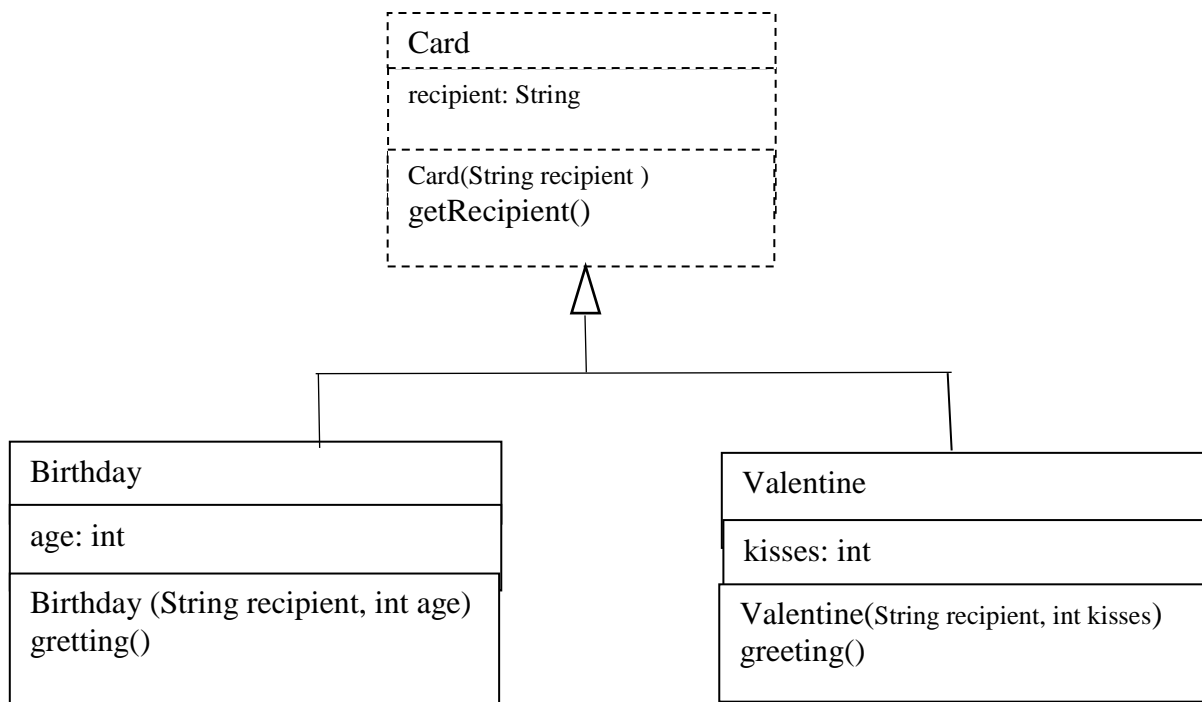Design and implement two classes, **Birthday** and **Valentine**, both classes extend an abstract class Card. The following UML diagram shows the details:

```
                    ┌ ─ ─ ─ ─ ─ ─ ─ ─ ─ ─ ┐
                    │ Card                 │
                    ├ ─ ─ ─ ─ ─ ─ ─ ─ ─ ─ ┤
                    │ recipient: String    │
                    │                      │
                    ├ ─ ─ ─ ─ ─ ─ ─ ─ ─ ─ ┤
                    │ Card(String recipient )│
                    │ getRecipient()       │
                    └ ─ ─ ─ ─ ─ ─ ─ ─ ─ ─ ┘
                               △
              ┌────────────────┴────────────────┐
┌──────────────────────────┐      ┌──────────────────────────┐
│ Birthday                 │      │ Valentine                │
├──────────────────────────┤      ├──────────────────────────┤
│ age: int                 │      │  kisses: int             │
├──────────────────────────┤      ├──────────────────────────┤
│ Birthday (String recipient, int age) │  │ Valentine(String recipient, int kisses) │
│ gretting()               │      │ greeting()               │
└──────────────────────────┘      └──────────────────────────┘
```

Class Envelope

Each object of the Envelope class has a Card object (i.e. an object of a Card subclass).

The complete java code for the Card and Envelope classes are provided.
Please do not modify the Card.java nor the Envelope.java files.

Do the following:

1. [8] Create and implement the Birthday class

2. [8] Create and implement the Valentine class

3. Test your classes by compiling and running the CardTester.java.

Please compress your source code files (Birthday.java, and Valentine.java), upload and submit your .zip file to the **Quiz**.