -1 0 0 0 -1 1 2 2 2 3 3 1 -1 0 0 -1 1 -1 2  
-1 -1 -1 2 0 0 0 -1 2 4 4 3 -1 2 0 0 0 0 1 -1 -1 1")
```

```
# In[33]:
```

```
solve(-1, "15 15 12 1 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 -1 1 0 0 0 -1 0
0 0 0 0 0 0 0 0 1 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 -1
0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 1 1 0 0 0 0 1 1 1 0 0 0 0 0 1 -1 1
0 0 1 1 2 -1 1 0 0 0 0 1 -1 2 1 0 0 1 -1 2 1 1 0 0 0 0 1 -1 1 0 0
0 1 1 1 0 0 0 0 1 1 2 1 1 0 0 0 0 0 1 1 1 0 1 -1 1 0 1 1 1 0 0 0
0 1 -1 1 0 1 1 1 0 2 -1 2 0 0 0 0 1 -1 1 0 0 0 0 0 2 -1 2 0 0 0 1
1 1 0 0 0 0 0 0 1 1 1 0 0 0 1 -1 3 2 1 0 0 0 0 0 0 0 0 -1 0 0 1 2 -1
-1 -1 0 0 0 0 -1 0 -1 0")
```

```
# In[ ]:
```

## 2. testcase\_generator.py

```
# author = yt lin
# usage = python3 testcase_generator.py < 6 6 10 100
```

```
import os
import numpy as np
import random
```

```
## hyper params
```

```
n = 6
m = 6
nv = 10
n_mine = 0
```

```
## use input
```

```
n, m, nv, N = list(map(int, input().strip().split()))
```

```
## init all positions
```

```
all_coordinate = []
for i in range(n):
    for j in range(m):
        all_coordinate.append((i,j))
```

---

```

def inrange(i, j):
    return i >= 0 and i < n and j >= 0 and j < m

def gen(n, m, nv):
    n_mine = 0
    ## pick variable positions
    POSV = random.sample(all_coordinate, nv)
    MARK = [[ 0 for j in range(m)] for i in range(n)]
    for pos in POSV:
        MARK[pos[0]][pos[1]] = 1
    # variables
    A = [[ random.choice([0,1]) if MARK[i][j] else -1 for j in
range(m)] for i in range(n)]
    for i in range(n):
        for j in range(m):
            n_mine += int(A[i][j] == 1)
    # constraints init
    B = [[ 0 for j in range(m)] for i in range(n)]
    # calc constraints
    for i in range(n):
        for j in range(m):
            if A[i][j] == -1:
                for di in range(-1, 2, 1):
                    for dj in range(-1, 2, 1):
                        if(not (di == dj and di == 0) and
inrange(i+di, j+dj)):
                            B[i][j] += int(A[i+di][j+dj] == 1)
    TC = [[ B[i][j] if A[i][j] == -1 else -1 for j in range(m)]
for i in range(n)]
    SAMPLE_ANS = [[ B[i][j] if A[i][j] == -1 else "ox"[A[i][j]]
for j in range(m)] for i in range(n)]
    return n, m, n_mine, TC, SAMPLE_ANS

def create_tc_file(n, m, nvar, ntc):
    with open("testcase_" + str(n) + "_" + str(m) + "_" +
str(nvar) + "_" + str(ntc) + ".txt", "w") as fo:
        for i in range(ntc):
            n, m, n_mine, TC, SAMPLE_ANS = gen(m, m, nvar)

```

---

---

```
TC_str = str(n) + " " + str(m) + " " + str(n_mine)
for i in range(n):
    for j in range(m):
        TC_str += " " + str(TC[i][j])
    fo.write(TC_str)
    fo.write("\n")
```

```
create_tc_file(n, m, nv, N)
```