



PERTH MODERN SCHOOL

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INDEPENDENT PUBLIC SCHOOL

Semester One Examination,  
2020

Question/Answer booklet

## SPECIALIST MATHS UNIT 3

Section Two:  
Calculator-assumed

\_\_\_\_\_  
Your Name

\_\_\_\_\_  
Your Teacher's Name

### Time allowed for this section

Reading time before commencing work: ten minutes  
Working time: one hundred minutes

### Materials required/recommended for this section

#### *To be provided by the supervisor*

This Question/Answer booklet  
Formula sheet (retained from Section One)

#### *To be provided by the candidate*

Standard items: pens (blue/black preferred), pencils (including coloured), sharpener, correction fluid/tape, eraser, ruler, highlighters

Special items: drawing instruments, templates, notes on two unfolded sheets of A4 paper, and up to three calculators approved for use in this examination

### Important note to candidates

No other items may be taken into the examination room. It is **your** responsibility to ensure that you do not have any unauthorised material. If you have any unauthorised material with you, hand it to the supervisor **before** reading any further.

Question	Marks	Max	Question	Marks	Max
8			16		
9			17		
10			18		
11					
12					
13					
14					

## Structure of this paper

Section	Number of questions available	Number of questions to be answered	Working time (minutes)	Marks available	Percentage of examination
Section One: Calculator-free	7	7	50	50	34
Section Two: Calculator-assumed	11	11	100	98	66
<b>Total</b>					100

## Instructions to candidates

1. The rules for the conduct of the Western Australian Certificate of Education ATAR course examinations are detailed in the *Year 12 Information Handbook 2016*. Sitting this examination implies that you agree to abide by these rules.
2. Write your answers in this Question/Answer booklet.
3. You must be careful to confine your answers to the specific questions asked and to follow any instructions that are specific to a particular question.
4. Additional pages for the use of planning your answer to a question or continuing your answer to a question have been provided at the end of this Question/Answer booklet. If you use the space to continue an answer, indicate in the original answer space where the answer is continued, i.e. give the page number.
5. **Show all your working clearly.** Your working should be in sufficient detail to allow your answers to be checked readily and for marks to be awarded for reasoning. Incorrect answers given without supporting reasoning cannot be allocated any marks. For any question or part question worth more than two marks, valid working or justification is required to receive full marks. If you repeat any question, ensure that you cancel the answer you do not wish to have marked.
6. It is recommended that you **do not use pencil**, except in diagrams.
7. The Formula sheet is **not** to be handed in with your Question/Answer booklet.

**Section Two: Calculator-assumed****(98 Marks)**

This section has **11** questions. Answer **all** questions. Write your answers in the spaces provided.

Spare pages are included at the end of this booklet. They can be used for planning your responses and/or as additional space if required to continue an answer.

- Planning: If you use the spare pages for planning, indicate this clearly at the top of the page.
- Continuing an answer: If you need to use the space to continue an answer, indicate in the original answer space where the answer is continued, i.e. give the page number. Fill in the number of the question that you are continuing to answer at the top of the page.

Working time: 100 minutes.

**Question 8****(5 marks)**

Consider the following system of linear equations with  $p$  &  $q$  are constants.

$$2x - y + pz = 0$$

$$x + 2y - 3z = q$$

$$-3x + 4y - 2z = 12$$

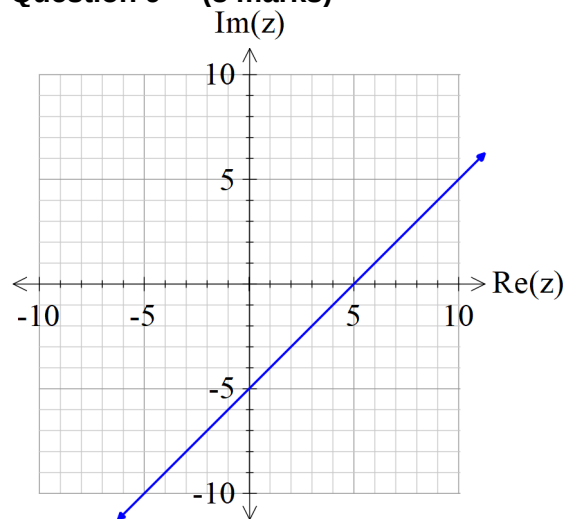
Determine all the values of  $p$  &  $q$  such that:

- There will be an unique solution
- There will be infinite solutions
- There will be no solutions

Solution
$2x - y + pz = 0$ $x + 2y - 3z = q$ $-3x + 4y - 2z = 12$ $\begin{bmatrix} 1 & 2 & -3 & q \\ 2 & -1 & p & 0 \\ -3 & 4 & -2 & 12 \end{bmatrix}$ $\begin{bmatrix} 1 & 2 & -3 & q \\ 0 & 5 & -6 - p & 2q \\ 0 & 10 & -11 & 3q + 12 \end{bmatrix}$ $\begin{bmatrix} 1 & 2 & -3 & q \\ 0 & 5 & -6 - p & 2q \\ 0 & 0 & -2p - 1 & q - 12 \end{bmatrix}$ <p>(i) <math>p \neq -\frac{1}{2}</math> &amp; <math>q \in \mathbb{R}</math></p> <p>(ii) <math>p = -\frac{1}{2}</math> &amp; <math>q = 12</math></p> <p>(iii) <math>p = -\frac{1}{2}</math> &amp; <math>q \neq 12</math></p>
Specific behaviours

- ✓ eliminates one variable from two equations
- ✓ eliminates two variables from one equation
- ✓ states values for unique
- ✓ states values for infinite
- ✓ states values for no solution

**Question 9 (8 marks)**



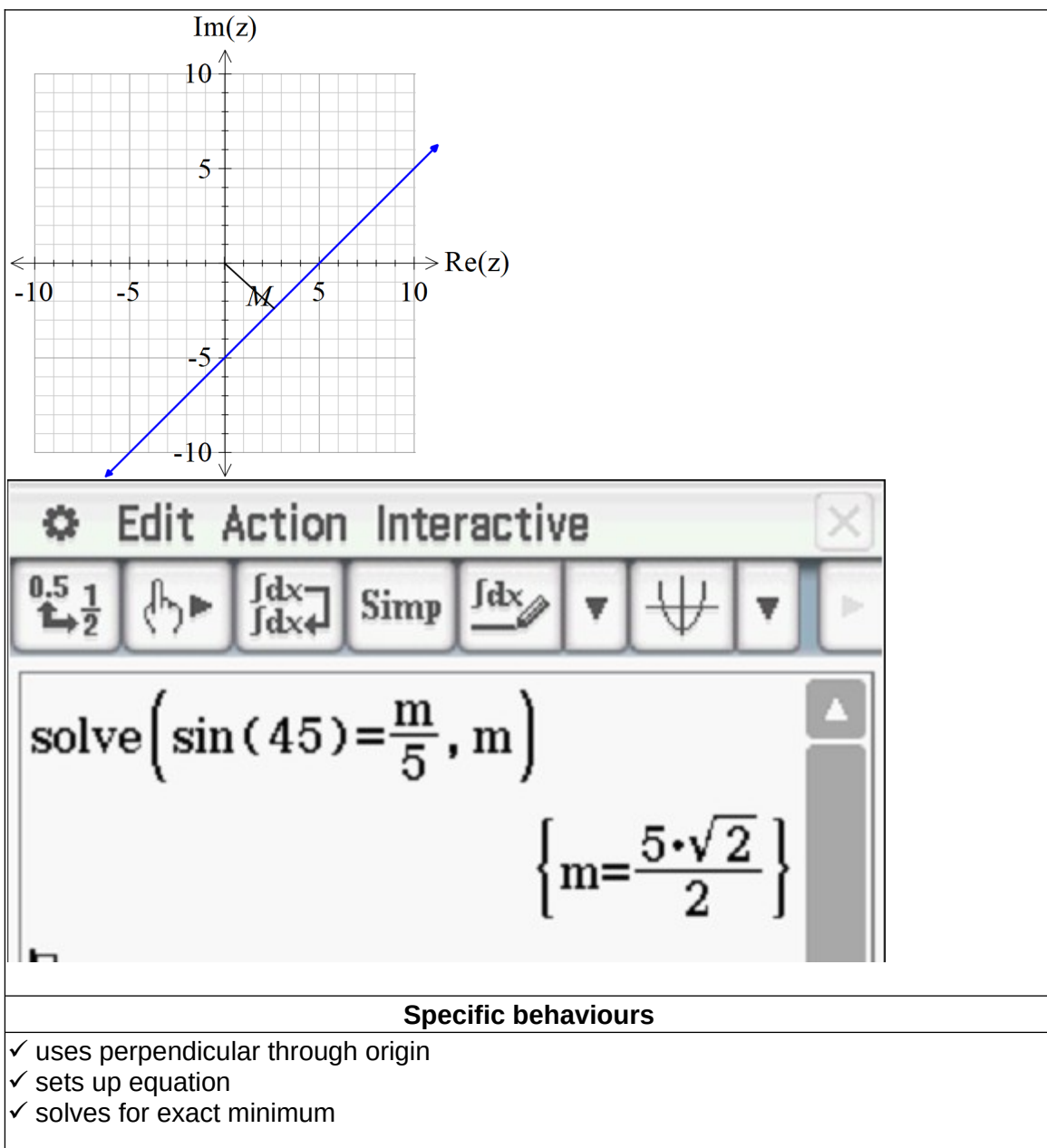
Consider the locus of  $z = x + iy$  which is drawn above.

