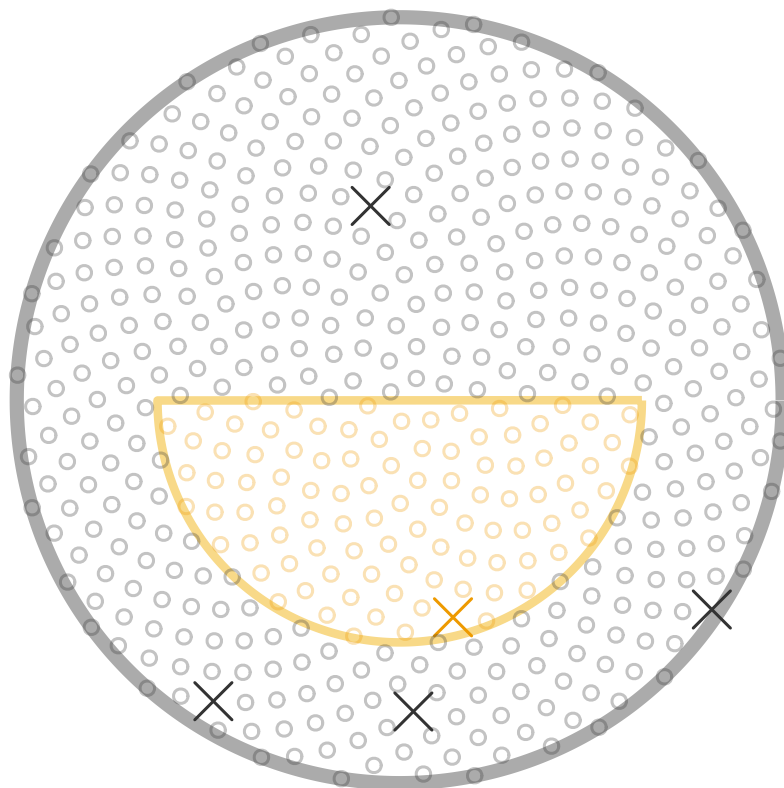
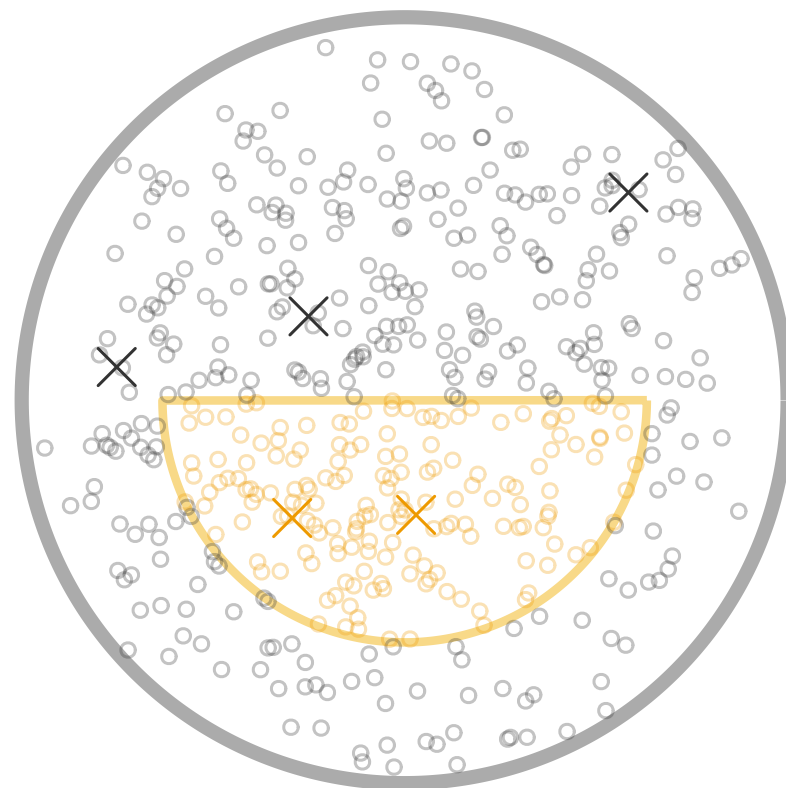


