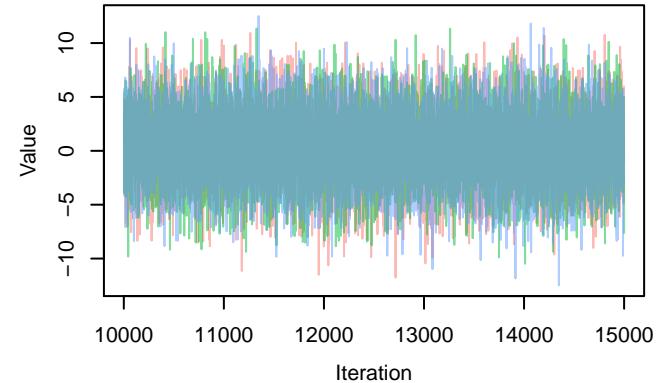
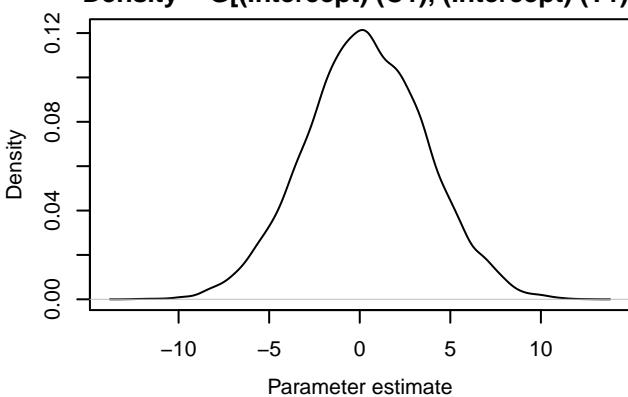
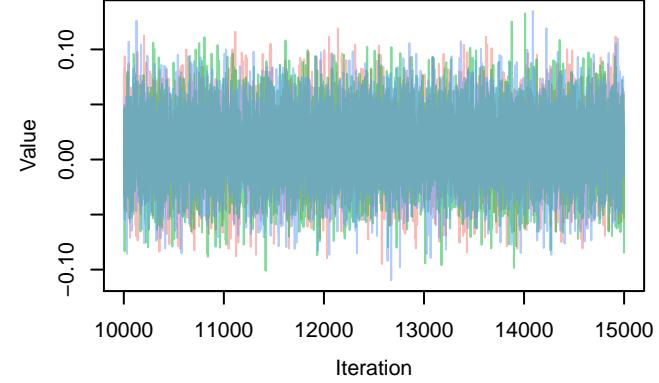
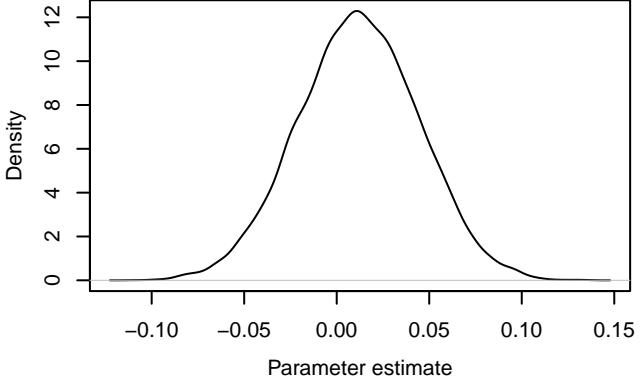
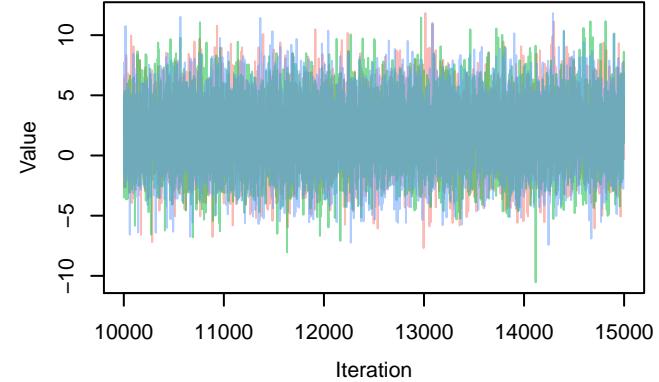
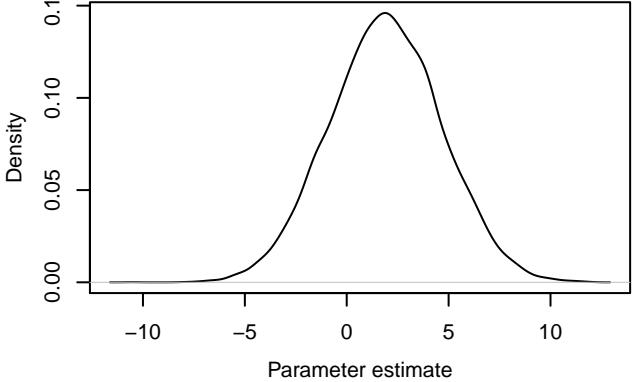
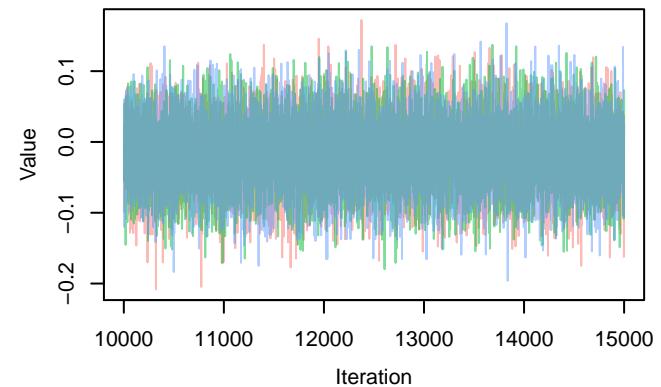
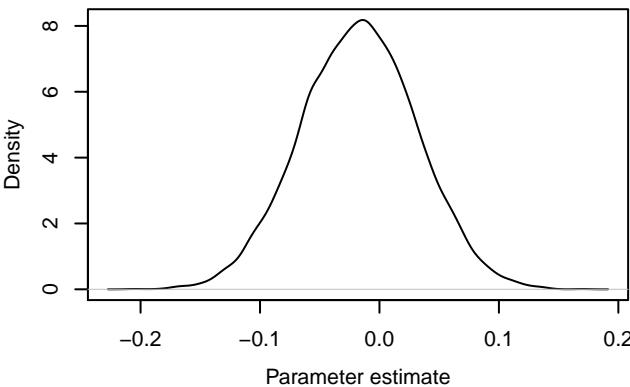


Trace – G[(Intercept) (C1), (Intercept) (T1)]**Density – G[(Intercept) (C1), (Intercept) (T1)]****Trace – G[tree.100m (C2), (Intercept) (T1)]****Density – G[tree.100m (C2), (Intercept) (T1)]****Trace – G[open.green100m (C3), (Intercept) (T1)]****Density – G[open.green100m (C3), (Intercept) (T1)]**

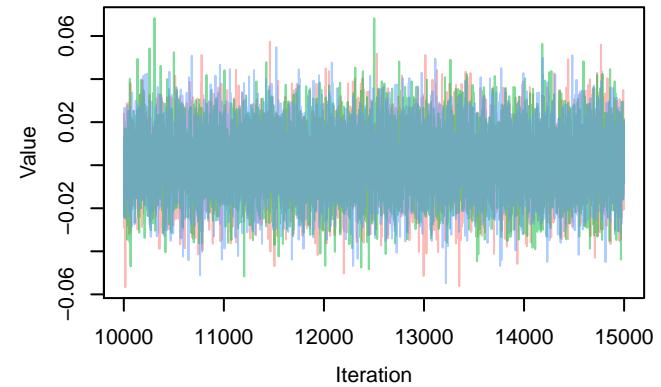
Trace – G[noise.100m (C4), (Intercept) (T1)]



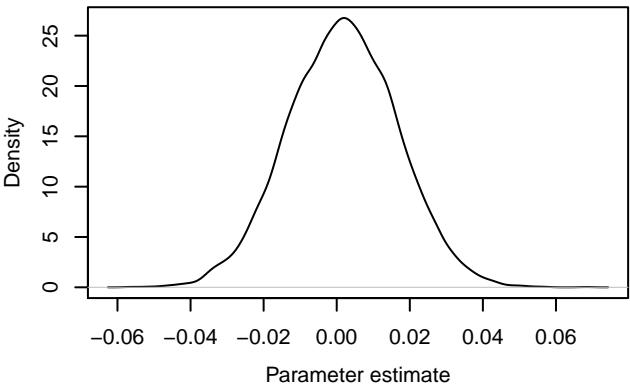
Density – G[noise.100m (C4), (Intercept) (T1)]



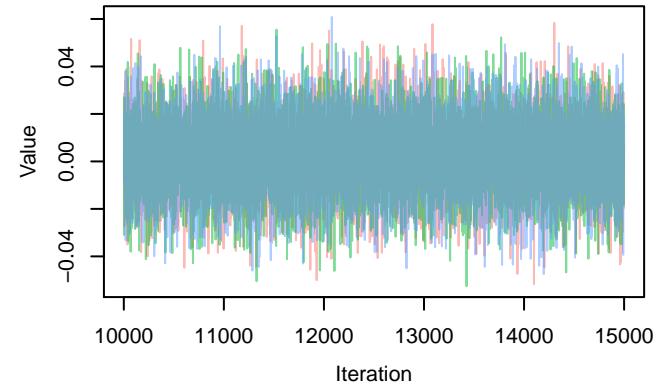
Trace – G[pop.100m (C5), (Intercept) (T1)]



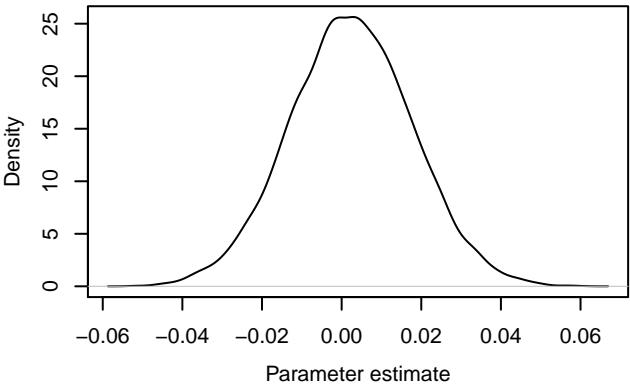
Density – G[pop.100m (C5), (Intercept) (T1)]



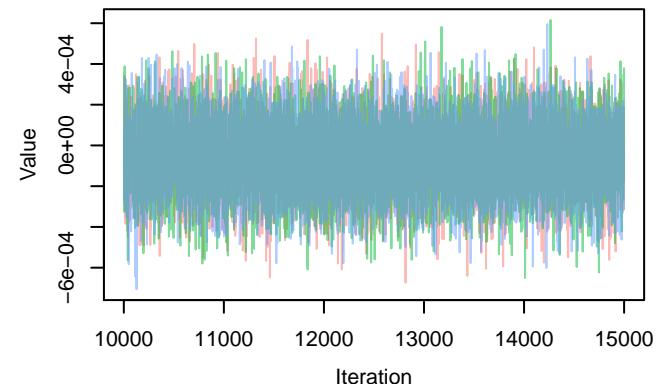
Trace – G[prey.abu (C6), (Intercept) (T1)]



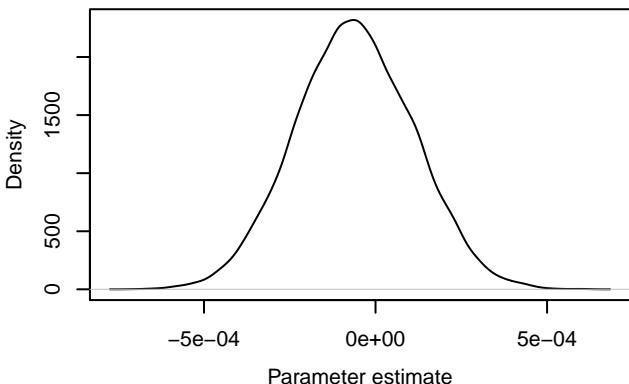
Density – G[prey.abu (C6), (Intercept) (T1)]



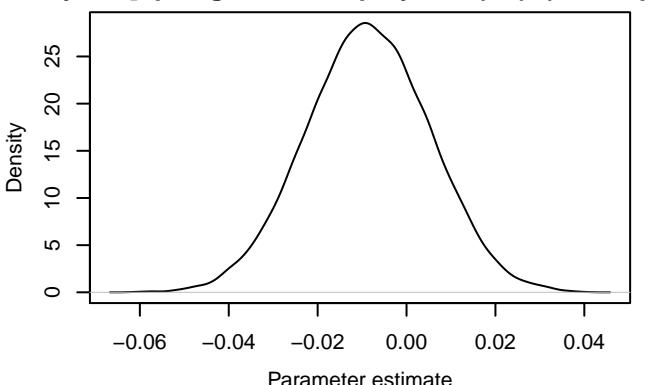
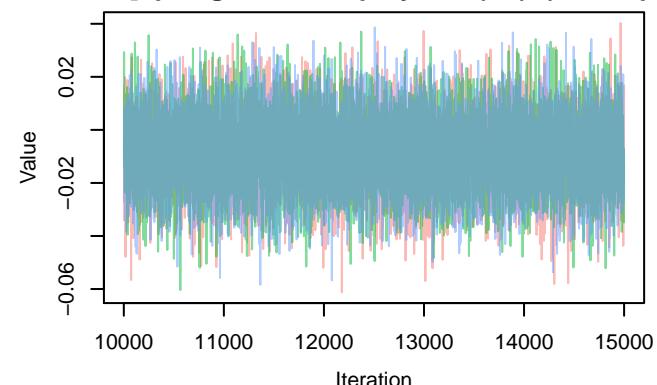
Trace – G[tree.100m:prey.abu (C7), (Intercept) (T1



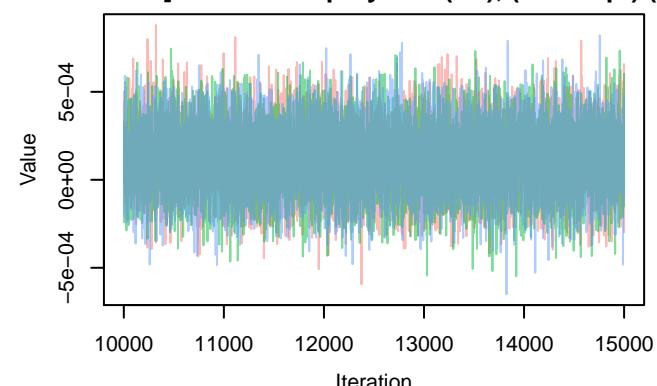
Density – G[tree.100m:prey.abu (C7), (Intercept) (T1