- (a) If the locus above can be defined by  $\text{Im}(z) = a \text{Re}(z) + b$ , determine the constants  $a$  &  $b$ . (2 marks)

Solution
$a = 1$ $b = -5$
Specific behaviours
✓ states a ✓ states b

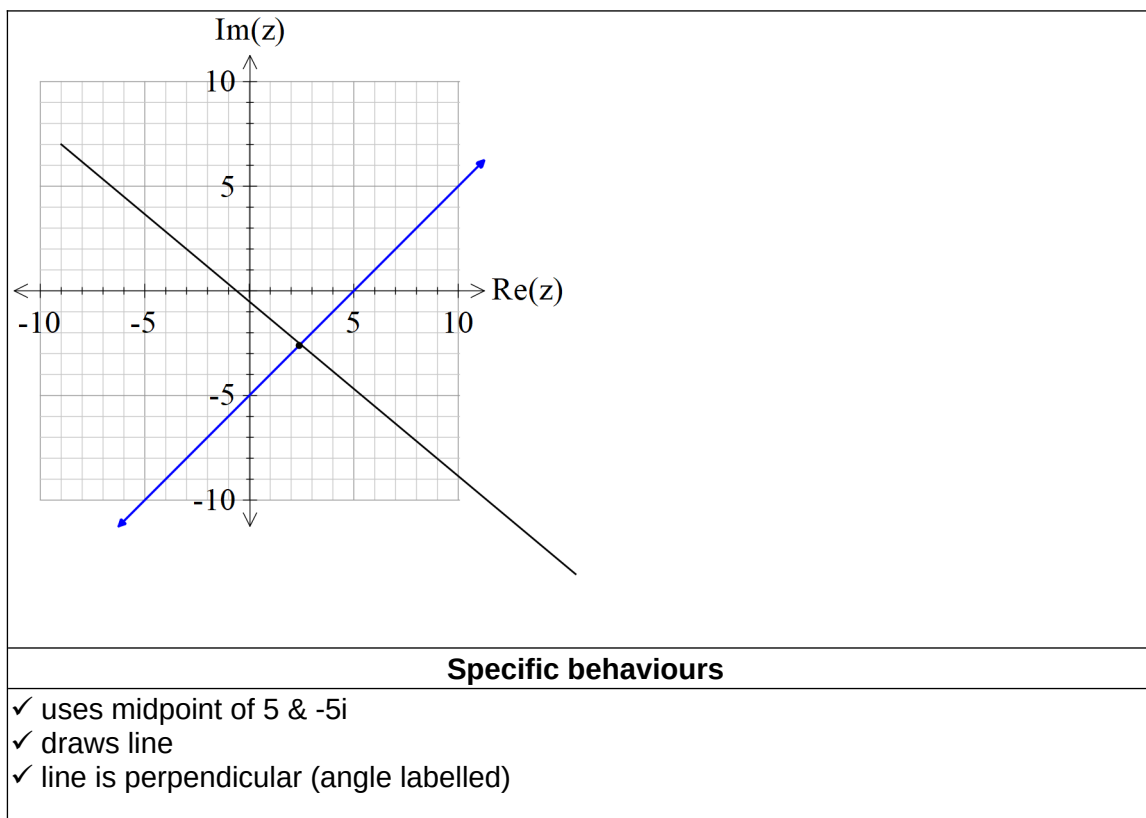
- (b) Determine the exact minimum value of  $|z|$  on the locus above. (3 marks)

Solution



- (c) Sketch the new locus of  $|z - 5| = |z + 5i|$  on the axes above showing major features. (3 marks)

Solution



### Question 10

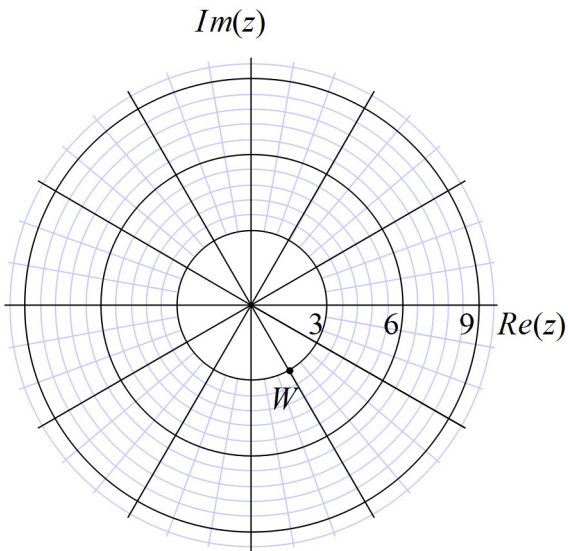
(10 marks)

Let  $z = \frac{-\sqrt{3} + i}{6}$ .

- (a) Express the complex number  $z$  in polar form using the principal argument in radians. (2 marks)

Solution
$z = \frac{-\sqrt{3} + i}{6}$ $ z  = \sqrt{\frac{3}{36} + \frac{1}{36}} = \frac{1}{3}$ $\tan \theta = \frac{\frac{1}{6}}{\frac{-\sqrt{3}}{6}} \quad \theta = \frac{5\pi}{6}$ $z = \frac{1}{3} \operatorname{cis} \frac{5\pi}{6}$
Specific behaviours
✓ determines modulus ✓ determines principal argument

The complex number  $w$  is drawn in the complex plane as shown below.



