**Design Group Rating Form**

# “Design Evaluation”

**By**

**\_\_\_\_\_\_\_\_\_\_\_\_\_**

**(Rater)**

**Due November 8 Prior to Start of Class**

**Group Name: \_\_\_\_\_\_\_\_\_\_\_\_\_**

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| 1) Motivation | 1 |  |  |  |  |  |  |  |
| 2) Initiative |  | 2 |  |  |  |  |  |  |
| 3) Technical Contributions |  |  | 3 |  |  |  |  |  |
| 4) Non-Technical Contributions |  |  |  | 4 |  |  |  |  |
| 5) Completes Tasks on Time  Correctly |  |  |  |  | 5 |  |  |  |
| 6) Timely Arrival and Stays |  |  |  |  |  | 6 |  |  |
| 7) Cooperates with group |  |  |  |  |  |  | 7 | Grade? |
|  |  |  |  |  |  |  |  |  |
| Cronje, Christiaan | 9 | 10 | 10 | 10 | 10 | 12 | 13 | 74 |
| Dominguez, Jared | 4 | 5 | 6 | 10 | 8 | 5 | 8 | 46 |
| Gillis, Elexus | 7 | 7 | 6 | 9 | 8 | 12 | 10 | 59 |
| Green, Cameron | 10 | 10 | 20 | 9 | 9 | 12 | 11 | 81 |
| Jones, Justin | 11 | 15 | 15 | 10 | 11 | 12 | 11 | 85 |
| Payne, Steven | 9 | 9 | 10 | 10 | 10 | 12 | 11 | 71 |
| Pugh, Sabian | 18 | 15 | 12 | 12 | 13 | 12 | 15 | 97 |
| Toback, Richard | 3 | 2 | 3 | 5 | 6 | 1 | 2 | 22 |
| Valles, Yesenia | 20 | 15 | 10 | 12 | 13 | 12 | 8 | 90 |
| Zamzow, Avery | 9 | 12 | 8 | 13 | 12 | 10 | 11 | 75 |
|  | 100 | 100 | 100 | 100 | 100 | 100 | 100 | 700 |

\*\* List group members (including yourself) in **ascending alphabetical order by surname**, given name!

\*\* Note: Each column should total 100% other than the Grade column.! **Ratings are integers**!

\*\* Rating forms are private between the rater and me. You may not consult others!

\*\* You may add a quality (column) to rate if desired (not required).

\*\* You must provide a written evaluation supporting your ratings. Use as many pages as you feel are required to properly evaluate the performance of your team mates and yourself.

*Did you schedule a structured walk-through for each design to make sure every team member understood it and that it solved the problem? Did all team members submit their design work in sufficient time for “team” evaluation of the work product? Did you schedule a structured walk-through to verify each design was correct? Did you schedule a structured walk-through to verify the final design, selection of security techniques, search for race conditions, verify the database/file design, review normalization, select the method to implement an N-Tier architecture, develop a test plan, and develop an implementation plan? Did you give sufficient attention all areas required to produce the final product? If not, you missed important learning opportunities.*

Our group officially met every Friday from 9:00 - 11:00, and sometimes would meet at other times if necessary. Every meeting, everyone that showed up studiously studied designs from notes and class and created some for our project. However, we didn’t read blackboard very well and completely messed up on our second design turn in. Nobody on our team submitted the late design work in sufficient time, however when we were crunching, all our work was saved in google docs where we all have access to it. We all checked each piece of work that we had finished to the group, but we did most of the work in less than two days. We had scheduled walkthroughs with everything but didn’t realize what specifically was due and misjudged our final design date as a group.

# Personal evaluations

Christiaan: Christiaan is extremely cooperative and always does exactly what we need. He is here to do great work and build a project as great as we can make it. Stiaan shows initiative to do what needs to be done. He seems to be extremely intelligent and his experience with programming for companies in the real world gives him the ability to troubleshoot problems efficiently. Stiaan, along with Steven helped our team to design with realistic expectations that they were able to bring because of their past experience from work projects.

Jared: Jared brings with him some basic knowledge of languages other than java, he has worked with javascript and seems willing to put in the work, even if he’s not going to class or show up for most of the meetings. His experience taking SWE before help us know what pieces in our design are lacking.

Elexus: Always seems to be happy, she seems to really want to work hard on the project, however she doesn’t seem to know exactly what to do. When given a direction, Elexus will do everything she can on that job. She seems to understand the design and does what she can to contribute whenever she gets the chance.

Cameron(me): I bring an abundance of knowledge of programming on the web. The team looks to me to tell whether our ideas are feasible and how we would implement them. With my expertise, I help the team decide what technologies we should use for our webapp and back-end, which databases play well with it and how we should connect them all together. I spent time preparing and demonstrating an extremely basic demo of most of the technologies we will use and how our group specifically will be implementing them. The team comes to me for guidance in specific javascript issues they may have and to help understand the language more. For all design pieces, I helped specify what exactly is going to happen to the data and where it should go.

Justin: Justin knows exactly what his part in the project and the group is and he does it extremely well. Justin works extremely hard on all his work and is one of the strongest personalities on the team. Justin’s drive, along with Yesinia, keeps us all on task and working hard to accomplish each part.

Steven: Steven brings with him a calming presence to keep all of us from stressing out too much for the project and wisdom from his real-life work experience. When our group gets off track from design to worrying about minutia such as how to handle a string, he’ll bring us back to the specific design task at hand. When we write our ideas and designs on the white board, he will combine and polish them on his computer for us to work on when meetings end and we work at home.

Sabian: Probably the hardest working out of the group (except *maybe* Yesinia), Sabian seems to love to work and he does it well. Sabian brings great insights and seems to know a lot of everything. Whatever work he decides to do or whatever we assign him will be done more efficiently, sooner and better than expected. When we realized that we hadn’t turned in the correct assignment, he was the first to volunteer to stay up the whole night to get it turned in as soon as possible.

Richard: Richard has stayed for a total of maybe one full meeting. Our designated meeting time is 9:00-11:00 on Fridays after SWE. And any other times we may need to get work done before the deadline. He has class at 10:00 which is fine and expected, however he rarely if ever even comes to meet after that class. And almost never participates in project chat. When he does participate, he simply asks what we want him to do, there is no initiative. If he’s smart, he has not showed us any of this knowledge. Richard so far has only helped with one small thing in the design. I don’t have faith that he is going to fulfil his part of the project and I am already preparing to pick up his slack.

Yesinia: Yesinia is probably the strongest personality on the team. At times, too much so. She will push very hard to get something done but almost seems to spend more time stressing than actually helping us work. Not to say she doesn’t pull her weight, in fact I believe she does more than her fair share of the work. Yesinia, Justin, and Sabian were the primary people finishing up the designs, with Avery, Stiaan, Steven, and I doing the rest and Jared and Richard doing some final work as well. Yesinia drives the group to strive to do our best. She will get this project done and extremely high quality if it kills her.

Avery: Avery works very hard on everything that needs to be done. She put a crazy amount of work into our Object Oriented. If there’s a new technology for her to learn to get her work done, then she will spend a huge amount of time to learning and getting as close to mastering it as possible.