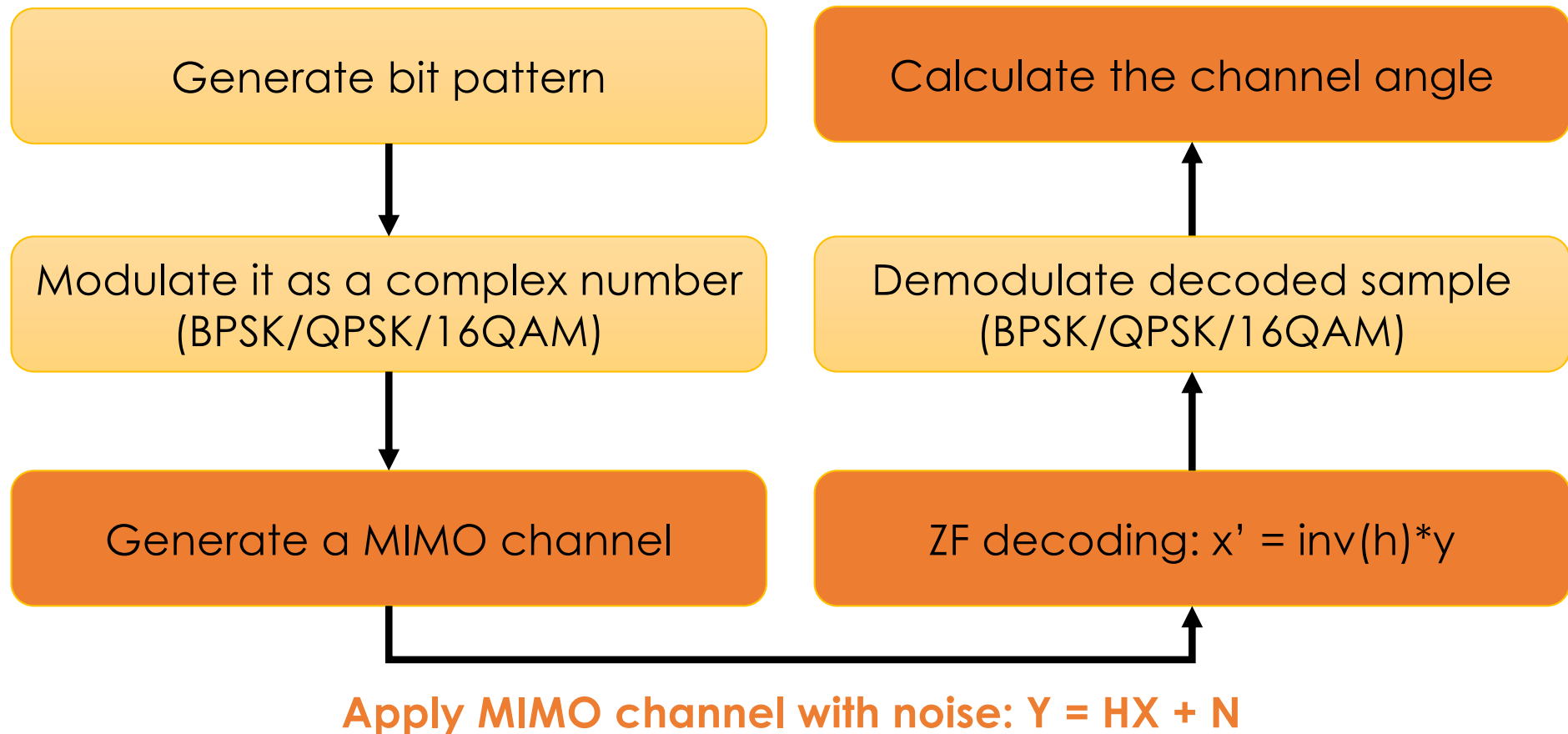


Network Systems Capstone @CS.NYCU

Lab7: MIMO ZF Equalization

Example of Wireless Transmission

pre_lab7_mod.m



Example Code

1. Generate a sequence of data bits
2. Modulate the bits into BPSK samples
3. Generate 2x2 MIMO channel
4. Analyze channel correlation
5. Simulate the reception over the channel with AWGN
 - $Y = HX + N$
6. ZF decoding
 - $X' = \text{inv}(H)Y$
7. SNR and BER calculation
8. Analyze SNR and compare them based on the channel correlation

