



**MIZAN TEPI UNIVERSITY**  
**INFORMATION TECHNOLOGY PROGRAM**

Program	Information Technology				
Course Code	ITec4148		Pre-requisites	Fundamentals of Programming I (CoSc1012), Event-Driven Programming (ITec3054)	
Course Title:	Integrative Programming and Technologies		Year /Semester	IV Year, II Semester	
Degree Program	Information Technology				
Module Name	Integrative Programming and Technologies		Status of the Course	Core	
Module No.	ITec-M4131				
ECTS Credits (CP)	05		Target Group	IV Year II Semester IT Students	
Contact Hours (per week)	Lecture	Tutorial	Lab/Practical	Home Study	Total
	32	48	0	55	135
Course Description	This course looks at systems integration with focus on communication mechanisms and data standardization. Students learn how to choose their communication approach by considering platform, data structure similarity/dissimilarity as well as client requirements. They will learn how to represent structure and how to transport data using XML and XML related technologies and protocols. Standardization of XML documents for the purpose of data exchange is stressed.				

<p><b>Course Objective</b></p>	<p>At the end of this course students will be able to</p> <ul style="list-style-type: none"> <li>♦ Describe and contrast the different types of architectures for integrating systems.</li> <li>♦ Define the role of DCOM, CORBA, and RMI in distributed processing.</li> <li>♦ Describe how web services are used to integrate disparate applications in an organization.</li> <li>♦ Create valid WSDL, SOAP and UDDI XML documents to define a web service. Write, debug, and test a web service. Deploy the web service to middleware and invoke the web service from an application across the network.</li> <li>♦ Design, develop and test a socket program that communicates between two different services using both TCP/IP sockets and Datagram sockets.</li> <li>♦ Describe the role of the WSDL, SOAP, and UDDI architectures in creating and using web services.</li> <li>♦ Describe the role of socket programming in communicating between systems.</li> </ul>
<p><b>Course Content</b></p>	<p><b>Chapter One: Intersystem Communications</b></p> <ul style="list-style-type: none"> <li>○ Architectures for integrating systems <ul style="list-style-type: none"> <li>▪ Service Oriented Architecture(SOA)</li> </ul> </li> <li>○ Define the role of DCOM, CORBA, and RMI in distributed processing.</li> </ul> <p><b>Chapter Two: Web Services &amp; Middleware</b></p> <ul style="list-style-type: none"> <li>○ Web Services <ul style="list-style-type: none"> <li>▪ SOAP</li> <li>▪ WSDL</li> <li>▪ UDDI</li> </ul> </li> <li>○ REST web service <ul style="list-style-type: none"> <li>▪ JSON</li> </ul> </li> <li>○ Middleware</li> <li>○ Socket program <ul style="list-style-type: none"> <li>▪ Communicate services <ul style="list-style-type: none"> <li>• TCP/IP socket</li> <li>• Datagram Sockets</li> </ul> </li> </ul> </li> </ul> <p><b>Chapter Three: Data Mapping and Exchange</b></p> <ul style="list-style-type: none"> <li>○ Metadata</li> <li>○ Data representation and encoding</li> <li>○ XML <ul style="list-style-type: none"> <li>▪ DTD</li> <li>▪ XML schemas</li> <li>▪ Xpath</li> <li>▪ XSL and XSLT</li> <li>▪ Mapping relational data to xml</li> </ul> </li> <li>○ Parsing XML documents <ul style="list-style-type: none"> <li>▪ SAX</li> <li>▪ DOM</li> </ul> </li> </ul> <p><b>Chapter Four: Integrative Coding</b></p> <ul style="list-style-type: none"> <li>○ Design Patterns <ul style="list-style-type: none"> <li>▪ Creational Design pattern</li> <li>▪ Structural Design Pattern</li> </ul> </li> </ul>

	<ul style="list-style-type: none"> <li>▪ Behavioral Design Patten</li> <li>▪ MVC design Pattern</li> <li>○ Interfaces</li> <li>○ Inheritance</li> </ul> <p><b>Chapter Five: Miscellaneous Issues</b></p> <ul style="list-style-type: none"> <li>○ Adopt and Adapt</li> <li>○ Versioning and version control</li> </ul>
<b>References</b>	Sathish Kumar Konga. Basic Integration Programming Technology: Data Integration Technology/ Architecture
<b>Assessment Methods</b>	Depend on University legislation