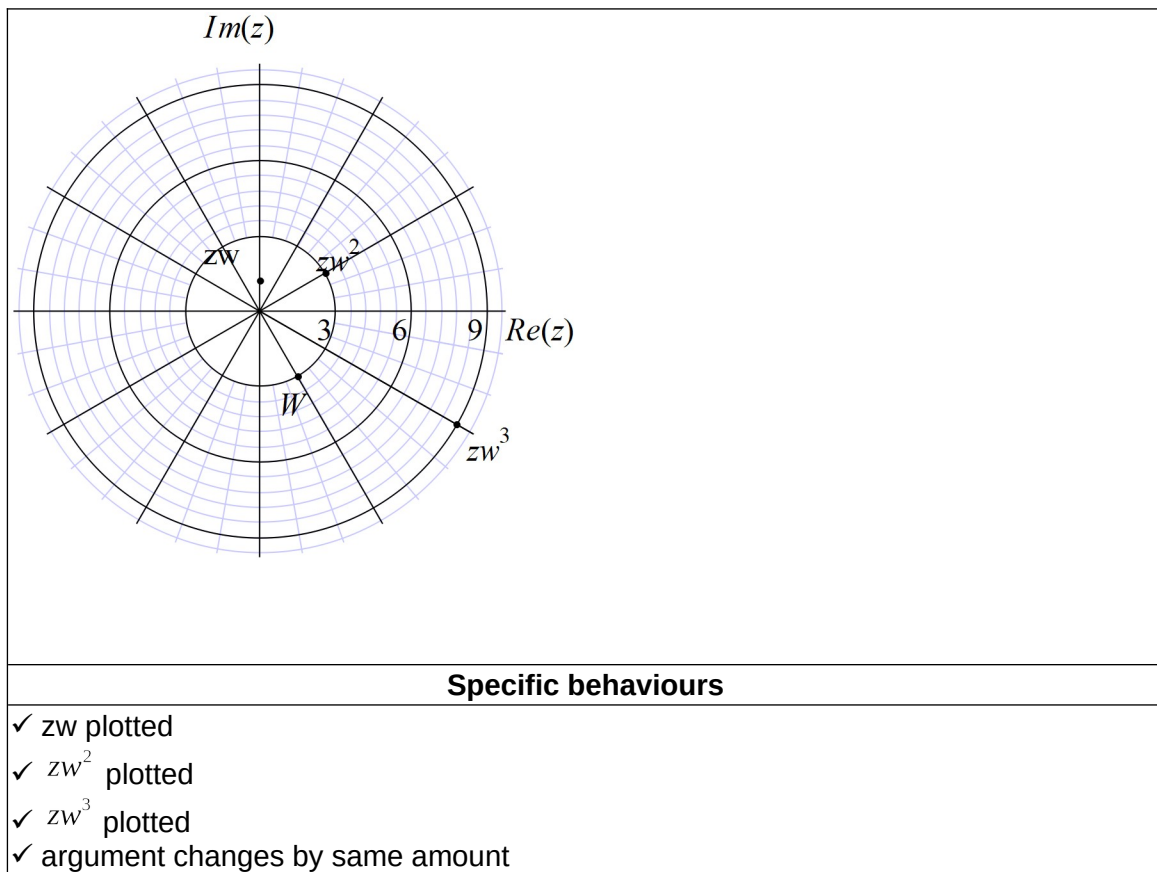
(b) Express the complex number  $w$  in polar form using the principal argument (2 marks)

Solution
$w = 3cis(-\frac{\pi}{3})$
Specific behaviours
✓ determines modulus ✓ determines principal argument

(c) Plot on the axes above, the complex numbers  $zw$ ,  $zw^2$  &  $zw^3$ . (4 marks)

Solution





(d) Explain geometrically the transformation effect of multiplying by  $w$ . (2 marks)

Solution
<p>Angle decreases by 60 degrees or <math>\frac{\pi}{3}</math></p> <p>Modulus increase by factor of three</p>
Specific behaviours
<p>✓ describes effect on argument</p> <p>✓ describes effect on modulus</p>

Question 11 (9 marks)

$$r. \begin{pmatrix} -1 \\ 5 \\ 2 \end{pmatrix} = 7$$

Consider the plane .

(a) Determine the vector equation of a line that passes through Point A  $(3, 1, -7)$  and is perpendicular to the plane above. (2 marks)

Solution

$r = \begin{pmatrix} 3 \\ 1 \\ -7 \end{pmatrix} + \lambda \begin{pmatrix} -1 \\ 5 \\ 2 \end{pmatrix}$
<b>Specific behaviours</b>
<ul style="list-style-type: none"> <li>✓ uses normal vector</li> <li>✓ states vector equation</li> </ul>

- (b) Hence or otherwise, determine the distance of point A from the plane above. (3 marks)

<b>Solution</b>
$\text{dotP}\left(\begin{bmatrix} 3-\lambda \\ 1+5\cdot\lambda \\ -7+2\cdot\lambda \end{bmatrix}, \begin{bmatrix} -1 \\ 5 \\ 2 \end{bmatrix}\right)$ $5\cdot(5\cdot\lambda+1)+2\cdot(2\cdot\lambda-7)+\lambda-3$ $\text{solve}(5\cdot(5\cdot\lambda+1)+2\cdot(2\cdot\lambda-7)+\lambda-3=7, \lambda)$ $\left\{\lambda=\frac{19}{30}\right\}$
$\text{norm}\left(\frac{19}{30}\begin{bmatrix} -1 \\ 5 \\ 2 \end{bmatrix}\right)$ $\frac{19\cdot\sqrt{30}}{30}$ $\frac{19\cdot\sqrt{30}}{30}$ $3.468909531$
<b>Specific behaviours</b>
<ul style="list-style-type: none"> <li>✓ subs r from line into plane</li> <li>✓ solves for parameter</li> <li>✓ solves for distance</li> </ul>

### Alternative solution

<b>Solution</b>
Choose any point on plane (0,0,7/2)



$$\text{norm}\left(\begin{bmatrix} 5\lambda-5 \\ -8\lambda+2 \\ 3\lambda-4 \end{bmatrix}\right)$$

$$(98\lambda^2-106\lambda+45)^{0.5}$$

$$98\lambda^2-106\lambda+45=\alpha^2$$

$$98\lambda^2-106\lambda+45=\alpha^2$$

$$98\lambda^2-106\lambda+45=\alpha^2$$

$$98\lambda^2-106\lambda+45=\alpha^2$$

$$\text{solve}(106^2-4\cdot 98\cdot (45-\alpha^2)=0, \alpha)$$

$$\{\alpha=-4.041872672, \alpha=4.041872672\}$$

Alg    Decimal    Real    Rad

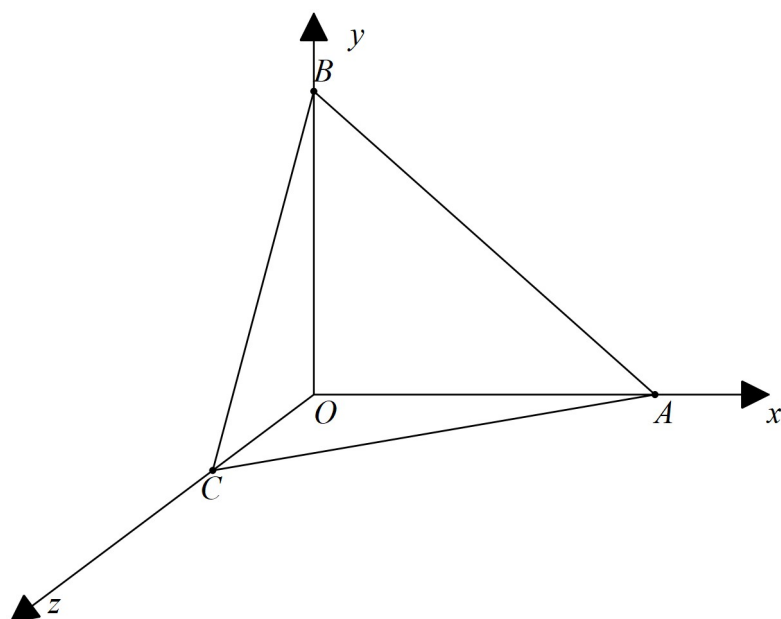
Alpha = 4.04 only

Specific behaviours
<ul style="list-style-type: none"> <li>✓ subs line into plane equation</li> <li>✓ sets up an equation for alpha using magnitude of vector</li> <li>✓ equated discriminant of quadratic to zero</li> <li>✓ states one positive value for alpha to two decimal places (needs to discard negative value)</li> </ul>

### Question 12

(12 marks)

Consider the plane  $ABC$  shown below with the following points  
 $A(3, 0, 0)$ ,  $B(0, 5, 0)$  &  $C(0, 0, 2)$



Let  $M$  &  $N$  be the midpoints of  $AC$  &  $AB$  respectively.

