

Bộ môn: Kỹ Thuật Phần Mềm

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# Lập trình WWW *Java*



# Bean Scope - Bean Life Cycle



**Scope refers to the lifecycle of a bean**

**How long the bean will live**

**How many instances are created**

**How is the bean shared in the spring environment**

- » **Spring Container** creates **only one instance** of the bean by default
- » It's **cached in memory**
- » **All requests for that bean** will return a **shared reference** to the **same bean**

# Default Scope: Singleton



Spring

```
Coach theCoach = context.getBean("trackCoach", Coach.class);
```

...

```
Coach alphaCoach = context.getBean("trackCoach", Coach.class);
```

TrackCoach

A diagram illustrating the Spring singleton scope. A red rectangular box labeled "Spring" contains a dark blue rounded rectangle labeled "TrackCoach". Two arrows originate from the code snippets on the left: a red arrow points from the first `context.getBean` call to the "TrackCoach" box, and an orange arrow points from the second `context.getBean` call to the same "TrackCoach" box, demonstrating that both requests return the same instance.

```
<bean id="trackCoach"  
      class="com.se.springdemo.libs.TrackCoach"  
      scope="singleton" >  
</bean>
```

# Explicitly specify Bean Scope



File: *ApplicationContext.xml*

```
<bean id="trackCoach"  
      class="com.se.springdemo.libs.TrackCoach"  
      scope="singleton" >  
</bean>
```

# Additional Spring Bean Scopes



Scopes	Description
Singleton	Create single shared instance of the bean – default scope.
Prototype	Create a new bean instance for each container request.
Request	Scoped for HTTP web request. Only used for web apps.
Session	Scoped for HTTP web session. Only used for web apps.
Global session	Scoped for global HTTP web session. Only used for web apps.

# Prototype Scope



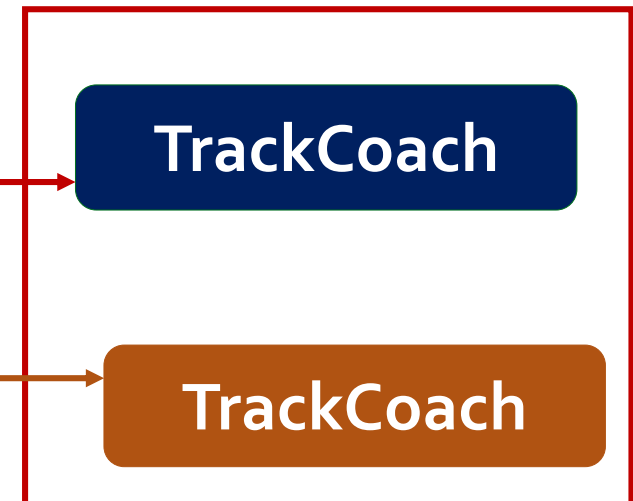
File: *beanScope-applicationContext.xml*

```
<bean id="trackCoach"  
      class="com.se.springdemo.libs.TrackCoach"  
      scope="prototype" >  
</bean>
```

Spring

File: *BeanScopeDemoApp.java*

```
Coach theCoach = context.getBean("trackCoach", Coach.class);  
...  
Coach alphaCoach = context.getBean("trackCoach", Coach.class);
```





