

CPSC1150 – W03 & W04

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Office Hours: Monday and Wednesday 12:30 - 13:20

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Zoom session ID:

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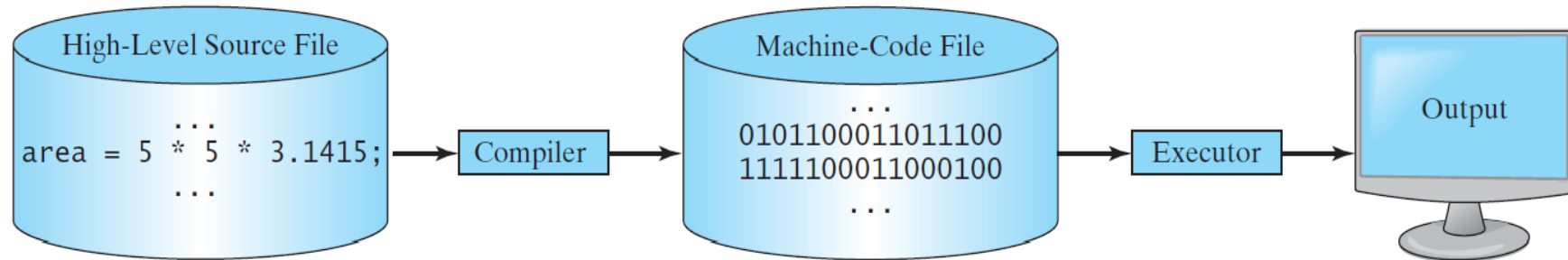
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Interpreting/Compiling Source Code

- ▶ Java is a high-level programming language.
- ▶ A program written in a high-level language is called a *source program* or *source code*.
- ▶ Because a computer cannot understand a source program, a source program must be translated into machine code for execution.
- ▶ The translation can be done using another programming tool called an *interpreter* or a *compiler*.

Compiling Source Code

- ▶ A compiler translates the entire source code into a machine-code file, and the machine-code file is then executed, as shown in the following figure.



JDK Versions

- ▶ JDK 1.02 (1995)
- ▶ JDK 1.1 (1996)
- ▶ JDK 1.2 (1998)
- ▶ JDK 1.3 (2000)
- ▶ JDK 1.4 (2002)
- ▶ JDK 1.5 (2004) a. k. a. JDK 5 or Java 5
- ▶ JDK 1.6 (2006) a. k. a. JDK 6 or Java 6
- ▶ JDK 1.7 (2011) a. k. a. JDK 7 or Java 7
- ▶ JDK 1.8 (2014) a. k. a. JDK 8 or Java 8

JDK Editions

- ▶ Java Standard Edition (J2SE)
 - ▶ J2SE can be used to develop client-side standalone applications or applets.
- ▶ Java Enterprise Edition (J2EE)
 - ▶ J2EE can be used to develop server-side applications such as Java servlets, Java ServerPages, and Java ServerFaces.
- ▶ Java Micro Edition (J2ME).
 - ▶ J2ME can be used to develop applications for mobile devices such as cell phones.

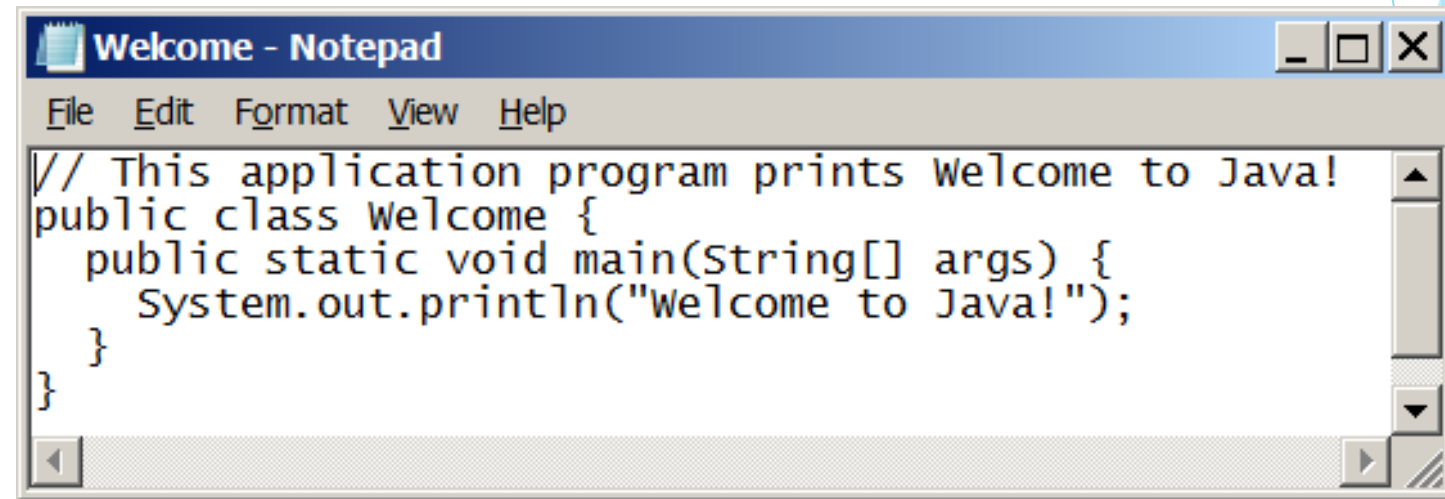
This book uses J2SE to introduce Java programming.

