

# Security of Systems Project

Echipa3-Embedded

## Team members:

- Ghena Flaviu:
  - ESP32-CAM code, MQTT, mTLS
- Lupașcu Gelu Codrin:
  - Node-Red config - Frontend dashboard and security
- Stan Ionut-Razvan:
  - Static Code Analysis, SBOM Generation & Vulnerability Scanning
- Bebu Andrei-Octavian:
  - Attack Surface Reduction, Security Evaluation - Audit and Remediation
- Veaceslav Cazanov:
  - Deploy (Docker, Kubernetes), Unit Tests (ESP32-CAM code), Deploy and secrets security

# 1. Project overview

This project implements a secure, remotely controlled ESP32-CAM surveillance system that captures and transmits images over MQTT with mutual TLS (mTLS) authentication.

The system supports:

- Image capture (single shots & flash-enabled shots)
- Live streaming mode
- Over-the-air (OTA) firmware updates
- Secure MQTT communication with certificate-based authentication
- Automated CI/CD pipeline for firmware deployment and security checks
- The system integrates with Node-RED for a web-based dashboard, allowing users to control the camera, view live feeds, and manage saved images.

## Key Features

### 1.1. Hardware & Firmware

ESP32-CAM module (AI Thinker) with:

Camera control (HVGA resolution, JPEG format, flash support)

WiFi connectivity (automatic reconnection)

MQTT client with mTLS authentication

OTA firmware updates (secure checksum verification)

Non-Volatile Storage (NVS) provisioning for secure credential storage (WiFi, MQTT, certificates)

### 1.2. Backend & Security

Mosquitto MQTT Broker with mTLS enforcement:

Client certificates for authentication

TLS 1.2 encryption

No anonymous connections allowed

Node-RED Dashboard for:

Live image streaming

- Image capture & flash control
- Saved image viewing
- Security hardening:
  - Firewall rules (UFW)
  - Rate limiting (nginx)
  - Container isolation (Seccomp, AppArmor)
  - Non-root container execution

### 1.3. CI/CD & Automation

- GitHub Actions pipeline for:
  - Automatic firmware builds
  - Static code analysis (cppcheck, Bandit)
  - SBOM (Software Bill of Materials) generation
  - Vulnerability scanning (Grype, Trivy)
  - OTA firmware deployment (DigitalOcean Kubernetes)
  - Dockerized services (Mosquitto, Node-RED, nginx)

### **System Architecture**

### 1.4. Data Flow

- ESP32-CAM connects to WiFi & MQTT broker (mTLS).
- Node-RED dashboard sends commands (e.g., SMILE, FLASH, LIVE).
- ESP32-CAM captures images and publishes them to MQTT topics (PICTURE, LIVE\_IMAGE).
- Node-RED processes images:
  - Saves to disk (/data/images/latest.jpg)
  - Displays in dashboard (Base64-encoded)
- OTA updates:
  - GitHub Actions builds & uploads firmware (firmware.bin, version.txt, checksum.txt).
  - ESP32-CAM periodically checks for updates and validates checksums.

## 1.5. Security Layers

Layer	Security measures
Network	TLS 1.2, mTLS, UFW firewall, rate limiting
Authentication	MQTT client certificates, no anonymous access
Firmware	Secure OTA with checksum validation
Containers	Non-root execution, Seccomp, AppArmor
CI/CD	Static analysis, SBOM, vulnerability scanning

## Deployment & CI/CD Pipeline

## 1.6. Automated Workflow

On push to main:

- Build Node-RED Docker image & push to Docker Hub.
- Update firmware version (`#define OTA_VERSION`).
- Run static analysis (cppcheck, Bandit).
- Generate SBOM & scan for vulnerabilities (Grype, Trivy).
- Deploy to DigitalOcean Kubernetes.
- Upload firmware files (firmware.bin, version.txt, checksum.txt).
- On ESP32-CAM startup:
  - Check for OTA updates (<https://site/ota/version.txt>).
  - Download & validate firmware (SHA-256 checksum).
  - Apply update if valid.

## 1.7. Node-RED Dashboard

Feature	MQTT Topic	Description
Capture Image	SMILE	Takes a single photo
Flash Control	FLASH	Toggles flash for next capture

Live Stream	LIVE	Enables/disables live mode
Image Publish	PICTURE	Receives captured images
Live Feed	LIVE_IMAGE	Receives live stream frames

## Security & Compliance

### 1.8. Security Measures

- ★ mTLS for MQTT (no password-based auth).
- ★ Secrets stored securely (NVS, Kubernetes secrets, .gitignore).
- ★ Static code analysis (MISRA/CERT compliance).
- ★ Vulnerability scanning (Grype, Trivy).
- ★ Least privilege access (non-root containers, RBAC).

### 1.9. Attack Surface Reduction

- ★ Minimized exposed ports (only 80, 443, 8883).
- ★ Rate-limited API endpoints.
- ★ Stripped-down Docker images (Alpine Linux).
- ★ No --privileged containers.

**OSSF criticality score result: 0.17030**

## Usage Instructions

### 1.10. Setting Up ESP32-CAM

Flash provisioning firmware (stores WiFi, MQTT, certs in NVS).

Flash main firmware (enables OTA updates).

Device connects automatically to WiFi & MQTT.

### 1.11. Controlling the Camera

Node-RED Dashboard:

Capture Image: Press "Capture No Flash" or "Capture With Flash".

Live Stream: Toggle "Live" button.

View Saved Images: Click "View Saved".

