Release Notes - OpenSHAPA: 0.3 Alpha

4: Spreadsheet - Implement matrix and predicate cells

When viewing a spreadsheet; cells containing predicates are presented to the user in a manner similar to macSHAPA.

198: Need one or two paragraphs providing an overview of OpenSHAPA.

The http://openshapa.nicta.org.au/ website now contains two paragraphs providing a brief overview of OpenSHAPA.

84: Editors - Matrix editor

When viewing a spreadsheet with matrix variables; users are able to tab and iterate through the contents of cells containing matrices in a manner similar to macSHAPA.

87: Editors - Float editor

When viewing a spreadsheet with float variables; users are able to edit the contents of cells containing float values in a manner similar to macSHAPA.

88: Editors - Integer editor

When viewing a spreadsheet with integer variables; users are able to edit the contents of the cells containing integer values in a manner similar to macSHAPA.

47: SpreadsheetCell needs to handle Matrix type

When viewing a spreadsheet; cells containing matrices are presented to the user in a manner similar to macSHAPA.

152: jruby sample script does not show cells if run after File-New

When running a script after creating a new database; the script correctly manipulates the new database (rather than the old) and any new cells added to the spreadsheet are presented to the user.

155: Spreadsheet - Newly created cells do not go to the highlighted variable

When a user selects a variable within the spreadsheet; newly created cells are inserted in the column representing the highlighted variable.

173: Spreadsheet - remove Help -> Demo Data command and shift functionality to a ruby script.

A new ruby script for populating the spreadsheet with a variety of demo data has been created (demo_data.rb); users can invoke this from the Script -> Run Script menu command. This replaces the Help -> DemoData command, which has also been removed.

33: Tools - Integrate clover for code coverage on the new server.

Code coverage metrics are now being measured for the automated tests that are performed on OpenSHAPA; developers can visit http://openshapa.nicta.org.au/clover/ to see the current code coverage of the unit tests.

34: Tools - Setup automated nightly builds on new server.

OpenSHAPA is now being built automatically on the new server; developers can visit http://openshapa.nicta.org.au/dashboard to see the status of latest builds. This automated build system automatically runs the regression tests (updating clover), creates an end user distributable and updates the website.

35: Tools - Setup git repository on new server.

OpenSHAPA now has a centralised code repository that maintains the history of our project; developers can visit http://openshapa.nicta.org.au/viewgit/?a=summary& p=openshapa to browse the history of our project.

66: Tools - Setup Fogbugz on new server

OpenSHAPA now has a centralised issue tracking system to maintain a worklist, schedule and history of OpenSHAPA development; users and developers can visit http://openshapa.nicta.org.au/fogbugz/ to raise and fix issues associated with OpenSHAPA.

161: Tools - Get maven to generate a decent intro page, with important links and information.

http://openshapa.nicta.org.au/ is automatically generated from maven. It has a decent landing page with all the pertinent information to get most people started with OpenSHAPA.

199: Update Developer Wiki sections: Compiling OpenSHAPA, Reviewing code

The developer section of the OpenSHAPA wiki has been updated with the latest information on how to obtain OpenSHAPA source code and contribute to the development of OpenSHAPA; developers can visit http://openshapa.nicta.org.au/fogbugz/default.php?W5 on how to get started.

208: Update Wiki - add old OpenSHAPA spec, so that it can be refined and updated.

Added a specification section to the wiki so that people can contribute and collaborate on new ideas and features for OpenSHAPA; users and developers can visit http://openshapa.nicta.org.au/fogbugz/default.php?W24 to collaborate on OpenSHAPA specifications.

Produced by FogBugz