Example Code

- Search “**MIMO**” to check what have been modified in the example code for MIMO transmissions
- Search “**TODO**” to check what you should modify

Snapshot of Example Code

- lab7-mimo(): Channel generation

```
% repeat 5 times
for round = 1:5

    %% MIMO channel: h dimension: NumStream x NumStream
    h = (randn(NumStream, NumStream) + randn(NumStream, NumStream) * i);
    h = h ./ abs(h);

    % TOD01-channel correlation: cos(theta) = real(dot(h1,h2)) / (norm(h1)*norm(h2))
    % update theta
    theta = 0;
    % TOD02-noise amplification: |H_{i,:}|^2
    % update amp
    w = inv(h);
    amp(1,round) = 0;
    amp(2,round) = 0;
```

Snapshot of Example Code

- lab7-mimo(): Modulation

```
for mod_order = MODORDER

%% modulation
if (mod_order == 1)
    % BPSK
    [ans ix] = ismember(tx_data', BPSKBit, 'rows');
    s = BPSK(ix).';
elseif (mod_order == 2)
    % QPSK
    tx_data_reshape = reshape(tx_data, length(tx_data)/mod_order, mod_order);
    [ans ix] = ismember(tx_data_reshape, QPSKBit, 'rows');
    s = QPSK(ix);
else
    % QAM
    tx_data_reshape = reshape(tx_data, length(tx_data)/mod_order, mod_order);
    [ans ix] = ismember(tx_data_reshape, QAMBit, 'rows');
    s = QAM(ix);
end

% MIMO: reshape to NumStream streams
x = reshape(s, NumStream, length(s)/NumStream);
```

Snapshot of Example Code

- lab7-mimo(): Transmission and ZF decoding

```
for d=1:length(dist)
```

```
    %% transmission with noise
```

```
    % TOD03: generate received signals
```

```
    % update  $Y = HX + N$ 
```

```
    y = 1;
```

```
    %% ZF equalization
```

```
    % TOD04: update  $x_{\text{est}} = H^{-1}Y$ ,  $s_{\text{est}} = \text{reshape}(x_{\text{est}})$ 
```

```
    s_est = 1;
```

```
    %% demodulation
```

```
    % TOD0: paste your demodulation code here
```

```
    % TOD0: paste your code for calculating BER here
```

```
    SNR(round,d,mod_order)=Pr(d)/Pn;
```

```
    SNRdB(round,d,mod_order)=10*log10(SNR(round,d,mod_order))
```

```
    BER_simulated(round,d,mod_order)=0
```

```
    SNRdB_simulated(round,d,mod_order)=0
```

Snapshot of Example Code

- lab7-mimo(): Plot figures

SNR

```
bar(dist, SNRdB_simulated(:, :, 1));  
plot(dist, SNRdB(1, :, 1), 'bx-', 'Linewidth', 1.5)
```

angle

```
bar(1:5, theta);  
hold off;  
title('channel angle');  
xlabel('Iteration index');  
ylabel('angle [degree]');
```

amp

```
bar(1:5, amp);  
hold off;  
title('Amplification');  
xlabel('Iteration index');  
ylabel('noise amplification');
```

BER

```
plot(dist, mean(BER_simulated(:, :, 1), 1), 'bo-', 'linewidth', 2.0);  
plot(dist, mean(BER_simulated(:, :, 2), 1), 'rv--', 'linewidth', 2.0);  
plot(dist, mean(BER_simulated(:, :, 4), 1), 'mx-.', 'linewidth', 2.0);
```


TODO – Pre-Lab7-mod

Input and Output

- Input
 - Link distances: 100m ~ 400m
 - Tx Power: 10dBm
 - Noise Power: -85dBm
- Output
 - SNR, BER
 - Plot the figures
 - BER bar graph (x-axis: distances, y-axis: BER)
 - Channel angle bar graph
 - Power of $\text{inv}(H)$ bar graph
 - SNR bar graph (x-axis: distances, y-axis: SNR)

TODO

Given a link distance and 1,000 random samples

1. Calculate the path loss and drive the receiving power
2. Modulate the bit stream `tx_data` to `x` using BPSK/QPSK/16QAM
3. [TODO1] Calculate channel correlation (15%)
4. [TODO2] Calculate noise amplification (15%)
5. [TODO3] Calculate the received MIMO sample `y` (15%)
6. [TODO4] Decode the received sample `x'` using ZF (15%)
7. Demodulate `x'` back to `rx_data`
8. [TODO5] Plot figures and analyze based on channel correlation in the report (40%)