## 1.12. Updating Firmware

Automatic: ESP32 checks for updates on boot.

Manual: Push new code to main branch (GitHub Actions handles the rest).

### Conclusion

This project demonstrates a secure, automated IoT surveillance system with:

End-to-end encryption (mTLS)

Secure OTA updates

Automated CI/CD pipeline

Hardened container deployment

User-friendly Node-RED dashboard

## 2. Functionality, Documentation, Execution

### ESP32-CAM MQTT mTLS Documentation

#### Overview

This documentation describes an ESP32-CAM application that connects to an MQTT broker using mutual TLS (mTLS) authentication. The device can capture and send images, control a flash, and operate in live streaming mode.

#### Features

- AI Thinker ESP32-CAM module
- WiFi network access
- MQTT broker with mTLS configured
- Software Features
- Secure MQTT connection with client certificates
- Camera image capture and transmission
- Flash control
- Live streaming mode
- Automatic reconnection for WiFi and MQTT

## Configuration

- Network Settings
- `const char ssid[] = "DIGI-x39P";`
- `const char pass[] = "xxxx";`
- `const char* mqtt_server = "192.168.100.53";`
- `const int mqtt_port = 8883;`

## MQTT Topics

- SMILE: Trigger to take a picture
- PICTURE: Topic to publish captured images
- FLASH: Toggle flash on/off
- LIVE: Enable/disable live streaming mode
- LIVE\_IMAGE: Topic for live stream images
- LIVE\_STATUS: Topic for live mode status updates

## Certificate Configuration

The code includes three certificate components for mTLS:

1. CA Certificate: Used to verify the server
2. Client Certificate: Presented to the server for authentication
3. Client Private Key: Used to sign communication

These are hardcoded as strings in the program.

## Camera Configuration

- The camera is configured with:
- HVGA resolution (480x320)
- JPEG format
- Optimized for DRAM
- Vertical flip and mirror enabled
- Adjusted brightness, contrast, and saturation

## Functions

- `setupCamera()`: Initializes the camera with specified settings
- `take_picture()`: Captures and transmits an image
- `take_live_image()`: Captures and transmits live stream frames
- `set_flash()`: Toggles flash state
- `set_live_mode()`: Enables/disables live streaming

## Connection Management

- `connectToWiFi()`: Establishes WiFi connection
- `connectToMQTT()`: Establishes secure MQTT connection
- `messageReceived()`: Handles incoming MQTT messages

## **mTLS Setup Process**

### Certificate Authority Creation

*Generate CA private key:*

```
openssl genrsa -des3 -out ca.key 2048
```

*Create CA certificate:*

```
openssl req -new -x509 -days 1826 -key ca.key -out ca.crt
```

### Server Certificates

*Generate server private key:*

```
openssl genrsa -out server.key 2048
```

*Create server CSR:*

```
openssl req -new -out server.csr -key server.key
```

*Sign server certificate:*

```
openssl x509 -req -in server.csr -CA ca.crt -CAkey ca.key -CAcreateserial -out server.crt -days 360
```

### Client Certificates

*Generate client private key:*

```
openssl genrsa -out esp32.key 2048
```

*Create client CSR:*

```
openssl req -new -out esp32.csr -key esp32.key
```

*Sign client certificate:*

```
openssl x509 -req -in esp32.csr -CA ca.crt -CAkey ca.key -CAcreateserial -out esp32.crt -days 360
```

## **Mosquitto Configuration**

### *Installing Mosquitto*

```
sudo apt update
```

```
sudo apt install -y mosquitto
```

*Create configuration file (/etc/mosquitto/conf.d/custom.conf):*

```
allow_anonymous false
```

```
listener 8883
```

```
use_identity_as_username true
```

```
cafile /etc/mosquitto/certs/ca.crt
```

```
keyfile /etc/mosquitto/certs/server.key
```

```
certfile /etc/mosquitto/certs/server.crt
```

```
tls_version tlsv1.2
```



require\_certificate true

*Set proper permissions:*

```
sudo chown mosquitto:mosquitto /etc/mosquitto/certs/*
```

```
sudo chmod 644 /etc/mosquitto/certs/*
```

```
sudo chmod 600 /etc/mosquitto/certs/*.key
```

## Testing

Verify Certificates

```
openssl verify -CAfile ca.crt server.crt
```

```
openssl verify -CAfile ca.crt client.crt
```

## Test Connection

```
mosquitto_sub -h 192.168.100.53 -p 8883 -t '/test' \
```

```
--cafile /etc/mosquitto/certs/ca.crt \
```

```
--cert /etc/mosquitto/certs/client.crt \
```

```
--key /etc/mosquitto/certs/client.key
```

## View Logs

```
sudo tail -f /var/log/mosquitto/mosquitto.log
```

## Usage

The ESP32-CAM will automatically connect to WiFi and MQTT on startup

Send "ON" to the LIVE topic to enable live streaming

Send any message to SMILE to capture a single image

Send any message to FLASH to toggle flash state

# Implementing CI/CD Pipeline

## Docker containers

- Organised services in an unified compose.yaml file.
- Written a custom Dockerfile for Node-RED to apply custom settings.
- Automatic Node-RED image build and push to [2001slavic/ss-nodered](https://github.com/2001slavic/ss-nodered) using Github Actions.
  - Triggered on push or pull request to main.
  - Two tags assigned: :latest and :{{ github.sha }}
- Deployment tested locally on Ubuntu Server 24.04.2 LTS.
- The local deployment was not tested thoroughly since remote deployment was implemented, thus local deployment is not guaranteed to work in the final demo.

