

$\int x \cos x \, dx = [x \sin x + \cos x]_0^{\frac{\pi}{2}} = \left[ \frac{2}{\pi} - 1 \right] \quad (1)$ $x \sin x + \cos x + C = \int x \cos x \, dx$ $\int \frac{d}{dx}(x \sin x) \, dx = -\cos x + \int x \cos x \, dx$ $\frac{d}{dx}(x \sin x) = \sin x + x \cos x$	<b>Solution</b>
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(b) Hence find  $\int_{\frac{\pi}{2}}^{\pi} x \cos x \, dx$  **using** the result in (a) above. (3 marks)

$\frac{d}{dx}(x \sin x) = \sin x + x \cos x$	<b>Specific behaviours</b> ✓ uses product rule ✓ obtains derivative
<b>Solution</b>	

(a) Differentiate  $x \sin x$  (2 marks)  
(5 marks)

### Question 1

Note: All part questions worth more than 2 marks require working to obtain full marks.

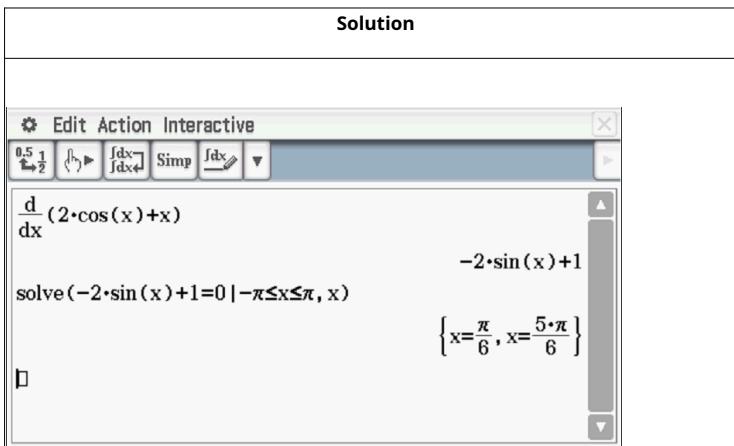
Name: \_\_\_\_\_ Teacher: \_\_\_\_\_

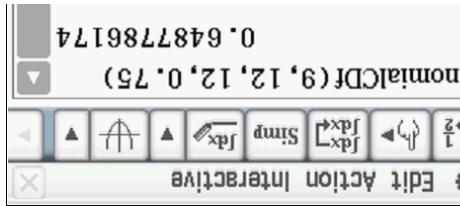


<p style="text-align: center;"><b>Specific behaviours</b></p> <ul style="list-style-type: none"><li>✓ integrates equation in (a)</li><li>✓ uses fundamental theorem</li><li>✓ uses limits correctly to obtain exact result</li></ul>

**Question 2****(3 marks)**

Determine the x-coordinates of all points on the graph of  $f(x)=2\cos(x)+x$  for  $-\pi \leq x \leq \pi$  where the tangent line is horizontal. (Justify your answers)

<p style="text-align: center;"><b>Solution</b></p>  <pre>d (2*cos(x)+x) dx solve(-2*sin(x)+1=0   -pi &lt;= x &lt;= pi, x) {x = pi/6, x = 5*pi/6}</pre>
<p style="text-align: center;"><b>Specific behaviours</b></p> <ul style="list-style-type: none"><li>✓ differentiates(must be stated)</li><li>✓ equates derivative to zero</li><li>✓ solves for exact x coordinates within required domain</li></ul>

<p>✓ uses binomial parameters</p> <p>✓ calculates mean</p> <p><b>Specific behaviours</b></p>  <p><math>\mu = 12 \times 0.75 = 9</math></p>
<b>Solution</b>

(b) If the random variable  $X$  follows a binomial distribution with  $n=12$  and  $p=0.75$ , what is the mean of this distribution and what is  $P(X \geq \text{mean})$ ? (3 marks)

<p>✓ states probability</p> <p>✓ uses binomial parameters and at least 6 successes out of 8</p> <p><b>Specific behaviours</b></p>  <p><math>\mu = 12 \times 0.75 = 9</math></p>
<b>Solution</b>

(a) Find the probability that in a random sample of 8 customers, at least 75% of them use an ATM machine at least once a month. (2 marks)

A survey conducted by a local bank shows that 75% of its customers use an ATM at least once a month.