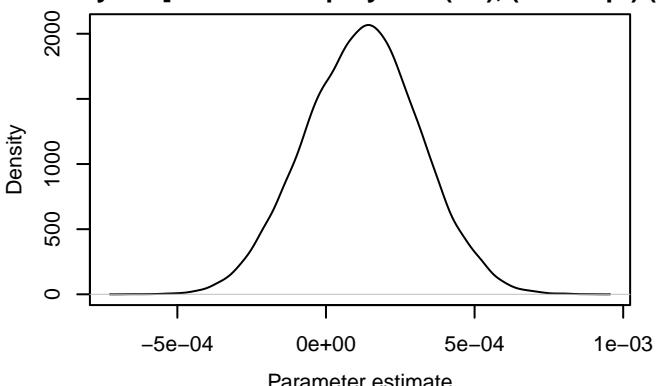
Trace – G[open.green100m:prey.abu (C8), (Intercept) Density – G[open.green100m:prey.abu (C8), (Intercept)

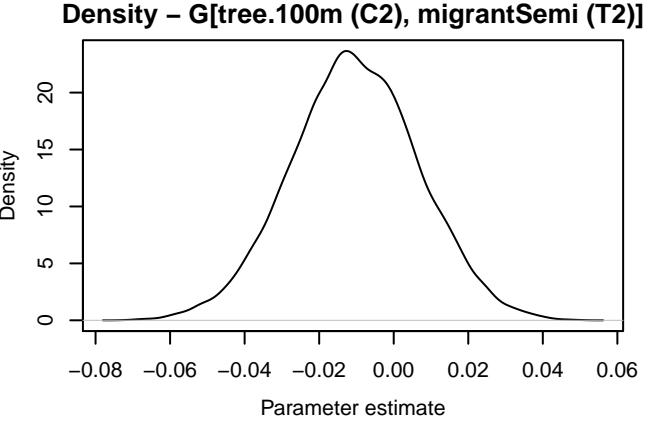
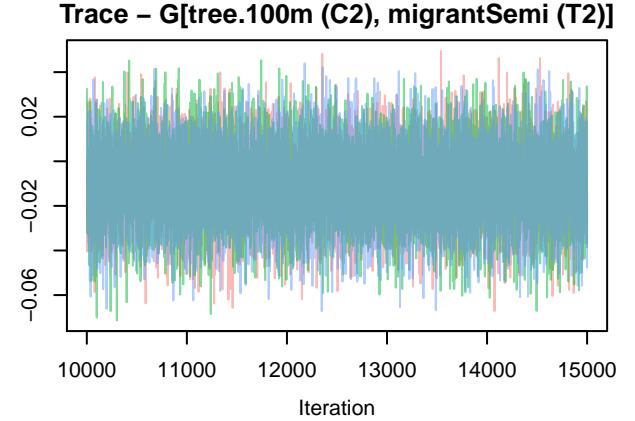
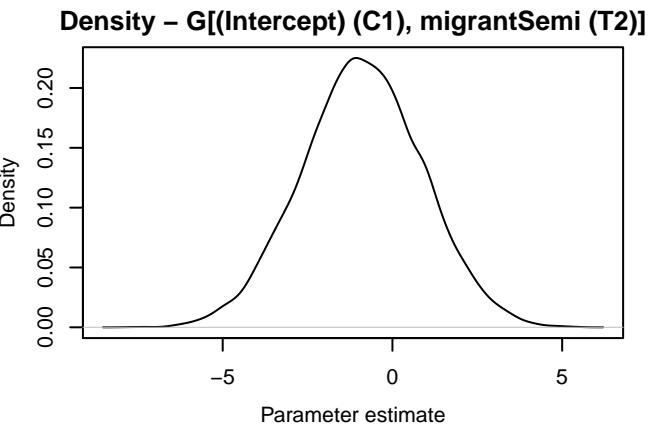
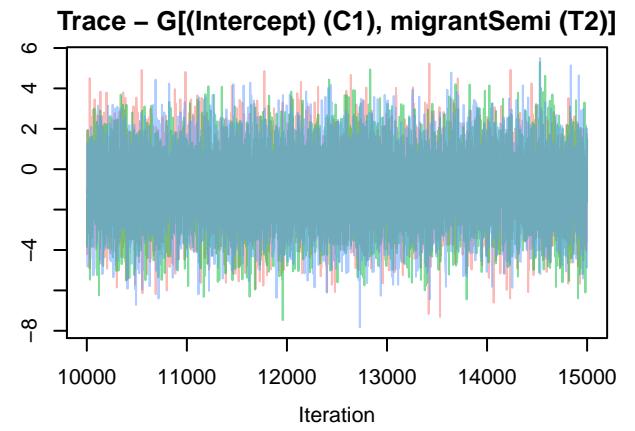
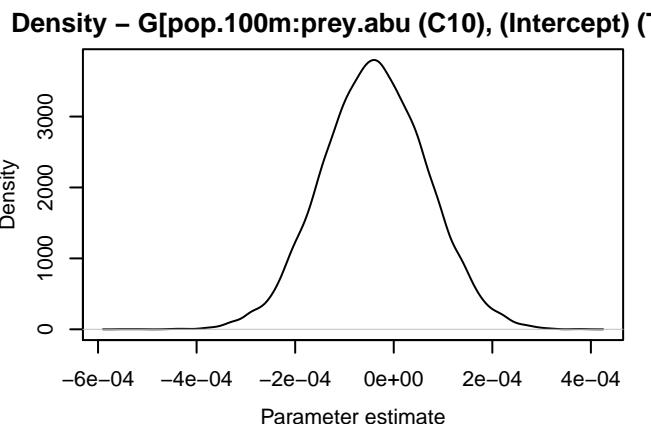
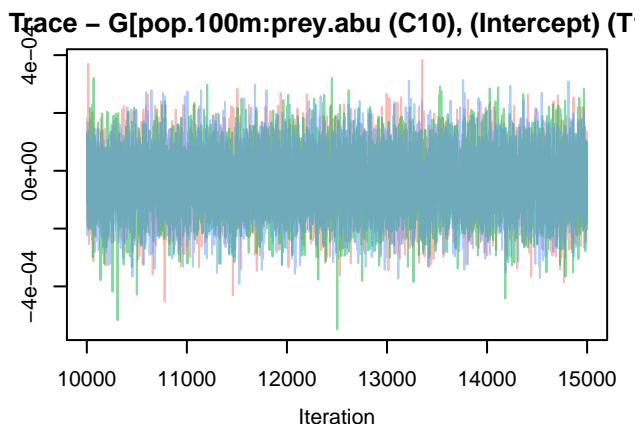


Trace – G[noise.100m:prey.abu (C9), (Intercept) (T

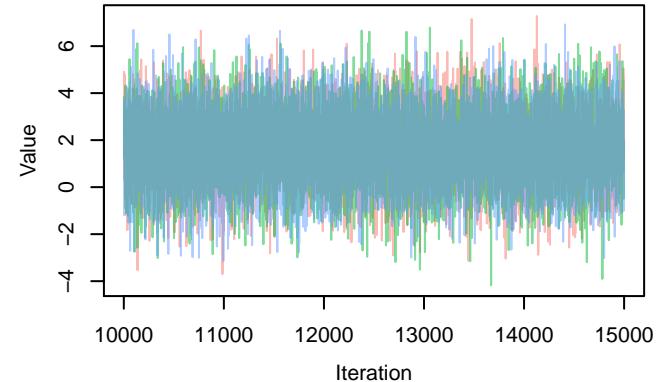


Density – G[noise.100m:prey.abu (C9), (Intercept) (T

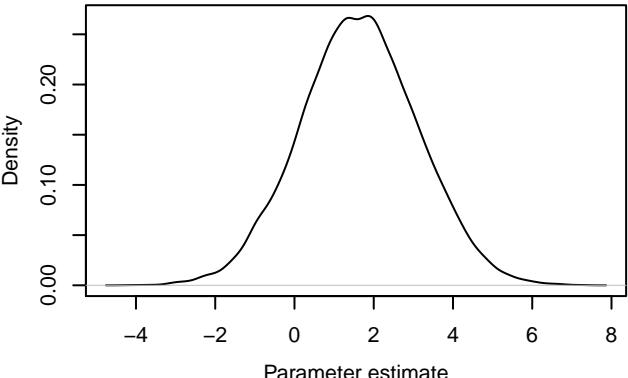




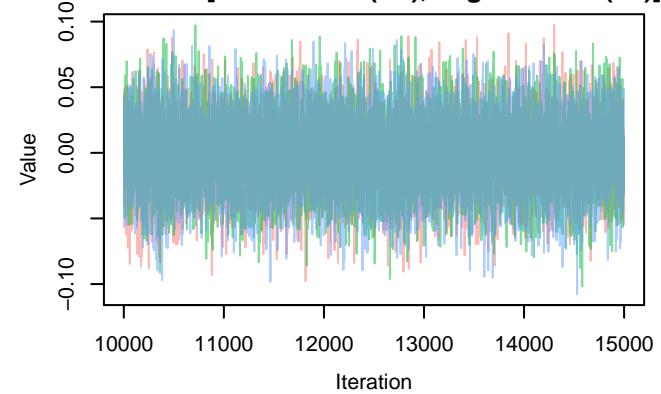
Trace – G[open.green100m (C3), migrantSemi (T2]



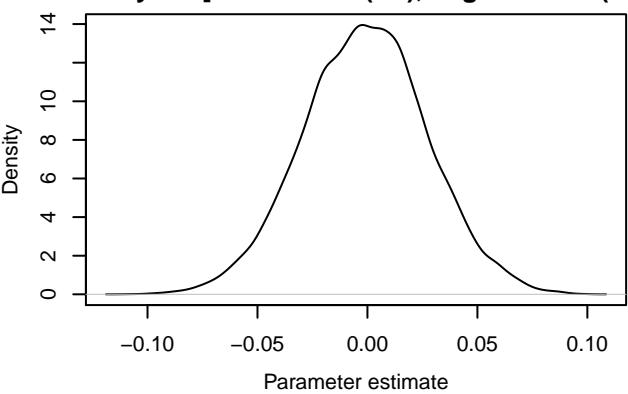
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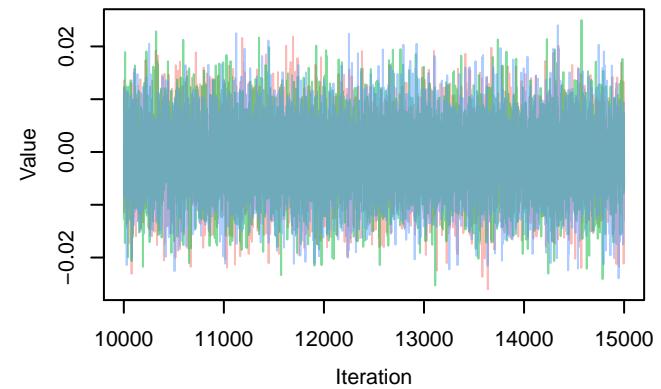
Trace – G[noise.100m (C4), migrantSemi (T2)]



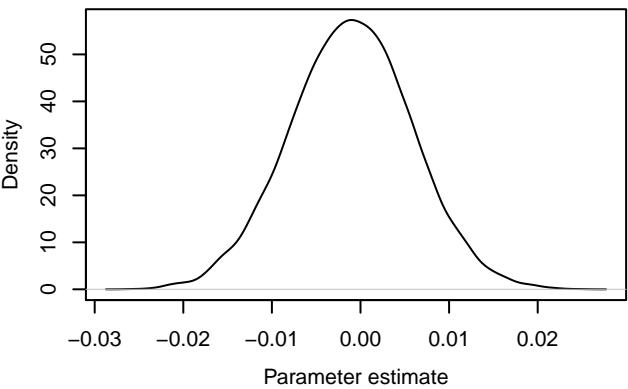
Density – G[noise.100m (C4), migrantSemi (T2)]



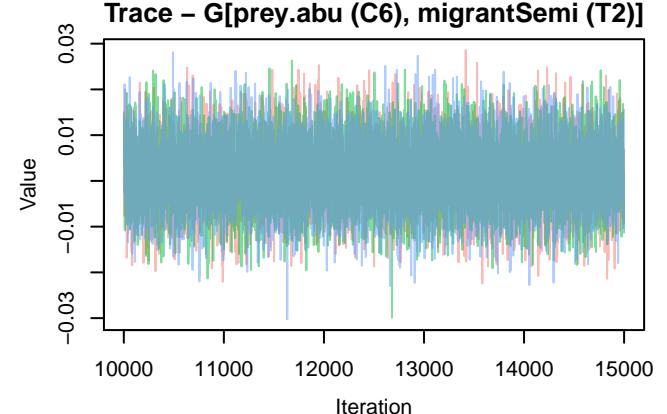
Trace – G[pop.100m (C5), migrantSemi (T2)]



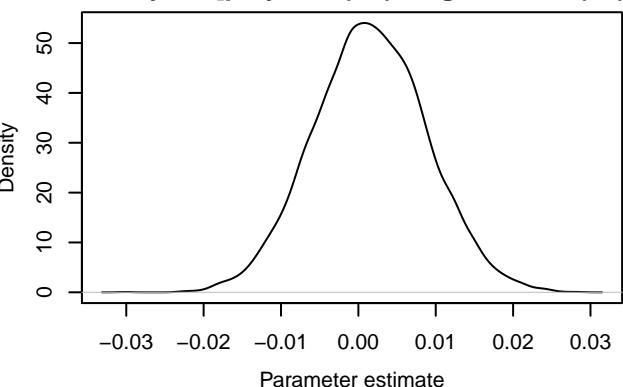
Density – G[pop.100m (C5), migrantSemi (T2)]



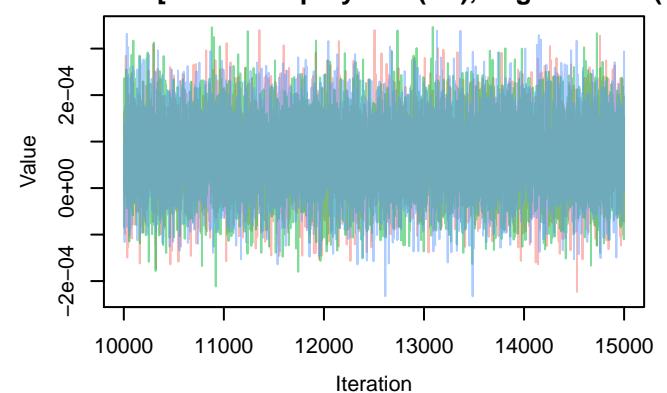
Trace – G[prey.abu (C6), migrantSemi (T2)]



