



Kernel PCA

Task 1. In this task, we will once again work with the MNIST training set as provided on Moodle. Choose three digit classes, e.g. 1, 2 and 3 and load $N=500$ images from each of the classes to the workspace. Store the data in a normalized matrix X_{mnist} of type double and size $([784, 3*N])$. Furthermore, generate a color label matrix C of dimensions $(3, 3*N)$. Each column of C assigns an RGB color vector to the respective column of X_{mnist} as an indicator of the digit class. Choose $[0, 0, 1]$, $[0, 1, 0]$ and $[1, 0, 0]$ for the three digit classes.

- Compute the principal subspace U of dimension 2 of X_{mnist} . Create a C -colored scatter plot of the scores of X_{mnist} with respect to this subspace.
- Write a Python function `kgram` which expects a data matrix X of size (p, N_X) and a kernel function handle `kappa` as its input. It returns the Gram matrix K of X with respect to `kappa`. In order to reduce the number of for loops, assume that `kappa` accepts matrices as its input and calculates the kernel column-wise, returning a row vector as its output.
- Write a Python function `kpca` which expects a data matrix X , a kernel function handle `kappa` and the dimension of the intrinsic subspace k as its input, and returns the Kernel PCA scores S of X . The representation is to be computed according to the equation (7.11) in the lecture notes.
- Generate scatter plots of the scores produced by `kpca(X_mnist, kappa, k)`. Choose $k=3$ and¹

- `def kappa(X,Y): return np.sum(X*Y, axis=0)`
- `def kappa(X,Y): return (np.sum(X*Y, axis=0)+c)**d`
- `def kappa(X,Y):`
 `return np.exp(-np.sum((X-Y)**2, axis=0)/(2*sigma**2))`

as kernel functions. What are the names of the kernels? Try out different values for c , d and σ . Refer to the lecture notes for the value ranges.

¹ X and Y are appropriate matrices

Helpful Python/Numpy functions

For 3D scatter plots use the following commands

```
from mpl_toolkits.mplot3d import Axes3D
import matplotlib.pyplot as plt
fig = plt.figure()
ax = fig.add_subplot(111, projection='3d')
ax.scatter(x, y, z, c='b', marker='o')
```