

MOTIVATIONS: +Enjoy Life • +Science • +Venusian Interests LANGUAGES: English • Mandarin • Spanish **EGO TRAITS: Adaptability (Level 1)** Psi Defense (Level 2) Resources (Level 2)



Short (1d6) Short (1d6) Long (full) WOUNDS TAKEN DAMAGE TAKEN RECHARGE [Per 24 hrs] [SPENT] [SPENT] [SPENT] MOXIE [SAV, WIL, REP] INSIGHT [cog, INT] VIGOR [REF, SOM] **9**WOUND THRESHOLD DURABILITY DEATH RATING

Movement Rate: Walker 4/12

Ware: Biomods, Cortical Stack, Enhanced Smell, **Medichines, Mesh Inserts, **MPMind Amp,

TMP Nanophages, Prehensile Feet

Morph Traits: Exotic Morphology (Level 1), Non-Human Biochemistry (Level 1)

UPLIFT

<u>APTITUDES & DERIVED STATS</u>

COG	INT 15.45	REF	SAV	SOM	WIL 15.45
25 ⁷⁵ ∞	15 ⁴⁵ ∞	15 ⁴⁵ ↔	10 ³⁰ ↔	10 ³⁰ ↔	15 ⁴⁵ ↔
Initiative: 5 • Lucidity: 30 • Trauma Threshold: 6 • Insanity Rating: 60					

tage provides you with skills. You

c-rep 25	i-rep 25	r-rep 50
∞ □□□ □	∞	∞

worry about doubling up on skins—you

can adjust that in a later step.

GEAR

Firewall Pack	Comp/GP
Anonymizer	Min/1
Armor Vest (Light) AV 4/10, Concealable	Min/1
Fake Ego ID	Maj/R/3
Medium Pistol Firearm DV 2d10, SA/BF/FA, Ammo 15 + 1, Range 30	Min/R/1
Smart Clothing	Min/1
TacNet App	Mod/2
VPN App	Min/1

Genehacker Pack	Comp/GP
Archive	Min/1
Dino Pet	Min/1
Fokus (5 doses)	Min/1
Medichines	Maj/3
Pusher Swarm Min/R/1+	disease or toxin
Specimen Container	Min/1
Tools (Kit)	Min/1
Twitch (5 doses)	Min/R/1

SKILLS

Skill	Total
Athletics	₩50
Fray	₩50
Guns	₩40
Interface	⊯ 50
Kinesics	₩35
Know: Biology	‱ 80
Know: Exsurgent Virus	⊯ 75
Know: Genetics	 ≋80
Know: Morph Design	 ∰555
Know: Neogenetic Creations	⊯5 5

Skill	Total
Know: Venusians	
Medicine: Biotech	₩ :80
Medicine: Forensics	⊯ 65
Medicine: Pharmacolog	⊯ 65
Melee	₩40
Perceive	⊯ 70
Persuade	₩ 50
Program	⊯ 50
Research	⊯ 60

We're going to need some extra sets of arms to help us with this project. Good thing I just finished growing some!

You were born human and raised in the canals of New York. In between freelance gigs and med student classes, you worked with a biohacking group that pursued various weird homebrew genetic experiments, but also made cheap drugs accessible to people that couldn't afford for-profit healthcare. When the conflict with the TITANs started, your group isolated and identified one of the first

known exsurgent strains. Before you knew it, you were recruited and working with a global ad-hoc network of researchers and exiled spooks who were trying to prevent transhumanity's extinction. You lost that war, but escaped off-world thanks to what would eventually form into Firewall. You weren't born uplift, you just like the morph.

ARMOR 4/10 ENERGY / KINETIC

FIREWALL SUNWARD OPS

You think Sava takes the blunt-instrument approach a bit too much, but they let you do your job without too much shit. Hex is impervious to your infectious humor, but she's trustworthy, for a criminal. Qi is a riot, but you wish she wouldn't poke at you quite so much.



TRAITS

Adaptability Easier resleeving. +10 to Integration and Resleeving Stress Tests.

Exotic Morphology -10 on Integration Tests.

Non-Human Biochemistry –10 to Medicine Tests. Biomorphs only.
Psi Defense (Level 2) +20 to resist psi. Bio-brained morphs only.

Resources (Level 2) Wealth to acquire gear; up to 3 GP/week on Minor or Moderate items



Biomods Standard genetic tweaks for health, faster healing, immunities, and more.

Cortical Stack Memory diamond storage unit for ego backups.

Mesh Inserts Cranial computer with wireless transceiver, muse home, and medical sensors.

Enhanced Smell +10 smell-based Perceive, +10 Kinesics with biomorphs point-blank.

Medichines lgnore 1 wound, heal faster, drug/toxin effect/duration halved.

Mind Amp Accelerates mind. +2¹ Insight.

Nanophages SOM Check negates nanodrugs/toxins, failure halves effects.

Prehensile Feet Can use feet as hands. –8 full move.

GEAR

Anonymizer Masks your mesh ID.

Archive +10 Research Tests related to one Know skill.

Armor Vest (Light) AV 4/10¹. Concealable.

Dino Pet Genehacked dinosaur pet. (Fray 30, Melee 40, Provoke 30.)

Fake Ego ID Forged ID and back history, with its own rep scores.

Fokus (5 doses) Cognitive drug. Enhanced Behavior: Obsessive (2), reduce timeframes 25%.

Pusher Swarm Exposes biomorphs to drug/toxin.

Smart Clothing Can change color, texture, and cut. +10 Infiltrate, +30 covered and stationary.

Specimen Container Holds samples in stasis conditions.
TacNet App Share tactical data in real-time.
Tools (Kit) Portable, applies to specific skill.

Twitch (5 doses) Toxin. –20 actions, SOM Check vs. incapacitation.

VPN App Creates virtual private network for secure communication.

ATTACKS

Medium Pistol DV 2d10, SA/BF/FA, Ammo 15 + 1, Range 30 Use Skill: Guns 40 Unarmed DV 1d6 Use Skill: Melee 40

SUNWARD OPS

Hex ► Lunar Async Fixer ► Impervious to your infectious humor, but she's trustworthy, for a criminal.

Qi ► Barsoomian Hacktivist ► A riot, but you wish she wouldn't poke at you quite so much.

Sava ► Freelance Spec Ops ► Takes the blunt-instrument approach a bit too much, but they let you do your job without too much shit.







