Network Device and Configuration

Chapter Five

WAN Devices and Technologies

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Introduction

- Unlike LAN which is used effectively in relatively small geographic areas, WAN services help connect networks at a broad geographic distance, from a few to thousands of kilometres.
- LANs are used inside buildings like Home, Office, Internet Service Provider (ISP)... WANs are often used to connect between them.
- Internet is the largest WAN nowadays.
- Note:
 - Although we often think about serial connections with copper cables when talking about WAN but nowadays fiber optical cables play an important role in connection at both LAN and WAN.
 - Great bandwidth, great distance, very little signal loss, high speed, security, thin... are very big advantages in the transmission so they are used more and more popular in networking.

Router

 A device provides internetworking and WAN access interfaces that connect to the provider network

Data Terminal Equipment (DTE)

- It is equipment that is either a destination or source for digital data.
- Typically, DTE is the router (at the customer side).
- DTE do not generally communicate with each other. In order to do so they need to use DCE to carry out the communication.
- DTE does not need to know how data is sent or received; the communications details are left to the DCE.

Data Communications Equipment (DCE)

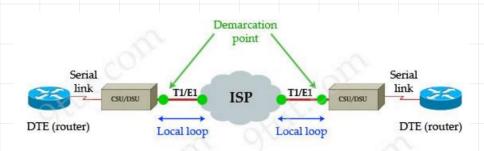
 It is used to perform signal exchange, coding and line clocking tasks as a part of intermediate equipment or DTE.

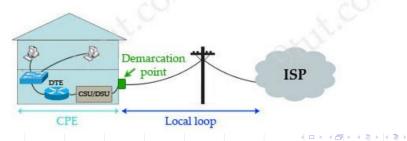
Customer Premise Equipment (CPE)

- Devices located at the customer side. CPE often owned by the customer or hired from the WAN provider.
- In the picture below, the router, LAN switch and two computers in the house are classified as CPE.

Demarcation Point

 The physical point where the public network ends and the private network of a customer begins.





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Local loop

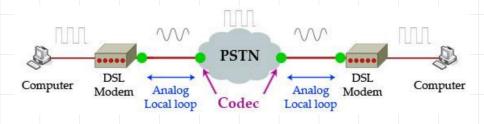
- A cable connects the CPE to the nearest exchange or Central Office (CO) of the service provider.
- In other words, it is the physical link that connects from the demarcation point to the edge of the service provider's network.

CSU/DSU

- Short for Channel Service Unit/Data Service Unit.
- Is a hardware device that converts a digital data frame from the communications technology used on a local area network (LAN) into a frame appropriate to a wide-area network (WAN) and vice versa.
- CSU/DSU provides clocking signal to the customer equipment interface and terminates the channelized transport media to a leased line.

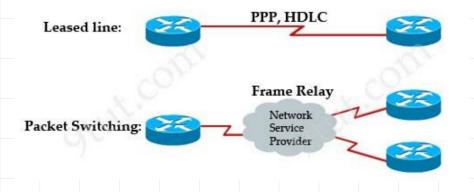
Modem

- Short for Modulator/Demodulator, a Modem is a hardware device that allows a computer to send and receive information over telephone lines by converting digital data into an analog signal used on phone lines, and vice versa.
- Modem terminates an analog local loop.



WAN Layer 2 Protocols

 Two important WAN technologies common in enterprise networks today are: Leased lines (or point-to-point link) and Packet-Switching



Leased Line

- A leased line is a dedicated data connection with a fixed bandwidth.
- It enables small, medium, and large businesses to connect to the internet in a secure, reliable, and highly efficient manner, with maximum download capacity, resilience, and uptime.
- It is always switched on and rented for a monthly charge or according to the service provider's terms.
- Characteristics of Leased Lines
 - **Symmetrical**: Leased lines are symmetrical so that download and upload speeds are equal.
 - Uncontended: Leased line connections are uncontended, implying that they cannot be shared with others.
 - Point to point: They connect two points ISP and business location.

Leased Line

 The two most popular WAN protocols used on leased lines are High-Level Data-Link Control (HDLC) and Point-to-Point Protocol (PPP).

High-Level Data-Link Control (HDLC)

- A point-to-point protocol and it is the default WAN protocol for Cisco routers.
- High-level Data Link Control (HDLC) is a group of communication protocols of the data link layer for transmitting data between network points or nodes. Since it is a data link protocol, data is organized into frames.
- It is a bit oriented protocol that is applicable for both point to point and multipoint communication.

