# Your phone is leaking data! Evaluating Android content provider permissions

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#### **ABSTRACT**

The number of mobile devices in the world surpassed the number of personal computers in 2010. Mobile devices now carry sensitive personal data, captured through sensors on the phone, as well as confidential corporate data through work emails and apps. As a result, they have become lucrative targets for attackers and the privacy and security of these devices have become a vital issue. Existing access control mechanisms on these devices, which mostly rely on a one-time permission grant, are too restrictive and inadequate. Such mechanisms are incapable of controlling contextual or custom app-data flows. In this paper we focus on this scenario and show how data leakages may occur due to developer inadequacy and a lack of proper checks for such leakages. We describe a potential loophole in the Android permission verification mechanism and a way to capture such a vulnerability on a user's mobile device. We also show a mechanism of injecting such a vulnerability into any app.

# **Categories and Subject Descriptors**

D.4.6 [**Operating Systems**]: Security and Protection— $Access\ Controls$ 

## **Keywords**

Access Control, Android Content Providers, Permission Control

#### 1. INTRODUCTION

Mobile devices have become ubiquitous due to their power, convenience and low cost and Android has become the biggest player in the market. The latest reports from Google boast of more than a billion 30-day active user [14]. According to the International Data Corporation's Worldwide Quarterly

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Mobile Phone Tracker report, Android has a 85% market share in the smartphone category. Apps from the Google Play Store and a variety of other outlets like Amazon App Store and Samsung Galaxy Apps provide a plethora of ways through which Android users can get their apps [2]. According to Statista [13], as of July 2015, there are more than 1.6 million Android apps in the Google Play Store.

The proliferation of smartphones has led to the popularity of the BYOD (Bring-Your-Own-Device) paradigm, whereby people use their personal devices in their workplaces to access business information and services. Naturally, this creates a greater need to ensure strong access control mechanisms for the data on such devices. In certain domains the access control needs are critical. For example, for Medical and Health and Fitness apps it is essential to maintain the highest level of security for user data and, if being used by providers, patient data. Hospitals today use various hardware devices that are smart enough to communicate with smartphones and may even contain sensitive medical data. In addition, Android apps are capable of collecting a huge amounts of data about the smartphone users, often without their knowledge.

In this paper, we introduce Heimdall <sup>1</sup>, a heuristics based system that is currently in-the-works in our group. Heimdall is capable of detecting common vulnerabilities on an Android device that can cause leakage of app data. Heimdall has been created with a BYOD scenario in mind, where part of the system resides on the mobile device and part on the server. The server-side includes a dashboard that gets notifications of apps being installed on the mobile devices used by the employees of the organization. The system is then able to analyze and detect if the app is vulnerable with respect to a list of previously known heuristics. We are adding new heuristics as we discover and study them.

In the current paper, we have focused on vulnerability in custom permissions created by app developers. These permissions exist to protect the app developers' data available through their own content providers. It is advised by Google that, if an app developer creates a content provider for allowing access to there own data, they should also create a permission to control access to it. However, this requirement

<sup>&</sup>lt;sup>1</sup>Heimdall is the all-seeing and all-hearing guardian sentry of Asgard who stands on the rainbow bridge Bifröst to watch for any attacks on Asgard

is not a stringent one and one might simply ignore creating such a permission. We show in this paper how such a vulnerability might lead to leakage of app data. We use two different mechanisms to demonstrate the issue. We show that it is possible to exploit this vulnerability using our own data access app and content provider app pair. We also show that it's possible to reverse engineer and repackage any standard app to create this vulnerability. We did observe that it is possible to check for this issue in your code instead of delegating this issue to Android but through our evaluation we show that such a check might be beyond standard practices.

Previous work points out the extensive research that has gone into various mechanisms to study vulnerabilities in Android apps. The mechanisms have ranged from app metadata analysis by Pandita et. al. [12], to detecting malware by studying their characteristics like installation methods, activation mechanisms and malicious payload nature by Zhou et.al. [15]. Such studies indicate a need for better mobile anti-malware solutions and access control mechanisms. We can understand from the extensive work done that there is significant knowledge about vulnerabilities on Android and ways to detect them. In this paper we present Heimdall, a system which can detect such vulnerabilities, and show an example of how one of these vulnerabilities can be detected using our system.