(a) Determine the position vectors  $OM$  &  $ON$

(2 marks)

Solution	
$\vec{OM} = \begin{pmatrix} \frac{3}{2} \\ 0 \\ 1 \end{pmatrix} \quad \vec{ON} = \begin{pmatrix} \frac{3}{2} \\ \frac{5}{2} \\ 0 \end{pmatrix}$	
Specific behaviours	
✓ States OM vector ✓ States ON vector	

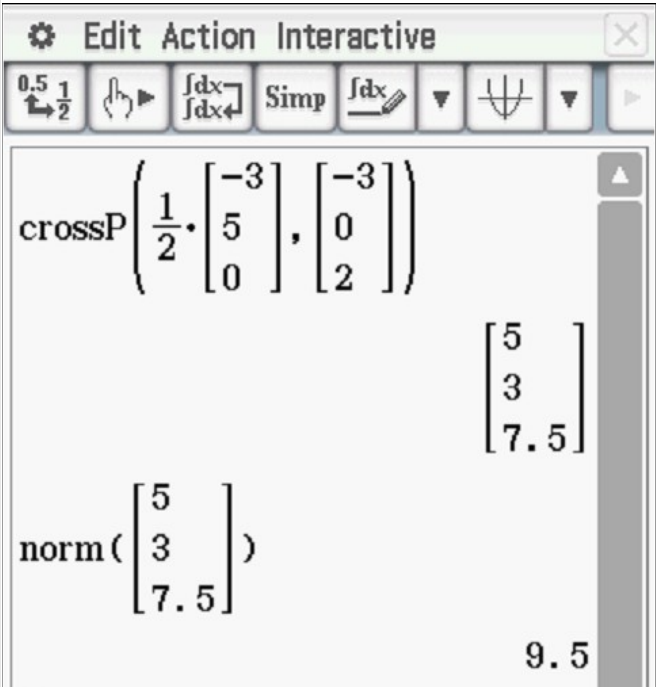
(b) Using vector methods, show that  $\overline{BM}$  &  $\overline{CN}$  trisect each other, that is divide each other in the ratio 2:1.

(4 marks)

Solution	
Let P divide BM in ratio 2:1 Let Q divide CN in ratio 2:1	
$\vec{OP} = \vec{OB} + \frac{2}{3}\vec{BM} = \begin{pmatrix} 0 \\ 5 \\ 0 \end{pmatrix} + \frac{2}{3} \left[ \begin{pmatrix} \frac{3}{2} \\ 0 \\ 1 \end{pmatrix} - \begin{pmatrix} 0 \\ 5 \\ 0 \end{pmatrix} \right] = \begin{pmatrix} 1 \\ \frac{5}{3} \\ \frac{2}{3} \end{pmatrix}$	
$\vec{OQ} = \vec{OC} + \frac{2}{3}\vec{CN} = \begin{pmatrix} 0 \\ 0 \\ 2 \end{pmatrix} + \frac{2}{3} \left[ \begin{pmatrix} \frac{3}{2} \\ \frac{5}{2} \\ 0 \end{pmatrix} - \begin{pmatrix} 0 \\ 0 \\ 2 \end{pmatrix} \right] = \begin{pmatrix} 1 \\ \frac{5}{3} \\ \frac{2}{3} \end{pmatrix}$	
$\vec{OP} = \vec{OQ}$	
$\therefore P = Q$	
Specific behaviours	

- ✓ defines two points on both line segments with ratio
- ✓ shows how to define position vector of one point
- ✓ shows how to define other independently
- ✓ shows that both vectors are equal hence same point

- (c) Determine using vector methods, the area of the face  $ABC$  (3 marks)

Solution
$\frac{1}{2}  \vec{AB} \times \vec{AC} $ 
Specific behaviours
<ul style="list-style-type: none"> <li>✓ uses vectors in method</li> <li>✓ states a correct expression for area</li> <li>✓ states area</li> </ul>

- (d) Determine the cartesian equation of the plane  $ABC$ . (3 marks)

Solution
$\vec{AB} \times \vec{AC}$ is a normal $r \cdot \begin{pmatrix} 10 \\ 6 \\ 15 \end{pmatrix} = \begin{pmatrix} 3 \\ 0 \\ 0 \end{pmatrix} \cdot \begin{pmatrix} 10 \\ 6 \\ 15 \end{pmatrix} = 30$ $10x + 6y + 15z = 30$
Specific behaviours
<ul style="list-style-type: none"> <li>✓ determines normal vector</li> <li>✓ derives vector equation</li> <li>✓ converts to cartesian</li> </ul>

### Question 13

(5 marks)

Consider the plane  $\Pi: 5x - 7y + 3z = 9$ , which is parallel to a second plane  $\Omega$ . Given that point  $S(-11, 5, 1)$  is a point on plane  $\Omega$ , determine the distance of point  $S$  from the plane  $\Pi$  to two decimal places.

Solution	
Choose any point on first plane (0,0,3)	
<div style="border: 1px solid #ccc; padding: 10px; margin-bottom: 10px;"> <div style="display: flex; justify-content: space-between; align-items: center; border-bottom: 1px solid #ccc; padding-bottom: 5px;"> <span>⚙ Edit Action Interactive</span> <span>✕</span> </div> <div style="display: flex; justify-content: space-between; align-items: center; border-bottom: 1px solid #ccc; padding-bottom: 5px;"> <div> <math>\frac{0.5}{2}</math> <math>\frac{1}{2}</math> <math>\frac{dx}{dx}</math> <math>\frac{dx}{dx}</math> </div> <div> <math>\int dx</math> <math>\int dx</math> </div> <div> <math>\frac{dx}{dx}</math> <math>\frac{dx}{dx}</math> </div> <div> <math>\frac{dx}{dx}</math> <math>\frac{dx}{dx}</math> </div> <div> <math>\frac{dx}{dx}</math> <math>\frac{dx}{dx}</math> </div> </div> <div style="padding: 10px;"> <math display="block">\text{dotP} \left( \begin{bmatrix} -11 \\ 5 \\ 1 \end{bmatrix} - \begin{bmatrix} 0 \\ 0 \\ 3 \end{bmatrix}, \begin{bmatrix} 5 \\ -7 \\ 3 \end{bmatrix} \cdot \frac{1}{\sqrt{5^2 + 7^2 + 3^2}} \right)</math> <div style="text-align: right; margin-top: 10px;">-10.53736896</div> <math display="block"> -10.53736896 </math> <div style="text-align: right; margin-top: 10px;">10.53736896</div> <div style="margin-top: 10px;">□</div> </div> <div style="display: flex; justify-content: space-between; align-items: center; border-top: 1px solid #ccc; padding-top: 5px;"> <span>Alg</span> <span>Decimal</span> <span>Real</span> <span>Rad</span> </div> </div>	
Distance = 10.54 units	
Specific behaviours	
<ul style="list-style-type: none"> <li>✓ chooses any point on first plane</li> <li>✓ Vector subtracts points on either plane</li> <li>✓ dots with normal</li> <li>✓ using unit normal</li> <li>✓ determines distance to two decimal places</li> </ul>	