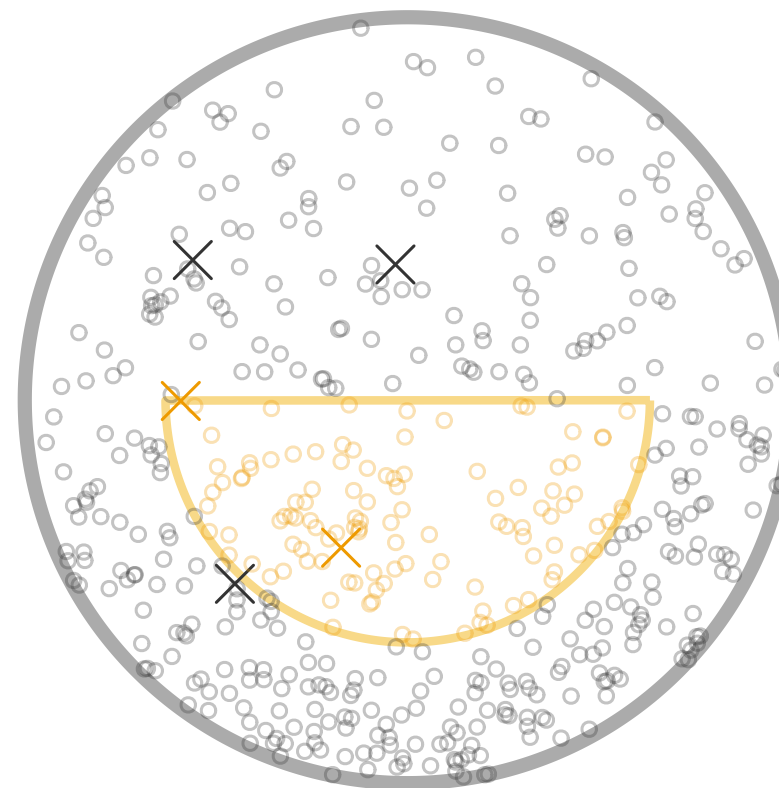
a)

**Uniform**

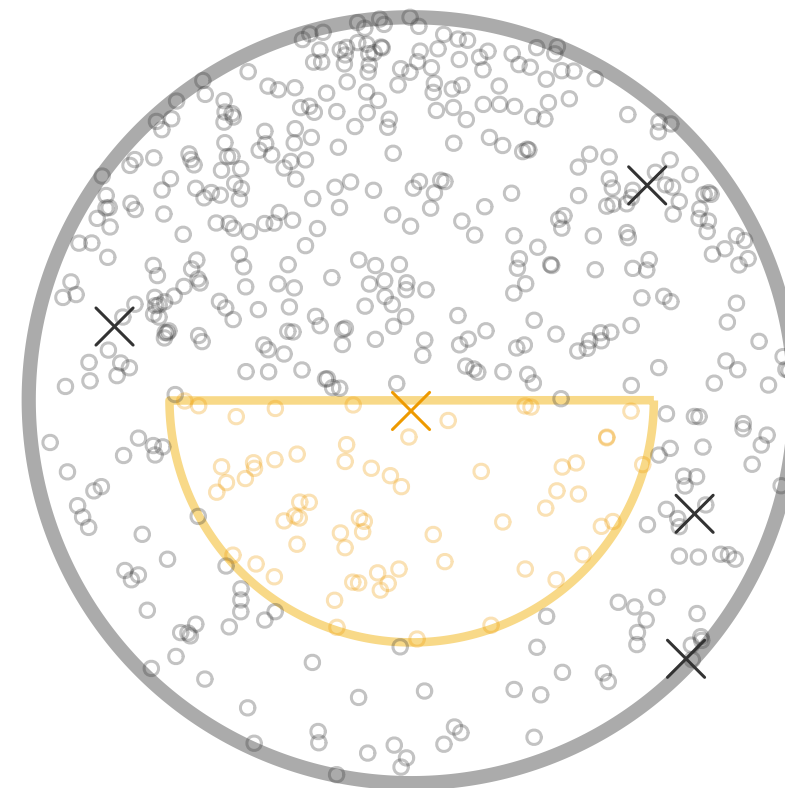
b)

