

Ekrem IBRAM

Izmir, Ankara | 5544160192
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Summary

Game developer with a passion for software architecture, maintainability and design. Capable of making and publishing mobile games from scratch in Unity. Well-versed in working with version control systems.

Experience

Osi A.S. | Ankara, Cankaya

Game Developer | 09/2021 - Present

- Gained experience in the company on the topics, including marketing, project management, advertising, 2D & 3D design and animation, VFX and SFX
- Developed and published 2 mobile games on android and iOS platforms from scratch.

Uncosoft | Izmir, Urla

Game Developer Intern | 06/2019 - 08/2019

- Worked with departments across the company, including game design, game development, 2D design and animation.
- Successfully finished a mini game from scratch and implemented into 9PM Football Managers.

Skills

English, Unity, C#, Unreal Engine, C++, Agile Software Development, Fast prototyping, Teamwork, Creativity, Version Control Systems, VFX

Software Experience

Unity 2D & 3D and C# coding, Unreal Engine BP System and C++ Coding, Blender 3D Animation, IDE - Visual Studio and JetBrains, VCS - Git, Agile project management - Jira

Favorite Game Genres

RPG, Strategy, Simulation, Building

Education

Karadeniz Technical University | Trabzon

Software Engineering | 04/2022

Anadolu University

Management Information Systems