### Question 14

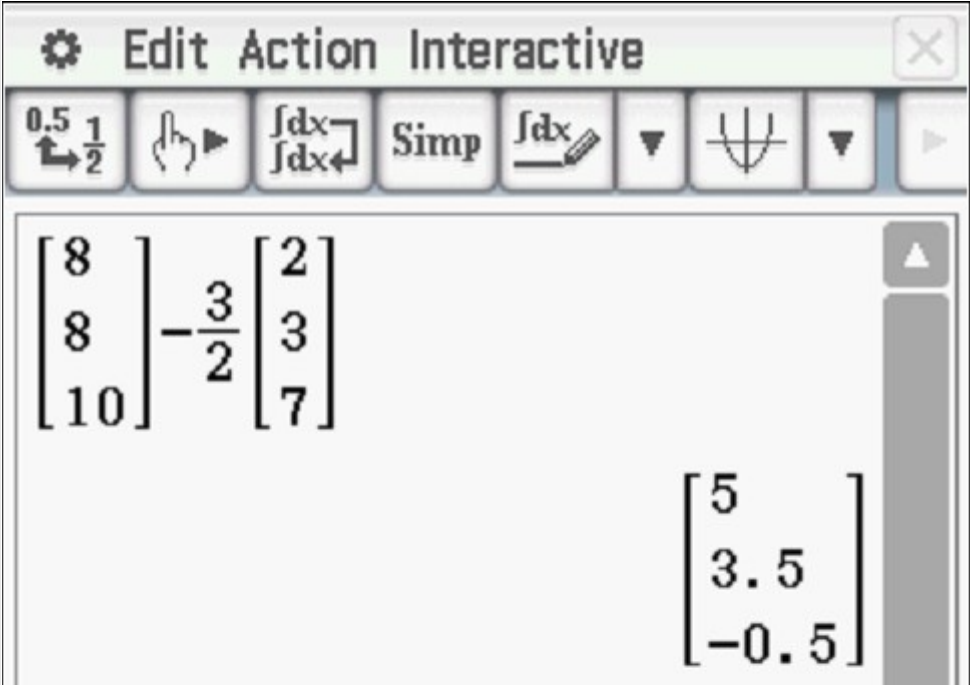
(9 marks)

Particle A started to move with constant velocity  $\begin{pmatrix} 2 \\ 3 \\ 7 \end{pmatrix} \text{ km/h}$  at 11:30am, at 1pm the particle was at position  $(8, 8, 10) \text{ km}$ .

- (a) Determine the position of particle A at 11:30am. (2 marks)

Solution



	
<p align="center"><b>Specific behaviours</b></p>	
<ul style="list-style-type: none"> <li>✓ uses subtraction with t=1.5</li> <li>✓ states position vector</li> </ul>	

Particle B left  $(1, 11, -2) \text{ km}$  at 1pm, moving with constant velocity  $\begin{pmatrix} 7 \\ -6 \\ 3 \end{pmatrix} \text{ km/h}$ .

(b) Determine the distance between the two particles at 2pm that day. (3 marks)

<b>Solution</b>
-----------------

Edit Action Interactive

×

0.5  $\frac{1}{2}$

$\int dx$   $\int dx \leftarrow$

Simp

$\int dx$

▼

▼

$$\begin{bmatrix} 8 \\ 8 \\ 10 \end{bmatrix} + \begin{bmatrix} 2 \\ 3 \\ 7 \end{bmatrix} - \left( \begin{bmatrix} 1 \\ 11 \\ -2 \end{bmatrix} + \begin{bmatrix} 7 \\ -6 \\ 3 \end{bmatrix} \right)$$

$$\begin{bmatrix} 2 \\ 6 \\ 16 \end{bmatrix}$$

$$\text{norm} \left( \begin{bmatrix} 2 \\ 6 \\ 16 \end{bmatrix} \right)$$

$$2 \cdot \sqrt{74}$$

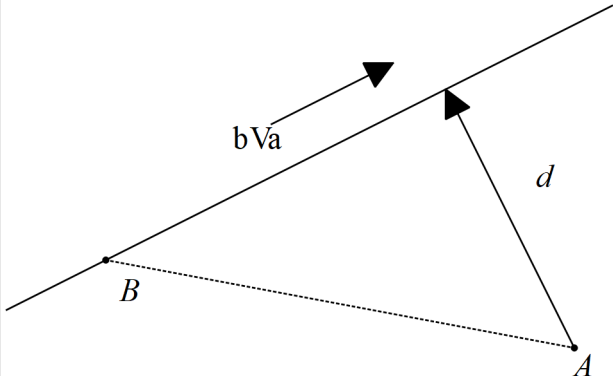
$$2 \cdot \sqrt{74}$$

$$17.20465053$$

#### Specific behaviours

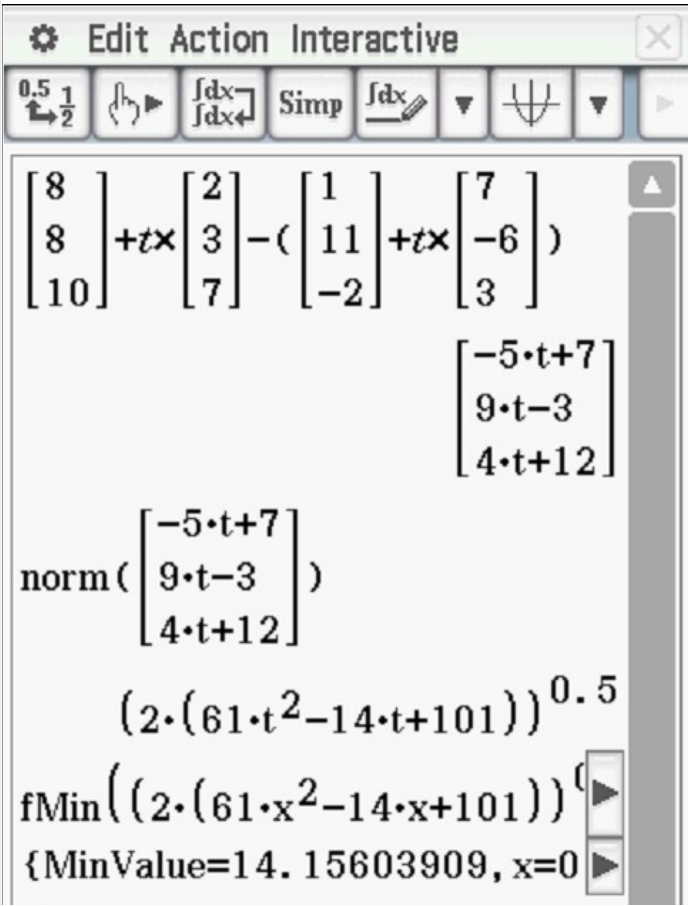
- ✓ determines positions of both particles
- ✓ uses vector difference of points
- ✓ determines approx. distance (no need for units)

- (c) Determine the closest distance between the two particles if they maintain their constant velocities and the time it occurs. (two decimal places)  
(4 marks)