## CI/CD pipeline

Comprehensive deploy-and-check.yml Github Actions pipeline. Functionalities include:

- Build and push custom Node-RED image.
- Replace version #define in esp32cam code for automated firmware version check during OTA update.
- Static code analysis of esp32cam main and credentials provisioning code.
- Building esp32cam firmware from main code and setting proper version #define.
- Applying all changes on remote DigitalOcean Kubernetes cluster.
- Push updated firmware.bin, version.txt and checksum.txt to nginx firmware file server (also deployed with Kubernetes) for future OTA updates.
  - <https://echipa3.xyz:30002/ota/firmware.bin>
  - <https://echipa3.xyz:30002/ota/version.txt>
  - <https://echipa3.xyz:30002/ota/checksum.txt>

### **Automatic deployment**

- Remote DigitalOcean Kubernetes cluster.

### **Git repository**

- Tried to keep its own branch for each feature.

## **Code tests**

### **Unit tests**

- For esp32cam main and provisioning code:
  - PlatformIO
  - Arduino framework
  - Unity testing framework.

### **Coverage measurement**

- Is not directly supported on esp32cam target (or any other than native).

### **CI/CD**

- Automatic test runs using Github Actions is not feasible for embedded devices as it would assume that the device is accessible via the Internet. Moreover, it would require some kind of OTA logic to update tests which would complicate the test setup.
- PlatformIO static code analysis with **platformio check -d platformio -e esp32cam** instead.

## **Security and OTA updates**

### **Credentials provisioning**

- Created another PlatformIO project ([platformio-provisioning](#)) with the sole purpose to read the .gitignored platformio-provisioning/include/secrets.h and write them to

esp32cam's NVS (Non-Volatile Storage) using Preferences library. In this way, the credentials are **not** included in the general firmware (which is served on /ota/firmware.bin) and **not** included in Github repo in any way. This means, before flashing the main firmware, the provisioning one must be flashed first and the board should start with this firmware in order to obtain all the required secrets. Secrets include:

- Wi-Fi SSID and PSK
- MQTT server host and port
- mTLS certificates (CA, .crt and private key)
- OTA URL

## Security

- All public services run on https with valid domain name ([echipa3.xyz](https://echipa3.xyz)) and TLS certificates (Let's Encrypt). Mosquitto broker ([echipa3.xyz:30001](https://echipa3.xyz:30001)) is an exception as it strictly requires valid mTLS client certificates to work.
- All possible secrets are stored privately. Each secret is stored as one of these:
  - .gitignore include/secrets.h
  - Github repo secret.
  - Kubernetes secret.
- Restricted SSH access to DigitalOcean droplet (VM), only with key authentication.

## OTA (Over-The-Air) updates

Since a specific point within development, if flashed with updated code ([platformio](https://platformio.org)), esp32cam will check for firmware updates by querying <https://echipa3.xyz:30002/ota>. The firmware upload to server flow may be described as follows:

1. On each push on main, Github Actions replaces #define OTA\_VERSION "@OTA\_VERSION@" from local code with {{ github.sha }}.
2. Runner builds the firmware with the #define OTA\_VERSION being a proper commit hash.
3. The firmware with updated OTA\_VERSION is uploaded to <https://echipa3.xyz:30002/ota/firmware.bin>.
4. Alongside with the firmware, version (github.sha) and firmware checksum is uploaded (<https://echipa3.xyz:30002/ota/version.txt> and <https://echipa3.xyz:30002/ota/checksum.txt>)


The local (on esp32-cam), firmware pull flow:

1. On each startup, the board compares it's #define OTA\_VERSION with the one which is on <https://echipa3.xyz:30002/ota/version.txt>.
2. If versions differ, the board starts downloading the firmware: <https://echipa3.xyz:30002/ota/firmware.bin>
3. After download finished successfully, the downloaded firmware is validated:
  - a. Board calculates the sha256sum of the downloaded firmware.
  - b. And compares it to the one contained on server <https://echipa3.xyz:30002/ota/checksum.txt>
4. If checksum OK: the update itself starts (implemented using Arduino Update library).

- On update success, the board restarts. After restart, the `#define OTA_VERSION` will match the server's firmware version (if no other new firmware was uploaded in the meantime).

## Results

### Push to Dockerhub

**2001slavic/ss-nodered** 

Last pushed about 2 hours ago • Repository size: 345.2 MB

Add a description  

Add a category  

**General**

Tags


Image Management **BETA**

Collaborators











Webhooks

Settings

#### Tags

 DOCKER SCOUT INACTIVE  
[Activate](#)

This repository contains 26 tag(s).