A Simple Java Program

```
// This program prints Welcome to Java!  
public class Welcome  
{  
    public static void main(String[] args)  
    {  
        System.out.println("Welcome to Java!");  
    }  
}
```

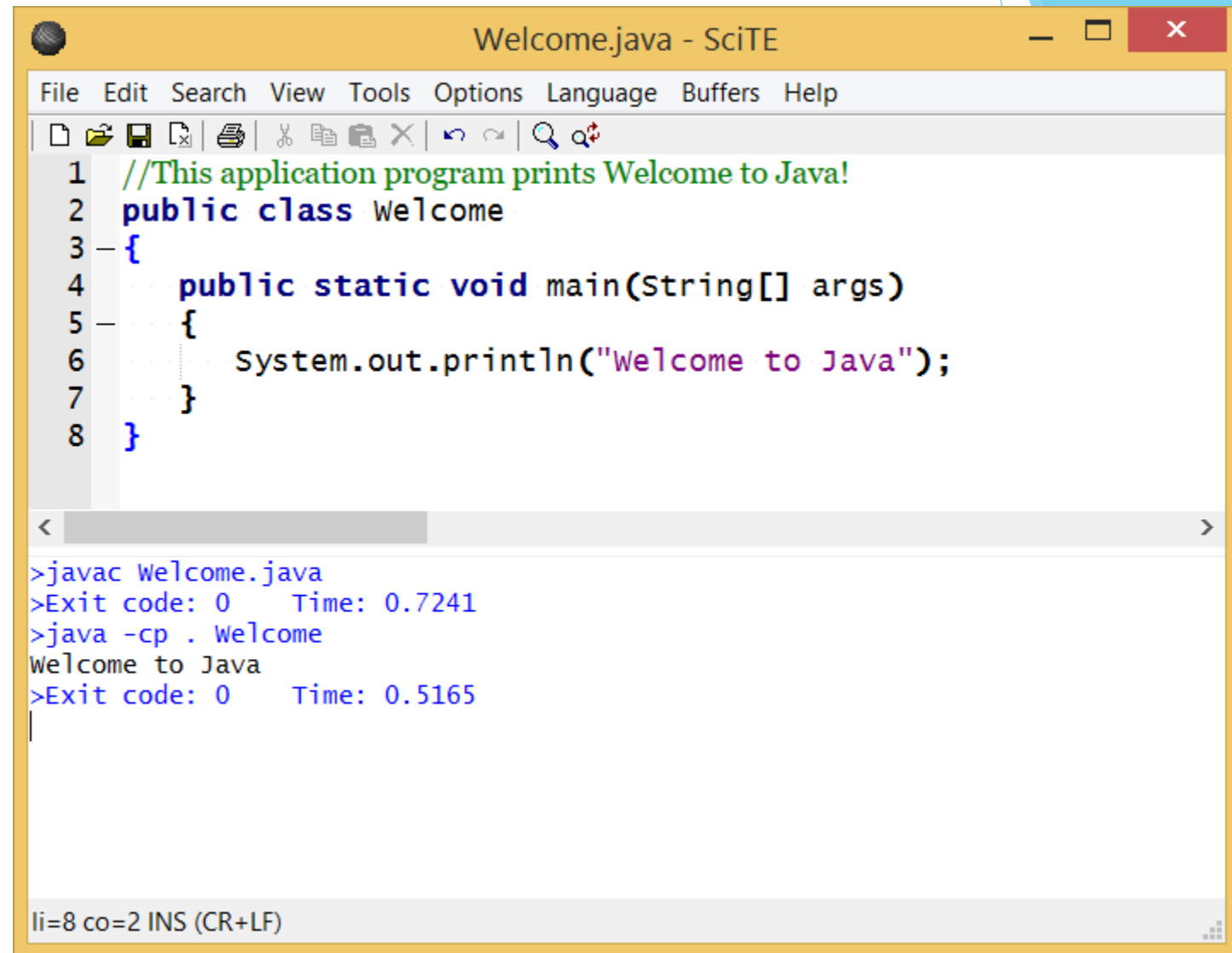
Creating and Editing Using NotePad

To use NotePad, type
notepad Welcome.java
from the DOS prompt.



