Project2_Ed_StormData

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Guide

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Harmful Events to Population Health

 $Economic\ Consequences$

1. Synopsis

This project satisfies the Johns Hopkins Reproducible Research course offered through Coursera, Project 2 requirements. It loads a data set, performs some processing, and produces some charts. The data involved concerns storm and other severe weather events can cause both public health and economic problems.

This project involves exploring the U.S. National Oceanic and Atmospheric Administration's (NOAA) storm database. Many severe events can result in fatalities, injuries, and property damage, and preventing such outcomes to the extent possible is a key concern.

2.Loading and preprocessing the data

The data is in an unzipped file named "StormData.csv.bz2". If it has not already been loaded, it is loaded into memory.

ArqStorm <- "https://d396qusza40orc.cloudfront.net/repdata%2Fdata%2FStormData.csv.bz2 "
destStorm<-"D:/OneDrive/Software R/coursera/Reproducible Research/Project2/StormData.csv.bz2"
download.file(ArqStorm, destStorm, mode = "wb")</pre>

Decompressing files StormData.csv.bz2

```
if(!file.exists('StormData.csv')){
  library(R.utils)
  bunzip2("StormData.csv.bz2", "StormData.csv")}
```

Cleaning Storm Data

• Loading and Exploring Data to first ideas of analysis

```
Storm <- read.csv("StormData.csv")</pre>
names(Storm)
    [1] "STATE "
                      "BGN DATE"
                                    "BGN_TIME"
                                                 "TIME ZONE"
                                                               "COUNTY"
##
##
   [6] "COUNTYNAME" "STATE"
                                    "EVTYPE"
                                                 "BGN_RANGE"
                                                               "BGN_AZI"
## [11] "BGN_LOCATI" "END_DATE"
                                    "END_TIME"
                                                 "COUNTY_END" "COUNTYENDN"
## [16] "END_RANGE"
                      "END_AZI"
                                    "END_LOCATI" "LENGTH"
                                                               "WIDTH"
        "F"
                      "MAG"
## [21]
                                    "FATALITIES" "INJURIES"
                                                               "PROPDMG"
                                    "CROPDMGEXP" "WFO"
## [26] "PROPDMGEXP" "CROPDMG"
                                                               "STATEOFFIC"
## [31] "ZONENAMES"
                      "LATITUDE"
                                    "LONGITUDE"
                                                 "LATITUDE_E" "LONGITUDE_"
## [36] "REMARKS"
                      "REFNUM"
```

Harmful Events to Population Health

• To evaluate harmful events to population Health, the fatalities and injuries total for each event type (EVTYPE) are calculated. The code chunk for this calculation are shown as follows.

```
library(dplyr)
```

```
##
## Attaching package: 'dplyr'
##
  The following objects are masked from 'package:stats':
##
       filter, lag
##
##
  The following objects are masked from 'package:base':
##
##
       intersect, setdiff, setequal, union
Storm_Fatalities <- Storm %>%
  select(EVTYPE, FATALITIES) %>%
  group_by(EVTYPE) %>%
  summarise(total.fatalities = sum(FATALITIES)) %>%
  arrange(-total.fatalities)
head(Storm Fatalities, 20)
```

```
## # A tibble: 20 x 2
##
                       EVTYPE total.fatalities
##
                        <fctr>
                                          <dbl>
##
  1
                      TORNADO
                                           5633
## 2
               EXCESSIVE HEAT
                                           1903
                  FLASH FLOOD
                                            978
## 3
##
   4
                                            937
                         HEAT
##
  5
                    LIGHTNING
                                            816
##
   6
                    TSTM WIND
                                            504
```

```
470
##
                         FLOOD
##
                  RIP CURRENT
                                             368
##
   9
                    HIGH WIND
                                             248
                     AVALANCHE
                                             224
## 10
## 11
                 WINTER STORM
                                             206
## 12
                 RIP CURRENTS
                                             204
## 13
                     HEAT WAVE
                                             172
                 EXTREME COLD
                                             160
## 14
## 15
            THUNDERSTORM WIND
                                             133
## 16
                   HEAVY SNOW
                                             127
## 17 EXTREME COLD/WIND CHILL
                                             125
                                             103
## 18
                  STRONG WIND
## 19
                      BLIZZARD
                                             101
## 20
                    HIGH SURF
                                             101
Storm_injuries <- Storm %>%
  select(EVTYPE, INJURIES) %>% group_by(EVTYPE) %>%
  summarise(total.injuries = sum(INJURIES)) %>%
  arrange(-total.injuries)
head(Storm_injuries, 20)
## # A tibble: 20 x 2
##
                  EVTYPE total.injuries
##
                  <fctr>
                                   <dbl>
##
                 TORNADO
                                   91346
   1
##
   2
               TSTM WIND
                                    6957
##
   3
                   FLOOD
                                    6789
##
   4
          EXCESSIVE HEAT
                                    6525
##
    5
               LIGHTNING
                                    5230
##
   6
                                    2100
                     HEAT
   7
               ICE STORM
##
                                    1975
##
             FLASH FLOOD
                                    1777
   8
##
    9
       THUNDERSTORM WIND
                                    1488
## 10
                    HAIL
                                    1361
## 11
            WINTER STORM
                                    1321
## 12
      HURRICANE/TYPHOON
                                    1275
## 13
               HIGH WIND
                                    1137
## 14
              HEAVY SNOW
                                    1021
## 15
                WILDFIRE
                                     911
                                     908
## 16 THUNDERSTORM WINDS
                BLIZZARD
                                     805
## 17
## 18
                      FOG
                                     734
        WILD/FOREST FIRE
## 19
                                     545
## 20
              DUST STORM
                                     440
```