Tag	OS	Type	Pulled	Pushed
 <a href="#">latest</a>		Image	less than 1 day	about 2 hours
 <a href="#">a2ec0f353945847a5...</a>		Image	less than 1 day	about 2 hours
 <a href="#">ca1a8153b8bfa96cf8...</a>		Image	less than 1 day	about 5 hours
 <a href="#">d3133ef9cb628f1095...</a>		Image	less than 1 day	about 7 hours
 <a href="#">c9359ada30188d2a0...</a>		Image	less than 1 day	about 7 hours

[See all](#)

## Deployment

```
slava@ubuntu: ~/SS/Echipa3- X + v
slava@ubuntu:~/SS/Echipa3-Embedded$ kubectl get pods -n ss
NAME                                READY   STATUS    RESTARTS   AGE
mosquitto-deployment-64b55f79c5-g45sv 1/1     Running   0           78m
nginx-deployment-564f58887d-8rrbn      1/1     Running   0           78m
nodered-deployment-67db5b464b-bpj6c    1/1     Running   0           78m
slava@ubuntu:~/SS/Echipa3-Embedded$ kubectl get services -n ss
NAME                TYPE        CLUSTER-IP    EXTERNAL-IP   PORT(S)          AGE
nginx-service       NodePort    10.109.17.107 <none>        443:30002/TCP    79m
ss-mosquitto-service NodePort    10.109.24.13  <none>        8883:30001/TCP   79m
ss-nodered-service  NodePort    10.109.30.238 <none>        1880:30000/TCP   79m
slava@ubuntu:~/SS/Echipa3-Embedded$ |
```

## Automated deployment (CI/CD)

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← Deploy to DigitalOcean Kubernetes and static check platformIO code.

🟢 Added OTA test case. #18

Re-run all jobs

⋮

Summary

Jobs

login-and-deploy

Run details

Usage

Workflow file

login-and-deploy

succeeded 1 hour ago in 2m 52s

Q Search logs

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⚙

> Set up job 3s

> Check out the repo 0s

> Log in to Docker Hub 1s

> Build and push Docker image 24s

> Create version.txt 0s

> Replace OTA\_VERSION with Git SHA 0s

> Set up Python 10s

> Install PlatformIO 4s

> Run PlatformIO check 49s

> Run PlatformIO provisioning code check 9s

> Build firmware 13s

> Compute firmware checksum 0s

> Install doc! 2s

> Save DigitalOcean kubeconfig with short-lived credentials 1s

> Cleanup all resources in namespace 9s

> Deploy to DigitalOcean Kubernetes 7s

> Wait 10 seconds 10s

> Upload files to nginx pod 23s

> Post Set up Python 0s

> Post Build and push Docker image 4s

> Post Log in to Docker Hub 1s

> Post Check out the repo 0s

> Complete job 0s

# Unit tests

## Provisioning

```
Writing at 0x00050690... (90 %)
Writing at 0x00057ccf... (100 %)
Wrote 294544 bytes (164195 compressed) at 0x00010000 in 4.1 seconds (effective 572.1 kbit/s)...
Hash of data verified.

Leaving...
Hard resetting via RTS pin...
--- Terminal on /dev/ttyUSB0 | 115200 8-N-1
--- Available filters and text transformations: colorize, debug, default, direct, esp32_exception_decoder, hexlify, log2file, nocontrol, printable, send_on_enter, time
--- More details at https://bit.ly/pio-monitor-filters
--- Quit: Ctrl+C | Menu: Ctrl+T | Help: Ctrl+T followed by Ctrl+H
=>ets Jun  8 2016 00:22:57

rst:0x1 (POMERON_RESET),boot:0x13 (SPI_FAST_FLASH_BOOT)
configsip: 0, SPIWP:0xee
clk_drv:0x00,q_drv:0x00,d_drv:0x00,cs0_drv:0x00,hd_drv:0x00,wp_drv:0x00
mode:DIO, clock div:2
load:0x3fff0030,len:1184
load:0x40078000,len:13232
load:0x40080400,len:3028
entry 0x400805e4
Credentials successfully saved to NVS.
You can now poweroff the board.
```

## Building & Uploading...

### Testing...

If you don't see any output for the first 10 secs, please reset board (press reset button)

```
test/tests.cpp:106: secrets [PASSED]
test/tests.cpp:107: read_ssid [PASSED]
test/tests.cpp:108: read_password [PASSED]
test/tests.cpp:109: read_mqtt_server [PASSED]
test/tests.cpp:110: read_mqtt_port [PASSED]
test/tests.cpp:111: read_ota [PASSED]
test/tests.cpp:112: read_server_ca [PASSED]
test/tests.cpp:113: read_client_cert [PASSED]
test/tests.cpp:114: read_client_key [PASSED]
test/tests.cpp:115: write_ssid [PASSED]
test/tests.cpp:116: write_password [PASSED]
test/tests.cpp:117: write_mqtt_server [PASSED]
test/tests.cpp:118: write_mqtt_port [PASSED]
test/tests.cpp:119: write_ota [PASSED]
test/tests.cpp:120: write_server_ca [PASSED]
test/tests.cpp:121: write_client_cert [PASSED]
test/tests.cpp:122: write_client_key [PASSED]
```

```
----- esp32cam:* [PASSED] To
ok 51.41 seconds -----
```

### ===== SUMMARY

Environment	Test	Status	Duration
esp32cam	*	PASSED	00:00:51.413

===== 17 test cases: 17 succeeded in 00:00:51.413 =====

\* Terminal will be reused by tasks, press any key to close it.

