ITDPA2-B44 Assignment:

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Section A:

Question 1:

Input:

```
def Main(): #Create the Main function to execute the whole program
    class PatientFileReader: #Create the PatientFileReader class with its own functions
        def __init__(self):
           self.file = None #Create self.file that will be used to get data throughout the class
        def Open(self): #Create the Open function that will open the text file for use
            self.file = open("C:\\Users\ether\Desktop\Patient_Data.txt","r+")
        def Close(self): #Create the Close function that will close the text file
            self.file.close()
        def GetAll(self): #Create the GetAll function that will store the text file in a list format
            Lines = self.file.readlines()
        def GetData(self): #Create the GetData function that will read the lines of the text file
           X = 0 #counter
            while X != 5: #While not the end of the text file
                print (self.file.readline()) #prints each line of the text file
               X = X + 1 #Increment X
    FileReader = PatientFileReader() #Create the class variable
    class PatientData: #Create the PatientData class with its own functions
        def init (self):
            self.Data = None
        def PrintData(self): #Create the PrintData funtion to print all of the Patient's Data
           print('Patient Data')
            print('')
            print('Patient no.', 'Surname', 'Name', 'Age Group', 'Sex', 'Weight(Kg)')
            print('-'*45)
            FileReader.Open() #Opens the Text file
           Text = FileReader.GetData() #Receives all the information from the text file and stores it in the Text variable
            FileReader.Close() #Closes the Text file
            print(Text) #Prints everything from the text file
            print('Number of Patients: 5')
    PatientDataReader = PatientData()#Create the class variable
    PatientDataReader.PrintData() #Call the PrintData function to print everything
Main() #Executes the whole program
```

Patient Data

Text file input:

10005, Linda, Khumalo, Young Adult, F, 56.40 10012, Mokoena, Mkhize, School Age Child, M, 9.82 10015, Dlamini, Nkosi, Infant, M, 5.60 10100, Sithole, Mahlangu, Older Adult, M, 91.77 10132, Ntombi, Zulu, Pre-school child, F, 10.61

Question 2:

2.1

Input:

```
from array import * #import array functions to use it
x = 0 #create two counters x and y
y = 0
array1 = array('i',[0,1,2,3,4,5]) #first array and its 6 placeholders
array2 = array('i', [0,1,2,3]) #second array and its 4 placeholders
while x != 6: #While 6 inputs are not entered, the loop will continue
    Input1 = int(input("Please enter any 6 numbers")) #prompts user to enter any number between 1 and 12
   if Input1 >= 1 and Input1 <= 12: #checks if the entered value is between 1 and 12
        array1[x] = Input1 #adds the input to the array1
        x = x + 1 #Moves x to the next element in the array1
    else:
        print('Wrong, Please enter another number between 1 and 12') #The user must enter a correct number
for f in array1:
    if (f\%2) == 0: #Checks if f is an even number
        print(f) #Prints the even number
while y != 4: #While 4 inputs are not entered, the loop will continue
    Input2 = int(input("Please enter any 4 numbers")) #prompts user to enter any number between 20 and 40
   if Input2 >= 20 and Input2 <= 40: #checks if the entered value is between 20 and 40
        array2[y] = Input2 #adds the input to the array2
        y = y + 1 #Moves x to the next element in the array2
    else:
        print('Wrong, Please enter another number between 20 and 40') #The user must enter a correct number
for f in array2:
    if (f\%2) != 0:#Checks if f is an odd number
        print(f) #Prints the odd number
```

Output:

```
Please enter any 6 numbers12
Please enter any 6 numbers5
Please enter any 6 numbers9
Please enter any 6 numbers8
Please enter any 6 numbers6
Please enter any 6 numbers4
12
8
6
4
Please enter any 4 numbers40
Please enter any 4 numbers22
Please enter any 4 numbers35
Please enter any 4 numbers30
35
```

All Even numbers displays for array1, and all odd numbers displays for array2

2.2

Input:

Function to sort the merged arrays

```
def MergeSort(Unsorted): #create a function to sort the merged array
   x = 0 #Create counters
    y = 0
    z = 0
    if len(Unsorted) > 1: #gets the values of the merged array
        middle = len(Unsorted)//2
        Left = Unsorted[:middle]
        Right = Unsorted[middle:]
        MergeSort(Left)
        MergeSort(Right)
        while x < len(Left) and y < len(Right): #while x is smaller than the length of the left side and y smaller than right
            if\ Left[x]\ <\ Right[y]:\ \#changes\ the\ position\ of\ the\ smallest\ value\ to\ the\ left\ side
                Unsorted[z] = Left[x]
                x = x + 1
            else:
               Unsorted[z] = Right[y] #changes the position of the highest value to the right side
        while x < len(Left): #changes the position the where x is
            Unsorted[z] = Left[x]
            x = x + 1
            z = z + 1
        while y < len(Right): #changes the position the where y is
            Unsorted[z] = Right[y]
            y = y + 1
            z = z + 1
```

Function to merge the two arrays

```
def Merge(array1, array2): #create a function to merge an array
    e = 0 #create counters for the two arrays
    Lengtharr1 = len(array1) #get the Legths of the two arrays
    Lengtharr2 = len(array2)
    Newarray = [] #create a new array for the merged array
    while ((e < Lengtharr1) and (f < Lengtharr2)): #while both the counters are smaller than both array's lenghts
        if array1[e] < array2[f]: #if the element value of the first array is smaller than the second array
           Newarray.append(array1[e]) #adds the value of the current element in the 1st array to the newarray elements
            e = e + 1 #increment e
           Newarray.append(array2[f]) #else the value of the current element in the 2nd array gets added to the newarray
           f = f + 1 #increment f
    while (e < Lengtharr1): #while the length of the first array is still bigger than e
        Newarray.append(array1[e]) #adds the current value of e in array1 to Newarray
        e = e + 1 #increment e
    while (f < Lengtharr2): #while the length of the second array is still bigger than f
        Newarray.append(array2[f]) #adds the current value of f in array2 to Newarray
        f = f + 1 #increment f
    return Newarray #returns the Newarray and the value of its elements
Newarray = Merge(array1,array2) #calls the merged array
print(Newarray) #prints the merged array
```

```
Please enter any 6 numbers12
Please enter any 6 numbers9
Please enter any 6 numbers4
Please enter any 6 numbers8
Please enter any 6 numbers5
Please enter any 6 numbers3
12
4
8
Please enter any 4 numbers35
Please enter any 4 numbers22
Please enter any 4 numbers24
Please enter any 4 numbers31
35
31
[12, 9, 4, 8, 5, 3, 35, 22, 24, 31]
```

2.3 a:

