Eduardo D. Graziano

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EDUCATION

University of Florida

Gainesville, FL

B.S. in Computer Science – GPA 3.73

Graduation: 05/2020

Skills: Experience in Java, C++, Python, C, Express.js, Angular.js, HTML, CSS, Bootstrap, React, React Native, Web Scraping,

Machine Learning, TestNG, Agile/Scrum Development, Fluent in Spanish

Relevant Course: Data Structures, Software Engineering, Discrete Mathematics, Programming Fundamentals 1 & 2, Operating Systems, Database Systems, Object Oriented Programming

WORK EXPERIENCE

American Express – Technology Intern

New York, NY

Summer 2019

Developer

- Worked on an internal application of American Express in the LETT team, composed of 10 other full-time employees, under the Marketing Insights & Technology
- Developed in the front-end of the web application using REACT, and interacted with the API
- Developed multiple tests in the Java back-end using the TestNG testing framework

Booz Allen Hamilton – Business Machine Learning Intern

Tampa, FL

Developer

Summer 2018

- Worked within a multidisciplinary team of 6 to plan, design, and develop an internal use program using business machine learning and data mining with python and multiple libraries, including Scikit-Learn, and Selenium
- Developed both the front and back end of the application, to ultimately help increase the efficiency of the partnering process

University of Florida - Software Engineering

Gainesville, FL Spring 2019

Teacher Assistant

- Worked with professor Dr. Brown and 6 other TAs to teach the SE course to **200+** students
- · Held 2 sections, with 44 students total, teaching them about Software Engineering principles and MEAN stack
- Learned leadership skills and teamwork skills

PROJECTS

Product Manager – SHPE – August 2019-Present

Gainesville, FL

Currently working as Product Manager for SHPE, with multiple developers under me to develop and maintain the SHPE UF
web application that supports the association

MEAN Stack Development - [Software Engineering] - August 2018-December 2018

Gainesville, FL

Completed a web application that informs users of the real-time capacity of movie theaters around them, and completed
another web application that provides detailed information about buildings in UF, worked in the Front and Back end of the apps

Duke University - HackDuke Hacakathon - October 2017

Durham, NC

- Developed online educational platform using uPort's API, React, and Blockchain technology to verify credentials of mentors, and connect these with students from less developed countries
- Awarded 1st place for best use of Blockchain technology by ConsenSys

Star Fuchs Video Game - [Programming Fundamentals 2]

Gainesville, FL

- Developed a 2D space shooter game with a team of six using C++, and Cocos2D gaming engine
- In charge of applying the physics of the game, developing the proper physic bodies and its attributes

Hack18 – SHPE

Gainesville, FL

• Contributed to organize and carry out a **hackathon** of 12 hours by the Society of Hispanic Professional Engineers at the University of Florida

Additional Projects

Gainesville, FL

- Developed an Operating System File System using C++ [OS]
- Developed a Huffman Algorithm program to encode and decode Strings into 0s and 1s (Java) [Data Structures]
- Developed a spelling error detection program (Java)

LEADERSHIP AND AFFILIATIONS

SHPE - Society of Hispanic Professional Engineers

Gainesville, FL

- Developed and maintained features for the SHPE website
- Organized Hack18, learning marketing, leadership, teamwork and budget maximization skills

VENSA

Gainesville, FL

Active member of the UF Venezuelan Student Association working to improve the current crisis

HSF Scholar

2016 - Present