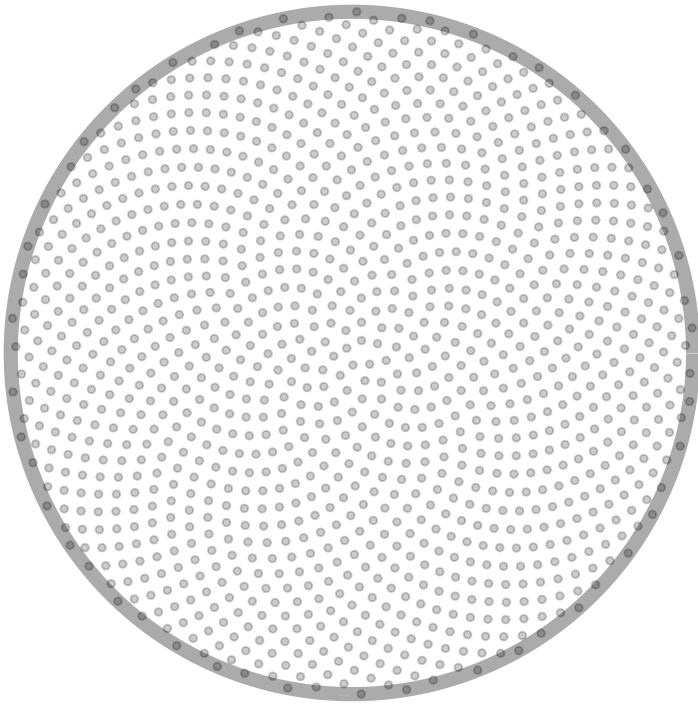


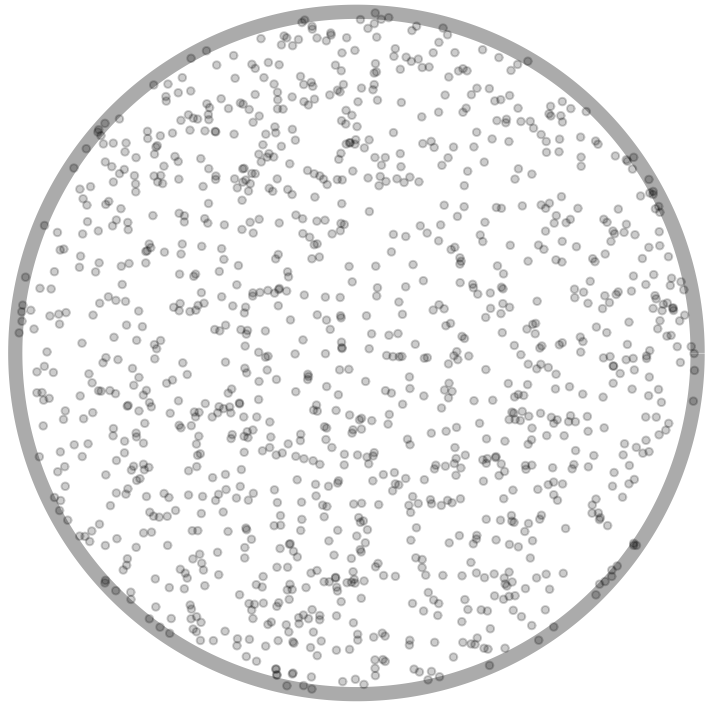
a)

Uniform



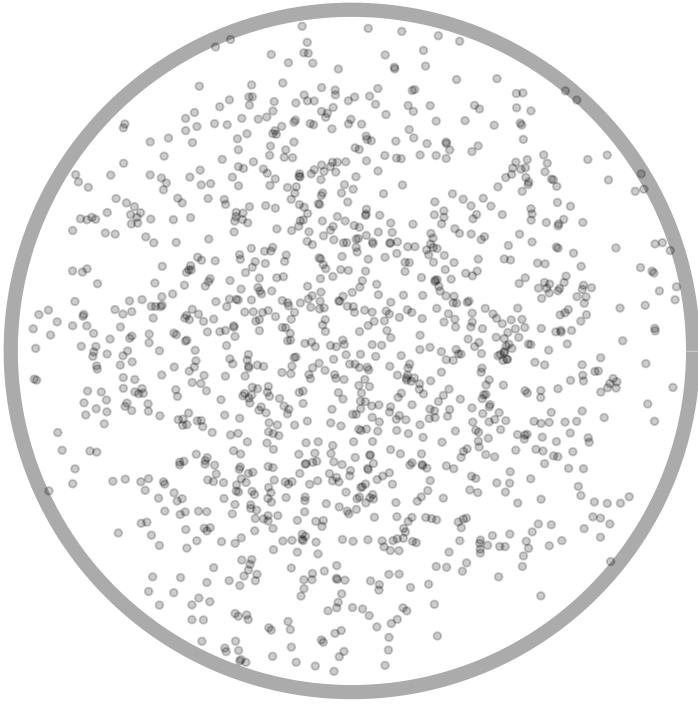
b)