**Inner > Outer**

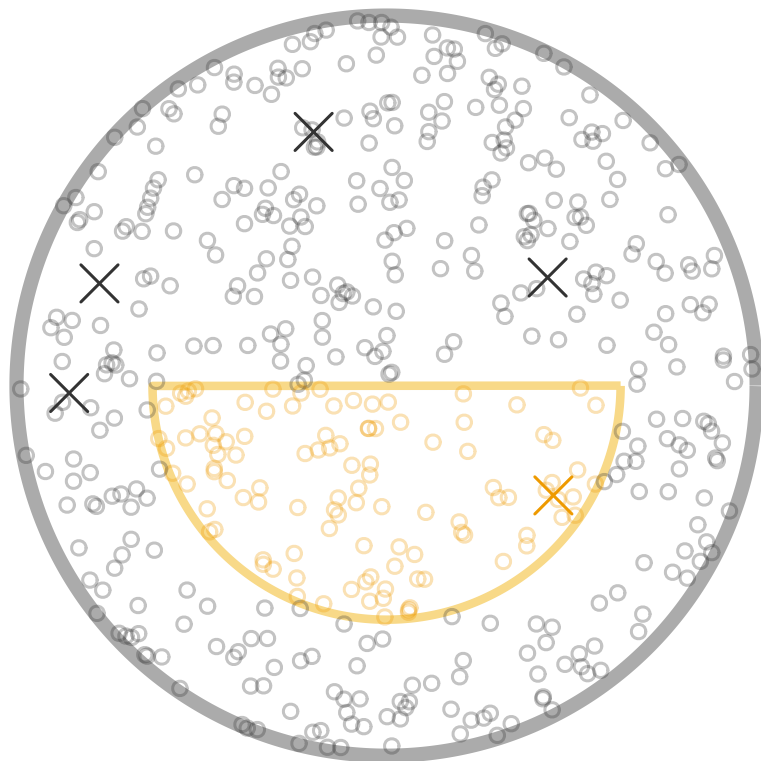
c)

**Bottom > Top**

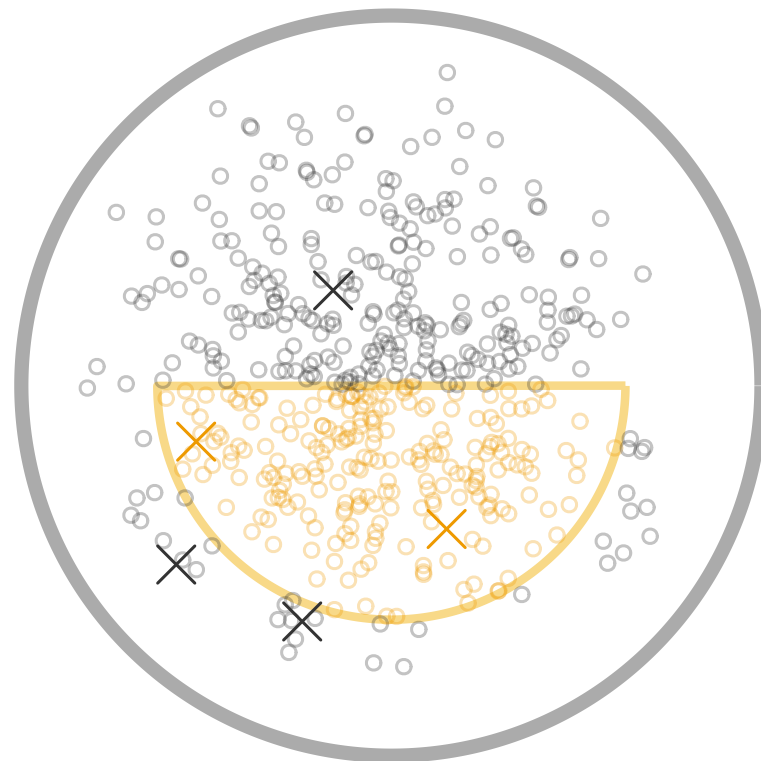
d)