The rest of the paper is organized as follows. We describe our system overview in the section 2. That is followed by a description of the problem at hand in section 3. We also present a way such a loophole can be introduced in any Android app in this section. We present a working prototype that is capable of detecting such a vulnerability in section 4. We conclude the paper with a discussion of related work in section 5 and future research directions that can lead to more vulnerability discoveries in section 6.

#### 2. SYSTEM OVERVIEW

Heimdall has two components: the first is an app installed on a user's mobile device and the second is a Web service that receives install, uninstall and update notifications when these events occur on the device. Upon notification, the server processes all heuristics that apply to the app and generates a set of actions for a system administrator. At this point the system generates a list of recommended actions and sends it over to the Heimdall Mobile App. Our present prototype, includes sample content provider heuristics. The server also allows a system administrator to add more heuristics and add action notifications to be sent to a mobile device in a BYOD scenario.

Heimdall server has two capabilities. Heimdall can generate reverse engineered apps that we then test on the mobile devices. The reverse engineering process takes into account the heuristics that allow us to detect vulnerability apps and introduces them into the apps we repackage. For example we discuss a vulnerability in the next section where content providers on android could have a potential breach of data. We introduce this vulnerability into any provider associated with the apps we are reverse engineering and we remove associated permissions and ensure that the "exported" tag for the provider is set to true. Naturally the primary task of Heimdall is to detect the vulnerabilities in the apps. Vulnerabilities that might include missing provider permissions for apps. For demonstrating these capabilities, we downloaded about 1500 apps from the Google Play Store. We used a tool

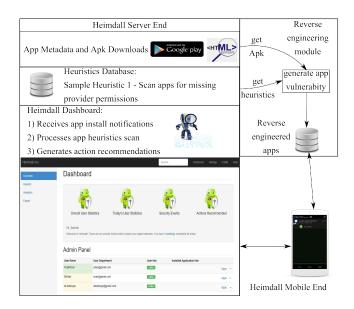


Figure 1: System Overview

called apktool <sup>2</sup> to decompile the Android binary application packages (apks) and parse the manifest files to find providers and thus determine whether the apps are vulnerable or not. At the same time if they are not already vulnerable we can introduce the vulnerability and repackage the app for testing purposes. We are working on including more heuristics into Heimdall to make it capable of detecting many more vulnerabilities.

#### 3. VULNERABILITY DESCRIPTION

In Android, a content provider is a data repository for an application, which offers a consistent and standard interface for secure data access. It is mainly used for sharing data across applications and hence need to be protected with adequate permissions to prevent inadvertent data leakages. Google's Android documentation describes two possible scenarios. The first scenario states that data from a provider that specifies no permissions should not be accessible from other apps, while the second scenario states a conflicting view as quoted below.

- "[...] If a provider's application doesn't specify any permissions, then other applications have no access to the provider's data. However, components in the provider's application always have full read and write access, regardless of the specified permissions." <sup>3</sup>

<sup>&</sup>lt;sup>2</sup>A tool for reverse engineering 3rd party, closed, binary Android apps https://ibotpeaches.github.io/Apktool/
<sup>3</sup>Error in specification http://developer.android.com/guide/topics/providers/content-provider-basics.html#Permissions

Content Provider app	Content accessing app	Remark
No permission associated with provider	No permission used	Potential data leakage
Permission associated with provider	No permission used	Permission denied
Permission associated with provider	Permission used	Ideal scenario
No permission associated with provider	Permission used	No error

Table 1: Scenario when data leakage may happen

tables, or even to certain records, or all three." 4

Unfortunately, we found the first statement to be untrue. Table 3 lists the various scenarios and points out when a content provider app is not associated with a permission we may have data leakage. This happens because Android does not verify that each provider has an associated permission. There is one more condition required for this vulnerability to open up the provider to potential attacks and that is the exported setting to be set as true in the Manifest file for the provider app, as shown in code Listing 1. Possible solutions to mitigate this issue would require, either a change in how Android handles content provider access control or a change in the app developer's code.