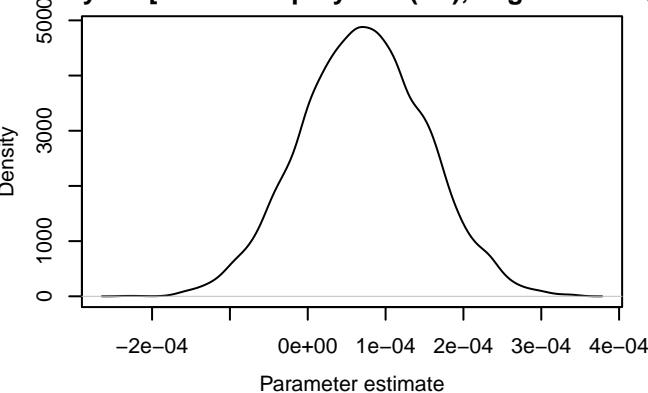
Density – G[prey.abu (C6), migrantSemi (T2)]



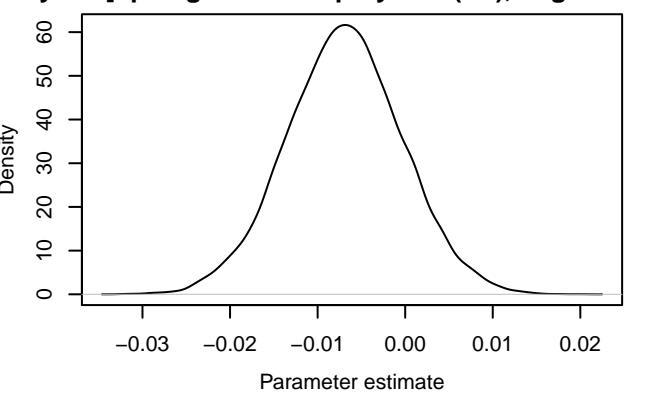
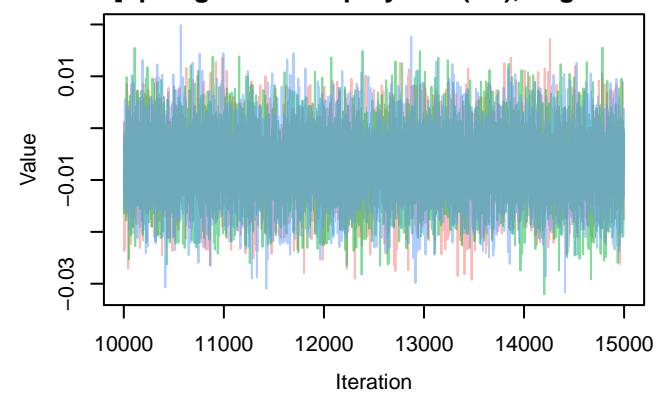
Trace – G[tree.100m:prey.abu (C7), migrantSemi (T1)]



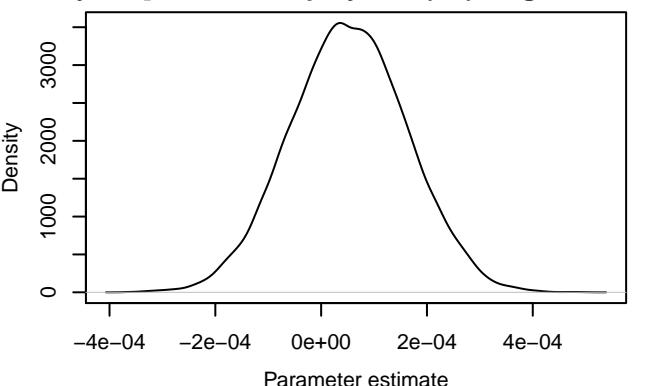
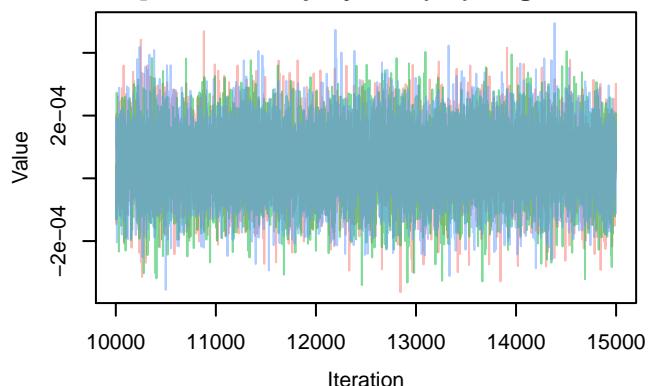
Density – G[tree.100m:prey.abu (C7), migrantSemi (T1)]



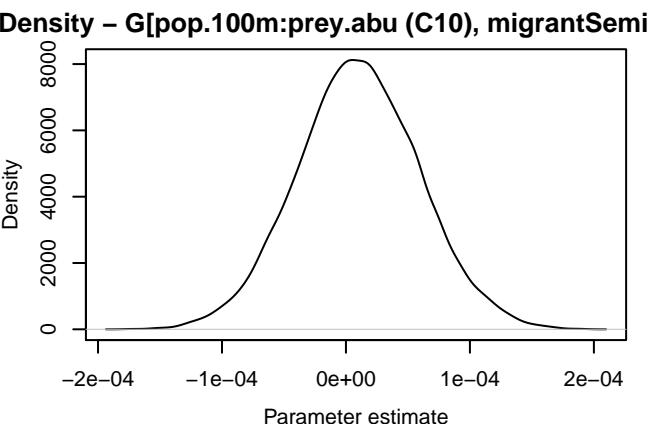
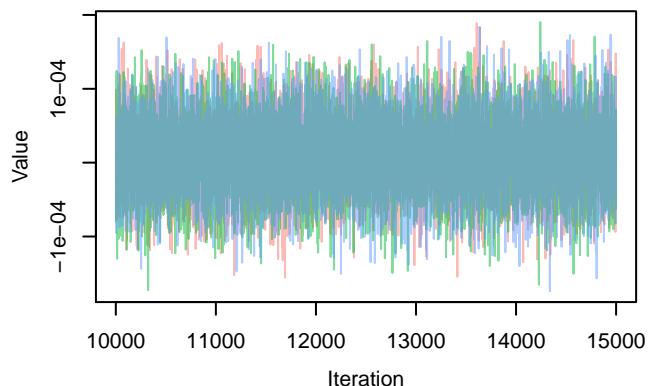
Trace – G[open.green100m:prey.abu (C8), migrantSenosity – G[open.green100m:prey.abu (C8), migrantSe]



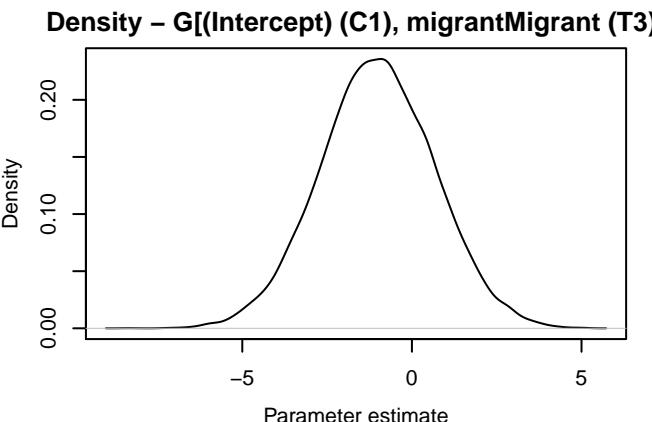
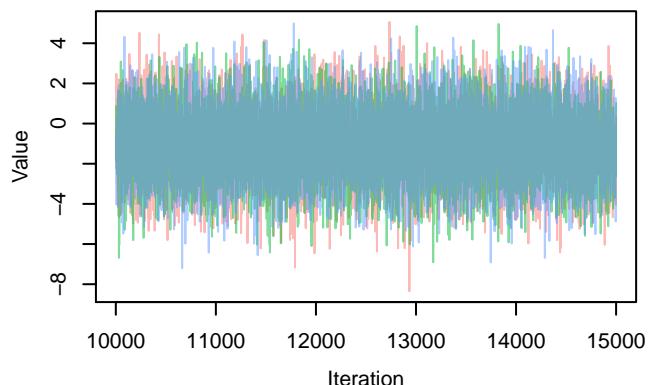
Trace – G[noise.100m:prey.abu (C9), migrantSemi (



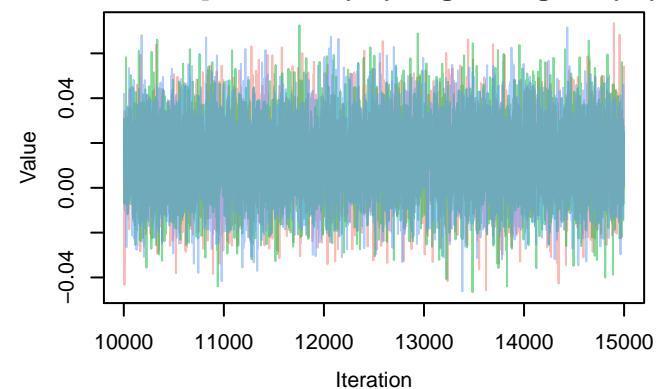
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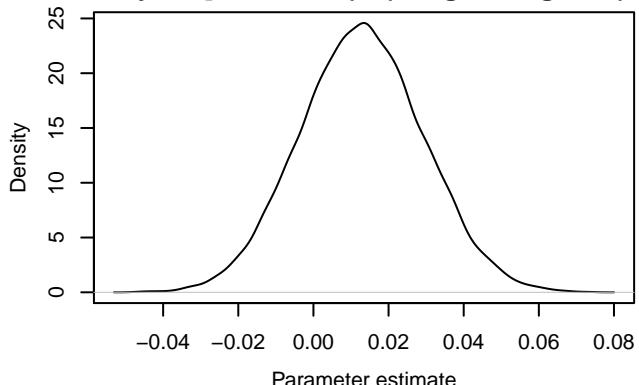
Trace – G[(Intercept) (C1), migrantMigrant (T3)]



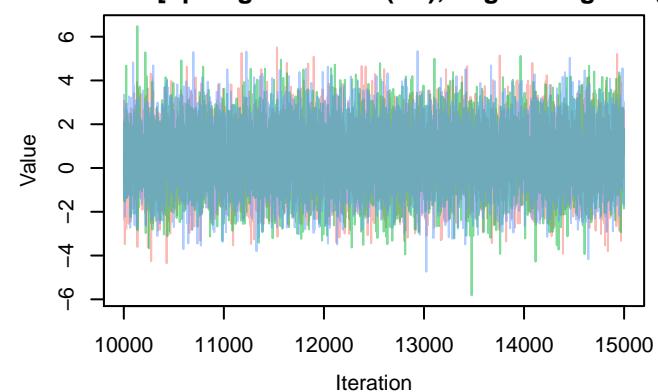
Trace – G[tree.100m (C2), migrantMigrant (T3)]



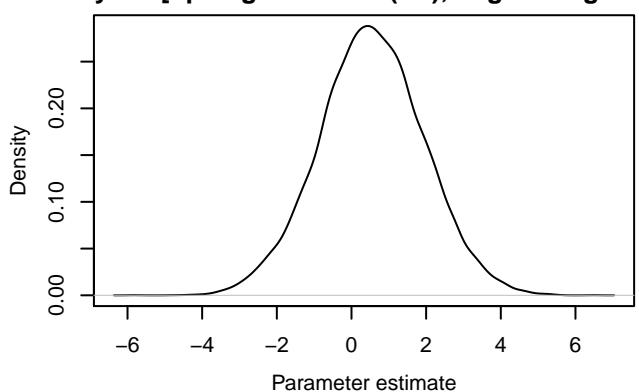
Density – G[tree.100m (C2), migrantMigrant (T3)]



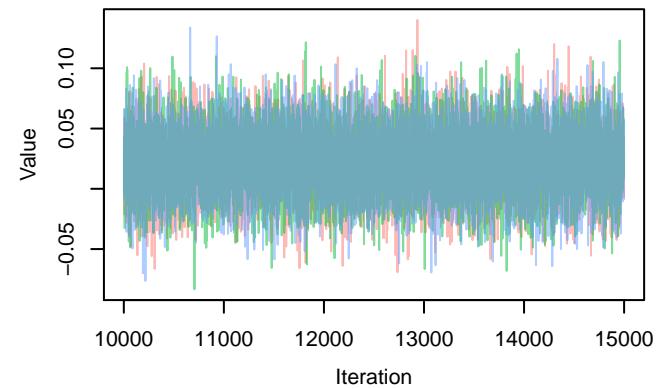
Trace – G[open.green100m (C3), migrantMigrant (T3)]



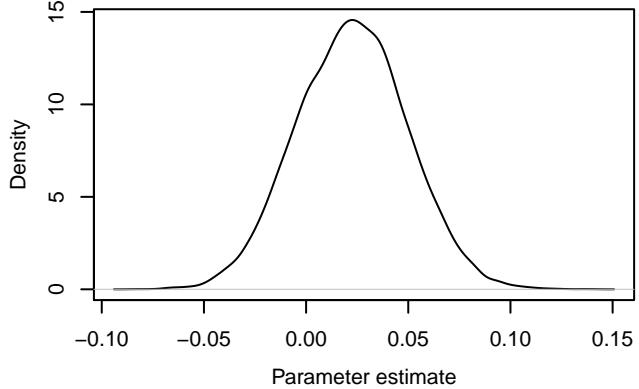
Density – G[open.green100m (C3), migrantMigrant (T3)]



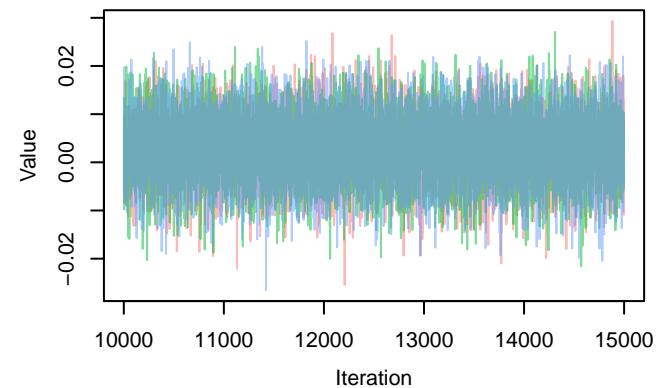
Trace – G[noise.100m (C4), migrantMigrant (T3)]



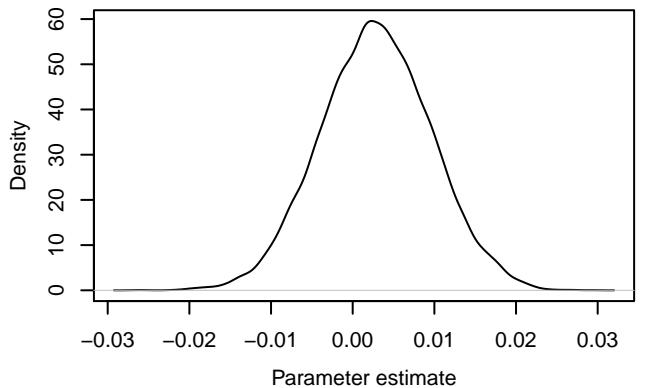
Density – G[noise.100m (C4), migrantMigrant (T3)]



