

Analysis

05 / 10 / 2022 - 17 / 1 / 2023

User research | Case analysis | Proposal V.1 V.2 V.3

Design 18 / 1 / 2023 - 3 / 4 / 2023

HCI design | Gamification design | Brand design | Interim report V.1 V.2

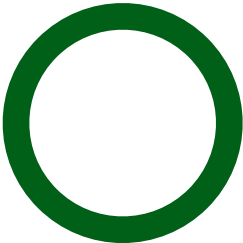
Coding 4 / 4 / 2023 - 27 / 4 / 2023

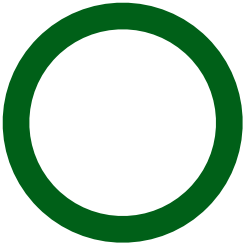
Develop Functions | Feature enhancement

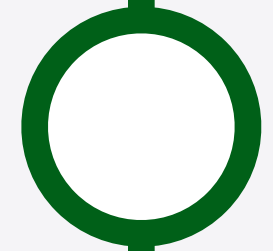
Testing & Deliver 28 / 4 / 2023 - 30 / 5 / 2023

**Unit test | Scenario testing | Beta testing | Final Report V.1 V.2 | Deliver
on App Store**



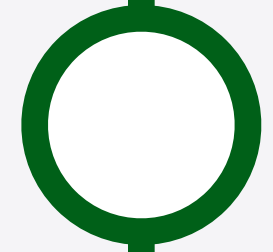






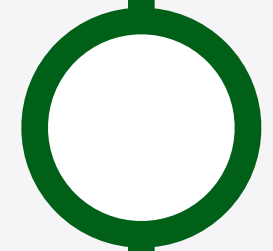
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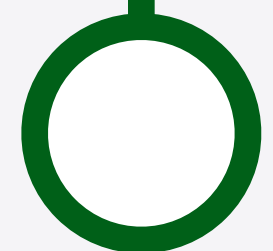
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