Economic Consequences

```
Storm.Economic <- Storm%>%
    select(EVTYPE, PROPDMG, PROPDMGEXP, CROPDMG, CROPDMGEXP)

Symbol <- sort(unique(as.character(Storm.Economic$PROPDMGEXP)))
Symbol</pre>
```

```
## [1] "" "-" "?" "+" "0" "1" "2" "3" "4" "5" "6" "7" "8" "B" "h" "H" "K"
## [18] "m" "M"
• PROPDMGEXP and CROPDMGEXP can be interpreted as the following:
"blank" -> x 0
"-" -> \times 0
"?" -> x 0
"+" -> \times 1
"H", "h" -> hundreds = x 100
"K", "K" -> kilos = x 1,000
"M", "m" -> millions = x = 1,000,000
"B", "b" -> billions = x = 1,000,000,000
Convert <- data.frame(Symbol, Mult)</pre>
Convert
##
      Symbol Mult
## 1
             0e+00
## 2
           - 0e+00
## 3
           ? 0e+00
           + 1e+00
## 4
## 5
           0 1e+01
## 6
           1 1e+01
## 7
           2 1e+01
## 8
           3 1e+01
## 9
           4 1e+01
## 10
           5 1e+01
           6 1e+01
## 11
## 12
           7 1e+01
           8 1e+01
## 13
## 14
         B 1e+09
          h 1e+02
## 15
## 16
          H 1e+02
## 17
           K 1e+03
## 18
           m 1e+06
## 19
           M 1e+06
Storm.Economic$PropMult<- Convert$Mult[match(Storm$PROPDMGEXP, Convert$Symbol)]
Storm.Economic$CropMult<- Convert$Mult[match(Storm$CROPDMGEXP, Convert$Symbol)]
Storm.Economic <- Storm.Economic %>%
  mutate(PROPDMG = PROPDMG*PropMult) %>%
  mutate(CROPDMG = CROPDMG*CropMult) %>%
  mutate(TOTAL.DMG = PROPDMG+CROPDMG)
Economic.total <- Storm.Economic %>%
  group_by(EVTYPE) %>%
  summarize(TOTAL.DMG.EVTYPE = sum(TOTAL.DMG))%>%
  arrange(-TOTAL.DMG.EVTYPE)
```

```
EVTYPE PROPDMG PROPDMGEXP CROPDMG CROPDMGEXP PropMult CropMult
##
## 1
      TORNADO
                 25000
                                  K
                                           0
                                                             1e+03
                                                                            0
## 2
      TORNADO
                   2500
                                  K
                                           0
                                                             1e+03
                                                                            0
## 3
      TORNADO
                 25000
                                  K
                                           0
                                                             1e+03
                                                                            0
## 4
      TORNADO
                   2500
                                  K
                                           0
                                                             1e+03
                                                                            0
## 5
      TORNADO
                   2500
                                  K
                                           0
                                                                            0
                                                             1e+03
## 6
      TORNADO
                   2500
                                  K
                                           0
                                                             1e+03
                                                                            0
## 7
      TORNADO
                                  K
                                           0
                                                                            0
                   2500
                                                             1e+03
## 8
      TORNADO
                   2500
                                  K
                                           0
                                                             1e+03
                                                                            0
                                  K
                                           0
                                                                            0
## 9
      TORNADO
                 25000
                                                             1e+03
## 10 TORNADO
                 25000
                                  K
                                           0
                                                             1e+03
                                                                            0
                                           0
                                                                            0
## 11 TORNADO 2500000
                                  М
                                                             1e+06
## 12 TORNADO
                                  М
                                           0
                                                                            0
               2500000
                                                             1e+06
## 13 TORNADO
                250000
                                  K
                                           0
                                                             1e+03
                                                                            0
## 14 TORNADO
                                  K
                                           0
                                                                            0
                      0
                                                             1e+03
## 15 TORNADO
                 25000
                                  K
                                           0
                                                             1e+03
                                                                            0
## 16 TORNADO
                 25000
                                  K
                                           0
                                                             1e+03
                                                                            0
## 17 TORNADO
                                  K
                                           0
                                                                            0
                 25000
                                                             1e+03
## 18 TORNADO
                                                                            0
                 25000
                                  K
                                           0
                                                             1e+03
## 19 TORNADO
                                  K
                                           0
                                                                            0
                 25000
                                                             1e+03
##
  20 TORNADO
                 25000
                                  K
                                           0
                                                             1e+03
                                                                            0
##
      TOTAL.DMG
## 1
           25000
## 2
            2500
## 3
           25000
## 4
            2500
## 5
            2500
## 6
            2500
## 7
            2500
## 8
            2500
## 9
           25000
## 10
           25000
## 11
        2500000
## 12
        2500000
## 13
          250000
## 14
               0
## 15
           25000
## 16
           25000
## 17
           25000
## 18
           25000
## 19
           25000
## 20
           25000
```