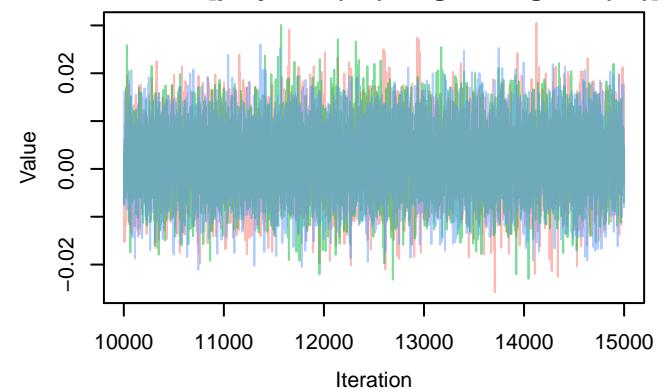
Trace – G[pop.100m (C5), migrantMigrant (T3)]



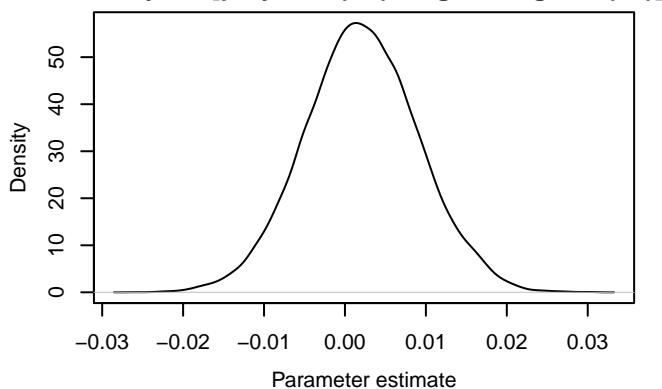
Density – G[pop.100m (C5), migrantMigrant (T3)]



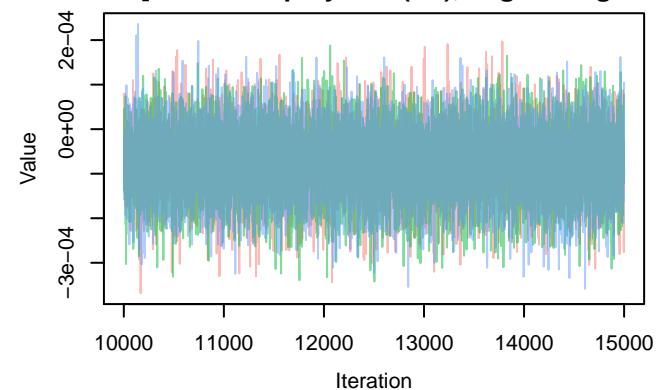
Trace – G[prey.abu (C6), migrantMigrant (T3)]



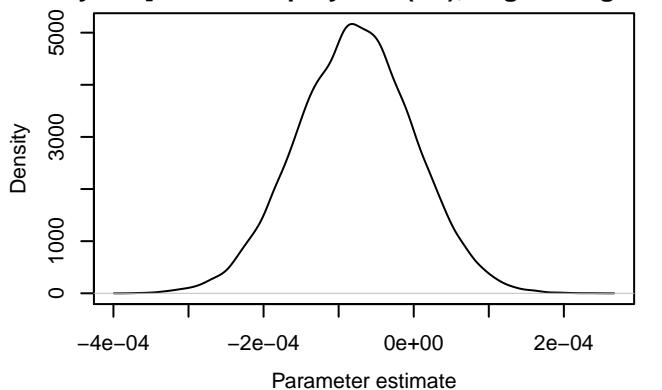
Density – G[prey.abu (C6), migrantMigrant (T3)]

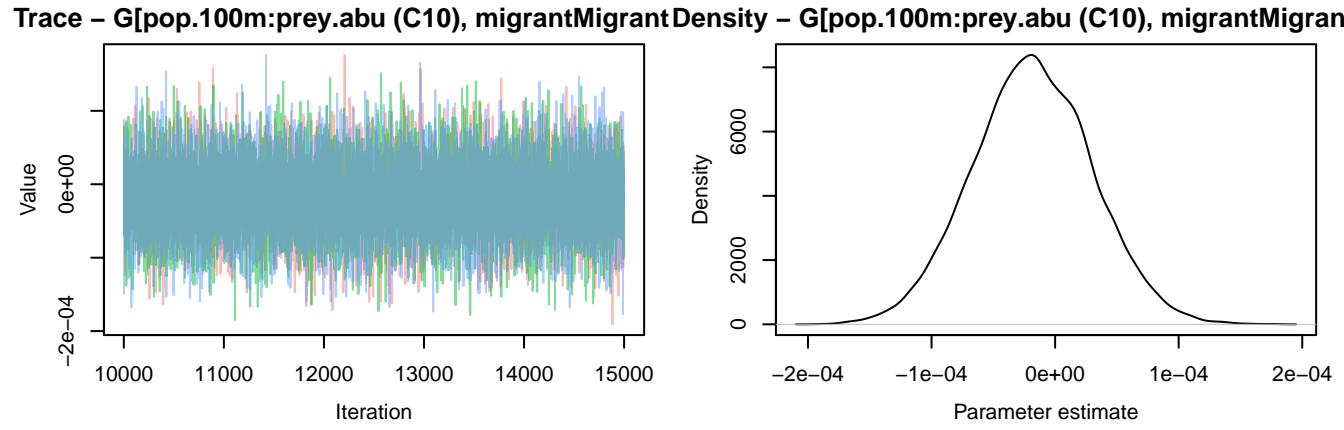
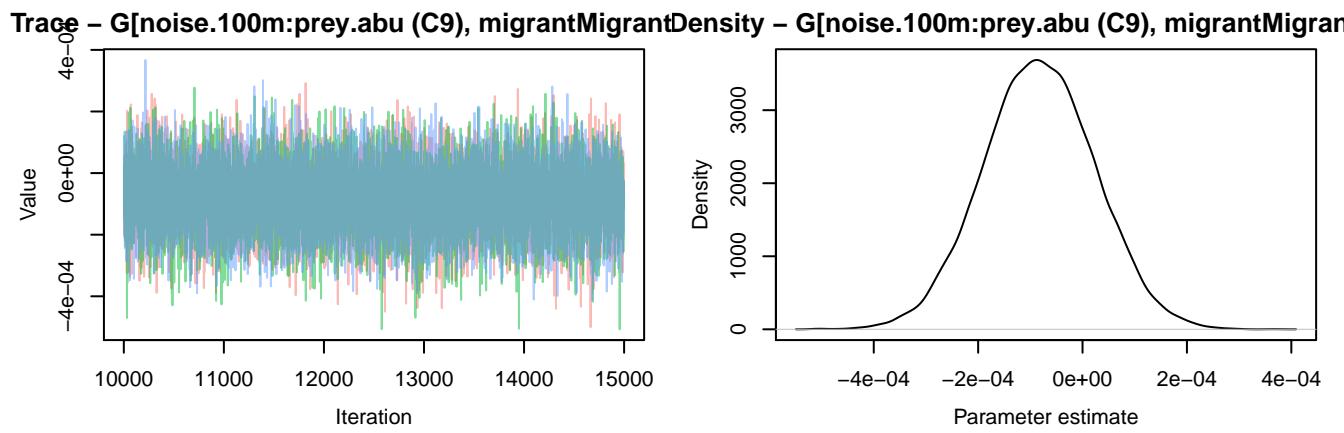
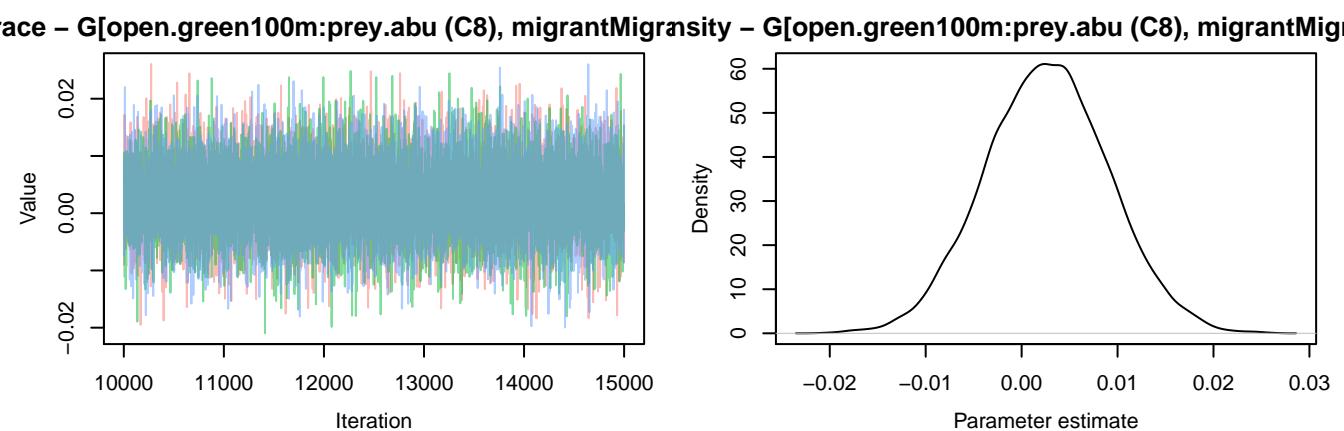


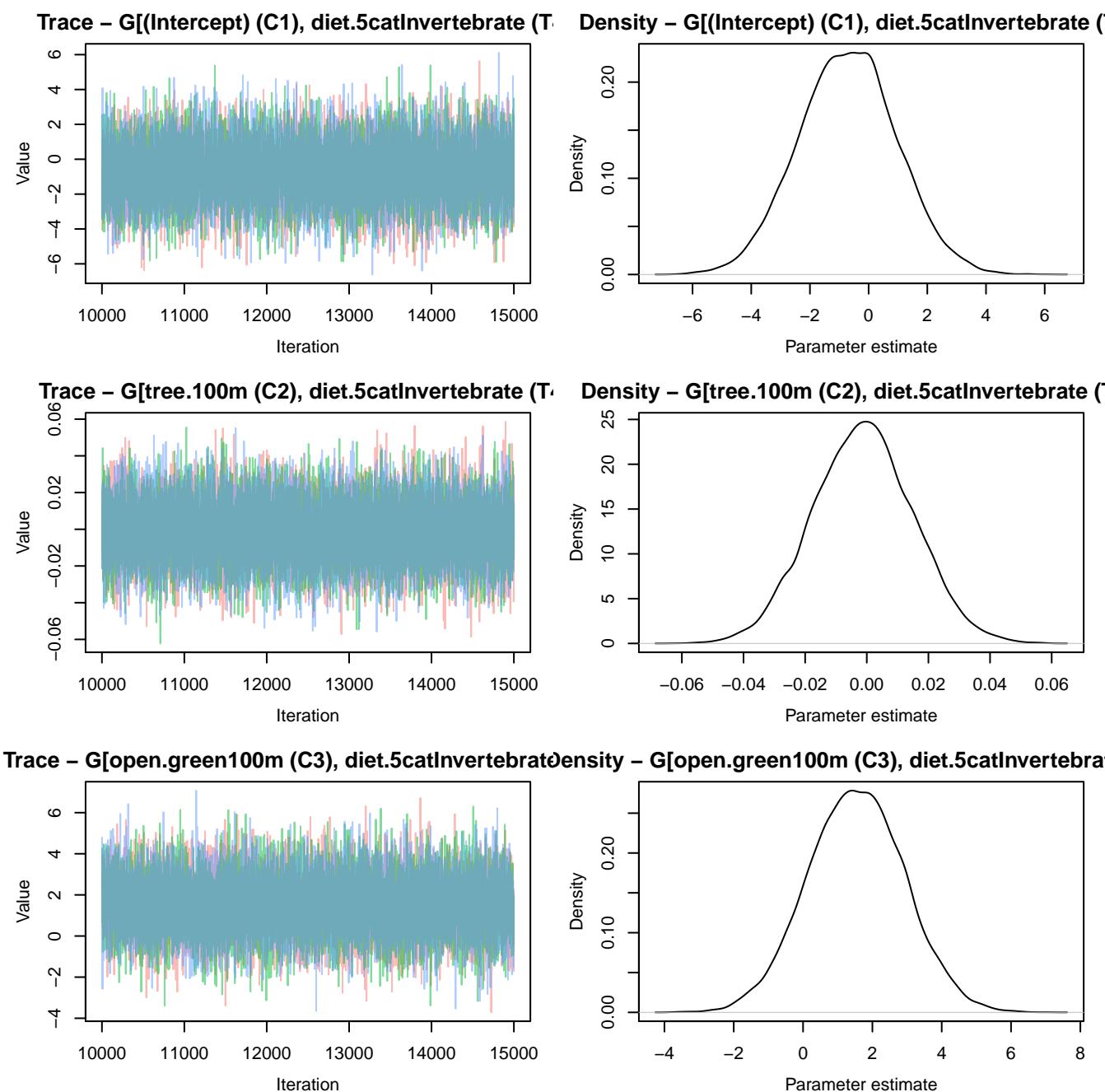
Trace – G[tree.100m:prey.abu (C7), migrantMigrant]