Input of the linked list, following the other codes:

```
class Node: #Create the class for the linked list
   def __init__(self, data):
        self.data = data #will carry the data to be passed through the linked list
        self.next = None #will switch to the next value in the linked list
def Insert(root, number): #create function to insert values into the linked list
   temp = Node(number) #placeholder for the values
   if (root == None): #if root does not have a value
       root = temp #it gains the value of temp
       Printer = root #Printer gets the value of root
       while (Printer.next != None): #if the next value of Printer is not equal to none
           Printer = Printer.next #printer will get the next value
       Printer.next = temp #temp passes on the next value aquired to Printer
    return root #returns the value of root, which will have the value of printer
def display(root):#create function to display values of the linked list
    while(root != None): #if there is a value in root
        print(root.data, end = "-->") #the value of root will be printed, which an arrow next to it
       root = root.next #gets the next value of the linked list
def MergeToList(Newarray, n): #create a function that will covert the array into the linked list
   root = None #will be used to insert values into the linked list
    for X in range(0, n, 1): #X continues to loop through the array
        root = Insert(root, Newarray[X]) #Enters the value obtained by X from the array, into the linked list
    return root #returns the completed linked list
n = len(Newarray) #n will be the length of the array
root = MergeToList(Newarray, n) #calls the function to convert the array into a linked list
print("Linked List in same order of merged sorted arrays:")
display(root) #displays the created linked list
```

```
Please enter any 6 numbers10
 Please enter any 6 numbers2
 Please enter any 6 numbers5
 Please enter any 6 numbers6
 Please enter any 6 numbers8
 Please enter any 6 numbers9
 10
 2
 6
 Please enter any 4 numbers20
 Please enter any 4 numbers22
 Please enter any 4 numbers32
 Please enter any 4 numbers40
 Linked List in same order of merged sorted arrays:
 10-->2-->5-->6-->8-->9-->20-->22-->32-->40-->
2.3 b:
class Node: #Create the class for the linked list
   def __init__(self, data):
       self.data = data #will carry the data to be passed through the linked list
       self.next = None #will switch to the next value in the linked list
def Insert(root, number): #create function to insert values into the linked list
   temp = Node(number) #placeholder for the values
   if (root == None): #if root does not have a value
       root = temp #it gains the value of temp
       Printer = root #Printer gets the value of root
       while (Printer.next != None): #if the next value of Printer is not equal to none
          Printer = Printer.next #printer will get the next value
       Printer.next = temp #temp passes on the next value aguired to Printer
   return root #returns the value of root, which will have the value of printer
def display(root):#create function to display values of the linked list
   while(root != None): #if there is a value in root
       print(root.data, end = "-->") #the value of root will be printed, which an arrow next to it
       root = root.next #gets the next value of the linked list
def MergeToList(Newarray, n): #create a function that will covert the array into the linked list
   root = None #will be used to insert values into the linked list
   for X in range(0, n, 1): #X continues to loop through the array
       root = Insert(root, Newarray[X]) #Enters the value obtained by X from the array, into the linked list
   return root #returns the completed linked list
n = len(Newarray) #n will be the length of the array
root = MergeToList(Newarray, n) #calls the function to convert the array into a linked list
print("Linked List in reverse order of merged sorted arrays:")
display(root) #displays the created linked list
```

```
Please enter any 6 numbers4
Please enter any 6 numbers10
Please enter any 6 numbers12
Please enter any 6 numbers5
Please enter any 6 numbers8
Please enter any 6 numbers6
10
12
8
6
Please enter any 4 numbers22
Please enter any 4 numbers31
Please enter any 4 numbers40
Please enter any 4 numbers35
31
35
Linked List in reverse order of merged sorted arrays:
35-->40-->31-->22-->6-->8-->5-->12-->10-->4-->
2.3 c:
Input:
n = len(Newarray) #n will be the length of the array
root = MergeToList(Newarray, n) #calls the function to convert the array into a linked list
Value45 = 45 #Give the Value45 variable the value of 45
root = Insert(root,Value45) #Inserts the value of 45 into the created link list
print("Linked List in reverse order of merged sorted arrays after the value of 45 is added:")
display(root) #displays the created linked list
Please enter any 6 numbers10
Please enter any 6 numbers12
Please enter any 6 numbers5
Please enter any 6 numbers6
Please enter any 6 numbers8
Please enter any 6 numbers9
 10
 12
 6
Please enter any 4 numbers22
Please enter any 4 numbers31
Please enter any 4 numbers40
 Please enter any 4 numbers22
 Linked List in reverse order of merged sorted arrays after the value of 45 is added:
 22-->40-->31-->22-->9-->8-->6-->5-->12-->10-->45-->
```

Question 3:

3.1

Input for Shop Tree:

```
class Shop(object): #Create the class for the 1st Tree
    def init (self, data):
        self.left = None #Create a variable for the left node of the tree
        self.right = None #Create a variable for the right node of the tree
        self.data = data #Variable for passing and entering data
    def Insert(self, data): #Function to insert data into the tree
        if self.data == None: #If there is no value in data
            self.data = data #Self.data gets a value from data
        else:
            if data < self.data: #If data is smaller than self.data
                if self.left is None:
                    self.left = Shop(data) #If there is nothing in the left side, the left side gets the data of the tree
                    self.left.Insert(data) #else the data in the left side gets inserted into the tree
            elif data > self.data:
                if self.right is None
                    self.right = Shop(data) #If there is nothing in the right side, the right side gets the data of the tree
                    self.right.Insert(data) #else the data in the right side gets inserted into the tree
    def Printtree(self): #Function to print data in the tree
        if self.left: #If data is found on the Left side
            self.left.Printtree() #The data of the Left side is printed
        print(self.data), #Prints the data found
        if self.right: #If data is found on the right side
            self.right.Printtree() #The data of the right side is printed
root = Shop('Groceries') #Gives the main node of the Shop tree the value 'Groceries'
root.Insert('\t | Pasteries') #Give all the nodes below their values
root.Insert('\t |_Fruits')
root.Insert('\t |__Vegetables')
root.Insert('\t |__Meats')
#Give all the subheadings below their values
root.Insert('\t\t |__Bread')
root.Insert('\t\t |__Cake')
root.Insert('\t\t |__Cheese Griller')
root.Insert('\t\t | __Meat Pie')
root.Insert('\t\t |_Apples')
root.Insert('\t\t |__Oranges')
root.Insert('\t\t |__Mangoes')
root.Insert('\t\t | __Pawpaw')
root.Insert('\t\t |__Broccoli')
root.Insert('\t\t |__Carrots')
root.Insert('\t\t | __Potatoes')
root.Insert('\t\t |__0kra')
root.Insert('\t\t | __Beef')
root.Insert('\t\t |__Chicken')
root.Insert('\t\t |__Turkey')
root.Insert('\t\t | __Pork')
root.Printtree() #Prints the Shop Tree
```

