

# ThreadX Loves uProtocol

Challenge: To ThreadX and Beyond!

#### Problem / initial situation:

- uProtocol (UP) enables unified service mesh and message / signal communication, but misses lower level support for devices like Microcontroller
- ThreadX is powerful and lightweight RTOS for Microcontroller

Vision: Teach ThreadX (TX) talking uProtocol (UP)

#### Mission:

- Understand TX and MXChip/AZ3166
- Remote Honk & Flash
- Crash Detection

### Unique Selling Point (USP):

#### unified and complete software stack

- unified by uProtocol Message standard
- covers high computing and low level devices

UP



TX

### Wise Riders

Bendikt Illich – uProtocol Rust / Backend

Jan Jongen – uProtocol MXChip, Documentation, Test Strategy

Matthias Busch – MXChip Views / Modes, Android Application

Oliver Thailmair – MXChip Views / Modes

**Daniel Elhs** - MXChip Views / Modes, Presentation and Business

# Our Approach

Utilize MXChip/AZ3166 including codebase provided by coaches (Frederic)

- Display & LEDs
- Logger (MacOS / CoolTerm)
- C Programming
- uProcol message specification
- MQTT / Protobuf

Leverage and extend existing uProtocol codebase as "Backend"

Simulates HPC or Cloud

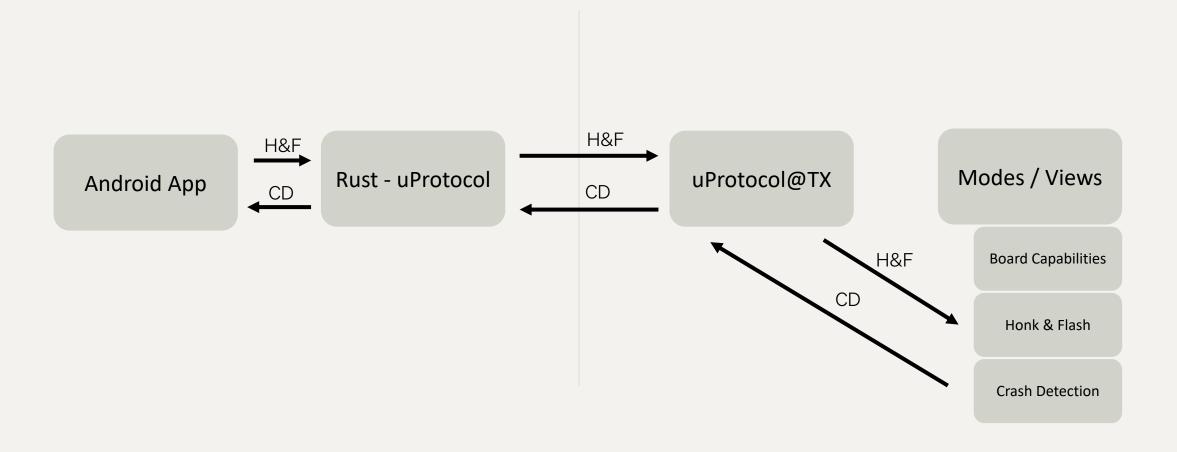
#### Android Demo App

- Triggers Honk & Flash
- · Receives Crash Detection event

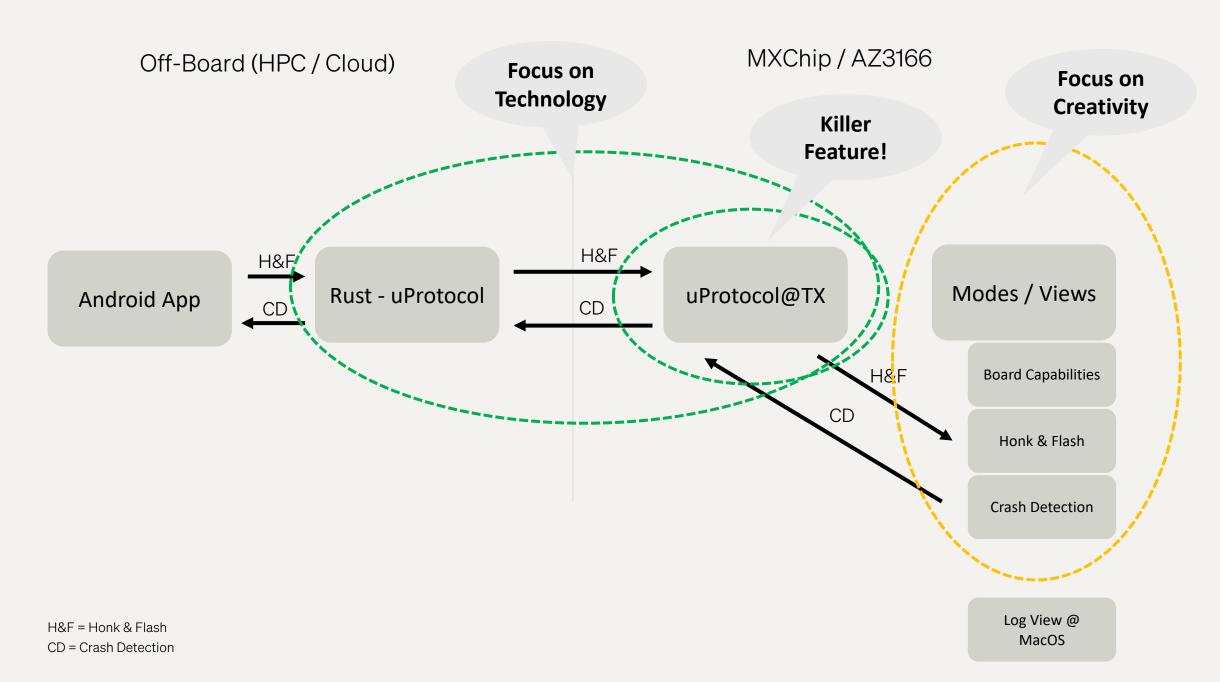


### Off-Board (HPC / Cloud)

### MXChip / AZ3166



H&F = Honk & Flash CD = Crash Detection Log View @ MacOS

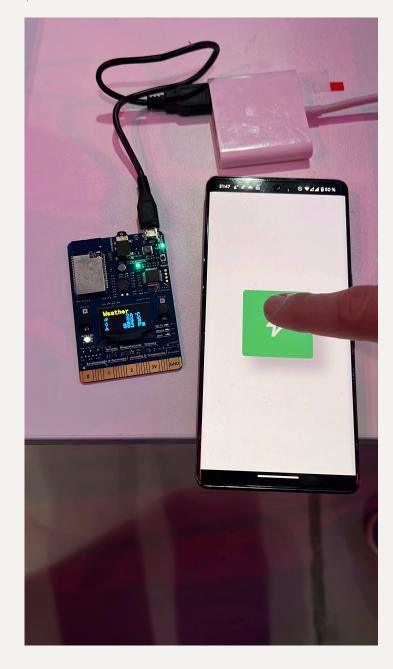


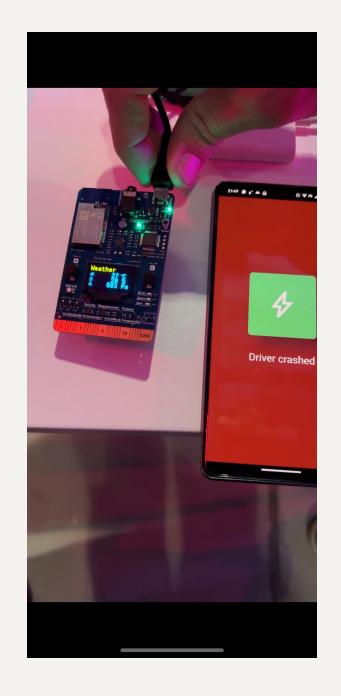


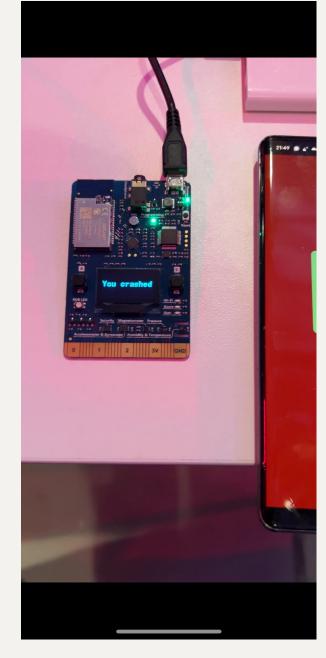






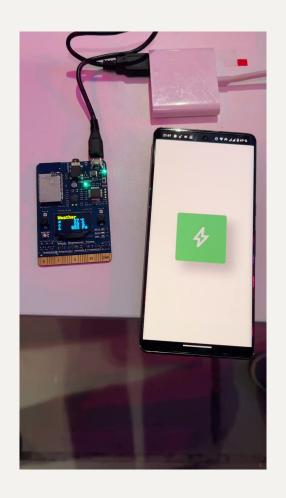


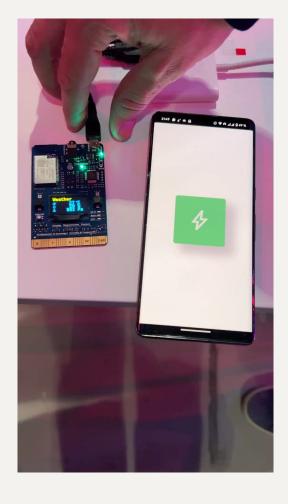












# Achievement And Learnings

#### **Achievements**

- End-2-End running software (Demo!)
- MQTT uProtocol -ThreadX@MXChip
- Good understanding of TX essentials
- Lot of fun with MXChip/AZ3166