How to Calculate Channel Angle?

$$\cos(\theta) = \frac{|real(\vec{h}_1^* \cdot \vec{h}_2)|}{||\vec{h}_1|| ||\vec{h}_2||}$$

$$\theta = \arccos(\cos(\theta)) / \pi * 180$$

Angle should be in between 0-90 degrees
Map 90-180 degrees to 0-180 degrees

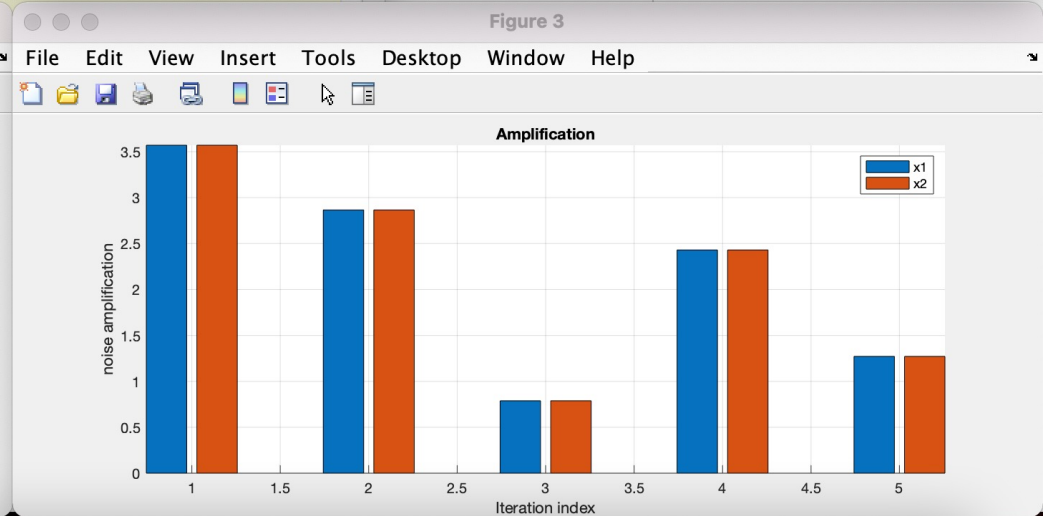
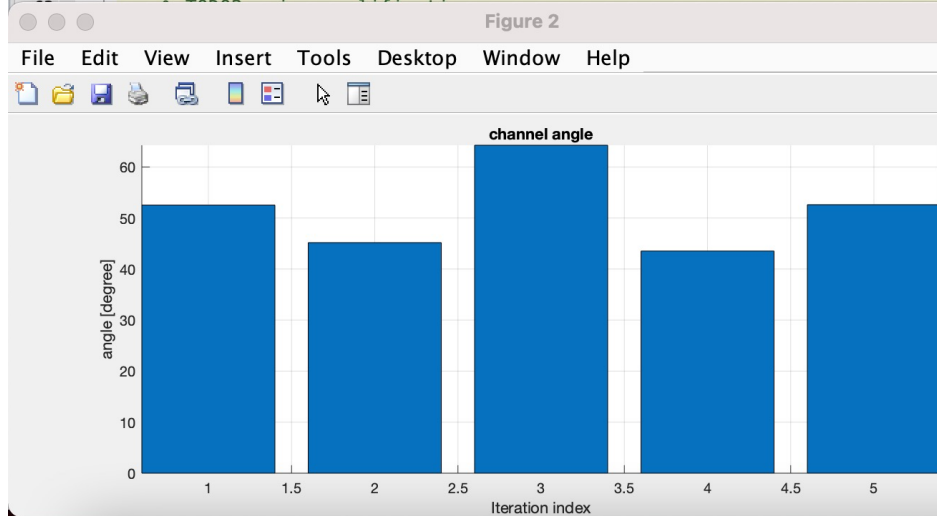
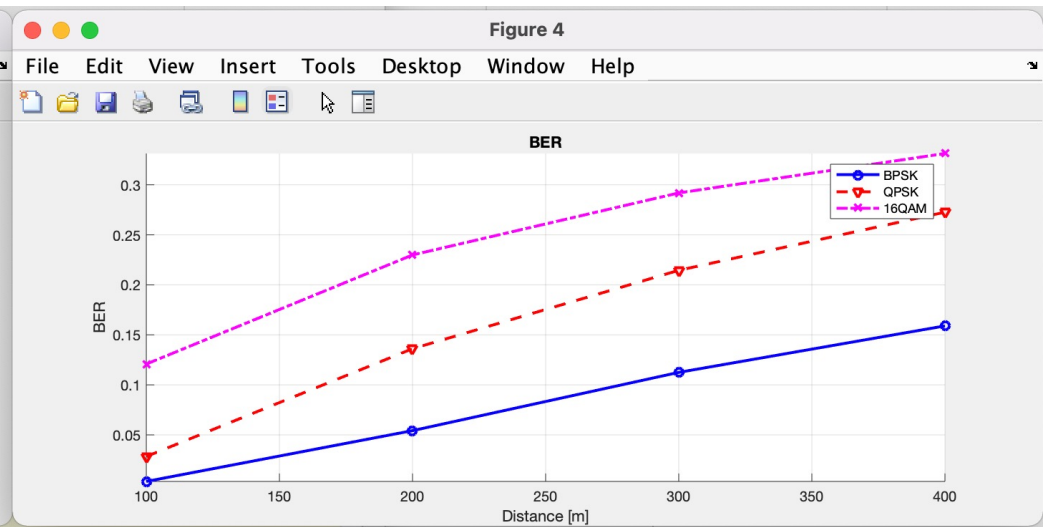
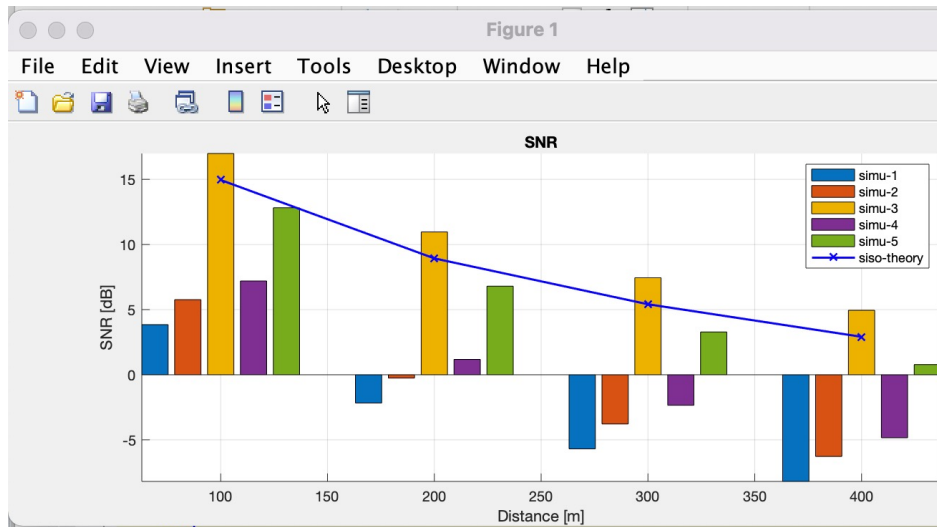
How to Calculate Noise Amp?

$$|x'|^2 = |H^{-1}|^2 * |x|^2$$

$$\text{inv}H = H^{-1}$$

$$\text{amp}_i = |\text{inv}H_{i,:}|^2$$

Example Results



Grading

- Code (60%)
 - Channel angle (15%)
 - Noise amplification (15%)
 - Generate received signal (15%)
 - ZF equalization (15%)
- Report and discussion (40%)
- Late policy
 - 20% off within 1 week of the deadline
 - After a week, 20% off per day
- Cheating
 - Cheaters equally share the score

Code Submission

- Deadline: Jun. 7 (Mon.) 23:59
- Submit to new E3
 - Source code: `lab7_mimo_<studentID>.m`
 - Figures:
 - `lab7_SNR_<studentID>.jpg`
 - `lab7_angle_<studentID>.jpg`
 - `lab7_amp_<studentID>.jpg`
 - `lab7_BER_<studentID>.jpg`
 - report: `lab7_mimo_<studentID>.pdf`, including the following four figures and **your observation!**
 - SNR
 - Channel angle
 - Noise amplification
 - BER