Lab 4: Build a CNN

11210IPT 553000

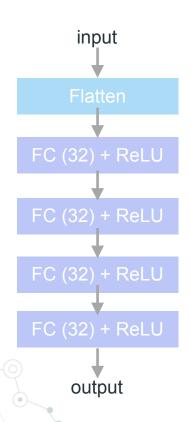
Deep Learning in Biomedical Optical Imaging 2023/10/16

Outlines

- Build a Model
- ▶ PyTorch Layers for CNN
- ▶ Global Average Pooling
- ▶ Homework 3



Build a Model - ANN



```
class LinearModel(nn.Module):
    def __init__(self):
        super().__init__()
        self.flatten = nn.Flatten()
        self.fc1 = nn.Linear(256*256*1, 32)
        self.fc2 = nn.Linear(32, 32)
        self.fc3 = nn.Linear(32, 32)
        self.fc4 = nn.Linear(32, 1)

def forward(self, x):
        x = self.flatten(x)
        x = F.relu(self.fc1(x))
        x = F.relu(self.fc2(x))
        x = F.relu(self.fc3(x))
        return self.fc4(x)
```

Build a Model - CNN

```
input
output
```

```
class ConvModel(nn.Module):
   def init (self):
       super().__init__()
       # 1 channel, and using 3x3 kernels for simplicity, 256*256
       self.conv1 = nn.Conv2d(1, 32, kernel_size=3, stride=1, padding='same')
       self.pool1 = nn.MaxPool2d(kernel size=2, stride=2) # 128*128
       self.conv2 = nn.Conv2d(32, 32, kernel_size=3, stride=1, padding='same') # 128*128
       self.pool2 = nn.MaxPool2d(kernel size=2, stride=2) # 64*64
       self.conv3 = nn.Conv2d(32, 32, kernel_size=3, stride=1, padding='same') # 64*64
       self.pool3 = nn.MaxPool2d(kernel size=2, stride=2) # 32*32
       # Adjust flattened dimensions based on the output size of your last pooling layer
       flattened dim = 32 * 32 * 32
       self.fc1 = nn.Linear(flattened_dim, 32)
       self.fc2 = nn.Linear(32, 1)
   def forward(self, x):
       x = F.relu(self.conv1(x))
       x = self.pool1(x)
       x = F_relu(self_conv2(x))
       x = self.pool2(x)
       x = F_relu(self_conv3(x))
       x = self.pool3(x)
       # Flatten the output for the fully connected layers
       x = x.reshape(x.size(0), -1) # x.size(0) is the batch size
       x = F.relu(self.fc1(x))
```

return self.fc2(x)

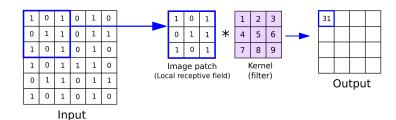
PyTorch Layers for CNN

an input image composed of several input planes.

Docs > torch.nn

Convolution Layers

nn.Conv1d	Applies a 1D convolution over an input signal composed of several input planes.
nn.Conv2d	Applies a 2D convolution over an input signal composed of several input planes.
nn . Conv3d	Applies a 3D convolution over an input signal composed of several input planes.
nn.ConvTranspose1d	Applies a 1D transposed convolution operator over an input image composed of several input planes.
nn.ConvTranspose2d	Applies a 2D transposed convolution operator over an input image composed of several input planes.
nn.ConvTranspose3d	Applies a 3D transposed convolution operator over



https://pytorch.org/docs/stable/nn.html#convolution-layers

PyTorch Layers for CNN

Docs > torch.nn

Pooling layers

nn.AvgPool1d

Applies a 2D max pooling over an input signal composed of several input planes. Applies a 3D max pooling over an input signal composed of several input planes. Applies a 3D max pooling over an input signal composed of several input planes. Computes a partial inverse of MaxPool1d. Computes a partial inverse of MaxPool2d. Computes a partial inverse of MaxPool3d.	nn.MaxPool1d	Applies a 1D max pooling over an input signal composed of several input planes.
nn.MaxUnpool1d Computes a partial inverse of MaxPool1d. nn.MaxUnpool2d Computes a partial inverse of MaxPool2d.	nn.MaxPool2d	
nn.MaxUnpool2d Computes a partial inverse of MaxPool2d.	nn.MaxPool3d	
	nn.MaxUnpool1d	Computes a partial inverse of MaxPoolld.
nn.MaxUnpool3d Computes a partial inverse of MaxPool3d.	nn.MaxUnpoo12d	Computes a partial inverse of MaxPool2d.
	nn.MaxUnpool3d	Computes a partial inverse of MaxPool3d.

Applies a 1D average pooling over an input signal

composed of several input planes.

1	3	1	2
2	9	1	1
1	5	2	1
3	6	3	2

Max Pooling	9	2
f = 2 s = 2	6	3
3 _		

https://pytorch.org/docs/stable/nn.html#pooling-layers

Global Average Pooling

Docs > torch.nn > AdaptiveAvgPool2d



ADAPTIVEAVGPOOL2D

CLASS torch.nn.AdaptiveAvgPool2d(output_size) [SOURCE]

Applies a 2D adaptive average pooling over an input signal composed of several input planes.

The output is of size H \times W, for any input size. The number of output features is equal to the number of input planes.

Parameters

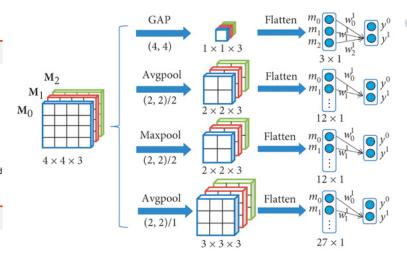
output_size (Union[int, None, Tuple[Optional[int], Optional[int]]]) – the target output size of the image of the form H x W. Can be a tuple (H, W) or a single H for a square image H x H. H and W can be either a int, or None which means the size will be the same as that of the input.

Shape:

- Input: (N, C, H_{in}, W_{in}) or (C, H_{in}, W_{in}) .
- Output: (N, C, S_0, S_1) or (C, S_0, S_1) , where $S = \text{output_size}$.

Examples





https://pytorch.org/docs/stable/ generated/ torch.nn.AdaptiveAvgPool2d.html#tor ch.nn.AdaptiveAvgPool2d

Homework 3

- **Deadline**: 23:59, 30th Oct. (GMT+8)
- ▶ We need to write a report to answer questions. Details are in hw3_description.pdf

CODING TIME!!