3. Results

head(Storm.Economic,20)

Harmful Events to Population Health

The top 20 events with the highest total fatalities and injuries are shown graphically.



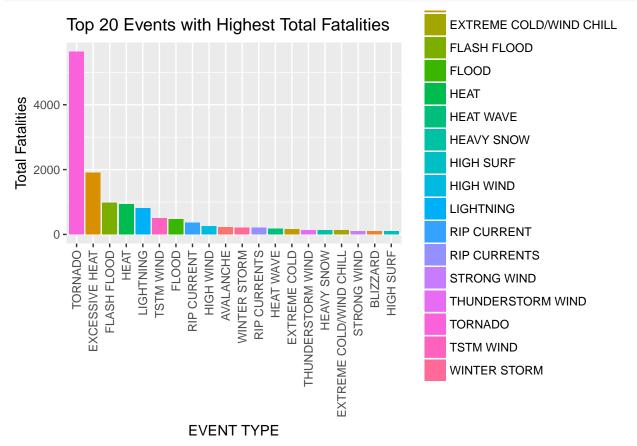
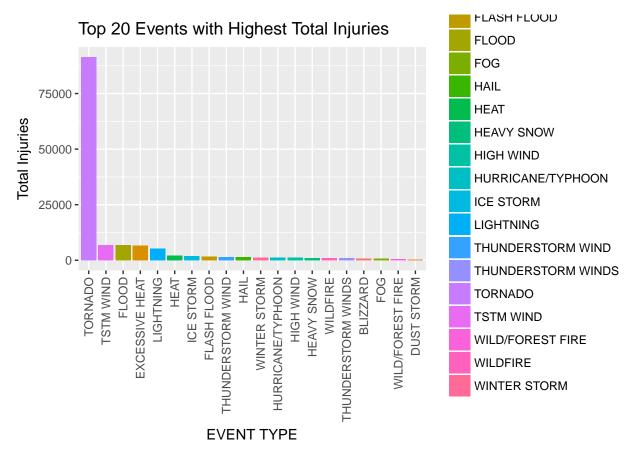


Figure2 <- ggplot(Storm_injuries[1:20,], aes(x=reorder(EVTYPE, -total.injuries), y=total.injuries, fill-print(Figure2)



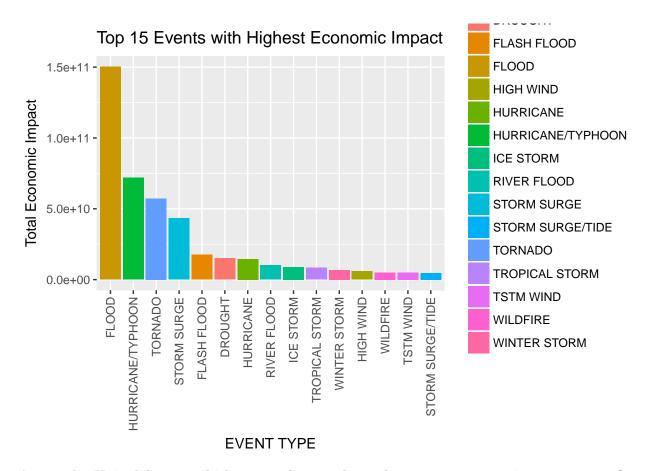
Across the United States, which types of events (as indicated in the EVTYPE variable) are most harmful with respect to population health?

Event type with the most harmful weather to population health was "TORNADO"

Economic Consequences

Top 15 weather event types have the greatest economic consequences are shown graphically.

Figure3<- ggplot(Economic.total[1:15,], aes(x=reorder(EVTYPE, -TOTAL.DMG.EVTYPE), y=TOTAL.DMG.EVTYPE, f print(Figure3)



Across the United States, which types of events have the greatest economic consequences? Event type with worst economic consequence was "FLOOD".