**Top > Bottom**

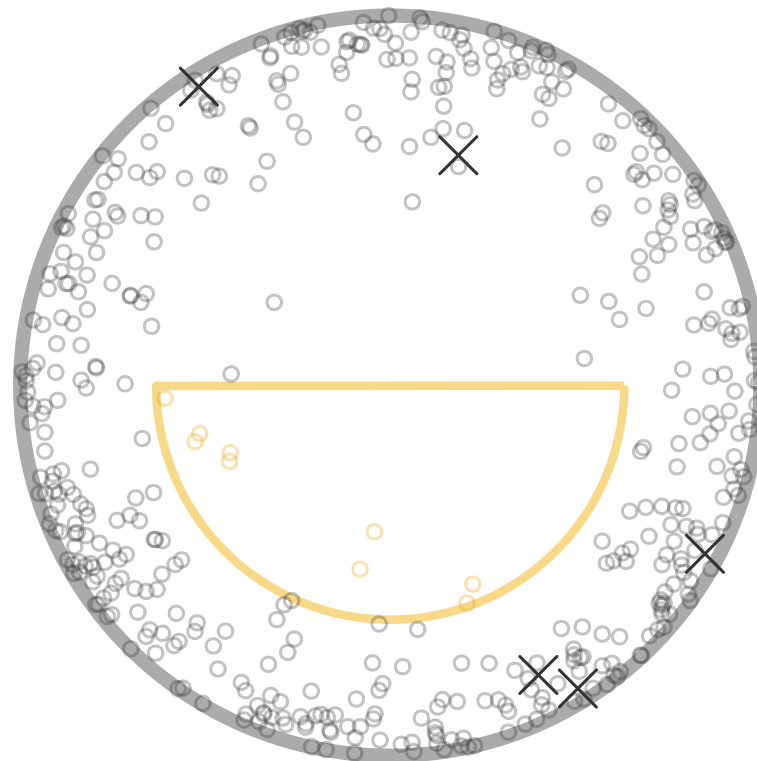
e)

**Random**

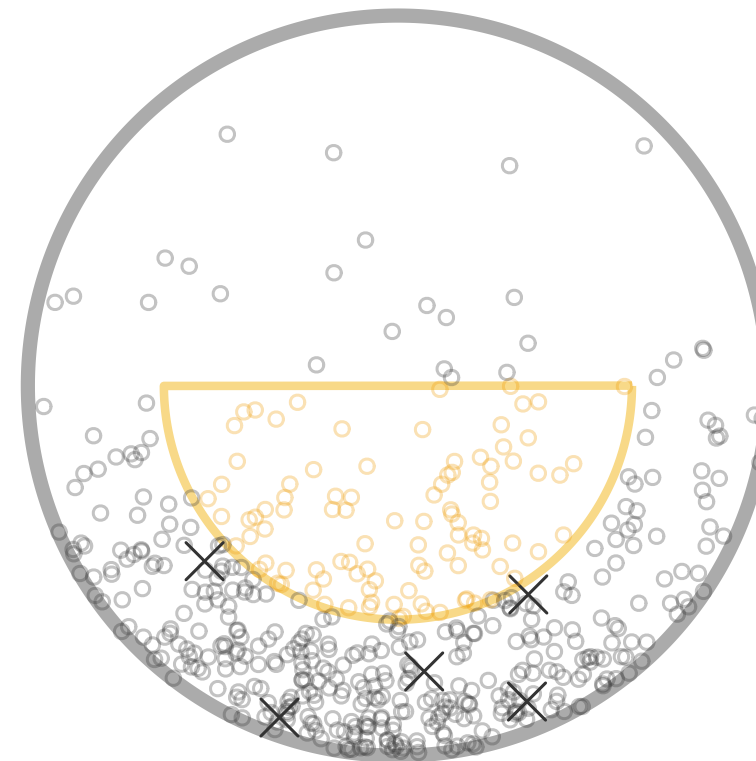
f)

**Inner > Outer (skewed)**

g)

**Outer > Inner (skewed)**

h)

**Bottom > Top (skewed)**

i)

**Top > Bottom (skewed)**