## OPEN ADVENTURE

## Character Record Sheet

Character's Name:	Archetype(s):	
Race:	Role:	
Level:	XP:	
Age:	Size:	
Guild:	Focus:	
STRENGTH		
	strength skills	
PERCEPTION		
	perception skills	
INTELLIGENCE		
	intelligence skills	character sketch
	intelligence skills	
DEXTERITY		
	dexterity skills	
CHARISMA		REACTIONS INITIATIVE
CHARISMA		$\overline{}$
	charisma skills	
VITALITY		
	max health max stamina	ATTACK DEFENSE
MAGIC		
		HEALTH STAMINA
WEAPON ABILIT	TY ARMOR ABILITY	POINTS POINTS
VVEZ II OIV	THE PROPERTY OF THE PROPERTY O	
		( ) FORTITUDE
FEATS & TALENTS	tactical cautious overland	REFLEX
	MOVEMENT	REPLEX
	LANGUAGES	( ) WILL
	ALIGNMENT	

<b>EQUIPMEI</b>	NT CARRIED			SPELLS & PSIONICS				
ITEM	ABILITY	WT. •	COST	MAGIC	TIME	RANGE	COST	
max max carry lift	max push/pull	AL:/_	000	( ¢	6 8	0	•	
APPEARA Gender:	NCE Hair:	Eye(s):		CONDITIONS, II	NJURIES &	ILLNESS		
PERSONA Religion:		ty(s):						
BACKGROUND / HISTORY Origin:		MONEY & TREASURE						
Tech Level:								