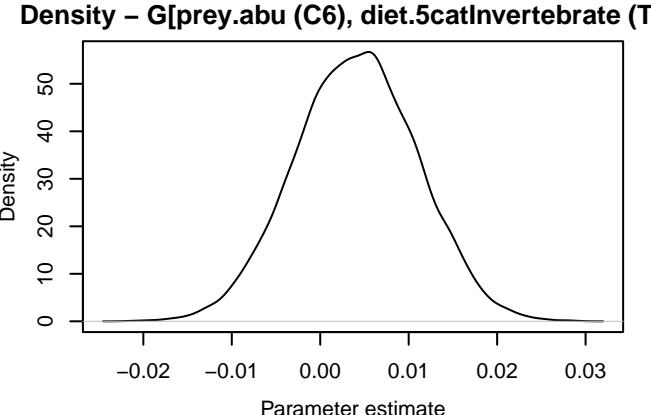
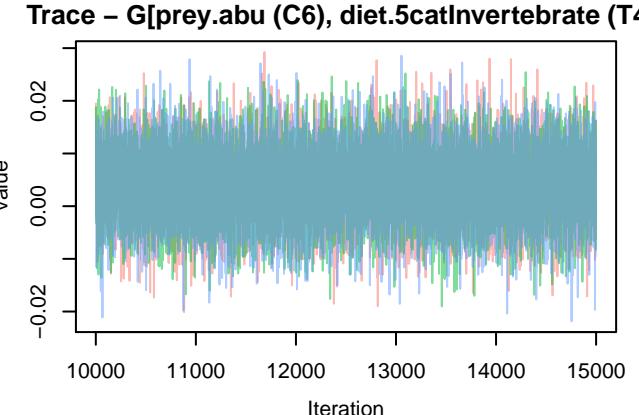
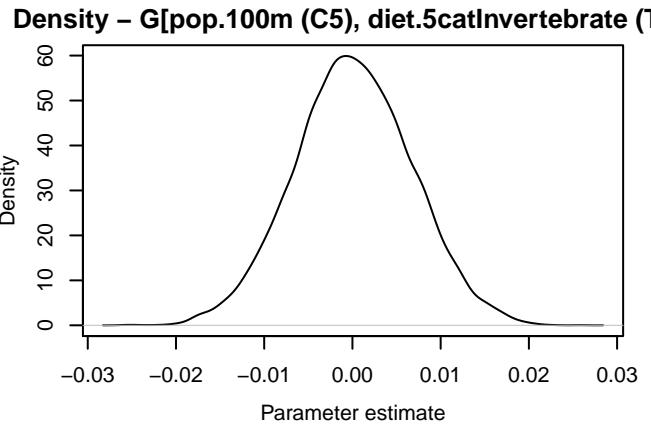
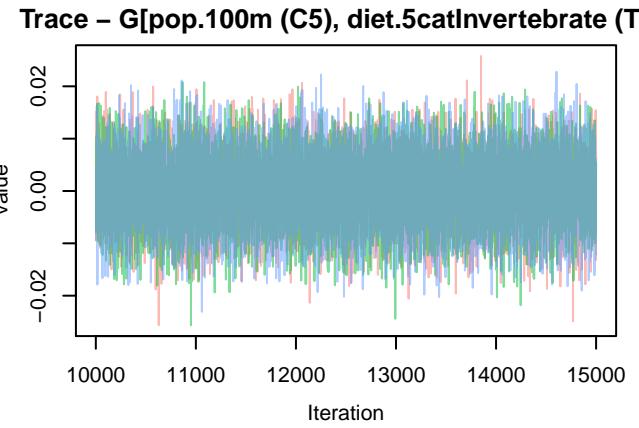
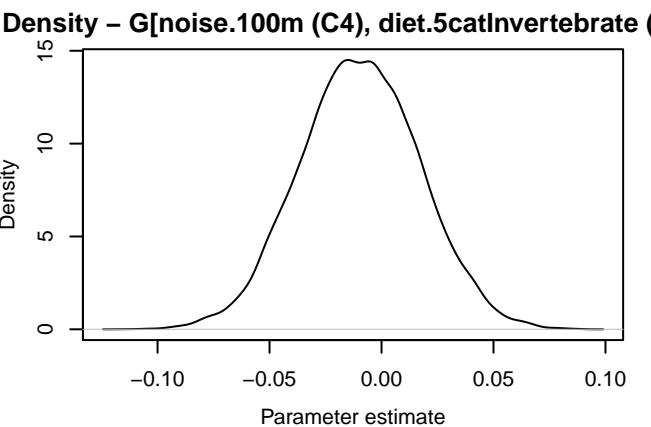
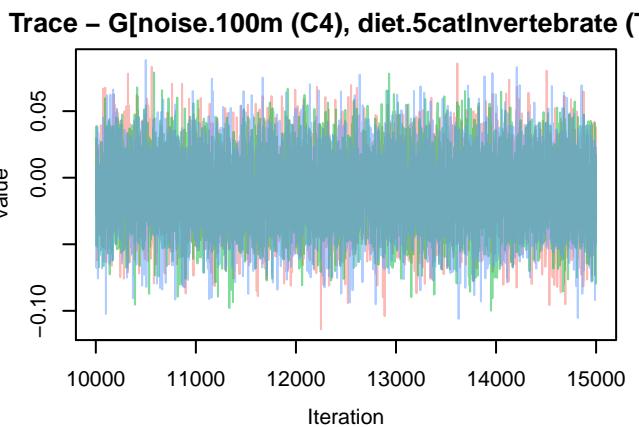


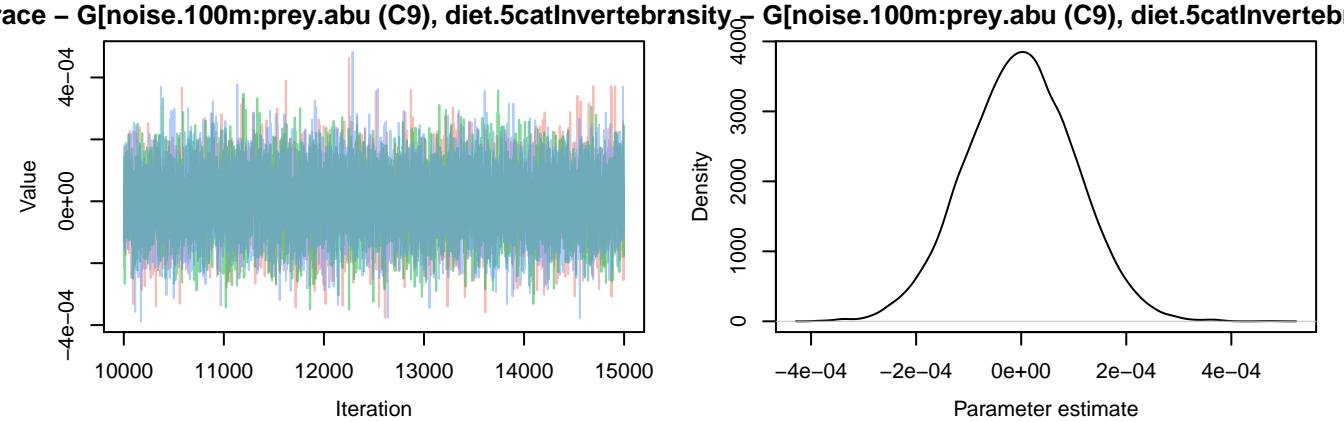
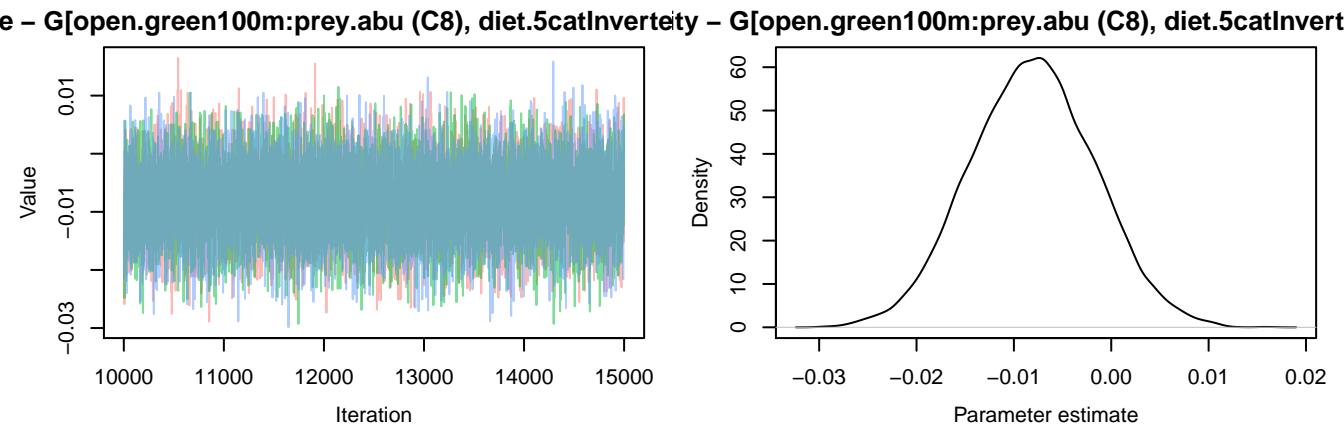
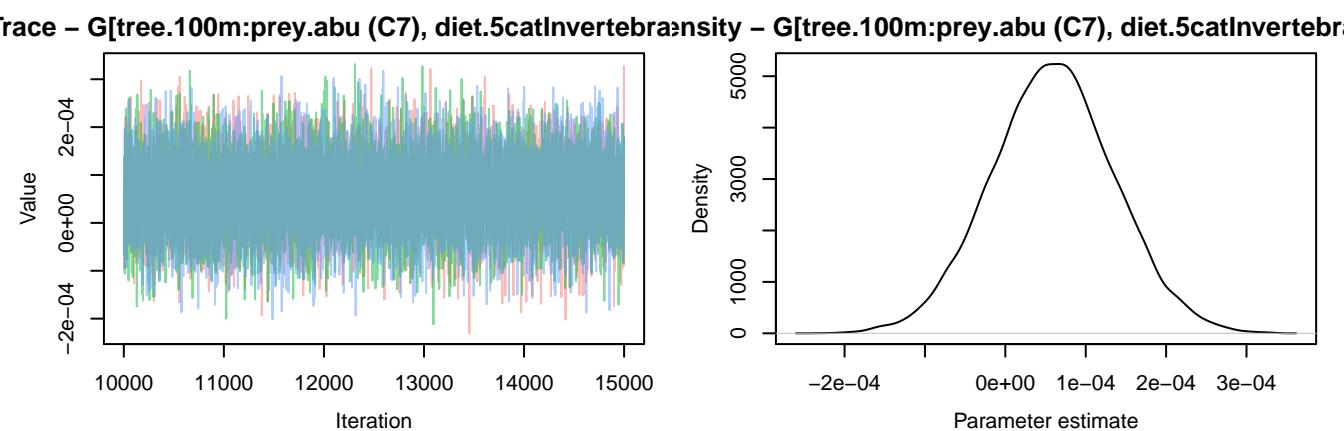
Density – G[tree.100m:prey.abu (C7), migrantMigrant]



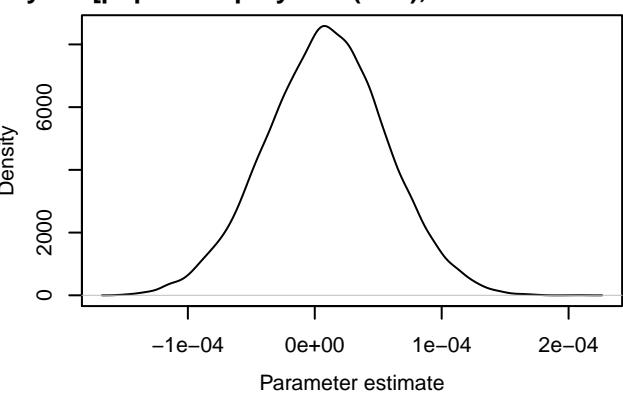
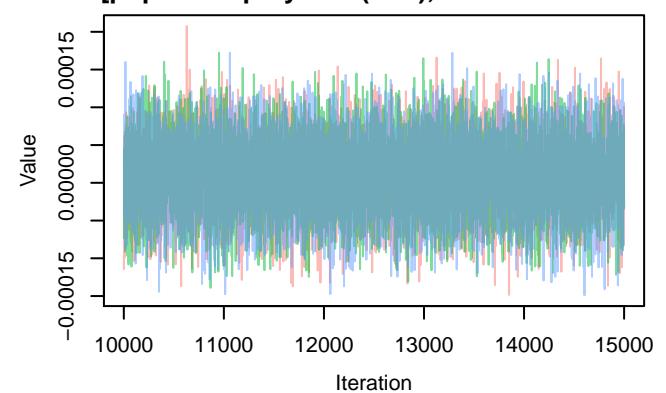




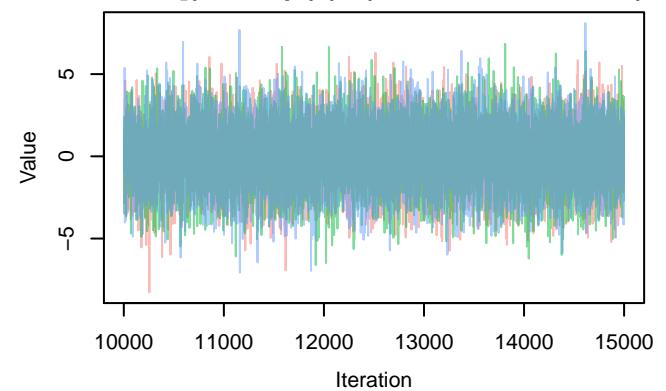




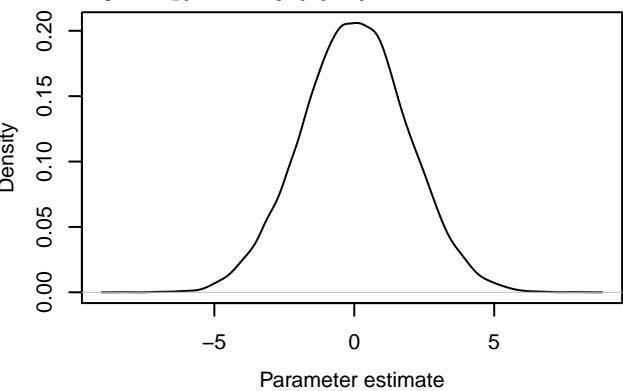
Trace – G[pop.100m:prey.abu (C10), diet.5catInvertebransity – G[pop.100m:prey.abu (C10), diet.5catInvertebr



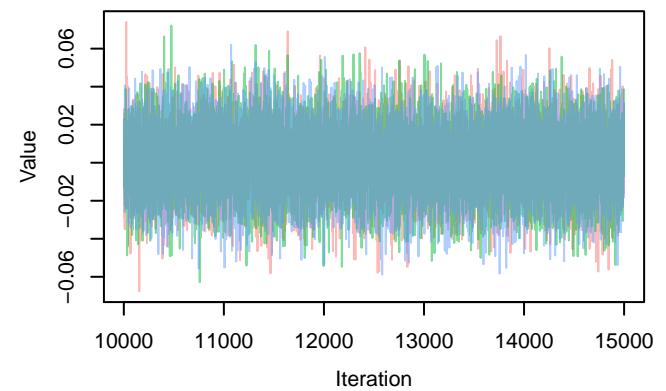
Trace – G[(Intercept) (C1), diet.5catOmnivore (T5)



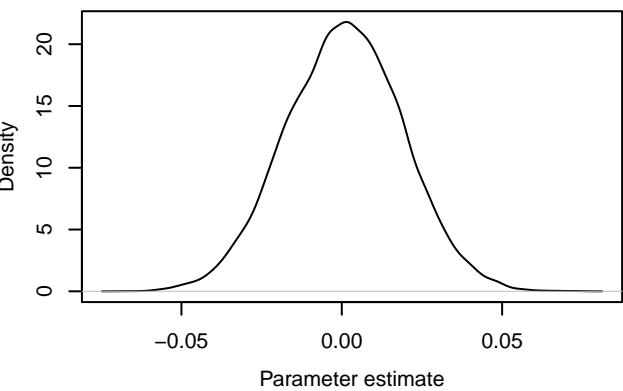
Density – G[(Intercept) (C1), diet.5catOmnivore (T5)