#### **Deliveries**

- C-Code & ThreadX@MXChip Image
- Rust-Code uProtocol Application
- Simple Android Application
- Documentation

#### Challenges

- New technical area: Microcontroller and C
- MQTT Client/uProtocol → see documentation for more details
- Development and testing strategy regular small increments of running software + manual tests
- Networking issues with Android Devices

#### Learnings

- · Essential understanding how uProtocol works on ThreadX / Microcontroller
- Satisfaction with the outcome, but still way to go for production readiness and safety
- Good code foundation from Frederic - THX!



# Market And Competition

#### Market

Technological proof of concept for an extended open source software stack

Further steps required to address market needs

Our Spirit: "Don't get tired convincing the market about the power of open source"

#### Competition

Well known closed source software stacks

Typically: vendor lock-in, license costs, limited innovation

But: well established in the market



### Business Model, Plan and Funding requirements

#### "Business Model"

Consultancy / Professional services on open source utilization

#### Attract OEMs by

- Cost saving due to utilization of open source standards and components
- Shorter Time to Market
- Shorter innovation cycles

#### "Business Plan"

attract community:

- Contribution to existing projects
- Contribution to blueprint or new blueprint
- Demos on real hardware and vehicles

Win an OEM as first partner

Establish ThreadX and uProtocol as successful software stack

#### Potential funding reuirements

Developer support to proceed next steps

Marketing campaign to address OEMs

Maintenance

#### **Potential Funding Contacts**

CTOs, technical Managers / lead Architects, SDV departments



Meet us on Eclipse SDV touchpoints, linkedin...

Live Demo on our desk

