* + - Always evaluate your design
    - 6 Standard ways to evaluate
    - Recommendations should be fixed right away.
    - 10 Design Heuristics (<https://www.youtube.com/watch?v=fGKJriVGAQs)>
      * Show System Status
        + Get feedback
        + Show: time
        + Show: change
      * Familiar Metaphors & Language
      * Control & freedom
      * Consistency
      * Error Prevention
      * Recognition over recall
      * Flexibility & Efficiency
      * Aesthetic & Minimalist Design
      * Recognize, diagnose, & Recover from errors
      * Help
    - Acceptance test (number 4)
      * Evaluation matters
        + Timeto learn
        + Speed of task performance
        + Rate of errors
        + Human retention of commands over time
        + *1 more*