Listing 1: Provider exported tag set as true

cprovider

android:name="contentProviderName" android:authorities="authorityName" android:exported="true">

. . .

Such a vulnerability can also be created deliberately. As shown in the work by Zhou et. al. [15] app repackaging is one of the most common techniques for android malware creation, we show that it is possible through a simple change in code to introduce such a vulnerability in any app. There are some obvious ways to check for such manipulations and top developers in the Google Play Store usually do include such checks. However, these checks are not part of the android framework or operating systems and therefore a repackaged app can be used to fool users into installing a rogue application and allow their data to be stolen.

#### 4. EVALUATION

We have discussed a potential loophole in android's custom provider data flow, in this paper. We are going to demonstrate four possible scenarios for this loophole through our experiments. In each case the vulnerability either already exists in the app or it was introduced by us. In scenario 1 we have an app that has the vulnerability and does nothing to protect itself and we know the exact uri call to access the content provider. Scenario 2 is where the app uses certificate key signatures to detect the reverse engineering and blocks any attempt to start the app itself. Scenario 3 is where the app does not crash at all and works like a normal app. However, when one tries to access a component of the app like a content provider the app includes custom access control checks. Scenario 4 is still under investigation, but this is the case where an app's uri string can be fully obtained by a combination of parsing the Manifest file and guess work. In order to demonstrate this problem we built a proof-of-concept(PoC). All our experiments were ran on a LG Nexus 5 device with Android Marshmallow 6.0 installed on it.

# 4.1 Scenario 1: Vulnerability with complete knowledge

In our PoC, we have an app(COMMAND) that has an exported content provider. We created another app(Parser) that is capable of accessing the content provider. We use two different application package sets and observe the results. The first set contains the COMMAND app without any permission specification and Parser app without any permission request. The second set contains the COMMAND app with permission specification and association with the provider that was created. It also includes the Parser app with the request for the permission that was created by COMMAND.

### 4.1.1 PoC case 1 for permission control

COMMAND has associated permission, Parser has requested said permission. We see in Figure 2 that, in this case there are no errors and we are able to make a sample query to the content provider.

#### 4.1.2 PoC case 2 for permission control

COMMAND has no associated permission, Parser has not requested said permission. We see in Figure 3 that, in this case there are no errors and we are again able to make a sample query to the content provider. We propose that there should a check in such a case to ensure that data access is to be allowed or denied. At present this does not happen and app developers resort to individual techniques to protect their data.

#### 4.1.3 PoC case 3 for permission control

COMMAND has associated permission, Parser has not requested said permission. We see in Figure 4 that, causes a permission denial error which is what we expected.

#### 4.1.4 PoC case 4 for permission control

COMMAND has no associated permission, Parser has requested an unknown permission. There is no error in this case on the phone. We can ignore this error because this does not cause any leakage from the data provider perspective. The PoC proves that there is no difference from user perspective between an app which has a content provider with proper protection using appropriate permission and an app which does not have such access control implemented.

Therefore, user data can potentially leak without user knowledge. We ran our analysis on a set of 1500 randomly selected applications with a mix of popular applications like Facebook, GMail, Instagram as well as less popular and un-

<sup>&</sup>lt;sup>4</sup>Correct specification http://developer.android.com/guide/topics/providers/content-provider-creating.html#Permissions

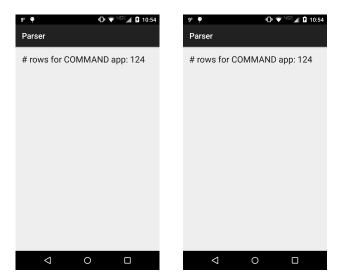


Figure 2: Android content provider accessed with permission

Figure 3: Android content provider accessed without permission

known apps like Expense Manager, Call App etc. Our system found 150 applications with provider set as exported and no associated permission for the provider. Therefore about 10% of apps have this potential loophole but we wanted to find out if we could change an app to leak it's data.

This led to our second set of experiments in trying to determine if these had incorporated additional protection apart from the standard android permission mechanisms. For these experiments we used the Facebook app and the Google Fit app. We removed all permissions associated with the providers on both the apps. We also set all the providers' exported setting to true.