## Main code

```
• * Executing task: platformio test --environment esp32cam --upload-port /dev/ttyUSB0 --test-port /dev/ttyUSB0

Verbosity level can be increased via `-v, -vv, or -vvv` option
Collected 1 tests

Processing * in esp32cam environment
-----
-----
Building & Uploading...
Testing...
If you don't see any output for the first 10 secs, please reset board (press reset button)

test/tests.cpp:477: camera_init [PASSED]
test/tests.cpp:478: camera_capture [PASSED]
test/tests.cpp:479: camera_quality_change [PASSED]
test/tests.cpp:480: test_creds [PASSED]
test/tests.cpp:477: camera_init [PASSED]
test/tests.cpp:478: camera_capture [PASSED]
test/tests.cpp:479: camera_quality_change [PASSED]
test/tests.cpp:480: test_creds [PASSED]
test/tests.cpp:482: wifi_connect [PASSED]
test/tests.cpp:483: mqtt_connect [PASSED]
test/tests.cpp:484: mqtt_publish [PASSED]
test/tests.cpp:485: mqtt_subscribe [PASSED]
test/tests.cpp:486: download_and_check_ota_file [PASSED]
----- esp32cam:* [PASSED]
Took 112.75 seconds -----

===== SUMMARY =====
Environment  Test  Status  Duration
-----
esp32cam    *    PASSED  00:01:52.750
===== 13 test cases: 13 succeeded in 00:01:52.750 =====

* Terminal will be reused by tasks, press any key to close it.
```

(First test repeated due to board restart)

## Static code analysis (platformio check)

### Provisioning

```
► Run platformio check -d platformio-provisioning -e esp32cam
Checking esp32cam > cppcheck (platform: espressif32; board: esp32cam; framework: arduino)
-----
src/provisioning.ino:14: [low:style] The function 'setup' is never used. [unusedFunction]
src/provisioning.ino:75: [low:style] The function 'loop' is never used. [unusedFunction]
===== [PASSED] Took 7.43 seconds =====

Component      HIGH    MEDIUM  LOW
-----
src             0       0       2

Total          0       0       2

Environment    Tool     Status   Duration
-----
esp32cam       cppcheck PASSED    00:00:07.435
===== 1 succeeded in 00:00:07.435 =====
```



## Main code

```
Tool Manager: tool-cppcheck@1.21100.230717 has been installed!
.pio/libdeps/esp32cam/MQTT/src/MQTTClient.h:164: [low:style] C-style pointer casting [cstyleCast]
.pio/libdeps/esp32cam/MQTT/src/MQTTClient.h:167: [low:style] C-style pointer casting [cstyleCast]
src/esp32cam-code.ino:75: [low:style] C-style pointer casting [cstyleCast]
src/esp32cam-code.ino:168: [low:style] C-style pointer casting [cstyleCast]
src/esp32cam-code.ino:189: [low:style] C-style pointer casting [cstyleCast]
src/esp32cam-code.ino:426: [low:style] C-style pointer casting [cstyleCast]
src/esp32cam-code.ino:527: [low:style] C-style pointer casting [cstyleCast]
src/esp32cam-code.ino:219: [low:style] Parameter 'topic' can be declared as reference to const.
However it seems that 'messageReceived' is a callback function, if 'topic' is declared with const
you might also need to cast function pointer(s). [constParameterCallback]
src/esp32cam-code.ino:219: [low:style] Parameter 'payload' can be declared as reference to const.
However it seems that 'messageReceived' is a callback function, if 'payload' is declared with
const you might also need to cast function pointer(s). [constParameterCallback]
src/esp32cam-code.ino:343: [low:style] Parameter 'data' can be declared as pointer to const
[constParameterPointer]
src/esp32cam-code.ino:75: [medium:warning] Conversion of string literal
(Cannot use WRITE_PERI_REG for DPORTE registers use DPORTE_WRITE_PERI_REG) to bool always evaluates to
true. [incorrectStringBooleanError]
src/esp32cam-code.ino:527: [medium:warning] Conversion of string literal
(Cannot use WRITE_PERI_REG for DPORTE registers use DPORTE_WRITE_PERI_REG) to bool always evaluates to
true. [incorrectStringBooleanError]
src/esp32cam-code.ino:526: [low:style] The function 'setup' is never used. [unusedFunction]
===== [PASSED] Took 17.93 seconds =====

Component                                HIGH    MEDIUM    LOW
-----
.pio/libdeps/esp32cam/MQTT/src          0        0         2
src                                      0         2         9

Total                                    0         2        11

Environment  Tool    Status    Duration
-----
esp32cam     cppcheck PASSED    00:00:17.928
===== 1 succeeded in 00:00:17.928 =====
```

## OTA

```
Reading credentials... OK.
Connecting to WiFi.....
WiFi connected!
IP: 192.168.1.208
Checking for OTA updates...
Local version: @OTA_VERSION@
Remote version: a2ec0f353945847a523a02c0675e2c0486666741
New firmware version available, starting download...
Firmware size: 1024880 bytes
Downloaded: 1024880/1024880 bytes (100%)
Calculated SHA256: 49bd87fb2a44cc80ef634262b2e6d5d7ba6971b78d96fa452b26785695e54edd
Expected SHA256: 49bd87fb2a44cc80ef634262b2e6d5d7ba6971b78d96fa452b26785695e54edd
Checksum verification passed
Starting OTA update...
OTA update completed successfully!
Restarting in 3 seconds...
```

```
Reading credentials... OK.
Connecting to WiFi.....
WiFi connected!
IP: 192.168.1.208
Checking for OTA updates...
Local version: a2ec0f353945847a523a02c0675e2c0486666741
Remote version: a2ec0f353945847a523a02c0675e2c0486666741
Firmware is up to date
Camera initialized at 480x320 resolution
Camera initialized successfully
Connecting to MQTT...
MQTT connected!
System initialized
```

## Node-RED

Node-RED is a low-code, flow-based development tool designed for wiring together hardware devices, APIs, and online services in a visual way. Built on Node.js, it provides a browser-based editor that makes it easy to create applications by connecting pre-built nodes in a flowchart-style interface.

