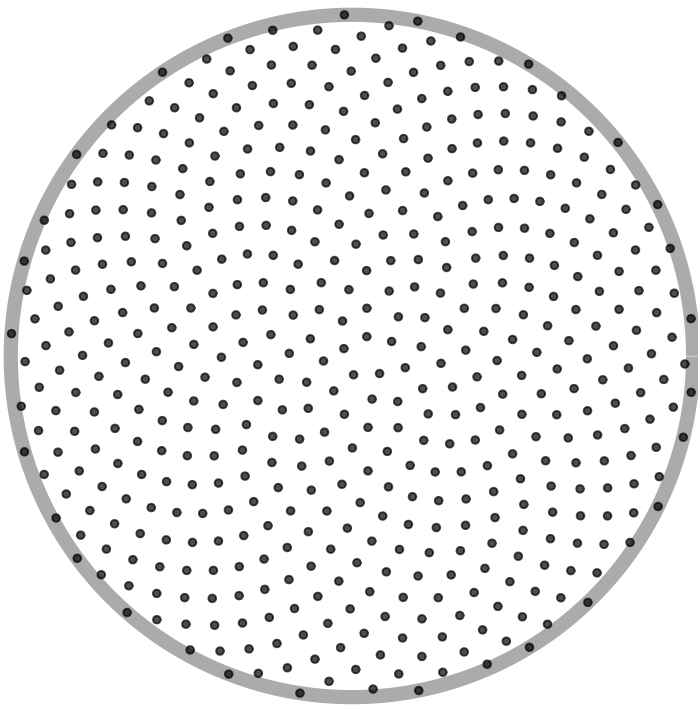


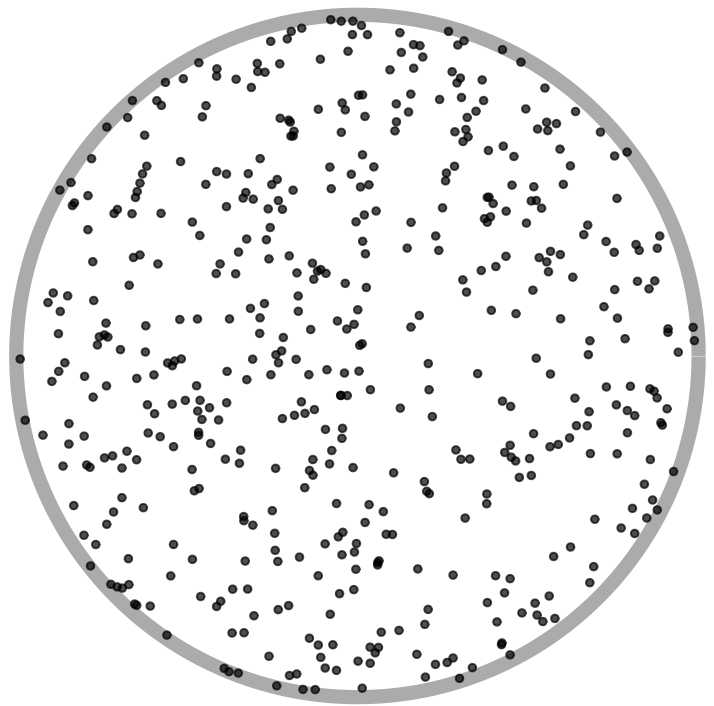
a)

Uniform



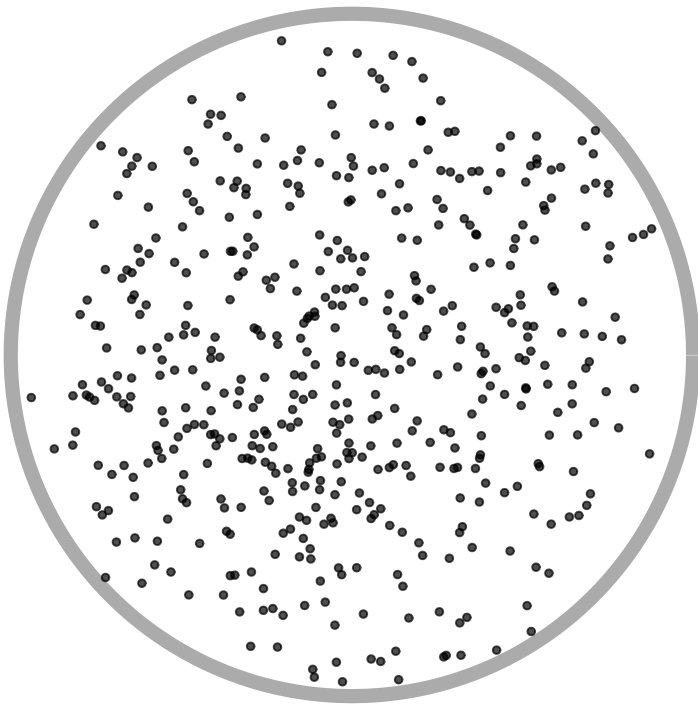
b)