Input for Building Tree:

```
class Building: #Create the class for the 2nd Tree
    def __init__(self, data):
        self.left = None #Create a variable for the left node of the tree
        self.right = None #Create a variable for the right node of the tree
        self.data = data #Variable for passing and entering data
    def Insert(self, data): #Function to insert data into the tree
        if self.data == None: #If there is no value in data
            self.data = data #Self.data gets a value from data
        else:
            if data < self.data: #If data is smaller than self.data
                if self.left is None:
                    self.left = Building(data) #If there is nothing in the left side, the left side gets the data of the tree
                    self.left.Insert(data) #else the data in the left side gets inserted into the tree
            elif data > self.data:
                if self.right is None
                    self.right = Building(data) #If there is nothing in the right side, the right side gets the data of the tree
                else:
                    self.right.Insert(data) #else the data in the right side gets inserted into the tree
     def Printtree(self): #Function to print data in the tree
        if self.left: #If data is found on the Left side
            self.left.Printtree() #The data of the left side is printed
        print(self.data), #Prints the data found
        if self.right: #If data is found on the right side
            self.right.Printtree() #The data of the right side is printed
root = Building('Building 1') #Gives the main node of the Building tree the value 'Building 1'
root.Insert('\t __South') #Give all the nodes below their values
root.Insert('\t | __East')
root.Insert('\t |__West')
root.Insert('\t | __North')
#Give all the subheadings below their values
root.Insert('\t\t | __South - Shelf 1')
root.Insert('\t\t | South - Shelf 2')
root.Insert('\t\t | __South - Shelf 3')
root.Insert('\t\t | __South - Shelf 4')
root.Insert('\t\t | __East - Shelf 1')
root.Insert('\t\t | __East - Shelf 2')
root.Insert('\t\t | __East - Shelf 3')
root.Insert('\t\t | __East - Shelf 4')
root.Insert('\t\t | __West - Shelf 1')
root.Insert('\t\t | West - Shelf 2')
root.Insert('\t\t | West - Shelf 3')
root.Insert('\t\t | __West - Shelf 4')
root.Insert('\t\t | __North - Shelf 1')
root.Insert('\t\t | __North - Shelf 2')
root.Insert('\t\t | __North - Shelf 3')
root.Insert('\t\t | __North - Shelf 4')
root.Printtree() #Prints the Building Tree
```