# Prototype Scope



File: File: *BeanScopeDemoApp.java*

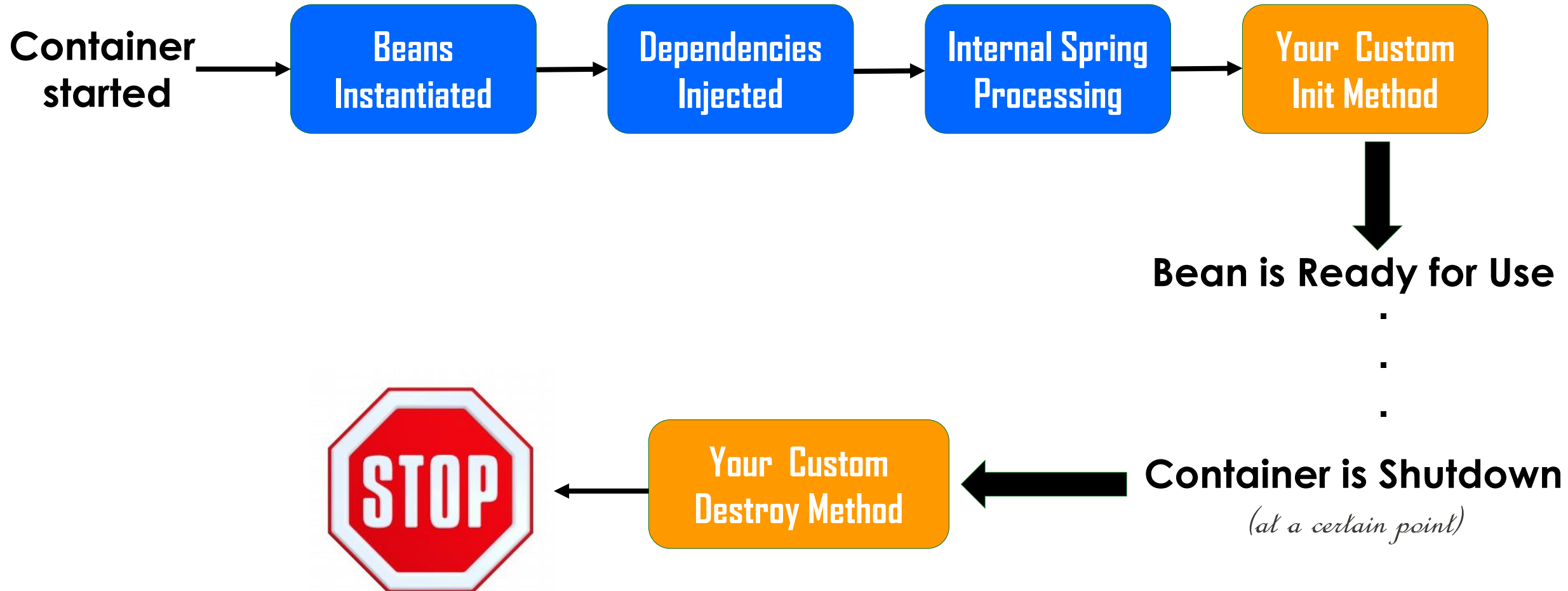
```
boolean result= (theCoach==alphaCoach);  
//print out the result  
System.out.println("\nPointing to the same object " + result);  
System.out.println("\nMemory location for theCoach " + theCoach);  
System.out.println("\nMemory location for alphaCoach " + alphaCoach);
```

Pointing to the same object false

Memory location for theCoach com.se.springdemo.libs.TrackCoach@21b2e768

Memory location for alphaCoach com.se.springdemo.libs.TrackCoach@57250572

# Bean Lifecycle



You can add **custom code** during **bean initialization**:

- » Calling **custom business logic** methods
- » Setting up handles to **resources** (databases, sockets files etc)

You can add **custom code** during **bean destruction**:

- » Calling **custom business logic** methods
- » Cleanup handles to **resources** (databases, sockets files etc)

# Example of Bean Lifecycle Methods



File: *TrackCoach.java*

```
//init method
public void doMyStartupStuff() {
    System.out.println("TrackCoach: inside method doMyStartupStuff");
}
//destroy method
public void doMyCleanupStuff() {
    System.out.println("TrackCoach: inside method doMyStartupStuff");
}
```

File: *beanLifeCycle-applicationContext.xml*

```
<bean id="myCoach"
      class="com.se.springdemo.libs.TrackCoach"
      init-method="doMyStartupStuff"
      destroy-method="doMyCleanupStuff">
  <!-- set up constructor injection -->
  <constructor-arg ref="myFortune" />
</bean>
```



# QUESTIONS