#### 4.2 Scenario 2: App checks for signatures

Upon installation the Google fit app immediately crashed and kept on crashing every time we tried to use it. Therefore, in order to figure out the issue we used logcat, the Android logging system that provides a mechanism for collecting and viewing system debug output. We discovered from logcat messages that the Google Fit app had included an additional check on the app key signature and it simply crashed because the signature is detected as unknown. You can see the error in Figure 5.

# **4.3** Scenario 3: App manages access control to it's components

For this case we used the Facebook app. We observed that the Facebook app never crashed and worked like a normal Facebook app. However, when we tried to access the app's content provider it blocked our attempts and you can see in Figure 6 that it controls access to it's own component. Therefore, app developers are clearly detecting such issues on their apps but not always.

## 4.4 Scenario 4: Potentially vulnerable app

We found at least one app called Expense Management from our random sample set that allowed us access to it's content provider. However, we did not know the complete uri for the app's content provider. Therefore we had to make

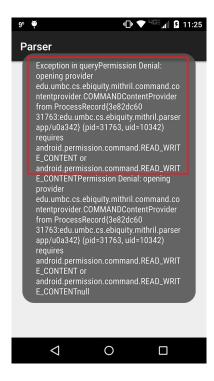


Figure 4: Android content provider permission denial

```
Process: com.google,android.apps.fitness, PID: 5528
java.lang.SecurityException: Caller isn't signed with recognized ke & ys!
at android.os.Parcel.readException(Parcel.java:1599)
at android.database.DatabaseUtils.readExceptionFromParcel(Database & Utils.java:183)
at android.database.DatabaseUtils.readExceptionFromParcel(Database & Utils.java:135)
at android.content.ContentProviderProxy.call(ContentProviderNative & .java:646)
at android.content.ContentProviderClient.call(ContentProviderClien & Utils.call(ContentProviderClien & Utils.call(Content
```

Figure 5: Google Fit app checks for certificate signatures

guesses. This app had not implemented any checkpoints or caused any errors as we saw in the other scenarios. You can see in Figure 7, that our query did not return any data but that was because the app wasn't writing it's data to it's database. We are still investigating other apps for a potential breach that could lead to a full fledged exploit. We are currently processing more apps to find out if they include such checks as encoded by popular apps from Google or Facebook. This processing takes a long time as because we have to manually find the databases on the phone using a rooted phone and a SQLite explorer app. Thereafter, we have to make guesses for patterns that apps might have used in their content provider code. There are commonly used patterns like '#' that can be used to get access to the data and we are trying to use them to find out apps which have such a vulnerability.

# 5. RELATED WORK

A lot of work has been done in trying to detect malicious

```
java.lang.SecurityException: Component access not allowed.
at com.facebook.content.PermissionChecks.a(PermissionChecks.java:1 &
63)
at com.facebook.content.AbstractContentProvider.c(AbstractContentP &
rovider.java:243)
at com.facebook.content.AbstractContentProvider.d(AbstractContentP &
rovider.java:249)
at com.facebook.content.AbstractContentProvider.query(AbstractCont &
entProvider.java:410)
at android.content.ContentProvider&Transport.query(ContentProvider &
.java:238)
at android.content.ContentProviderNative.onTransact(ContentProvide &
rNative.java:112)
at android.os.Binder.execTransact(Binder.java:453)
```

Figure 6: Facebook checks controls access to it's component

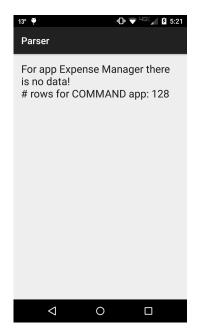


Figure 7: No check points were found on a less popular app

apps and malicious behaviors on mobile devices before. A survey by Enck [4] discuses most of the state-of-art in smartphone research, including efforts in designing new OS protection mechanisms, as well as performing security analysis of real apps. These techniques have included detecting redelegation of permissions studied by Felt et.al. [6] in which an app with higher privileges performs tasks for another app with less privileges. A study by Zhou et.al. [15] have looked at ways for detecting malware by studying their characteristics like installation methods, activation mechanisms and malicious payload nature. Permission analysis research done by Barrera et al. [1] used Self Organizing Maps (SOM) to analyze permission usage. The WHYPER framework on the other hand tried to match purpose to permission, carried out by Pandita et. al. [12] and used Natural Language Processing (NLP) techniques to identify the need for a permission in an app by reading the app's description. In another work done by Gorla et. al. [8] apps were clustered by descriptions and outliers were detected with respect to their API usage. They used the CHABADA prototype to carry out

