

Rock Paper Scissors.

It is suggested, but not required, that you tackle this list in order.

List of Criteria:

- Easy Mode
 - o Computer opponent randomly chooses
 - o Images are to be displayed correctly
 - o Total number of wins, losses, and ties are displayed
- Hard Mode
 - o Step 1
 - Create array of your guesses. Store a minimum of 5 guesses in it.
 - Create an array of all previous guesses.
 - Put dummy data in it and then add to it as the game is played
 - Compare both arrays and if there is a 5 sequence match, the computer picks the move that will counter the next move.
 - Display both arrays in listviews so that you can easily see if your program is working.
 - o Step 2
 - Look for all matches of 5 and find the next move that is most frequent. This is the one the computer will then counter.
 - o Step 3
 - Instead of just searching for 5 matches, search for more and then move down to 2 or 3.
 - You need to decide if the computer will counter the longest match or the most frequent match.
 - o Step 4
 - Create a text file that will store all plays.
 - o Step 5
 - Be creative and make something will prove you are my equal.

In all steps above the project should have a nice look and feel.