Solution	
 <p><math>d = AB + t_B V_A</math></p>	
<div> <div> Edit Action Interactive </div> <div> <div> 0.5 1/2 </div> <div> </div> <div> </div> <div> Simp </div> <div> </div> </div> <div> <math display="block">\begin{bmatrix} 1 \\ 11 \\ -2 \end{bmatrix} - \begin{bmatrix} 8 \\ 8 \\ 10 \end{bmatrix} + t \times \left( \begin{bmatrix} 7 \\ -6 \\ 3 \end{bmatrix} - \begin{bmatrix} 2 \\ 3 \\ 7 \end{bmatrix} \right)</math> <math display="block">\begin{bmatrix} 5 \cdot t - 7 \\ -9 \cdot t + 3 \\ -4 \cdot t - 12 \end{bmatrix}</math> <math display="block">\text{dotP} \left( \begin{bmatrix} 5 \cdot t - 7 \\ -9 \cdot t + 3 \\ -4 \cdot t - 12 \end{bmatrix}, \begin{bmatrix} 7 \\ -6 \\ 3 \end{bmatrix} - \begin{bmatrix} 2 \\ 3 \\ 7 \end{bmatrix} \right)</math> <math display="block">4 \cdot (4 \cdot t + 12) + 9 \cdot (9 \cdot t - 3) + 5 \cdot (5 \cdot t - 7)</math> <math display="block">\text{solve}(4 \cdot (4 \cdot t + 12) + 9 \cdot (9 \cdot t - 3) + 5 \cdot (5 \cdot t - 7) = 0, t)</math> <math display="block">\{t = 0.1147540984\}</math> <math display="block">\text{norm} \left( \begin{bmatrix} 5 \cdot t - 7 \\ -9 \cdot t + 3 \\ -4 \cdot t - 12 \end{bmatrix}   t = 0.1147540984 \right)</math> <math display="block">14.15603909</math> </div> </div>	
Specific behaviours	
<ul style="list-style-type: none"> <li>✓ determines expression for displacement vector d</li> <li>✓ uses relative velocity</li> <li>✓ uses dot product and solves for t from 1pm</li> </ul>	

✓ determines approx. distance, no need to round, no units

Alternative solution

Solution	
	
Specific behaviours	
<ul style="list-style-type: none"> <li>✓ obtains expression for difference in position vectors</li> <li>✓ subtracts and determines magnitude</li> <li>✓ minimizes expression via calculus/graph/CAS</li> <li>✓ states approx. distance, no need to round nor units</li> </ul>	

### Question 15

(8 marks)

A particle moves with acceleration  $\ddot{r} = \begin{pmatrix} 3 \sin t \\ -20 \cos(2t) + 2 \end{pmatrix} m/s^2$  at time  $t$  seconds.

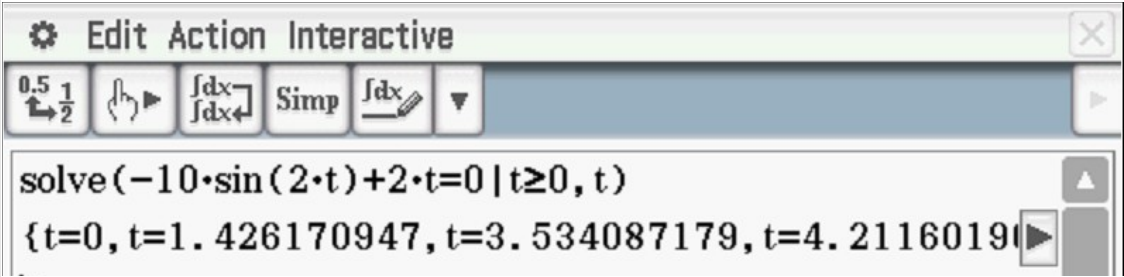
Initially the particle is at the origin with velocity  $v = \begin{pmatrix} 5 \\ 0 \end{pmatrix} m/s$

- (a) Determine the velocity function at time  $t$  seconds.

(2 marks)

Solution
$\ddot{r} = \begin{pmatrix} 3 \sin t \\ -20 \cos(2t) + 2 \end{pmatrix} m/s^2$ $\dot{r} = \begin{pmatrix} -3 \cos t \\ -10 \sin(2t) + 2t \end{pmatrix} + \zeta$ $\begin{pmatrix} 5 \\ 0 \end{pmatrix} = \begin{pmatrix} -3 \\ 0 \end{pmatrix} + \zeta \quad \zeta = \begin{pmatrix} 8 \\ 0 \end{pmatrix}$ $\dot{r} = \begin{pmatrix} -3 \cos t + 8 \\ -10 \sin(2t) + 2t \end{pmatrix}$
Specific behaviours
<ul style="list-style-type: none"><li>✓ integrates</li><li>✓ solves for vector constant</li></ul>

- (b) Determine the first two times that the particle is moving parallel to the x axis. (3 marks)  
(2 decimal places)

Solution
 <p>Times 0 seconds and 1.43 seconds</p>
Specific behaviours
<ul style="list-style-type: none"><li>✓ equates y component of velocity to zero</li><li>✓ solves for non negative t values</li><li>✓ at least one time value rounded to two decimal places</li></ul>

- (c) Determine the exact distance of the particle from the origin at time  $t = \pi$  seconds.  
(3 marks)

Solution
$\dot{r} = \begin{pmatrix} -3\cos t + 8 \\ -10\sin(2t) + 2t \end{pmatrix}$ $r = \begin{pmatrix} -3\sin t + 8t \\ 5\cos(2t) + t^2 \end{pmatrix} + \zeta$ $\begin{pmatrix} 0 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 5 \end{pmatrix} + \zeta \quad \zeta = \begin{pmatrix} 0 \\ -5 \end{pmatrix}$ $r = \begin{pmatrix} -3\sin t + 8t \\ 5\cos(2t) + t^2 - 5 \end{pmatrix}$ $r(\pi) = \begin{pmatrix} 8\pi \\ \pi^2 \end{pmatrix}$ $\text{distance} = \sqrt{64\pi^2 + \pi^4} \text{ or } \pi\sqrt{64 + \pi^2}$
Specific behaviours
<ul style="list-style-type: none"> <li>✓ integrates to find position vector</li> <li>✓ solves for vector constant</li> <li>✓ determines exact magnitude of r at required time</li> </ul>

**Question 16**

**(10 marks)**

$$r = \begin{pmatrix} 3\cos(2t + \frac{\pi}{4}) \\ -3\sin(2t + \frac{\pi}{4}) \end{pmatrix} m$$

Consider the following motion defined by at time  $t$  seconds.

(a) Describe the motion.

(2 marks)

Solution
Circular motion with radius 3 m, angular speed 2 rad/sec
Specific behaviours
<ul style="list-style-type: none"> <li>✓ gives at least one correct description</li> <li>✓ gives at least two</li> </ul>

(b) Determine the initial velocity and acceleration.

(3 marks)

Solution
$r = \begin{pmatrix} 3\cos(2t + \frac{\pi}{4}) \\ -3\sin(2t + \frac{\pi}{4}) \end{pmatrix}$ $\dot{r} = \begin{pmatrix} -6\sin(2t + \frac{\pi}{4}) \\ -6\cos(2t + \frac{\pi}{4}) \end{pmatrix} \quad v(0) = \begin{pmatrix} -\frac{6}{\sqrt{2}} \\ -\frac{6}{\sqrt{2}} \end{pmatrix}$ $\ddot{r} = \begin{pmatrix} -12\cos(2t + \frac{\pi}{4}) \\ 12\sin(2t + \frac{\pi}{4}) \end{pmatrix} \quad a(0) = \begin{pmatrix} -\frac{12}{\sqrt{2}} \\ \frac{12}{\sqrt{2}} \end{pmatrix}$
Specific behaviours
<ul style="list-style-type: none"> <li>✓ uses calculus to find velocity and acceleration</li> <li>✓ states initial velocity</li> <li>✓ states initial acceleration</li> </ul>

- (c) Determine the time(s) that the velocity is perpendicular to the acceleration. Justify. (3 marks)