**Question 3** (7 marks)

✓ states probability

- (c) If the sample size became very large what would you expect  $P(X \geq \text{mean})$  to approach?  
Briefly explain your answer. (2 marks)

**Solution**

As sample size becomes larger, the distribution becomes more symmetrical about the mean, approaching a probability of 0.5.

**Specific behaviours**

✓ states approaching 0.5

✓ describes the ideal shape of distribution as sample size becomes very large

- ✓ uses cumulative Binomial with correct parameters  
✓ shows at least 3 sets of trials  
✓ demonstrates that 9 games is the minimum

**Question 4** (10 marks)

The discrete random variable X can only take the values 2, 3 or 4. For these values the cumulative distribution function is defined by

$$P(X \leq x) = \frac{(x+k)^2}{25}$$

for  $x=2, 3 \wedge 4$ , where k is a positive constant integer.

- (a) Find the value for k. (3 marks)

Specific behaviours					
	X	3	2	$P(X \leq x)$	$P(X=x)$
					$P(x \leq 4) = 1$

### Solution

(3 marks)

(b) Complete the following table for X.

Specific behaviours					
					$k$ equals 1 as $k$ is positive.

### Solution

- ✓ uses  $P(x \leq 4) = 1$
- ✓ solves for  $k$  and states only a positive value.
- ✓ sets up equation for  $k$
- ✓ greater than 0.47. (justify)

Specific behaviours	
	Min number of games is 9
0.3916096474	$\text{binomialCDF}\left(3, 8, 8, \frac{5}{18}\right)$
0.4767774833	$\text{binomialCDF}\left(3, 9, 9, \frac{5}{18}\right)$
0.3031661254	$\text{binomialCDF}\left(3, 7, 7, \frac{5}{18}\right)$
0.134951481	$\text{binomialCDF}\left(3, 5, 5, \frac{5}{18}\right)$
	Solution

- ✓ the minimum number of games to be played so that the probability of winning at least \$15 is greater than 0.47. (justify)
- ✓ states final prob

✓ examines 4 and 5 games and cumulative values

- ✓ sum of second row equals one
- ✓ all entries correct

(c) Hence find  $E(X)$  and  $SD(X)$ .  
(2 marks)

**Solution**

**Specific behaviours**

- ✓ states mean
- ✓ states standard deviation

(d) Calculate  $Var(3 - 2X)$  giving your answer to two decimal places.  
(2 marks)

**Solution**

$Var(3 - 2X) = 2^2 Var(X) = 4 \times (0.8485)^2 = 2.8798 \approx 2.88$

- ✓ uses parameters
- ✓ states prob

c) the probability of winning at least \$15 in at most 5 games. (3 marks)

$$P(n=3) = \frac{1}{3} = P(n=4) = P(n=5)$$

(assume that

**Solution**

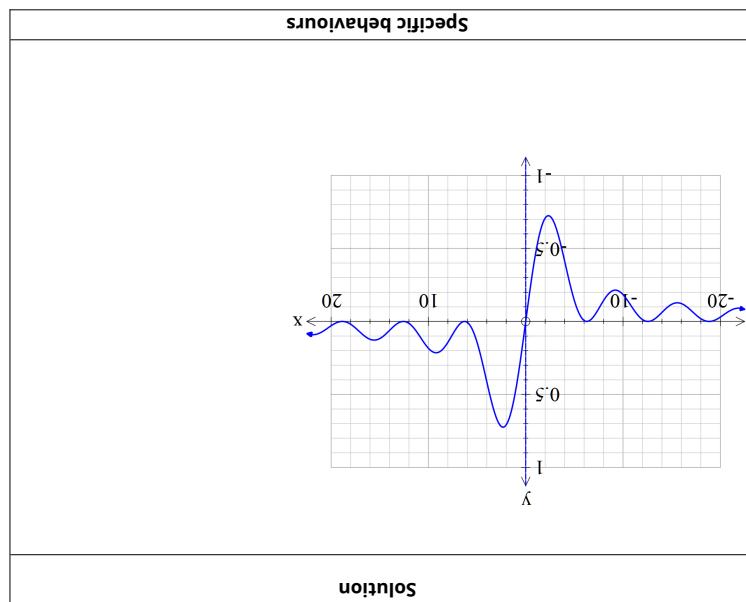
$$P(n=3) P(x=3) + P(n=4) P(x \geq 3) + P(n=5) P(x \geq 3)$$

$$\frac{1}{3} 0.02143347051 + \frac{1}{3} 0.06787265661 + \frac{1}{3} 0.134951481$$

$$0.07475253604$$

**Specific behaviours**

- ✓ examines 3 games with correct parameters binomialCDF



(3 marks)

