## OPEN ADVENTURE

## Character Record Sheet

Character's Name:	Archetype(s):	
Race:	Role:	
Level:	XP:	
Age:	Size:	
Guild:	Focus:	
STRENGTH		
	strength skills	
	S	
PERCEPTION		
	perception skills	
INTELLIGENCE		
	intelligence skills	character sketch
	intelligence skills	
DEXTERITY		
	dexterity skills	
CHARISMA		REACTIONS INITIATIVE
CHAMOMA		
	charisma skills	( ) ( )
VITALITY		
	max health max sta	mina ATTACK DEFENSE
)		
MAGIC		$ \setminus$ $/$ $\setminus$
		HEALTH STAMINA
WEAPON ABILITY	' ARMOR ABIL	POINTS POINTS
		( ) FORTITUDE
FEATS & TALENTS	tactical cautious overland	REFLEX
	MOVEMEN'	\ /
	LANGUAGES	( ) WILL
	ALIGNMENT	

EQUIPME	NT CARRIE	D			SPELLS & PSIC	DNICS		
ITEM	ABILITY		WT.	COST	MAGIC	TIME	RANGE	COST
max max carry lift	max push/pull	TOTAL: ENCUMBRAN		000	( p	<b>b</b> Ø	, 0	
APPEARA					CONDITIONS, I			
Gender:	Hair:		Eye(s):					
PERSONA	LITY							
Religion:		Diety(s):						
BACKGRO	OUND / HIS	TORV			MONEY & TRE	<b>ASI IRF</b>		
Origin:					WONLT & THE	HOOKE		
Tech Level:								