Solution
$\begin{pmatrix} -6\sin(2t + \frac{\pi}{4}) \\ -6\cos(2t + \frac{\pi}{4}) \end{pmatrix} \cdot \begin{pmatrix} -12\cos(2t + \frac{\pi}{4}) \\ 12\sin(2t + \frac{\pi}{4}) \end{pmatrix} = 72\sin(2t + \frac{\pi}{4})\cos(2t + \frac{\pi}{4}) - 72\cos(2t + \frac{\pi}{4})\sin(2t + \frac{\pi}{4})$ $= 0 \quad \text{all values}$
Specific behaviours
<ul style="list-style-type: none"> <li>✓ uses dot product with velocity and acceleration</li> <li>✓ obtains un-simplified expression</li> <li>✓ shows that simplifies to zero for all values of t</li> </ul>

- (d) Determine the exact distance travelled in the first 10 seconds. (2 marks)

Solution
$ v  = 6$ $\int_0^{10} 6 \, dt = 60 \, m$
Specific behaviours
<ul style="list-style-type: none"> <li>✓ shows that speed is 6 m/s</li> <li>✓ states distance with units</li> </ul>



**Question 17****(12 marks)**

At midday two rockets, A & B were observed moving in the sky above moving with constant velocities. Their positions and velocities were recorded as below at midday. They appear to have been moving for a number of hours and will continue to do so for many more.

$$r_A = \begin{pmatrix} 9 \\ -3 \\ 4 \end{pmatrix} \text{ km}, v_A = \begin{pmatrix} 7 \\ -2 \\ 5 \end{pmatrix} \text{ km/h}$$

$$r_B = \begin{pmatrix} 5 \\ 8 \\ -5 \end{pmatrix} \text{ km}, v_B = \begin{pmatrix} 11 \\ 4 \\ -3 \end{pmatrix} \text{ km/h}$$

Let  $t$  = number of hours from midday.

- (a) Determine for Rocket A, the position vector from the origin at time  $t$  hours. (2 marks)

Solution
$r = \begin{pmatrix} 9 \\ -3 \\ 4 \end{pmatrix} + t \begin{pmatrix} 7 \\ -2 \\ 5 \end{pmatrix}$
Specific behaviours
✓ uses velocity and t ✓ states position vector

- (b) Determine the cartesian equation for the path of Rocket A. (2 marks)

Solution
$x = 9 + 7t$ $y = -3 - 2t$ $z = 4 + 5t$ $t = \frac{x-9}{7} = \frac{y+3}{-2} = \frac{z-4}{5}$
Specific behaviours
✓ states parametric equations ✓ states cartesian equation( no need for parameter)

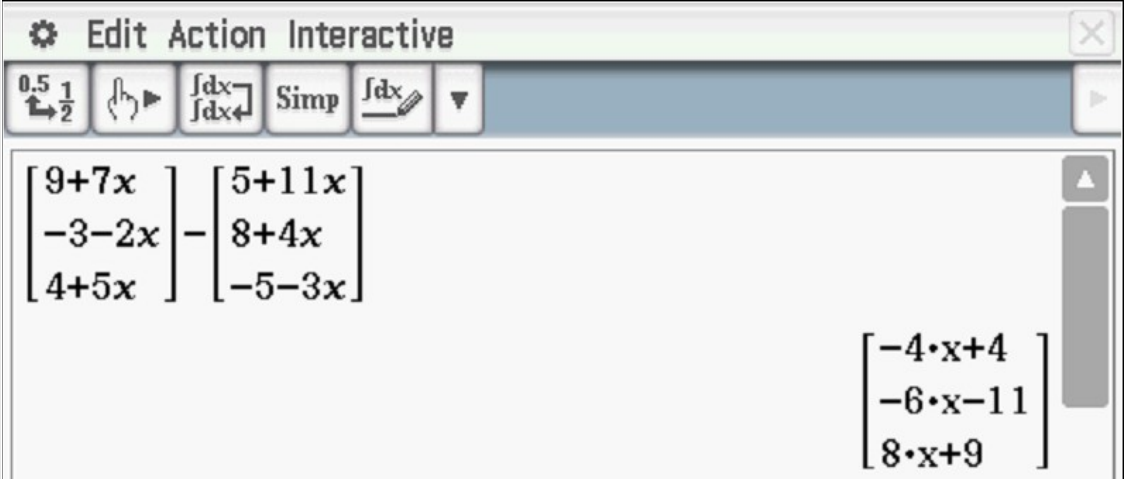
(c) Show that the rockets will not collide after midday.

(2 marks)

Solution
$\begin{pmatrix} 9 \\ -3 \\ 4 \end{pmatrix} + t \begin{pmatrix} 7 \\ -2 \\ 5 \end{pmatrix} \neq \begin{pmatrix} 5 \\ 8 \\ -5 \end{pmatrix} + t \begin{pmatrix} 11 \\ 4 \\ -3 \end{pmatrix}$ $9 + 7t = 5 + 11t \quad t = 1$ $-3 - 2t = 8 + 4t \quad t = \frac{-11}{6} \quad -4 \cdot x + 4$
Specific behaviours
<ul style="list-style-type: none"> <li>✓ solves for t for one dimension</li> <li>✓ solves for another dimension and shows different solution</li> </ul>

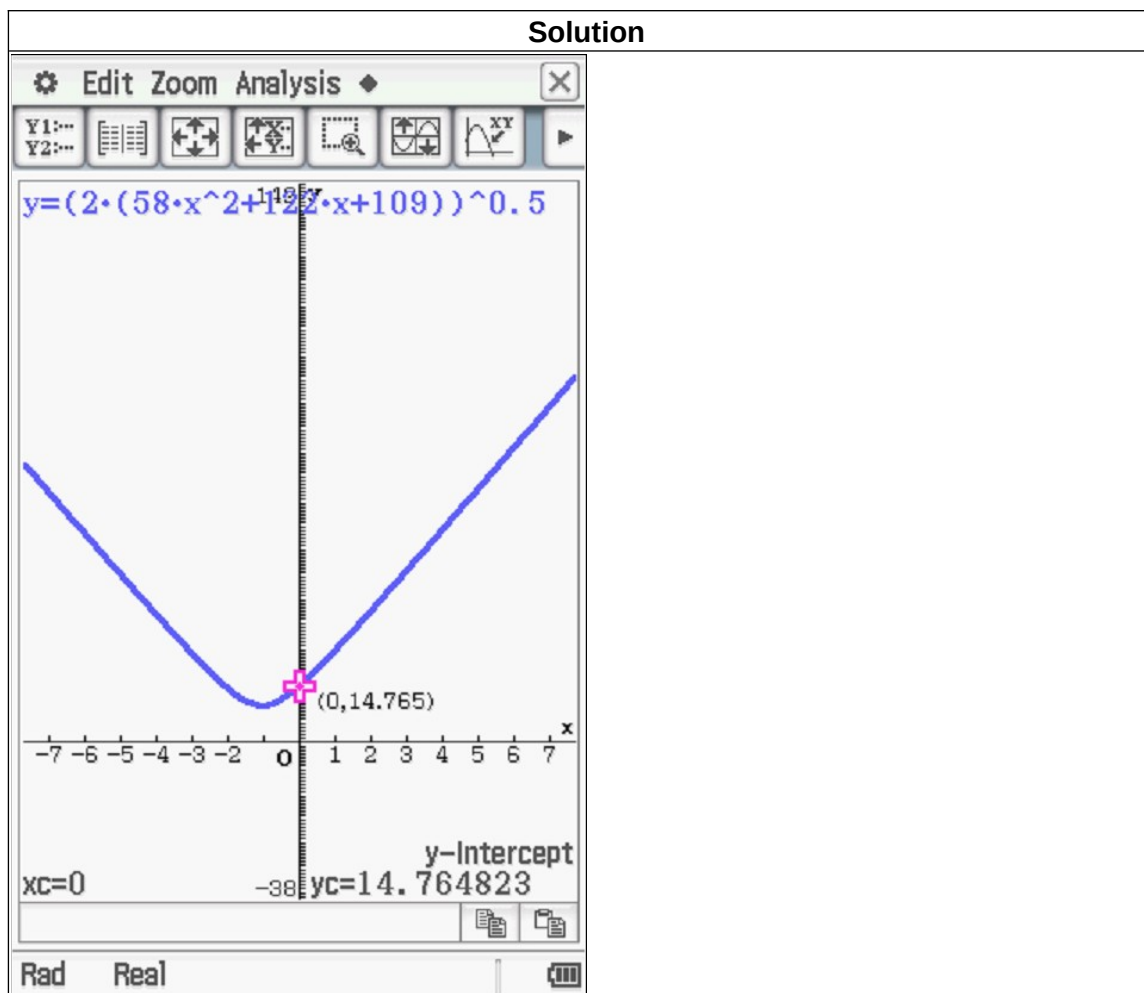
(d) Determine the times after midday that the rockets are less than 60 km apart.

