Andrew Gray XXX-XXXX

Address, City, Province, Postal Code **Email**

Objective

I look forward to obtaining a full-time position with a dynamic and forward-thinking company where my formal education can be utilized to the fullest. I am eagerly seeking opportunities for future growth, within the company, leading to a long-term career.

Skills Summary

- ✓ Computer Programming C#, C++, JavaScript, HTML5, SQL, ASP.net.
- ✓ Computer Knowledge Above average ability to traverse throughout multiple facets of computers with ease.
- ✓ Logical Thinking Strong ability to problem solve.
- ✓ Ability to meet deadlines with efficiency and accuracy.
- ✓ Fast learner with ability to excel in computer based environments.
- ✓ Effectively complete tasks and assignments in a team-based environment.
- ✓ Excels in team and solo oriented environments.

Internship

April 2014 – April 2015 13AM Games (Subsidiary), Toronto, ON Programmer

- Main programmer for User Interface.
- Became main programmer for Artificial Intelligence upon graduation of 3rd year students.
- Helped develop game concepts and architecture.
- Worked with brand new piece of technology (at that time), the Myo Band.
- Troubleshooting errors in a team based environment.

Education

Sept 2015 – Present George Brown College, Toronto, Ontario Computer Programming Analyst (transferred from Video Game Programming)

Formally education in many areas of the Information Technology Industry including Database Administration, Systems Analysis and Design, Consulting, Application Design and Development, Internet Applications Design and Development and many others.

Sept 2013 – Apr 2015 George Brown College, Toronto, ON Video Game Programming (transferred to Computer Programming Analyst)

Formally educated in many areas of the digital game industry, including software and hardware development, publisher, ISP and game portal development and maintenance, website development, distribution, middleware and tool provider, production servicer, and content/IP owner.

References

Ref. 1
Occupation
Contact 1
Contact 2

Ref. 2
Occupation
Contact 1