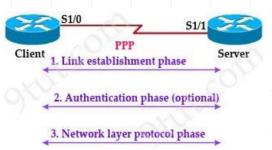
Leased Line

Point-to-Point Protocol (PPP)

- is a data link layer protocol.
- This is the most popular WAN protocol nowadays used in Dial, xDSL, ISDN, Serial applications.
- PPP supports both synchronous (like analog phone lines) and asynchronous circuits (such as ISDN or digital links).
- PPP consists of two sub-protocols:
- Link Control Protocol (LCP):
 - Set up the link and take care of authentication. After finishing setting up the link, it uses NCP.
- Network Control Protocol (NCP)
 - Negotiate optional configuration parameters and facilities for the network layer. In other words, it makes sure IP and other protocols can operate correctly on PPP link.

Establish a PPP session

- Link establishment phase: In this phase, each PPP device sends LCP packets to configure and test the data link.
- Authentication phase (optional): If authentication is enabled, either PAP or CHAP will be used. PAP and CHAP are two authentication protocols used in PPP.
- Network layer protocol phase: PPP sends NCP packets to choose and configure Network Layer protocol (OSI Layer 3) to be encapsulated and sent over the PPP data link.



PPP Authentication Methods

 PPP has two built-in security mechanisms which are Password Authentication Protocol (PAP) and Challenge Handshake Authentication Protocol (CHAP).

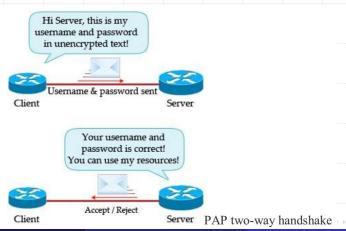
Password Authentication Protocol (PAP)

- Is a very simple authentication protocol.
- The client who wants to access a server sends its username and password in clear text.
- The server checks the validity of the username and password and either accepts or denies connection.
- This is called two-way handshake. In PAP two-way handshake process, the username and password are sent in the first message.

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Password Authentication Protocol (PAP)

 For those systems that require greater security, PAP is not enough as a third party with access to the link can easily pick up the password and access the system resources. In this case CHAP can save our life!



PPP Authentication Methods

Challenge Handshake Authentication Protocol (CHAP)

• is an PPP authentication protocol which is far more secure than PAP. Let's see how CHAP three-way handshake works:

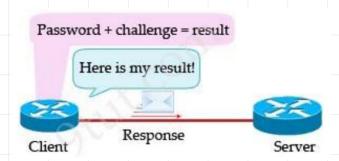
Here is a random text (challenge)
Please use your password
to encrypt it

Challenge

Server

With CHAP, the protocol begins with a random text (called a challenge) sent from the Server, which asks the Client to authenticate.

Challenge Handshake Authentication Protocol (CHAP)



- After receiving the challenge, the Client uses its password to perform a one-way hash algorithm (MD5) to encrypt the random text received from the server.
- The result is then sent back to the Server.
- Therefore even if someone can capture the messages between client and server, he cannot know what the password is.

Challenge Handshake Authentication Protocol (CHAP)



- At the Server side, the same algorithm is used to generate its own result. If the two results match, the passwords must match too.
- The main difference between PAP and CHAP is PAP sends username and password in clear text to the server while CHAP does not.
- Notice that in CHAP authentication process, the password itself is never sent across the link.

Packet-Switching

- Packet switching is the transfer of small pieces of data across various networks. These data chunks or "packets" allow for faster, more efficient data transfer.
- Often, when a user sends a file across a network, it gets transferred in smaller data packets, not in one piece.
 - For example, a 3MB file will be divided into packets, each with a
 packet header that includes the origin IP address, the destination
 IP address, the number of packets in the entire data file, and the
 sequence number.
- A big advantage of packet-switching over leased line services is we can connect many routers to the packet-switching service using a single serial link on each router.
- Each router can then communicate with all other routers. A popular type of packet-switching service is Frame-Relay.
- Asynchronous Transfer Mode (ATM) is another type of packetswitching.

Packet-Switching

Frame-Relay

- It is a packetswitching technology, which means that it divides data into packets and sends them across a shared network infrastructure.
- a digital packet-switched service that can run only across synchronous digital connections.
- Frame Relay detects errors and drops bad frames.

Packet-Switching

Asynchronous Transfer Mode (ATM)

- Digital packet-switched service run only across synchronous digital connections.
- It does not perform any error correction or flow control.

Thank you!