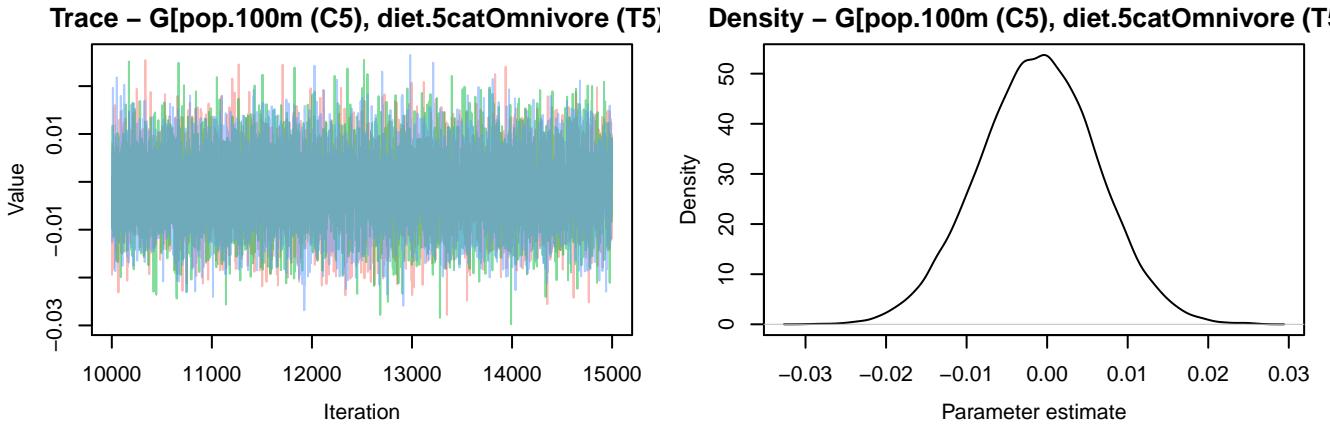
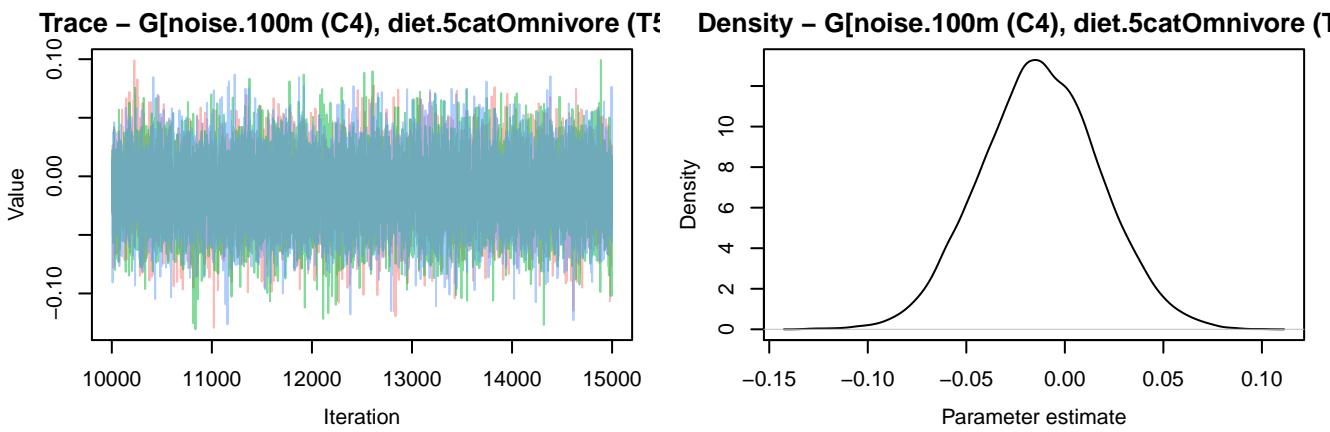
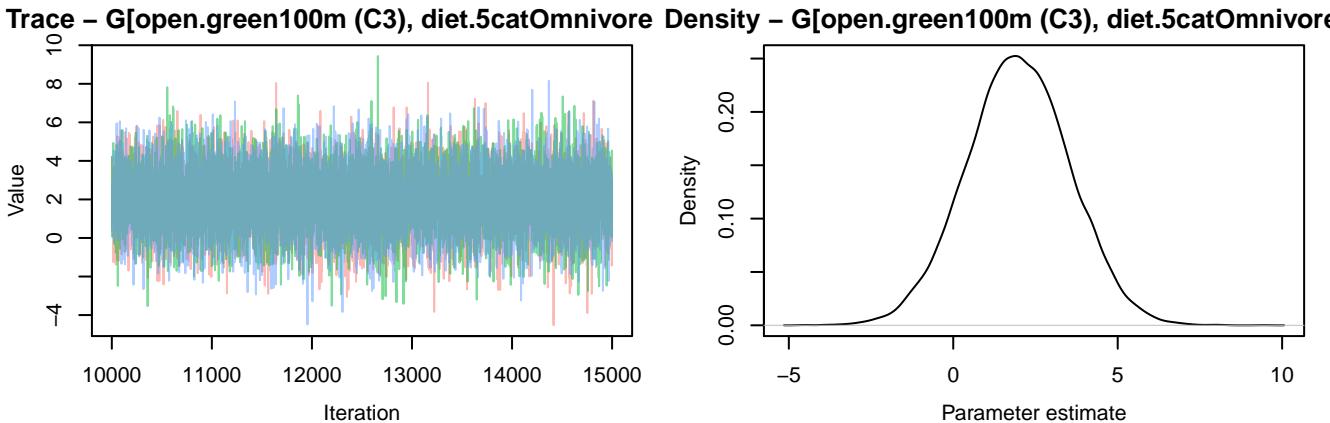


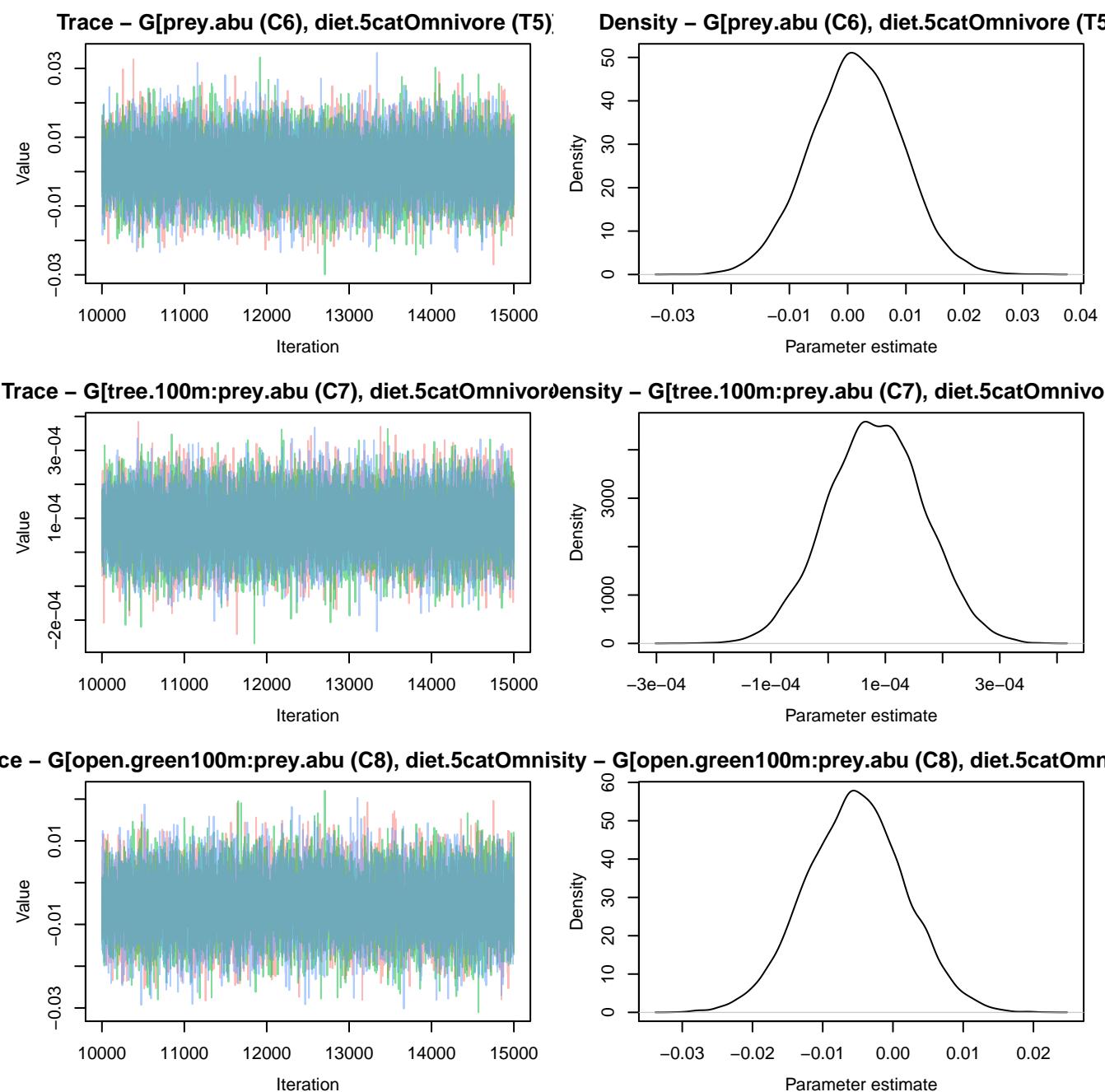
Trace – G[tree.100m (C2), diet.5catOmnivore (T5)

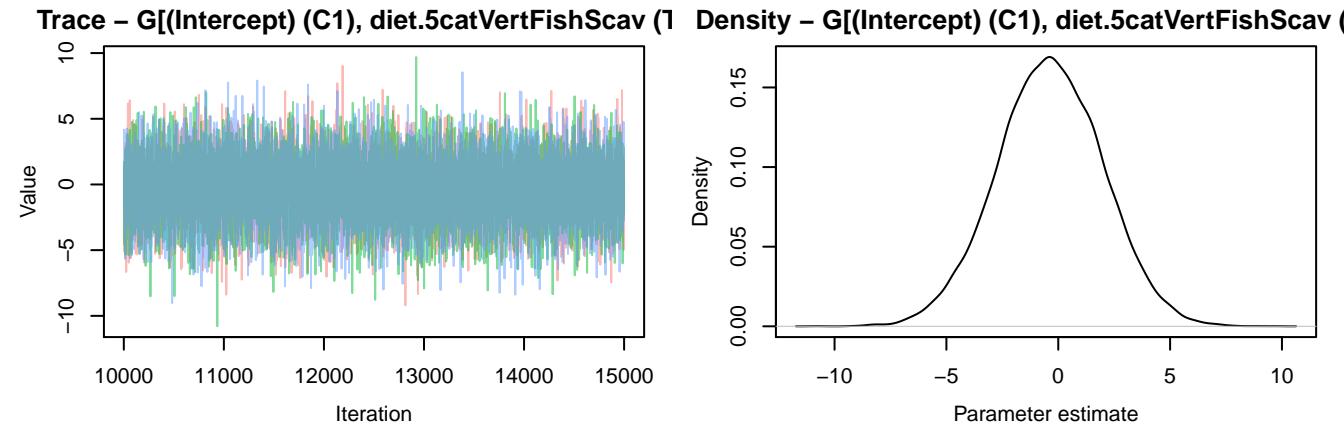
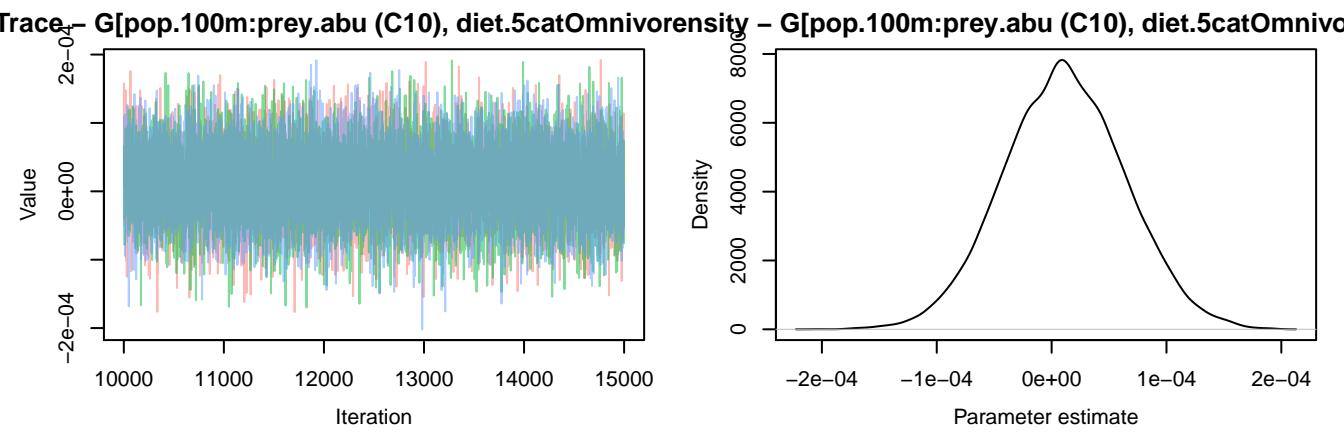
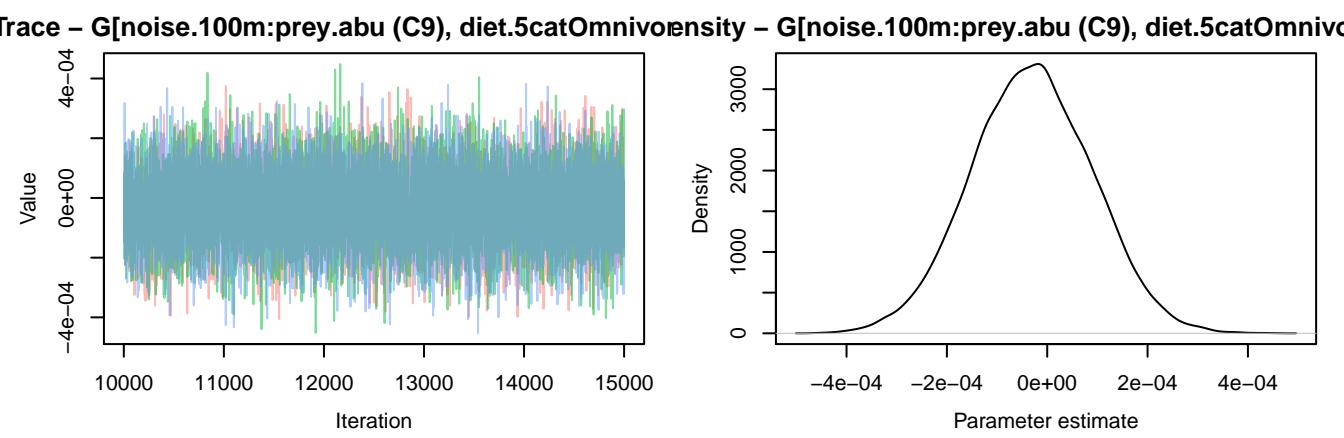


