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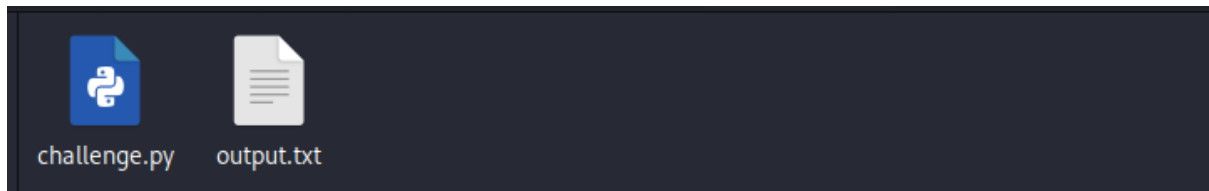
Intro

Challenge description:

CHALLENGE DESCRIPTION

I encrypted a secret message with RSA but I lost the modulus. Can you help me recover it?

Received files:



Viewing output.txt:

```
output.txt x
1 flag: 05c61636499a82088bf4388203a93e67bf046f8c49f62857681ec9aaaa40b4772933e0abc83e938c84ff8e67e5ad85bd6eca167585b0cc03eb1333b1b1462d9d7c25f44e53bc568f0f05219c0147f7dc3bad45dec2f34
2
```

Viewing challenge.py:

```
1 #!/usr/bin/python3
2 from Crypto.Util.number import getPrime, long_to_bytes, inverse
3 flag = open('flag.txt', 'r').read().strip().encode()
4
5 class RSA:
6     def __init__(self):
7         self.p = getPrime(512)
8         self.q = getPrime(512)
9         self.e = 3
10        self.n = self.p * self.q
11        self.d = inverse(self.e, (self.p-1)*(self.q-1))
12
13    def encrypt(self, data: bytes) -> bytes:
14        pt = int(data.hex(), 16)
15        ct = pow(pt, self.e, self.n)
16        return long_to_bytes(ct)
17
18    def decrypt(self, data: bytes) -> bytes:
19        ct = int(data.hex(), 16)
20        pt = pow(ct, self.d, self.n)
21        return long_to_bytes(pt)
22
23    def main():
24        crypto = RSA()
25        print('Flag:', crypto.encrypt(flag).hex())
26
27 if __name__ == '__main__':
28     main()
```

Challenge.py

```
1  #!/usr/bin/python3
2  from Crypto.Util.number import getPrime, long_to_bytes, inverse
3  flag = open('flag.txt', 'r').read().strip().encode()
4
5  class RSA:
6      def __init__(self):
7          self.p = getPrime(512)
8          self.q = getPrime(512)
9          self.e = 3
10         self.n = self.p * self.q
11         self.d = inverse(self.e, (self.p-1)*(self.q-1))
12
13     def encrypt(self, data: bytes) -> bytes:
14         pt = int(data.hex(), 16)
15         ct = pow(pt, self.e, self.n)
16         return long_to_bytes(ct)
17
18     def decrypt(self, data: bytes) -> bytes:
19         ct = int(data.hex(), 16)
20         pt = pow(ct, self.d, self.n)
21         return long_to_bytes(pt)
22
23 def main():
24     crypto = RSA()
25     print ('Flag:', crypto.encrypt(flag).hex())
26
27 if __name__ == '__main__':
28     main()
```

This Python script appears to implement a simple RSA encryption and decryption scheme. Let's break down the script and understand how it works:

- The script imports necessary functions from the `Crypto.Util.number` module, which provides various number-theoretic operations used in cryptography, like generating prime numbers and converting between integers and bytes.
- The flag to be encrypted is read from a file called 'flag.txt' and is stored as bytes.
- The RSA class is defined with the following methods:
 - `__init__`: Initializes the RSA instance by generating two random 512-bit prime numbers (p and q) and calculating the modulus n and private exponent d based on these primes and a fixed public exponent e (set to 3 in this case).
 - `encrypt`: Takes data as bytes, converts it to an integer (pt), then encrypts it using the public key (e, n) by calculating the ciphertext (ct) as $ct = pt^e \bmod n$.
 - `decrypt`: Takes ciphertext data as bytes, converts it to an integer (ct), then decrypts it using the private key (d, n) by calculating the plaintext (pt) as $pt = ct^d \bmod n$.
- The main function creates an instance of the RSA class, encrypts the flag using the `encrypt` method, and prints the encrypted flag in hexadecimal format.
- The `if __name__ == '__main__':` block ensures that the main function is executed only when the script is run directly, not when it's imported as a module.

dec.py

```

1 import gmpy2
2 from Crypto.Util.number import long_to_bytes
3
4 # Encrypted flag in numeric format
5 encrypted_flag = int('05c61636499a82088bf4388203a93e67bf046f8c49f62857681ec9aaaa40b4772933e0abc83e938c84ff8e67e5ad85bd6eca167585b0cc03eb1333b1b1462d9d7c25f44e53bc')
6
7 # Calculate the cube root using gmpy2
8 cube_root = gmpy2.iroot(encrypted_flag, 3)
9
10 if cube_root[1]:
11     decrypted_flag = long_to_bytes(int(cube_root[0]))
12     flag_str = decrypted_flag.decode('utf-8')
13     if flag_str.startswith('HTB(') and flag_str.endswith(')'):
14         print("Decrypted Flag:", flag_str)
15     else:
16         print("Decryption failed: Incorrect flag syntax.")
17 else:
18     print("Decryption failed: Cube root is not an exact integer.")

```

We import the necessary libraries:

gmpy2: A library for arbitrary-precision arithmetic and number-theoretic functions.

Crypto.Util.number: A module from the PyCryptodome library that provides utility functions for number conversions.

We define the encrypted flag in numeric format:

- The encrypted flag is provided as a long integer in hexadecimal format.
- We convert the hexadecimal string to an integer using the `int()` function with base 16.
- We calculate the cube root using `gmpy2.iroot()`:

The `gmpy2.iroot()` function calculates the integer part of the *n*th root of an integer.

Here, we calculate the cube root (3rd root) of the encrypted flag using `gmpy2.iroot(encrypted_flag, 3)`.

We check if the cube root calculation was successful:

- The `gmpy2.iroot()` function returns a tuple where the first element is the integer part of the root, and the second element indicates whether the root was exact.
- If the second element of the tuple is `True`, it means the cube root was exact and the decryption process can proceed.
- If the cube root was exact, we decrypt the flag and check its syntax:

We use the `long to bytes()` function from `Crypto.Util.number` to convert the decrypted integer back to bytes.

We then decode the bytes as UTF-8 to get a string representation of the flag.

We check if the decrypted flag starts with the expected prefix "HTB{" and ends with the expected suffix "}".

If the syntax is correct, we print the decrypted flag; otherwise, we print a failure message.

If the cube root was not exact, we print a failure message indicating that the decryption failed.

```
(kali㉿kali)-[~/.../HTB/Challenges/Lost_Modulus/Lost_Modulus]
└─$ python3 dec.py
Decrypted Flag: HTB{m0dulus_1s_4}
```