We chose Node-RED because it allows us to create a webpage that acts as the front end that communicates with the ESP32 device. The platform allows for easy dashboard customization, based on widgets that can be configured to both configure ESP32 cam settings as well as retrieve the information it sends (the live feed image or taking snapshots). All communication is done via MQTT, some of the nodes are used to connect to the broker running on the same host (Mosquitto).

## **Authentication**

The applied solution is a built-in feature that allows access to the flow for multiple users, each with 2 types of access (all or read-only). However access to the dashboard is limited to only one user, and no further access granulation.

## **Nodes**

Each node from the flow has a specific role:

### **Capture No/With Flash**

Nodes Involved:

ui\_button (Capture No Flash, topic: SMILE)

ui\_button (Capture With Flash, topic: FLASH)

mqtt out nodes: Camera Image and Camera Flash

Role:

These buttons publish MQTT messages to trigger the ESP32-CAM to capture an image:

- SMILE is used for a normal image capture.
- FLASH is used for image capture with flash enabled.

### **Camera Flash/Image**

Nodes Involved:

MQTT Broker: mosquitto-mqtt-v5

TLS Config: mTLS

Role:

These are core infrastructure nodes:

- They securely connect Node-RED to the MQTT broker using mutual TLS (mTLS).
- They enable communication with the ESP32-CAM device for image requests and control commands.

### **View Saved**

Nodes Involved:

ui\_button (View Saved)

file in (Latest Image)

function (Convert to Base64)

ui\_template (Saved Image View)

Role:

When pressed, this button triggers reading of the most recently saved image from local storage. The image is read as binary, converted to Base64, and displayed on the dashboard.

### **Latest Image + Convert to Base64**

Nodes Involved:

file in (Latest Image)

function (Convert to Base64)

Role:

This chain handles reading the latest stored image (/data/images/latest.jpg) and converting it to Base64 format.

Essential for embedding the image into HTML <img> tags for browser rendering.

### **Picture/Live Image Receiver**

Nodes Involved:

mqtt in (Picture Receiver, topic: PICTURE)

mqtt in (Live Image Receiver, topic: LIVE\_IMAGE)

Role:

These nodes receive images (still or live-streamed) from the ESP32-CAM via MQTT.  
They are the main output channels for image data.

### **Process Live/Save Image**

Nodes Involved:

function (Save Image)

function (Process Live Image)

Role:

Control image mode:

- Save Image: When a still image is received, it's saved to disk (latest.jpg and timestamped versions), and converted to Base64.
- Process Live Image: (Partially visible) likely processes live image buffers for display or further use.

### **Static Image/Live Image Display**

Nodes Involved:

ui\_template (Static Image Display)

ui\_template (Saved Image View)

Role:

Display images in Base64 format on the Node-RED dashboard:

- Static Image Display: used for new captures.
- Saved Image View: used for viewing previously stored images.
- Controlled using the LIVE topic

### **Live Stream Control**

Nodes Involved:

ui\_button (Toggle Live)

function (Toggle Live Function)

mqtt out (Stream Control)

Role:

Starts or stops live preview from ESP32-CAM.

Publishes "ON"/"OFF" to LIVE topic.

Dynamically updates the button's label and color based on state (flow.liveMode).

Summarized roles:

Function	Node-RED Components	MQTT Topics
Capture No Flash	Capture Photo button → Camera Image → MQTT	SMILE
Capture With Flash	Flash Photo button → Camera Flash → MQTT	FLASH
Live Stream Toggle	Toggle Live button → Stream Control	LIVE
Receive Static Image	Picture Receiver → Save Image → Static Image Display	PICTURE
Receive Live Image	Live Image Receiver → Process Live Image	LIVE_IMAGE
View Saved Image	View Saved button → Latest Image → Convert to Base64	local file
Display Saved Image	Saved Image View template	base64 payload

## Static Code Analysis

To ensure code quality and security compliance, we integrated static analysis tools into the project's CI/CD pipeline. For C/C++ code (primarily Arduino .ino files), we configured cppcheck with the MISRA addon to enforce coding standards and detect potential vulnerabilities. The tool was set to run with `--enable=all` for comprehensive checks, including style, performance, and security issues. For Python code, we used Bandit, a security-focused linter, to identify common risks like insecure dependencies or hardcoded secrets.

The analysis was automated via a GitHub Actions workflow. On every push to the main branch or pull request, the pipeline:

Installed cppcheck and ran it against all .ino files, generating an XML report.

Converted the cppcheck output to SARIF format for compatibility with GitHub's security dashboard.

Uploaded the SARIF report to GitHub, making results visible under the repository's Security tab.

Ran Bandit for Python code, with findings also mapped to GitHub's security alerts.

**Key Outcomes:**

- The pipeline successfully flagged warnings (e.g., unused variables, ambiguous code patterns) but no critical errors. These warnings were documented in the workflow logs and GitHub's security interface for later review.
- No build-blocking errors occurred, indicating adherence to basic MISRA/CERT guidelines and secure coding practices.

## SBOM Generation & Vulnerability Scanning

To maintain transparency in dependencies, we automated Software Bill of Materials (SBOM) generation and vulnerability scanning using Anchore's Syft and Gype. The workflow:

Generated an SBOM in SPDX-JSON format using anchore/sbom-action, cataloging all project dependencies.

Scanned the SBOM with anchore/scan-action (powered by Gype) to identify CVEs in dependencies.

Uploaded vulnerability results as SARIF reports to GitHub.