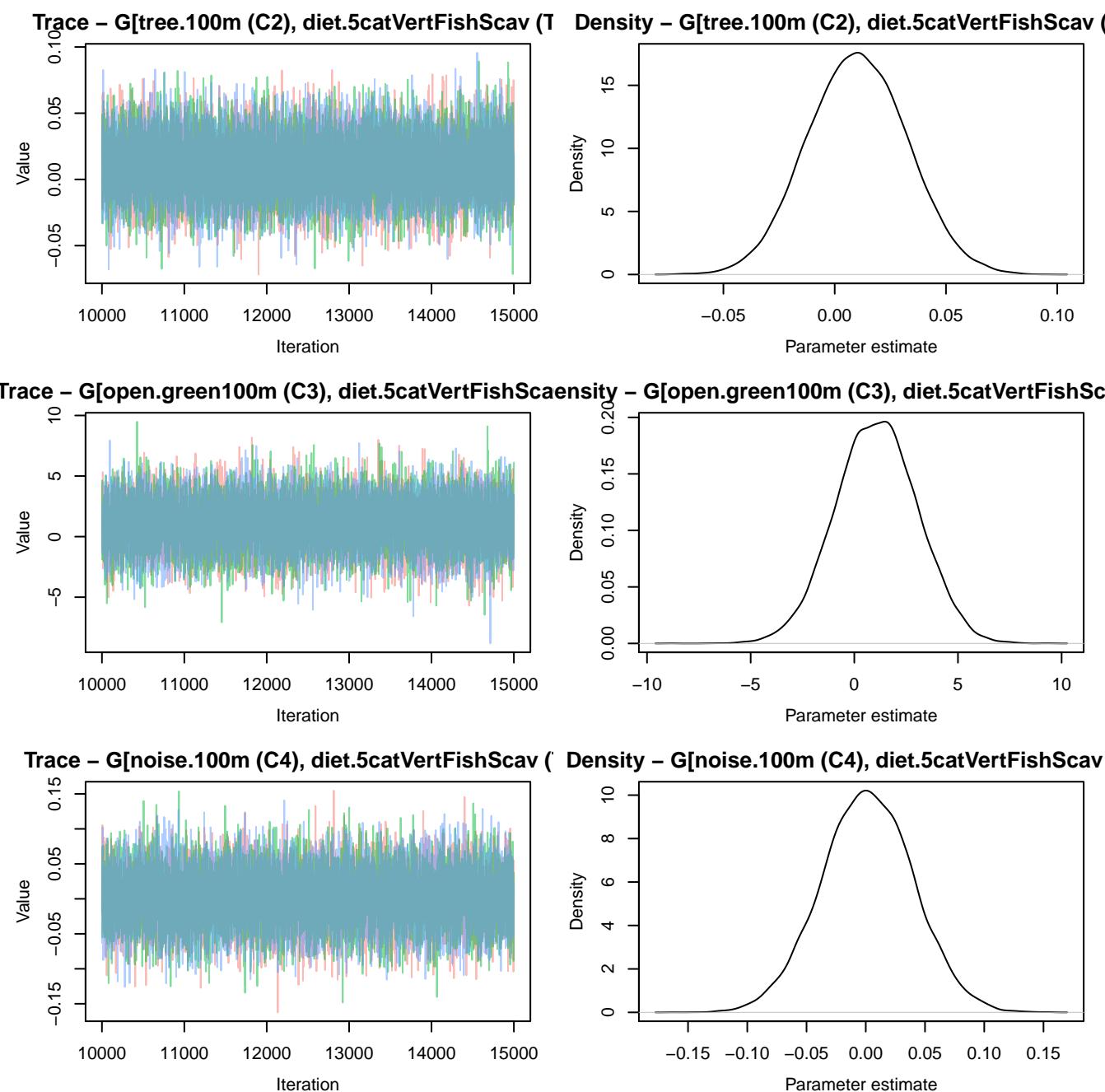
Density – G[tree.100m (C2), diet.5catOmnivore (T5)



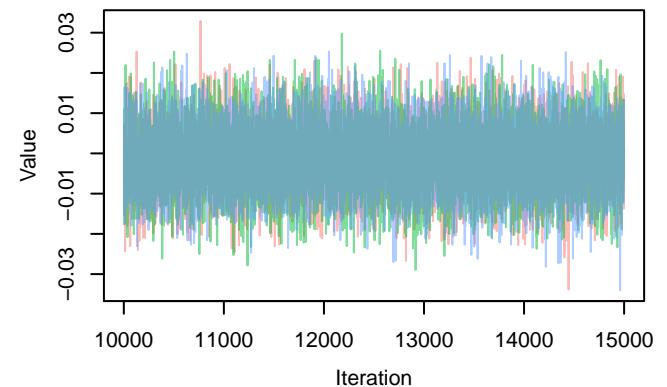




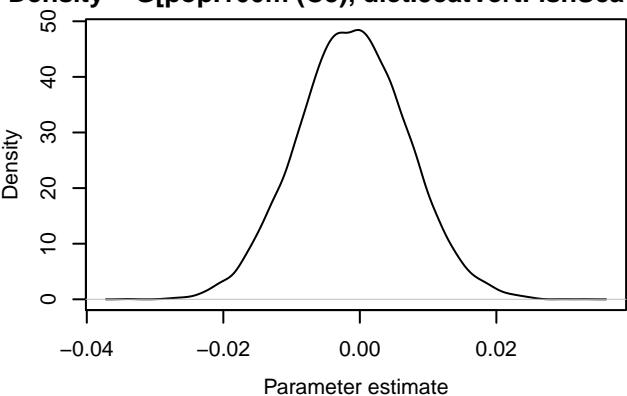




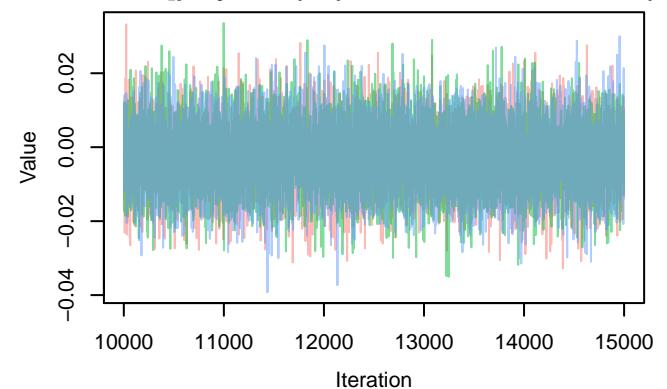
Trace – G[pop.100m (C5), diet.5catVertFishScav (T



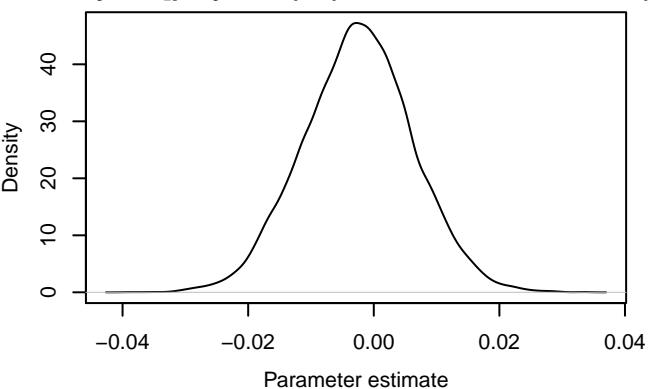
Density – G[pop.100m (C5), diet.5catVertFishScav (T



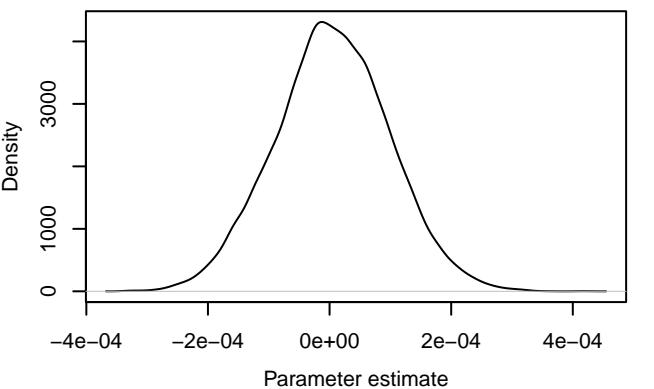
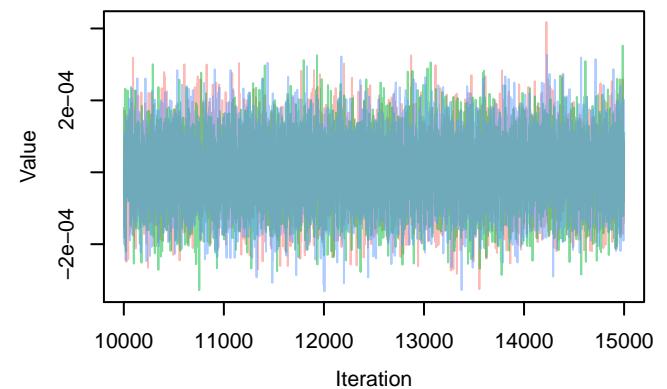
Trace – G[prey.abu (C6), diet.5catVertFishScav (T

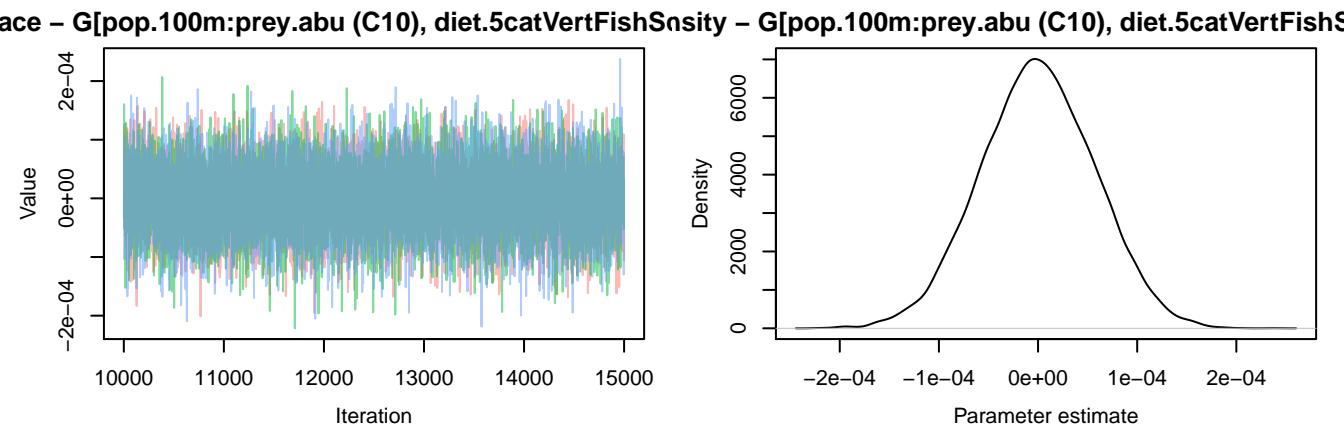
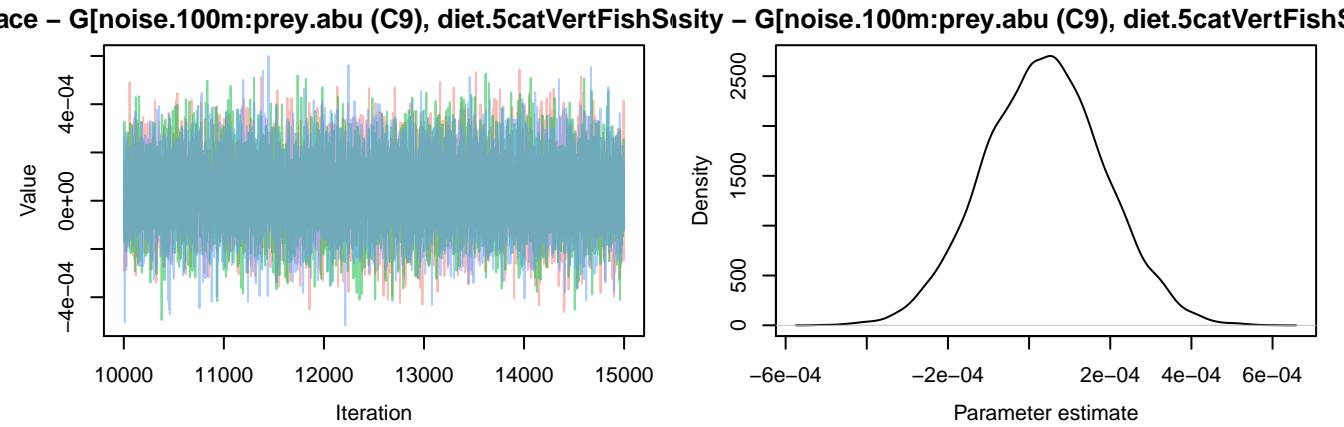
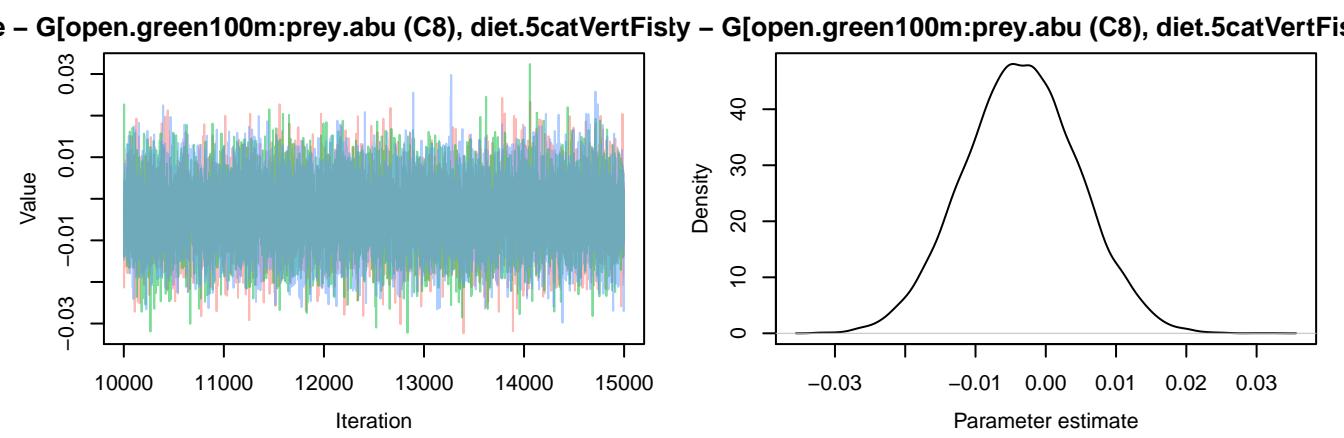