Creating and Editing Using Scite

Use SciTE, to
edit,
compile and run
a java program



The screenshot shows the SciTE editor window titled "Welcome.java - SciTE". The menu bar includes File, Edit, Search, View, Tools, Options, Language, Buffers, and Help. The toolbar contains icons for file operations and editing. The code editor displays a Java program with line numbers 1 through 8. The code is as follows:

```
1 //This application program prints Welcome to Java!
2 public class Welcome
3 {
4     public static void main(String[] args)
5     {
6         System.out.println("Welcome to Java");
7     }
8 }
```

Below the code editor is a console window showing the execution of the program:

```
>javac Welcome.java
>Exit code: 0    Time: 0.7241
>java -cp . Welcome
Welcome to Java
>Exit code: 0    Time: 0.5165
```

The status bar at the bottom indicates "li=8 co=2 INS (CR+LF)".

Anatomy of a Java Program

- ▶ Class name
- ▶ Main method
- ▶ Statements
- ▶ Statement terminator
- ▶ Reserved words
- ▶ Comments
- ▶ Blocks

Class Name

Every Java program must have at least one class. Each class has a name. By convention, class names start with an uppercase letter. In this example, the class name is Welcome.

```
// This program prints Welcome to Java!  
public class Welcome {  
    public static void main(String[] args) {  
        System.out.println("Welcome to Java!");  
    }  
}
```

Main Method

Line 2 defines the main method. In order to run a class, the class must contain a method named main. The program is executed from the main method.

```
// This program prints Welcome to Java!  
public class Welcome {  
    public static void main(String[] args) {  
        System.out.println("Welcome to Java!");  
    }  
}
```

Statement

A statement represents an action or a sequence of actions. The statement `System.out.println("Welcome to Java!")` in the program in Listing 1.1 is a statement to display the greeting "Welcome to Java!".

```
// This program prints Welcome to Java!  
public class Welcome {  
    public static void main(String[] args) {  
        System.out.println("Welcome to Java!");  
    }  
}
```

Statement Terminator

Every statement in Java ends with a semicolon (;).

```
// This program prints Welcome to Java!  
public class Welcome {  
    public static void main(String[] args) {  
        System.out.println("Welcome to Java!");  
    }  
}
```

Reserved words

Reserved words or keywords are words that have a specific meaning to the compiler and cannot be used for other purposes in the program. For example, when the compiler sees the word `class`, it understands that the word after `class` is the name for the class.

```
// This program prints Welcome to Java!  
public class Welcome {  
    public static void main(String[] args) {  
        System.out.println("Welcome to Java!");  
    }  
}
```

Blocks

A pair of braces in a program forms a block that groups components of a program.

```
public class Test {  
    public static void main(String[] args) {  
        System.out.println("Welcome to Java!");  
    }  
}
```

Class block

Method block

Special Symbols

Character Name	Description	
{ }	Opening and closing braces	Denotes a block to enclose statements.
()	Opening and closing parentheses	Used with methods.
[]	Opening and closing brackets	Denotes an array.
//	Double slashes	Precedes a comment line.
" "	Opening and closing quotation marks	Enclosing a string (i.e., sequence of characters).
;	Semicolon	Marks the end of a statement.

{ ... }

```
// This program prints Welcome to Java!  
public class Welcome {  
    public static void main(String[] args) {  
        System.out.println("Welcome to Java!");  
    }  
}
```

(...)

```
// This program prints Welcome to Java!  
public class Welcome {  
    public static void main(String[] args) {  
        System.out.println("Welcome to Java!");  
    }  
}
```

•
;

```
// This program prints Welcome to Java!  
public class Welcome {  
    public static void main(String[] args) {  
        System.out.println("Welcome to Java!");  
    }  
}
```

Block Styles

Use end-of-line style for braces.

*Next-line
style*

```
public class Test
{
    public static void main(String[] args)
    {
        System.out.println("Block Styles");
    }
}
```

*End-of-line
style*

```
public class Test {
    public static void main(String[] args) {
        System.out.println("Block Styles");
    }
}
```