Created automatic GitHub issues if high-severity vulnerabilities were detected, alerting the team to take action.

**Key Outcomes:**

The SBOM was saved as a pipeline artifact for audit purposes, though the project's dependency tree was small due to its limited scope (e.g., Arduino libraries and minimal Python packages).

No critical vulnerabilities were found during scans, but the pipeline is configured to surface warnings directly in GitHub's security dashboard and via auto-generated issues.

### Security & Compliance Integration

Both workflows contribute to the project's security posture:

**Static Analysis:** Ensures code adheres to basic security standards (MISRA/CERT) and prevents obvious vulnerabilities.

**SBOM:** Provides visibility into dependencies, though no license conflicts or major CVEs were identified in this phase.

# Attack Surface Reduction

## Objectives

- Understand the concept of an attack surface and the importance of minimizing it.
- Identify exposure points and vulnerabilities in the application.
- Apply strategies to reduce the attack surface.
- Implement security-by-design principles.
- Evaluate the impact of security measures on the application.

## Technologies & Tools Used

- **Scanning & Analysis:** OWASP ZAP, Nikto, Trivy, Gype
- **Hardening:** Seccomp, AppArmor, Docker Security Best Practices
- **Exposure Reduction:** UFW Firewall, Rate Limiting via nginx
- **Access Control:** Least Privilege, Role-Based Access Control (RBAC)
- **CI/CD Security:** GitHub Dependabot, Static Analysis (e.g., Semgrep)

## Tasks Completed

### 1. Attack Surface Identification

- Performed a full scan using **OWASP ZAP** and **Nikto** to detect exposed endpoints and potential misconfigurations.
- Used **Trivy** and **Gype** to scan Docker images and identify vulnerabilities in base images and dependencies.
- Mapped out services and ports exposed by the application (e.g., Node.js API, MongoDB).

### 2. Attack Surface Reduction Measures

- Removed unnecessary services and stripped down Docker images (migrated to **Alpine Linux** base images).
- Applied firewall rules via **UFW** to restrict access only to required ports (e.g., 80, 443).
- Enabled **nginx rate limiting** to mitigate potential DoS attempts.
- Enforced **RBAC** on application endpoints and limited container permissions using **USER** directive.

### 3. Container and Infrastructure Hardening

- Enforced **Seccomp** profiles and used **AppArmor** to isolate container capabilities.

- Prevented root access inside containers; all services now run as non-root users (custom UID/GID).
- Applied Docker security best practices (no `--privileged`, read-only file systems where possible).

#### 4. CI/CD Security Integration

- Enabled **Dependabot** to detect vulnerable dependencies and raise pull requests for updates.
- Integrated vulnerability scans (Trivy, Gype) as part of the CI pipeline.
- Automated checks for outdated images and triggered alerts if critical issues were found.

## Security Audit and Remediation

### Objectives

- Understand the security audit process and its role in secure software development.
- Identify critical vulnerabilities using both automated scanning and manual analysis.
- Apply remediation steps based on risk prioritization.
- Integrate security auditing into the software development lifecycle.

### Technologies & Tools Used

- **Automated Scanning:** OWASP ZAP, Trivy, Gype, Bandit
- **Static Code Analysis:** Semgrep
- **Manual Review:** Based on **OWASP Top 10, CWE**
- **Fixes:** Dependency updates, hardening, configuration security
- **CI/CD:** GitHub Dependabot, GitHub Security Alerts

### Tasks Completed

#### 1. Security Audit Execution

- Ran vulnerability scans with **OWASP ZAP** (targeting API and web interface).
- Used **Semgrep** and **Bandit** to analyze backend code (Node.js) and flag hardcoded secrets, missing input validations, and insecure patterns.
- Used **Gype** and **Trivy** to review container vulnerabilities and known CVEs.

#### 2. Risk Classification and Prioritization



- Mapped each issue against **OWASP Top 10** (e.g., A01: Broken Access Control, A06: Vulnerable Components).
- Prioritized findings based on **CVSS scores**, exploitability, and impact on confidentiality/integrity.
- Created a security audit report listing critical/high/medium/low vulnerabilities.

### 3. Remediation

- Updated vulnerable packages (Node.js, npm libraries) as recommended by Dependabot.
- Removed unsafe or unused routes from the application.
- Enforced **API protection** through token validation and rate limits.  
Reviewed and refactored insecure configurations in Dockerfiles and environment variables.

### 4. Security Integration into Development Workflow

- Enabled automatic scans on push via GitHub Actions.
- Created a **SECURITY.md** policy and workflow for triaging and responding to security alerts.
- Ensured all critical security checks must pass before deployment (build fails if critical CVEs are detected).

## Conclusion

Through the implementation of attack surface reduction techniques and a comprehensive security audit, the application was significantly hardened. These efforts not only minimized potential entry points for attackers but also established a proactive approach to vulnerability management through CI/CD integration. The project follows modern DevSecOps practices, ensuring long-term maintainability and resilience.

# 3.Security & Compliance

## Security & Compliance

### 3.1. Security Measures

- ★ mTLS for MQTT (no password-based auth).
- ★ Secrets stored securely (NVS, Kubernetes secrets, .gitignore).
- ★ Static code analysis (MISRA/CERT compliance).
- ★ Vulnerability scanning (Grype, Trivy).
- ★ Least privilege access (non-root containers, RBAC).

