

Movement Rate: Walker 2/8 • Winged 8/40 Ware: Biomods, Claws, Cortical Stack, Direction Sense,

TGPEnhanced Hearing, Enhanced Vision, Mesh Inserts, Prehensile Feet, Wings

Morph Traits: Exotic Morphology (Level 3), Non-Human Biochemistry (Level 2), Toughness (Level 1) Notes: Beak/Claw Attack (DV 2d6), Small size ▶227

**UPLIFT** 

#### APTITUDES & DERIVED STATS

COG	INT	REF	SAV	SOM	WIL
10 <sup>30</sup> ∞	20 <del>60</del>	20 <sup>60</sup> ∞	15 <sup>45</sup> ∞	20 <del>60</del> ∞	10 <sup>30</sup> ∞
Initiative: 8 • Lucidity: 20 • Trauma Threshold: 4 • Insanity Rating: 40					

#### **REPUTATION**

**GEAR** 

<b>@-rep</b> 40	i-rep 40	<b>x-rep</b> 60
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Explorer Pack	Comp/GP
Breadcrumb System	Min/1
Mission Recorder	Min/1
Pressure Tent	Mod/2
Saucer	Min/1
Viewers	Mod/2

Comp/GP
Min/1
Mod/2

Additional Gear TMP	Comp/Gp
Sniper Rifle (size modded)	Maj/3
Gnat Bot	Min/1

Skill	Total
Athletics	₩80
Fray	₩60
Guns	₩70
Infiltrate	₩70
Kinesics	<b>\$</b> 55
Know: Geology	<b>⊯</b> 50
Know: Gatecrashing Rumors	<b></b>

Gatecrashing Pack	Comp/GP
Autocook	Min/1
Electronic Rope	Min/1
Medium Pistol Firearm DV 2d10, SA/BF/FA, Ammo 15 + 1, Range 30	Min/R/1
Healing Spray	Min/1
Portable Solarchive	Min/1
Standard Vacsuit AV 8/6	Maj/3
TacNet App	Mod/2

#### **ARMOR RATING** 8/6

#### **SKILLS**

Skill	Total
Know: Mercurials	<b>⊯</b> :40
Know: Surveying	<b>⊯</b> 70
Know: Uplift Rights	<b>⊯</b> 70
Medicine: Paramedic	<b>⊯</b> 60
Perceive	<b></b> ≋80 <b>1</b> 90
Pilot: Air	₩40
Provoke	<b>*</b> 55
Survival	<b>⊯</b> 70



MOTIVATIONS: +Career • +Exploration • +Mercurial Interests

LANGUAGES: Mandarin • Skandinavíska

Pain Tolerance (Level 1) EGO TRAITS: Danger Sense •

BACKGROUND: Uplift CAREER: Explorer **INTEREST: Survivalist** FACTION: Mercurial GENDER: Female **SEX:** Female MUSE: Troody



"Neo-Avian?" No, I'm a Titanian of dinosaur descent.

You're a veteran gatecrasher. You've been on 36 runsincluding one that went weird and got you into Firewall. Your specialty is recon, but you're also a decent medic and sniper. You're a walking encyclopedia of exoplanet rumors,

conspiracy theories, and—occasionally—facts. You're a Titanian citizen, but your loyalty is to the mercurial movement. People think parrots are clowns because you're little and cute. Eff that. You're a cool professional, and you gatecrash like a boss.



## TRAITS & NOTES

Danger Sense +10<sup>1</sup> to Perceive Tests to avoid surprise.

Exotic Morphology (Level 3) –30 on Integration Tests.

Non-Human Biochemistry (Level 2) -20 to Medicine Tests. Biomorphs only.

Pain Tolerance Ignore 1 wound modifier.

Small Size −10<sup>11</sup> to hit, −50% melee damage

Toughness +5 DUR<sup>11</sup>, also impacts WT<sup>11</sup> and DR<sup>11</sup>.



### **WARE**

Biomods Standard genetic tweaks for health, faster healing, immunities, and more.

Cortical Stack Memory diamond storage unit for ego backups.

Direction Sense Innate sense of direction and distance.

Enhanced Hearing Hear high, low frequencies. +10<sup>th</sup> hearing-based Perceive. Tetrachromatic vision, better focus. +10<sup>th</sup> vision Perceive.

Mesh Inserts Cranial computer with wireless transceiver, muse home, and medical sensors.

Prehensile Feet Can use feet as hands. –8 full move.
Wings Enable flight if small or in low gravities.

## **GEAR**

Autocook Fab food and drink only.

Breadcrumb System Leaves mote trail for meshing/positioning.

Electronic Rope Controllable rope.

Gnat Bot Surveillance rotorcraft. Small size.

Healing Spray Heals 1d10 damage per hour for 12 hours.

Mission Recorder Backs up all mission data.

Portable Solarchive Enable Research Tests related to one Know

skill while isolated from mesh.

Pressure Tent Self-erecting shelter for 4, built-in breather.
Saucer Spinning disc recon drone. Small size.

Scout Missile Maps 5 km radius or 10 km one direction

in 20 minutes, Perceive 60.

Standard Vacsuit Protects from vacuum, 48 hours air, AV 8/6.

TacNet App Share tactical data in real-time.
Viewers Long-range specs. 50x magnification,

directional microphone. +10 Perceive.

## **ATTACKS**

Claws/Beak DV 1d6 (due to small size) Use Skill: Melee 20 (defaulting to SOM)

Medium Pistol DV 2d10, SA/BF/FA, Ammo 15 + 1, Range 30 Use Skill: Guns 70 Sniper Rifle DV 3d10 + 10, SA, Ammo 9 + 1, Range 500, fixed, long Use Skill: Guns 70

# **GATECRASHING OPS**

**Astika** ► Survival Engineer & Xeno-Archeologist ► A rookie but has the skills, and is serious about proving himself.

**Shrike** ► Security Contractor & Drone Operator ► You respect her as a professional, but she's got that "I have dark secrets" vibe.

Whisper ▶ Async Scientist Explorer

► A good friend. He's the rare human who truly thinks outside his species's box.