Random



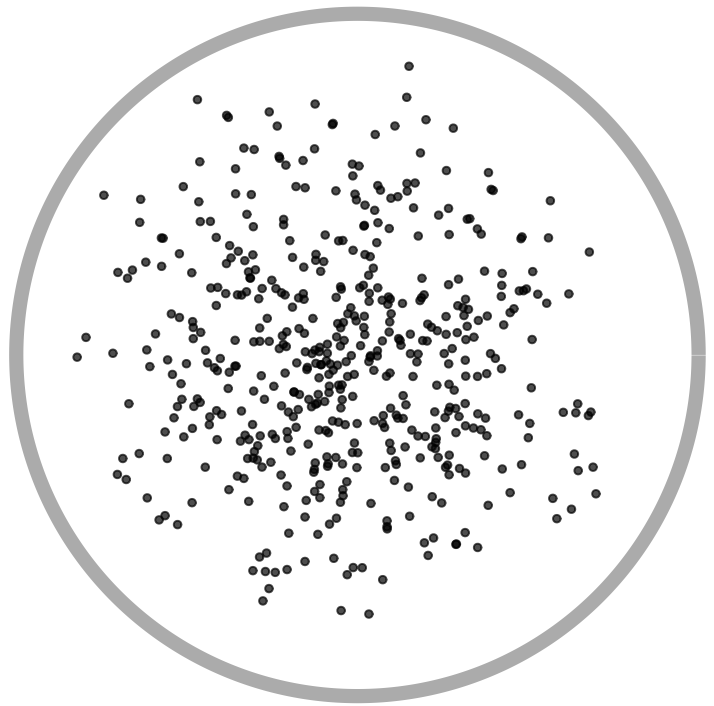
c)

Inner > Outer



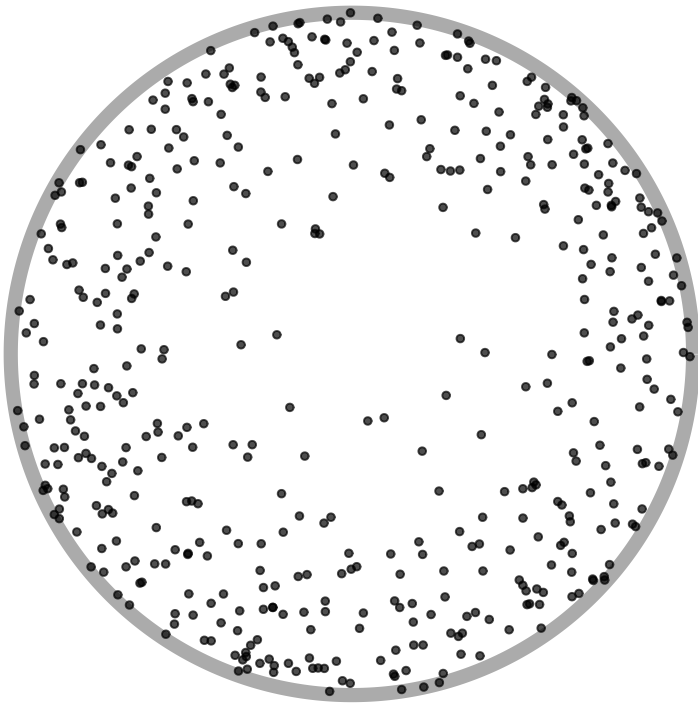
d)

Inner > Outer (skewed)



