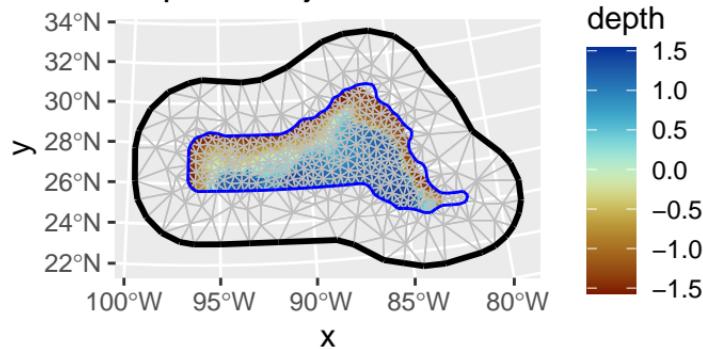


Depth sf object



Depth raster object