the behavior matching activity.

In our work we carry out app metadata analysis and detect apps with certain vulnerabilities as per our heuristics. Our work focuses on generating rules or recommendations that are based on heuristics. Our system is capable of incorporating the results of all these studies as heuristics to detect malicious behavior in addition to our own heuristics.

In a study carried out by Huckvale et. al. [9] it was found that despite the tests carried out by National Health Service (England) to ensure clinical data safety standards, apps had flouted privacy standards and sent data without encryption. This is the reason we are focusing on the loophole in content provider permission and the lack of any standard mechanism to verify whether a requester has access permissions or not. Expecting that the app developer would ensure security and leaving this loophole in android exposes users' data to potential attacks.

At present our work focuses on apps from the official Google Play Store. We intend to include other app stores too in the future as done in the work done by Lindorfer et.al. [11] at the International Secure System Lab. The AD-MIRE system created by them let's you analyze different Android marketplaces, searching potentially malicious applications. This project also provides a score to various app markets using the reaction time to deletion and other factors when a new malware app shows up on their site.

There have been multiple attempts at achieving the goal of properly managing access control on mobile (Android) devices. Efforts have been made by the open source community through the XPrivacy project (needs a rooted phone), the Privacy Guard project (available on Cyanogenmod, a custom Android ROM), the PDroid application (needs a rooted device). Research project by Conti et. al. [3] (CRePe), Enck et al. [5] (TaintDroid) and Jagtap et al. [10] (Preserving Privacy in Context-Aware Systems) have made similar efforts. CRePE described a system where security policy enforcement was carried out based on context of the smart phone. TaintDroid was a research effort where the data flow on an Android device was studied to figure out when sensitive data left the system via an untrusted application. The work of Jagtap et al. [10] focused on constraining data flow in a context-aware system using a policy-based framework. A related work by Ghosh et al. [7] used a similar policy driven approach to constrain application permissions based on context. In our work we are generating recommendations by studying app metadata and apks. We allow system administrators to choose from these recommendations and possibly make them part of their corporate policy.

# 6. CONCLUSIONS AND FUTURE WORK

In this paper we have presented a Heimdall, a system that is capable of detecting security vulnerabilities on a mobile device. We use a heuristics based approach to detect these vulnerabilities. We also discussed a potential loophole in Android's custom content provider's security. This loophole could allow a malicious app to steal users' data from their phones. We built a proof-of-concept for demonstrating this loophole and we also tested a random sample of 1500 apps to find out if this vulnerability exists in them. We reverse engineered two popular apps and a non-popular app, to see, if there are additional checks present in the code, to handle access control to the data. We presented our observations from that process which led us to conclude that such checks

are possible and present in some apps but not all apps. In conclusion we can say that this is a potential loophole that could lead to user data leakage and thus have serious implications. Therefore, there needs to be some checking mechanism in form of an API to verify app signature keys or to verify component access control or maybe even strict permission association for custom providers.

In the future, we hope to include more heuristics in Heimdall and capture more such vulnerabilities. As we have discussed in the related work section, a lot of research has been undertaken in this area and we hope to incorporate the ability to detect these vulnerabilities in Heimdall. As the Heimdall project's primary goal is to be deployed in a BYOD scenario we are working on a mechanism to actually control the data flow on android. This will allow us to study what data is being transferred to and from the phone as well as implement policies defined by the system administrator. Detecting discrepancy between app's expected behavior and actual behavior is also being studied by many researcher but we feel this problem still remains unsolved and we hope to make that into a feature of Heimdall.

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