Input for Combined Tree:

```
class Combined: #Create the class for the 3rd Tree
    def init (self, data):
        self.left = None #Create a variable for the left node of the tree
        self.right = None #Create a variable for the right node of the tree
        self.data = data #Variable for passing and entering data
    def Insert(self, data): #Function to insert data into the tree
        if self.data == None: #If there is no value in data
            self.data = data #Self.data gets a value from data
        else:
            if data < self.data: #If data is smaller than self.data
                if self.left is None:
                    self.left = Combined(data) #If there is nothing in the Left side, the Left side gets the data of the tree
                else:
                    self.left.Insert(data) #else the data in the left side gets inserted into the tree
            elif data > self.data:
                if self.right is None
                    self.right = Combined(data) #If there is nothing in the right side, the right side gets the data of the tree
                    self.right.Insert(data) #else the data in the right side gets inserted into the tree
    def Printtree(self): #Function to print data in the tree
        if self.left: #If data is found on the left side
            self.left.Printtree() #The data of the left side is printed
        print(self.data), #Prints the data found
        if self.right: #If data is found on the right side
            self.right.Printtree() #The data of the right side is printed
root = Combined('Groceries (Building 1)')#Gives the main node of the Combined tree the value 'Groceries(Building 1)'
root.Insert('\t | Pasteries(South)')#Give all the nodes below their values
root.Insert('\t |__Fruits(East)')
root.Insert('\t |__Vegetables(West)')
root.Insert('\t | __Meats(North)')
#Give all the subheadings below their values
root.Insert('\t\t | __Bread(South - Shelf 1)')
\verb"root.Insert('\t\t | \_Cake(South - Shelf 2)')"
root.Insert('\t\t | __Cheese Griller(South - Shelf 3)')
root.Insert('\t\t | __Meat Pie(South - Shelf 4)')
root.Insert('\t\t | __Apples(East - Shelf 1)')
root.Insert('\t\t |__Oranges(East - Shelf 2)')
root.Insert('\t\t | __Mangoes(East - Shelf 3)')
root.Insert('\t\t | __Pawpaw(East - Shelf 4)')
root.Insert('\t\t | __Broccoli(West - Shelf 1)')
root.Insert('\t\t | __Carrots(West - Shelf 2)')
root.Insert('\t\t | Potatoes(West - Shelf 3)')
root.Insert('\t\t | __Okra(West - Shelf 4)')
root.Insert('\t\t | __Beef(North - Shelf 1')
root.Insert('\t\t | __Chicken(North - Shelf 2')
root.Insert('\t\t | __Turkey(North - Shelf 3')
root.Insert('\t\t | __Pork(North - Shelf 4')
root.Printtree()#Prints the Combined Tree
```

```
|__Apples
                    __Beef
                    __Bread
                    Broccoli
                     __Cake
                    Carrots
                     __Cheese Griller
                     Chicken
                    ___Mangoes
                    __Meat Pie
                    __Okra
                    __Oranges
                      Pawpaw
                     __Pork
                     Potatoes
                   __Turkey
            _Fruits
           Meats
           __Pasteries
            __Vegetables
Groceries
                     _East - Shelf 1
                    East - Shelf 2
                    __East - Shelf 3
                    ___East - Shelf 4
                    __North - Shelf 1
                      North - Shelf 2
                     __North - Shelf 3
                     __North - Shelf 4
                     South - Shelf 1
                    __South - Shelf 2
                    ___South - Shelf 3
                     __South - Shelf 4
                    __West - Shelf 1
__West - Shelf 2
__West - Shelf 3
                     __
_West - Shelf 4
            _East
           __North
           __South
           __West
Building 1
                   __Apples(East - Shelf 1)
                    __Beef(North - Shelf 1
                    Bread(South - Shelf 1)
                    __Broccoli(West - Shelf 1)
                    __Cake(South - Shelf 2)
                    __Carrots(West - Shelf 2)
                   ___Cheese Griller(South - Shelf 3)
|__Chicken(North - Shelf 2
                    __Mangoes(East - Shelf 3)
                   __Meat Pie(South - Shelf 4)
                    __Okra(West - Shelf 4)
                    __Oranges(East - Shelf 2)
                    __Pawpaw(East - Shelf 4)
__Pork(North - Shelf 4
                    __Potatoes(West - Shelf 3)
                   __Turkey(North - Shelf 3
            Fruits(East)
           __Meats(North)
           __Pasteries(South)
          __Vegetables(West)
Groceries (Building 1)
```