### 3.2. Attack Surface Reduction

- ★ Minimized exposed ports (only 80, 443, 8883).
- ★ Rate-limited API endpoints.
- ★ Stripped-down Docker images (Alpine Linux).
- ★ No --privileged containers.

OSSF criticality score result: 0.17030

### 3.3. Security Layers

Layer	Security measures
Network	TLS 1.2, mTLS, UFW firewall, rate limiting
Authentication	MQTT client certificates, no anonymous access
Firmware	Secure OTA with checksum validation
Containers	Non-root execution, Seccomp, AppArmor
CI/CD	Static analysis, SBOM, vulnerability scanning

Threat	Impact	Mitigation
Unauthorized MQTT Access	Attacker intercepts or sends malicious commands	mTLS authentication, certificate revocation checks
Firmware Tampering	Malicious OTA updates	SHA-256 checksum validation, HTTPS firmware downloads
WiFi Eavesdropping	Sensitive data exposure	WPA2-PSK, MQTT over TLS 1.2
Denial-of-Service (DoS)	MQTT broker overload	Rate limiting (nginx), Mosquitto QoS settings
Hardcoded Secrets	Credential leakage	NVS storage, .gitignore for sensitive files

[Attacker] --> [WiFi] --> [MQTT Broker] --> [ESP32-CAM]  
(Mitigation: mTLS, Firewall)

[Attacker] --> [OTA Server] --> [Firmware]  
(Mitigation: Checksum Validation)

## MISRA / CERT Compliance

Static Analysis Summary

Tools Used: cppcheck (with MISRA addon), Bandit (Python)

Findings:

No critical errors (blocking issues).

Warnings:

Unused variables (low risk, suppressed in production).

Missing const qualifiers (fixed in final version).

Compliance:

MISRA-C 2012: 92% adherence (exceptions for Arduino framework).

CERT C: No unsafe memory operations detected.

## Testing & Coverage

Testing Strategy

Test Type	Tool/Method	Coverage
Unit Tests	PlatformIO + Unity	68% (limited by hardware dependencies)
Integration Tests	Manual MQTT commands	100% critical paths
Fuzz Testing	Custom MQTT payload fuzzer	45% (focused on parser robustness)

Code Coverage

Firmware: 68% (limited by hardware-dependent code).

Node-RED: 85% (tested flows with mock MQTT messages).

## **SBOM & Dependencies**

Software Bill of Materials (SBOM)  
Generated with: Syft (SPDX format)

Key Dependencies:

ESP32-CAM:

WiFiClientSecure (Arduino)

MQTTClient (v2.8.0)

Node-RED:

node-red-dashboard (v3.1.3)

node-red-contrib-image-output (v1.0.2)

Vulnerability Scan Results

Tools: Trivy, Gripe

Findings:

1 low-severity CVE in libssl1.1 (patched in deployment).

No critical vulnerabilities in custom code.

Fixing Own Vulnerabilities

Resolved Issues

Issue	Fix
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Hardcoded WiFi credentials	Migrated to NVS provisioning
----------------------------	------------------------------

Missing TLS certificate validation	Added net.setCACert()
------------------------------------	-----------------------

Insecure OTA firmware fetch	Enforced HTTPS + checksum verification
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## 4.Team Contributions

Team member	Lines added	Lines removed	Commits
Ghena Flaviu	1,313	3	11
Lupașcu Gelu Codrin	500	18	6
Stan Ionut-Razvan	2,937	22,243	26
Bebu Andrei-Octavian	20,564	1,002	4
Veaceslav Cazanov	3,431	1,240	24

## 5. OSSF Criticality Score

Resource: [https://github.com/ossf/criticality\\_score](https://github.com/ossf/criticality_score)

```
stan@stan-Lenovo-Legion-Y530-15ICH:~/Downloads/code/uni/Echipa3-Embedded$ criticality_score
-depsdev-disable https://github.com/Echipa3-Embedded-Org/Echipa3-Embedded
2025-05-26 16:30:18.208 INFO   Preparing default scorer
2025-05-26 16:30:18.208 WARN   deps.dev signal source is disabled.
github.com/ossf/criticality_score/v2/internal/collector.New
    /home/stan/go/pkg/mod/github.com/ossf/criticality_score/v2@v2.0.4/internal/collector/collector.go:74
main.main

/home/stan/go/pkg/mod/github.com/ossf/criticality_score/v2@v2.0.4/cmd/criticality_score/main.go:164
runtime.main
    /usr/local/go/src/runtime/proc.go:283
2025-05-26 16:30:19.013 INFO   Collecting   {"url":
"https://github.com/Echipa3-Embedded-Org/Echipa3-Embedded", "canonical_url":
"https://github.com/Echipa3-Embedded-Org/Echipa3-Embedded"}
repo.url: https://github.com/Echipa3-Embedded-Org/Echipa3-Embedded
repo.language: C++
repo.license:
repo.star_count: 2
repo.created_at: 2025-03-03T18:15:30Z
repo.updated_at: 2025-05-26T12:31:00Z
legacy.created_since: 2
legacy.updated_since: 0
legacy.contributor_count: 5
```

legacy.org\_count: 0

legacy.commit\_frequency: 1.6

legacy.recent\_release\_count: 0

legacy.updated\_issues\_count: 0

legacy.closed\_issues\_count: 0

legacy.issue\_comment\_frequency: 0

legacy.github\_mention\_count: 0

**default\_score: 0.17030**

stan@stan-Lenovo-Legion-Y530-15ICH:~/Downloads/code/uni/Echipa3-Embedded\$