Random



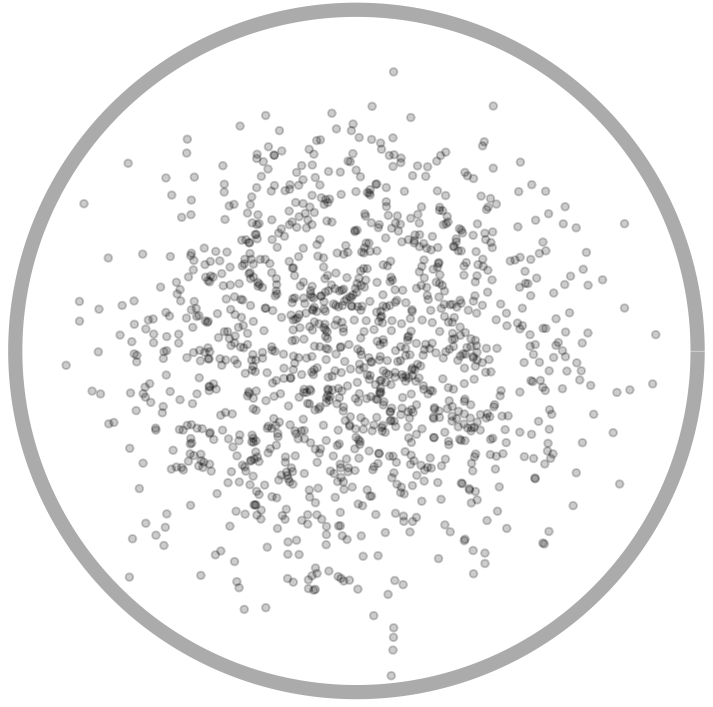
c)

Inner (moderate)



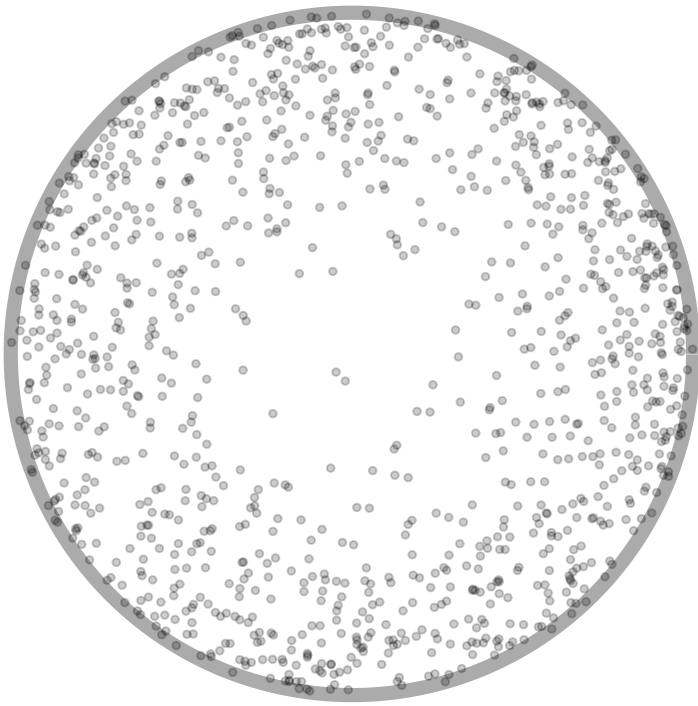
d)

Inner (high)



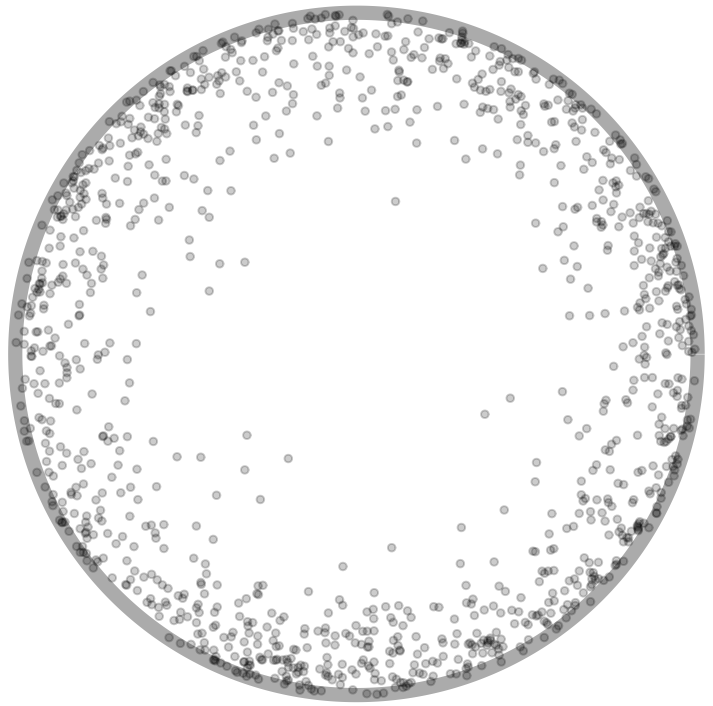
e)

Outer (moderate)