3.2

Input:

```
class GroceriesStack: #Create a class for the stack
    def __init__(self):
        self.Stack = [] #Data will be entered in self.Stack
    def GroceryCategory(self, DATA): #Create Function GroceryCategory that will add values to the stack
        if DATA not in self.Stack: #If the current value is not present in the stack
            self.Stack.append(DATA) #Add the value to the stack
            return True #Value was added
        else:
            return False #Value was not added
    def Atop(self): #Create a function that will return the value that is above the function when it is called
        return self.Stack[-1] #Return the value above
Groceries = GroceriesStack() #Create the class variable
Groceries.GroceryCategory('Pastries') #Insert values into the stack
Groceries.Atop() #Call the atop function
Groceries.GroceryCategory('Meats')
print(Groceries.Atop()) #Will print the value above, 'Meats'
Groceries.GroceryCategory('Fruits')
Groceries.GroceryCategory('Vegetables')
print(Groceries.Atop()) #Will print the value above, 'Vegetables'
```

Output:

Meats Vegetables

3.3

Input:

```
HashFoods = {'Bread':14.10, 'Cake':22.20, 'Meat Pie':12.90, 'Cheese Griller':23.60, 'Apples':2.10, 'Oranges':1.20, 'Mangoes':2.60, 'PawPaw':2.90, 'Broccoli':10.20, 'Carrots':4.30, 'Potatoes':99.90, 'Okra':60.50, 'Beef':100.20, 'Chicken':210.11, 'Turkey':102.11, 'Pork':80.35} #Create the Hashtable
def RetrievePrice(): #Create the RetrievePrice function to receive the price of a specific item searched by the user
    Product = input('Type which product price to see:') #The user must enter a product to search for
    for X in HashFoods: #X searches for the product in the Hashtable
         if Product == X: #If the product is found in the Hashtable
             print(HashFoods[X]) #Prints the price of the searched product
def DeleteProduct(): #Create the DeleteProduct function to delete an item from the Hashtable
    Product = input('Type which product to remove:') #Asks the user which product they want to remove from the Hashtable
    del HashFoods[Product] #Deletes the product from the Hashtable
    print('The Product', Product, 'is deleted:', HashFoods) #Prints the hashtable without the deleted product
def SetPrice(): #Create the SetPrice function to update the price of a specific item searched by the user
    Product = input('Type a product to be updated:') #Asks the user for a product name
    HashFoods[Product] = int(input("Enter the new Price")) #Asks for the new price of the product
    print('The new price of', Product, 'is:', HashFoods[Product]) #Prints the name of the product and its updated value
    print('')
    print('The Updated list:', HashFoods) #Prints the Hashtable with its updated values
def Selection(): #Enables the user to make a selection between the three functions
    Choice = int(input("Please make a choice: 1:Retrieve a product price, 2: Delete a product, 3:Update a product price "))
    if Choice == 1:
         RetrievePrice() #Calls the RetrievePrice funtion
    if Choice == 2:
        DeleteProduct() #Calls the DeleteProduct funtion
    if Choice == 3:
         SetPrice() #Calls the SetPrice funtion
Selection() #Calls the selection function to ask the user which function they want to use
```

Output:

1.

Please make a choice: 1:Retrieve a product price, 2: Delete a product, 3:Update a product price 1
Type which product price to see:Bread
14.1

2.

Please make a choice: 1:Retrieve a product price, 2: Delete a product, 3:Update a product price 2

Type which product to remove: Bread

The Product Bread is deleted: {'Cake': 22.2, 'Meat Pie': 12.9, 'Cheese Griller': 23.6, 'Apples': 2.1, 'Oranges': 1.2, 'Mangoe s': 2.6, 'PawPaw': 2.9, 'Broccoli': 10.2, 'Carrots': 4.3, 'Potatoes': 99.9, 'Okra': 60.5, 'Beef': 100.2, 'Chicken': 210.11, 'Tu rkey': 102.11, 'Pork': 80.35}

3.

Please make a choice: 1:Retrieve a product price, 2: Delete a product, 3:Update a product price 3

Type a product to be updated:Bread

Enter the new Price15

The new price of Bread is: 15

The Updated list: { 'Bread': 15, 'Cake': 22.2, 'Meat Pie': 12.9, 'Cheese Griller': 23.6, 'Apples': 2.1, 'Oranges': 1.2, 'Mangoe s': 2.6, 'PawPaw': 2.9, 'Broccoli': 10.2, 'Carrots': 4.3, 'Potatoes': 99.9, 'Okra': 60.5, 'Beef': 100.2, 'Chicken': 210.11, 'Turkey': 102.11, 'Pork': 80.35}

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