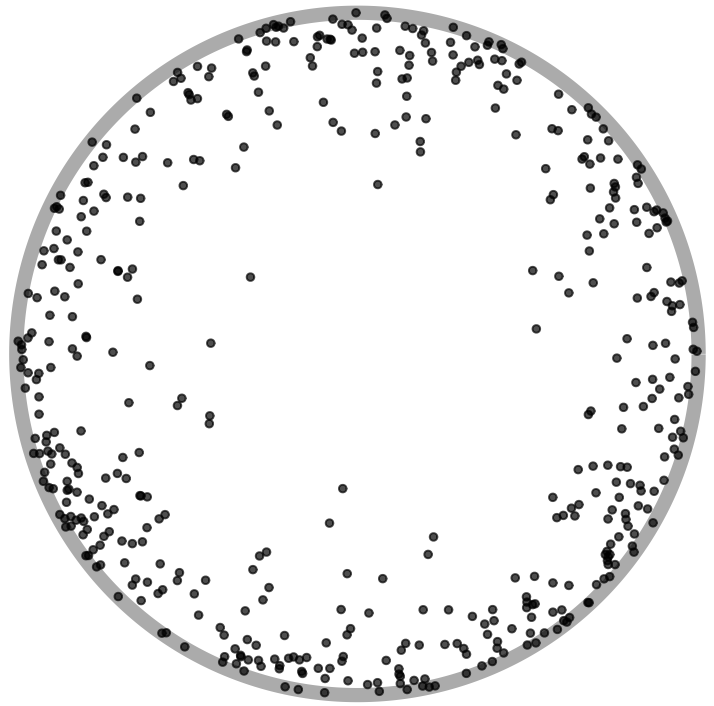
e)

Outer > Inner



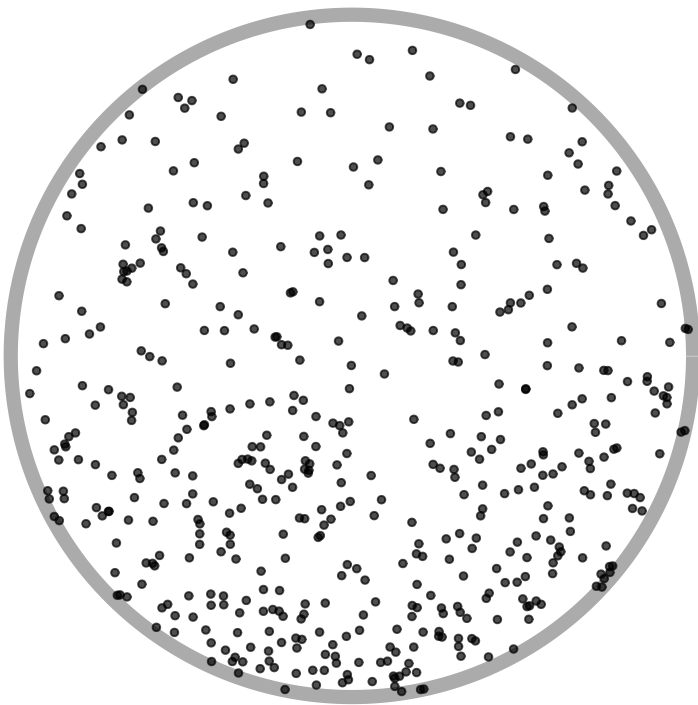
f)

Outer > Inner (skewed)



g)

Bottom > Top



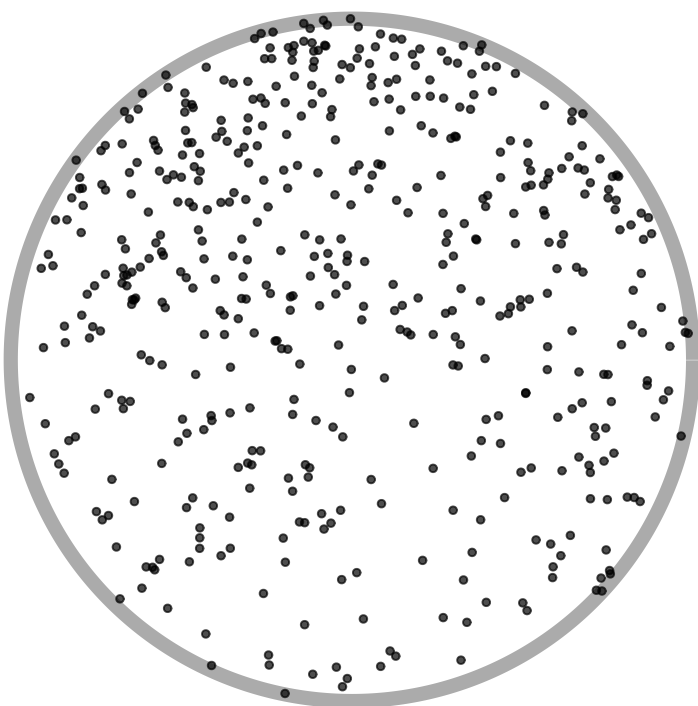
h)

Bottom > Top (skewed)



i)

Top > Bottom



j)

Top > Bottom (skewed)