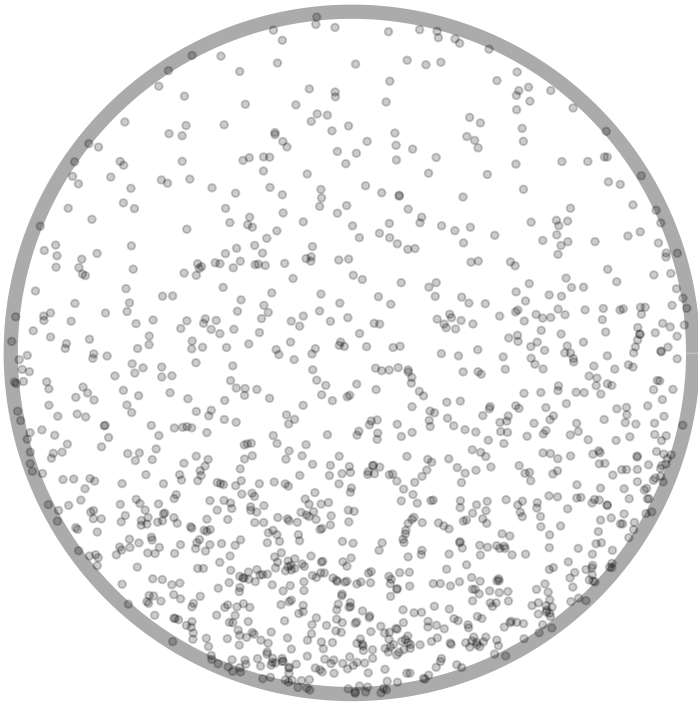
f)

Outer (high)



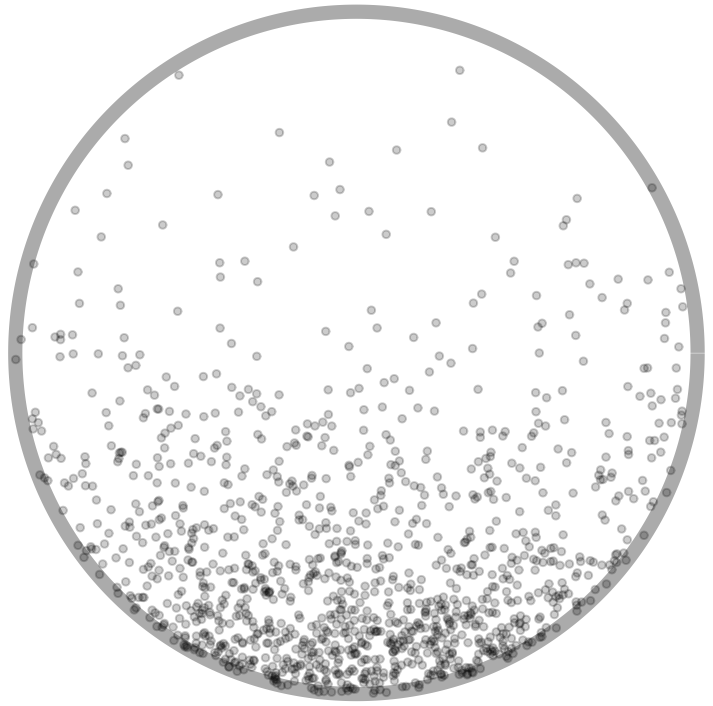
g)

Bottom (moderate)



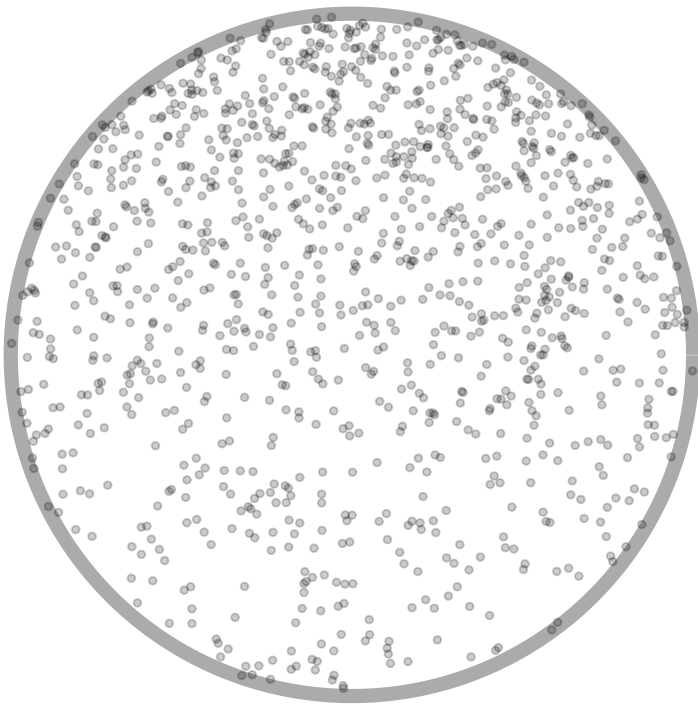
h)

Bottom (high)



i)

Top (moderate)



j)

Top (high)