Density – G[prey.abu (C6), diet.5catVertFishScav (T

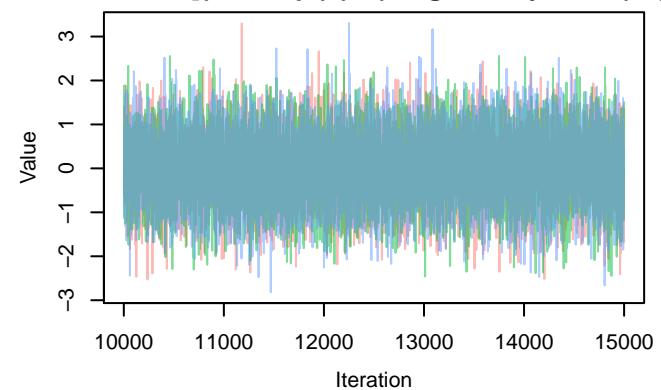


Trace – G[tree.100m:prey.abu (C7), diet.5catVertFishScnsity – G[tree.100m:prey.abu (C7), diet.5catVertFishScnsity

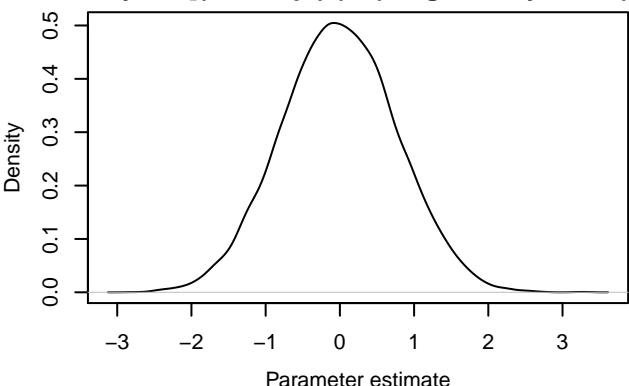




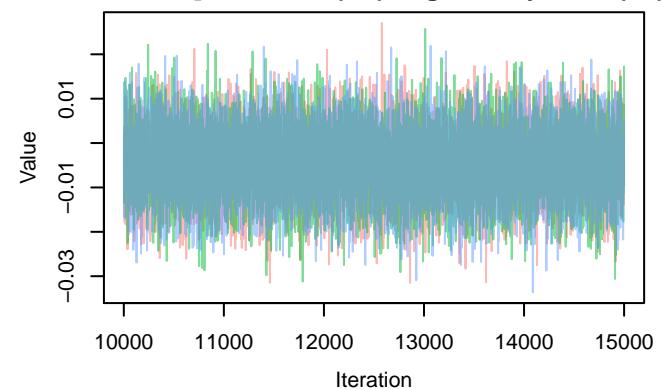
Trace – G[(Intercept) (C1), log10.bodymass (T7)]



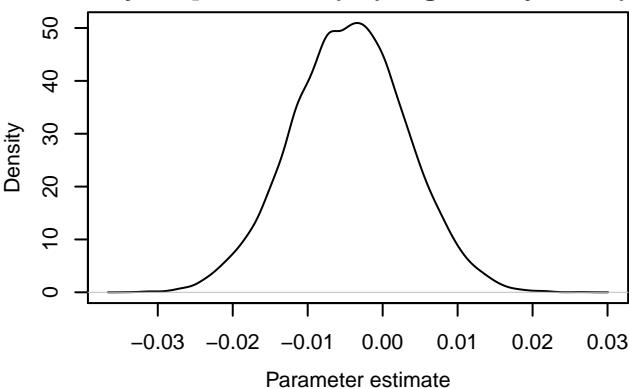
Density – G[(Intercept) (C1), log10.bodymass (T7)]



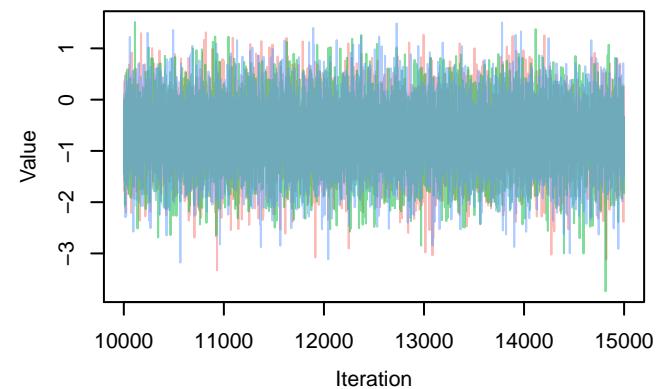
Trace – G[tree.100m (C2), log10.bodymass (T7)]



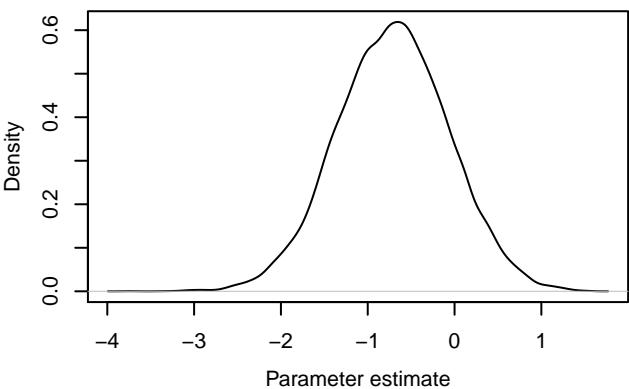
Density – G[tree.100m (C2), log10.bodymass (T7)]



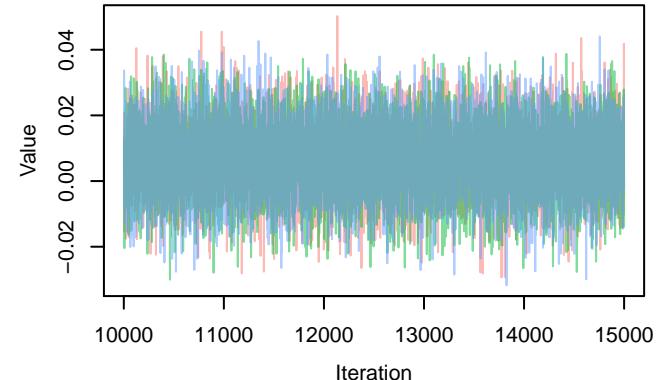
Trace – G[open.green100m (C3), log10.bodymass (T7)]



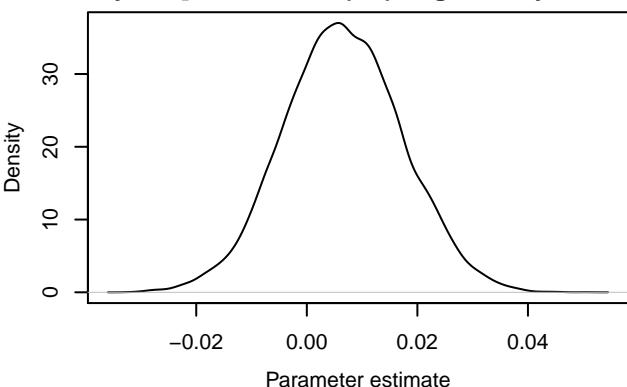
Density – G[open.green100m (C3), log10.bodymass (T7)]



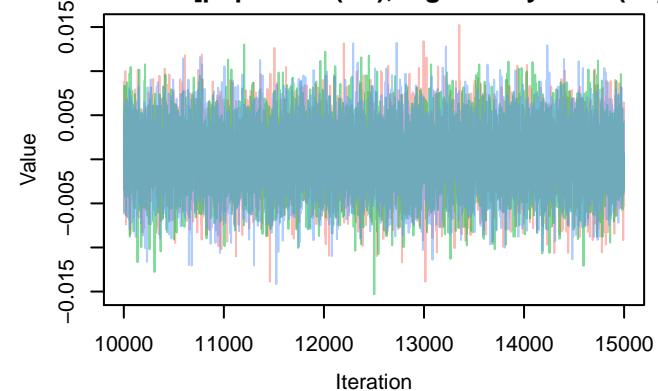
Trace – G[noise.100m (C4), log10.bodymass (T7)]



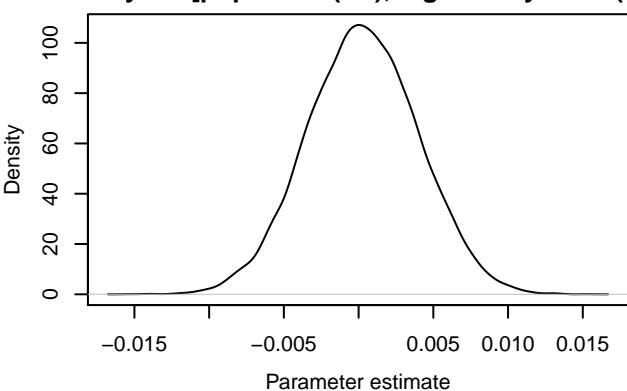
Density – G[noise.100m (C4), log10.bodymass (T7)]



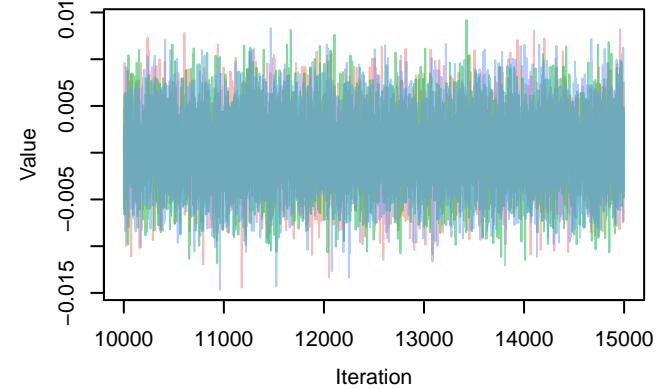
Trace – G[pop.100m (C5), log10.bodymass (T7)]



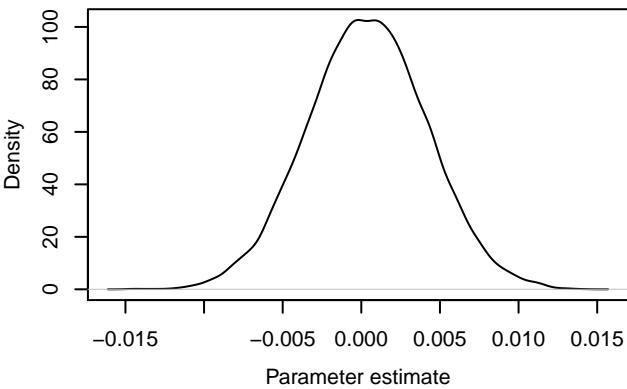
Density – G[pop.100m (C5), log10.bodymass (T7)]



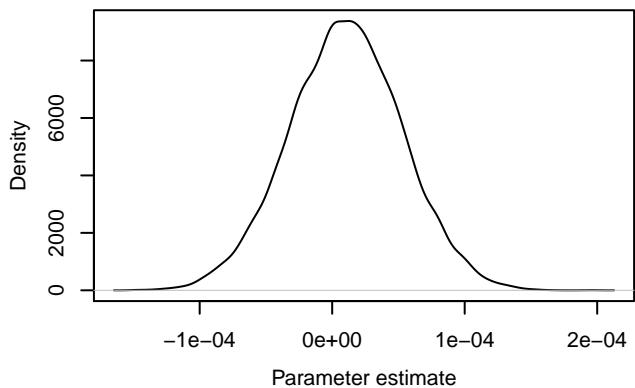
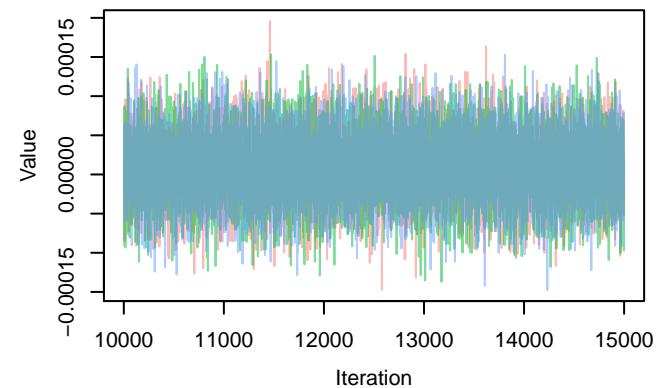
Trace – G[prey.abu (C6), log10.bodymass (T7)]



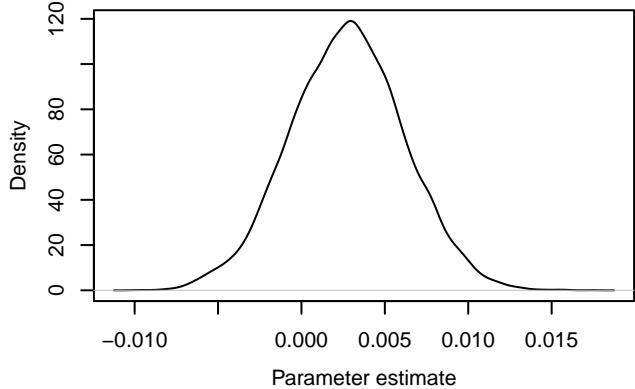
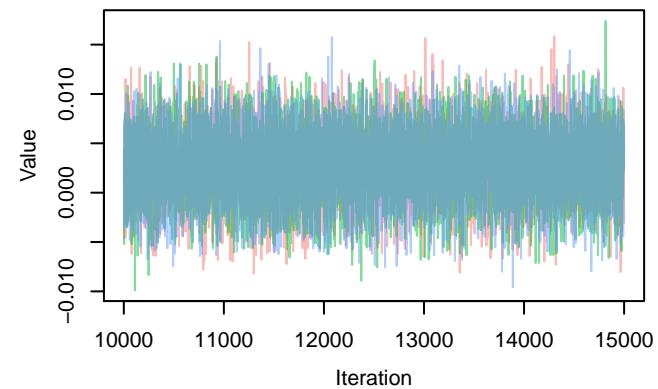
Density – G[prey.abu (C6), log10.bodymass (T7)]



Trace – G[tree.100m:prey.abu (C7), log10.bodymass Density – G[tree.100m:prey.abu (C7), log10.bodymass



Trace – G[open.green100m:prey.abu (C8), log10.bodymass Density – G[open.green100m:prey.abu (C8), log10.bodymass



Trace – G[noise.100m:prey.abu (C9), log10.bodymass Density – G[noise.100m:prey.abu (C9), log10.bodymass

