

Setting up the Developer Environment

BUILDING WEB APPLICATIONS USING ANGULAR



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QuickStart Seed

- Does what it says on the tin
- Serve your application while developing
- Generate new components, routes, services and pipes (and creates test shells!)

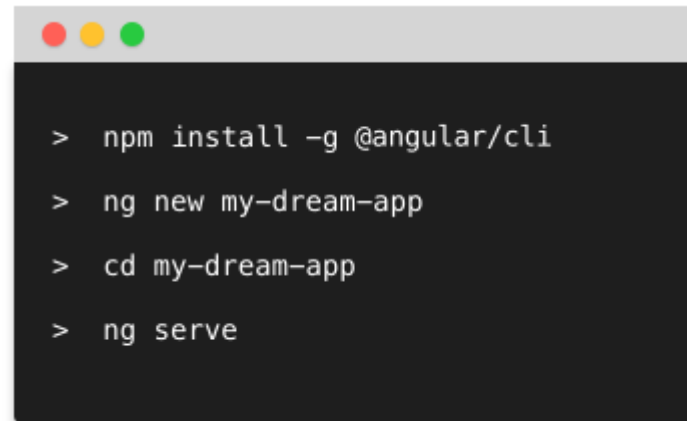
```
git clone https://github.com/angular/quickstart.git quickstart
cd quickstart
npm install
npm start
```

Delete non-essential files (windows)

```
for /f %i in (non-essential-files.txt) do del %i /F /S /Q
rd .git /s /q
rd e2e /s /q
```

Angular CLI

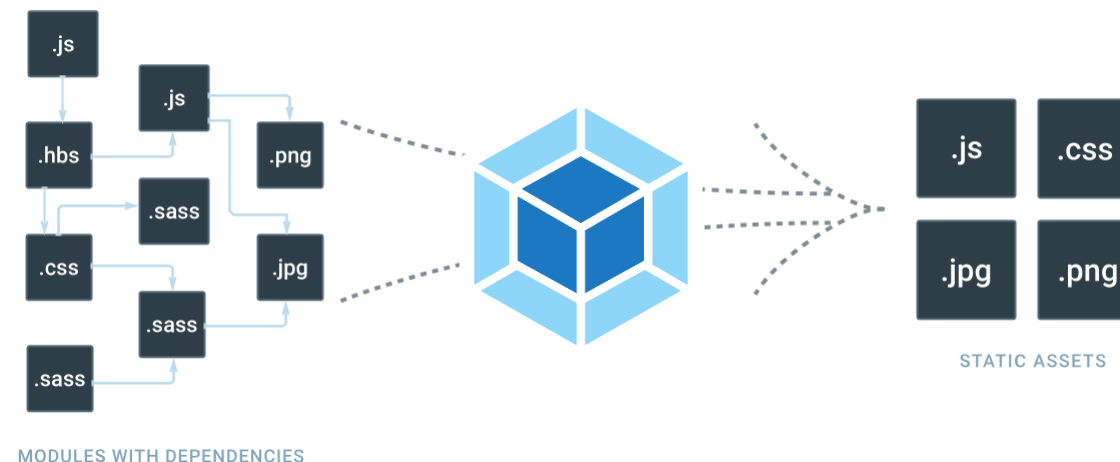
- Create angular applications in one command
- Serve your application while developing
- Generate new components, routes, services and pipes (and creates test shells!)

A terminal window with a dark background and light gray text. The window has a title bar with three colored circles (red, yellow, green) on the left. The text inside the terminal shows a sequence of four commands, each preceded by a prompt character '>'.

```
> npm install -g @angular/cli  
> ng new my-dream-app  
> cd my-dream-app  
> ng serve
```

webpack

- webpack is a module bundler for modern JavaScript applications
- Entry points define where webpack starts. From here it builds a graph of your applications dependencies
- Output tells webpack where to emit the bundled code
- Loaders teach webpack how to handle assets that aren't JavaScript
- Plugins are used to perform actions and add custom functionality for our bundled code



Exercise

SETTING UP THE DEVELOPER ENVIRONMENT