(3 marks)

Solution
 <p>The screenshot shows a TI-Nspire calculator window titled "Edit Action Interactive". The interface includes a toolbar with icons for fractions, vectors, integration, simplification, and differentiation. The main display area shows the following vector equation:</p> $\begin{bmatrix} 9+7x \\ -3-2x \\ 4+5x \end{bmatrix} - \begin{bmatrix} 5+11x \\ 8+4x \\ -5-3x \end{bmatrix}$ <p>To the right of this equation, the resulting vector is displayed:</p> $\begin{bmatrix} -4 \cdot x + 4 \\ -6 \cdot x - 11 \\ 8 \cdot x + 9 \end{bmatrix}$

$\text{norm}\left(\begin{bmatrix} -4\cdot x+4 \\ -6\cdot x-11 \\ 8\cdot x+9 \end{bmatrix}\right)$ $\left(2\cdot(58\cdot x^2+122\cdot x+109)\right)^{0.5}$ $\text{solve}\left(\left(2\cdot(58\cdot x^2+122\cdot x+109)\right)^{0.5}\leq 60, x\right)$ $\{-6.552750958\leq x\leq 4.449302682\}$	
<div>Alg    Decimal    Real    Rad</div>	
Time less than 4.5 hours after midday	
<b>Specific behaviours</b> <ul style="list-style-type: none"> <li>✓ obtains expression for displacement apart at x hours</li> <li>✓ determines distance apart at x hours</li> <li>✓ solves for positive values less than 4.50 hours</li> </ul>	

- (e) Determine the closest approach from midday and the time that this occurs. (3 marks)



Closest approach at midday,  $t=0$ , at 14.765 km

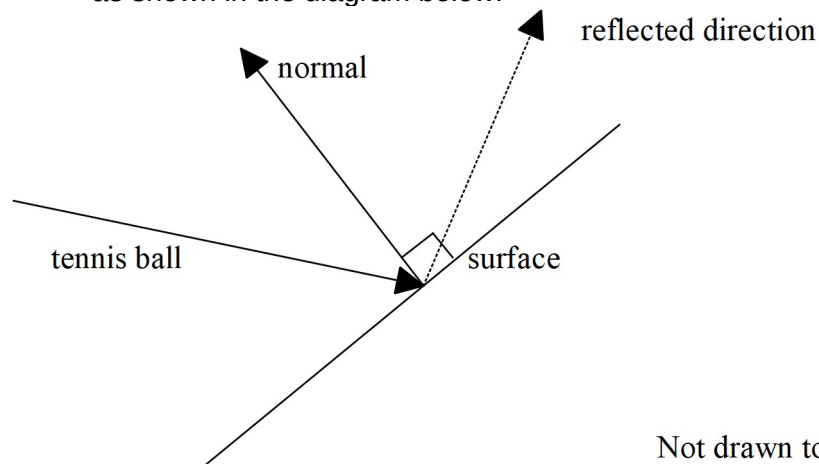
**Specific behaviours**

- ✓ graphs expression for distance apart at  $x$  hours or uses calculus
- ✓ only accepts non negative values of  $x$
- ✓ states time and distance, no need to round nor units

**Question 18**

**(10 marks)**

Consider a tennis ball moving with velocity  $\begin{pmatrix} -2 \\ -7 \\ -3 \end{pmatrix} \text{ m/s}$  that hits a surface with a normal vector of  $\begin{pmatrix} 1 \\ 4 \\ -5 \end{pmatrix}$  as shown in the diagram below.



- (a) Determine the angle between the velocity vector and the normal vector to two decimal places in degrees. (2 marks)

Solution
Specific behaviours
<ul style="list-style-type: none"> <li>✓ uses acute or obtuse angle between the two lines in radians or degrees</li> <li>✓ states obtuse angle between vectors</li> </ul>

Let the unit vector  $\begin{pmatrix} \alpha \\ \beta \\ \gamma \end{pmatrix}$  be parallel to the reflected direction of the tennis ball. This vector is in the same plane as the velocity and normal vectors above.

- (b) Given that the tennis ball is reflected such that the angle with the normal equals that of the incident acute angle with the normal. Show that  $\alpha + 4\beta - 5\gamma = 1.905$  when rounded to three decimal places. (3 marks)

Solution	
$\text{norm}\left(\begin{bmatrix} 1 \\ 4 \\ -5 \end{bmatrix}\right)$	6.480740698
$ \cos(107.0944761)  \times 6.480740698$	1.905001905
$\text{dotP}\left(\begin{bmatrix} 1 \\ 4 \\ -5 \end{bmatrix}, \begin{bmatrix} \alpha \\ \beta \\ \gamma \end{bmatrix}\right)$	$\alpha + 4\beta - 5\gamma$
<div> <div>□</div> </div>	
Specific behaviours	
<ul style="list-style-type: none"> <li>✓ uses dot product</li> <li>✓ uses acute angle</li> <li>✓ shows the derivation of linear equation (no need to round)</li> </ul>	

Q18 continue-

- (c) Derive another two independent equations for  $\alpha, \beta$  &  $\gamma$ . (3 marks)

Solution
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$\text{crossP}\left(\begin{bmatrix} -2 \\ -7 \\ -3 \end{bmatrix}, \begin{bmatrix} 1 \\ 4 \\ -5 \end{bmatrix}\right)$ $\begin{bmatrix} 47 \\ -13 \\ -1 \end{bmatrix}$	
$\text{dotP}\left(\begin{bmatrix} 47 \\ -13 \\ -1 \end{bmatrix}, \begin{bmatrix} \alpha \\ \beta \\ \gamma \end{bmatrix}\right)$ $47 \cdot \alpha - 13 \cdot \beta - \gamma$ $(\alpha^2 + \beta^2 + \gamma^2)^{0.5}$ $(\alpha^2 + \beta^2 + \gamma^2)^{0.5} = 1$	
<p style="text-align: center;"><b>Specific behaviours</b></p>	
<ul style="list-style-type: none"> <li>✓ uses cross product</li> <li>✓ shows derivation of one equation</li> <li>✓ shows derivation of both equations</li> </ul>	

- (e) Solve for  $\alpha, \beta$  &  $\gamma$  to two decimal places. (2 marks)

<b>Solution</b>

$\begin{cases} \alpha + 4\beta - 5\gamma = 1.905 \\ 47\alpha - 13\beta - \gamma = 0 \\ \alpha^2 + \beta^2 + \gamma^2 = 1 \end{cases} \bigg _{\alpha, \beta, \gamma}$ $\{ \alpha = -0.1632859427, \beta = -0.5261436316, \gamma = -0.8345 \}$	
Alg	Decimal Real Deg
Specific behaviours	
<ul style="list-style-type: none"> <li>✓ solves for one unknown</li> <li>✓ solves for all three, no need to round</li> </ul>	



## Working out space

## Working out space