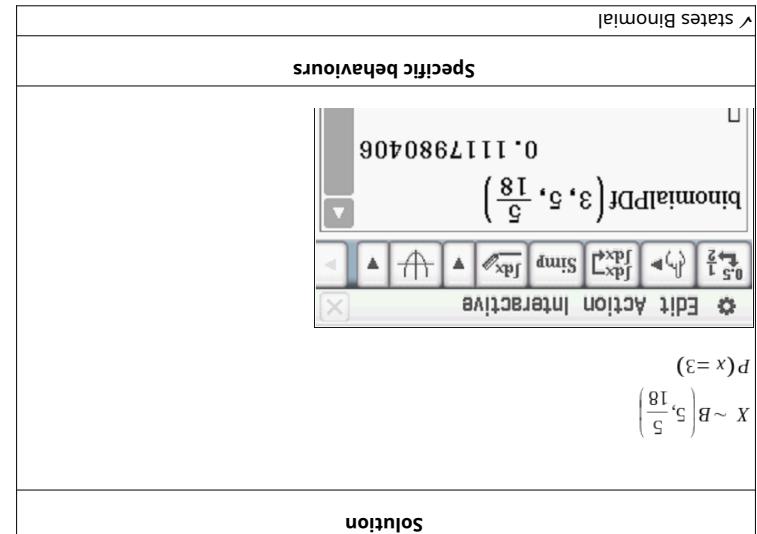
a) Sketch  $f(x)$  on the axes below for  $-20 \leq x \leq 20$  on the axes below.  
Clearly label undefined points (if any).

Consider the function  $f(x) = 1 - \cos x$  where  $x$  is in radians.

**Question 5**

**Specific behaviours**

✓ rounds to 2 decimal places (only pay this if working is shown for new variance)
✓ multiplies old variance by positive 4



b) the probability of winning exactly \$15 in 5 games. (3 marks)

**states prob (no need to simplify)**

**recognises that there are 36 outcomes**

**Specific behaviours**

$P(\text{sum} > 8) = \frac{10}{36} = \frac{5}{18}$
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1    2    3    4    5    6    7    8    9    10    11    12
2    3    4    5    6    7    8    9    10    11    10    11
3    3    4    5    6    7    8    9    10    11    10    11
4    4    5    6    7    8    9    10    11    10    11    10
5    5    6    7    8    9    10    11    10    11    10    11
6    7    8    9    10    11    12

**Solution**

✓ shape
✓ open hole at origin or stated undefined at origin
✓ accuracy with intercepts (within 0.1)

- b) As  $x$  approaches zero from the positive side, state the value that  $f(x)$  approaches.  
(1 mark)

Solution
Approaches zero
Specific behaviours

- c) As  $x$  approaches zero from the negative side, state the value that  $f(x)$  approaches.  
(1 mark)

Solution
Approaches zero
Specific behaviours

- d) Use the above to define a value for  $f'(x)$  as  $x$  approaches zero, that is the following limit

$$\lim_{x \rightarrow 0} \frac{1 - \cos x}{x}$$

(1 mark)

Solution
equals zero
Specific behaviours

- ✓ states equals zero

It can be shown that  $\frac{d}{dx}(\cos x) = -\cos x \lim_{h \rightarrow 0} \frac{1 - \cosh}{h} - \sin x \lim_{h \rightarrow 0} \frac{\sinh}{h}$ .

- e) Using the fact that  $\lim_{h \rightarrow 0} \frac{\sinh}{h} = 1$  and the above results, show that  $\frac{d}{dx}(\cos x) = -\sin x$ .  
(2 marks)

Solution
$\begin{aligned} \frac{d}{dx}(\cos x) &= -\cos x \lim_{h \rightarrow 0} \frac{1 - \cosh}{h} - \sin x \lim_{h \rightarrow 0} \frac{\sinh}{h} \\ &= -\cos x(0) - \sin x(1) \\ &= -\sin x \end{aligned}$
Specific behaviours
✓ uses values of both limits ✓ shows that derivative simplifies to required result

**Question 6****(11 marks)**

A game is played by throwing two standard six-sided dice into the air once. The sum of the uppermost numbers are added together and if the sum is greater than 8 the player wins \$5.

Determine:

- a) the probability of winning \$5 in one game.

(2 marks)