

EDUARDO BARRANCOS

21 years old, portuguese

CONTACT

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EDUCATIONS

Instituto Superior Técnico, Lisboa

BSE IN COMPUTER SCIENCE AND
ENGINEERING
• 2019 - 2022

MASTERS IN COMPUTER SCIENCE AND
ENGINEERING
• 2022 - CURRENT

LANGUAGES

- Portuguese - native
- English - C2

TECH STACK

- | | |
|----------|--------------|
| • Godot | • C# |
| • Unity | • Javascript |
| • Java | • ReactJs |
| • Python | • Vue.js |
| • C | • C++ |
| • Julia | |
| • SQL | |

EXPERIENCE

Member | Community Manager

GAMEDEV TECNICO
2021 - CURRENT

- Official *Instituto Superior Técnico's* Game Development Club
- Game Design, Gameplay and Networking
- Teamwork, Management and Leadership Skills

Software Engenieer | Part-timer

PREMIUM MINDS
2022 - CURRENT

- Software House in Lisbon
- Development and automation of processes in a multi-context ecosystem
- Integration with internal and external systems
- Migration from a monolithic system to a micro-service environment
- Tech stack
 - Java, Bash, SQL
 - Hibernate, Ebean, Jobby, Guice, Flyway
 - PostgreSQL, Kafka, Docker, Nomad, JUnit, Maven

PROJECTS

[On Github](#)

- [Game Development](#)
- [Object System for the Julia Language](#)
- [Godot Shaders](#)
- [Crossword-Solver](#)
- [File Management System](#)