



Motivation

Team up!

Learn and grow!

Discover the Eclipse SDV projects!

Push in-car gaming!

Break out of the office!

Have a blast!

Challenge

Play by wire

Our goals:

Find a solution to avoid boring automated rides

Craft a demonstrator for an in-car gaming solution

Use existing Eclipse SDV projects

Use a modern in-car electronic architecture



Initial Situation

There was not more than an idea...

We had to:

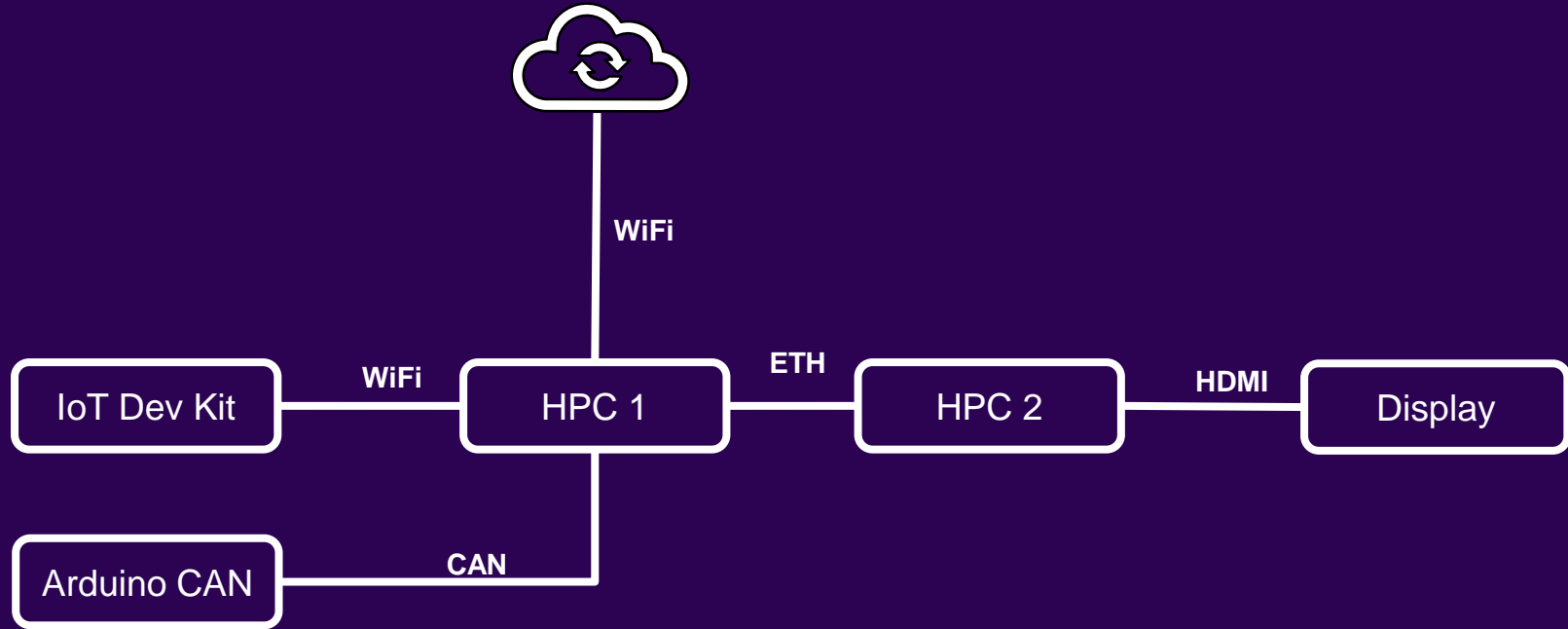
Start from scratch

Warm up with Eclipse SDV Projects

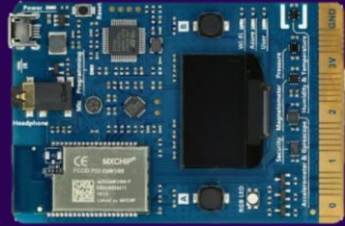
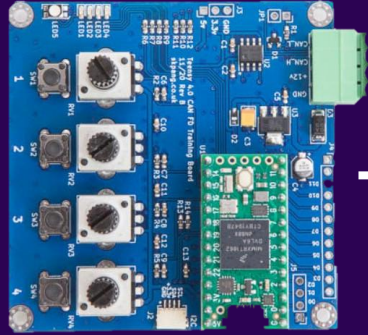
Get to know the hardware



Concept Architecture



Proof Of Concept



The Market

Games integrated in modern vehicle architecture

Sell the games over in-car marketplaces

Offer a marketplace like Steam

The market will grow with the upcoming automated vehicles



IAVengers

Ali Khalil

Christian Claus

Evgenij Glups

Sascha Markwardt

Thomas Lerch

Iron Coder

Captain Agil

Bugman

Doctor Strange Code

BugEye

Thanks, everyone! Let's make it happen!