Readout of silicon pixel detectors with the Medipix ASIC

by

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THESIS

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Contents

Chapter 1

Introduction

1.1 Background and motivation

In 2013 the Norwegian government started a project to build centers for cancer treatment using proton radiotherapy. The main reason for this is that radiotherapy using protons does less damage to healthy tissue than the more conventional radiotherapy using photons that Norway has today. Many photon radiotherapy patients develops cancer again a few decades after the original treatment as a result of the treatment radiation, which makes photon radiotherapy little suited for treating cancer in children. Every year 1000 to 1500 Norwegians will experience fewer side effects by being treated with protons instead of photons. [UiO and Lynnebakken, 2012] When treating cancer with protons it is critical to be able to deposit the energy of the radiation at the correct position inside the patient, both to kill the tumor and to avoid unnecessary damage to healthy tissue around the tumor. More on this in section 2.2.1.

To be able to assure the quality of the treatment system, the hospitals will need a system that can predict how the energy from a beam of protons will be absorbed in the body. For this and other purposes, SINTEF is developing a silicon based radiation detector (see section 2.3), named Si-3DMiMic, which mimics the response of biological tissue to ionizing radiation on a cellular and sub-cellular level. By measuring how the energy is distributed

in the detector, the hospitals will have an idea about how a patient will react to the same radiation beam. [SINTEF, 2015]

1.2   Goal of the thesis

1.3   Structure of the thesis

Chapter 1: Introducton
Introduces the thesis, including background, motivation and goals.

Chapter 2: Theory
Important theory for full understanding of the thesis. Includes theory of radiation, radiation detection, radiotherapy

1.4   Scientific environment

The author is supervised by Professor Kjetil Ullaland in the electronics and measurement science research group at the Department of Physics and Technology (IFT) at the University of Bergen (UiB). The author is a master candidate for the same research group.

This project is a part of the subatomic physics research group at IFT and was assigned to the author by Professor Dieter Röhrich of this group. The author is working closely together with Röhrich's Ph.D. student Andreas Tefre Samnøy who shares some of the authors project objectives. Post doctor Kristian Smeland Ytre-Haugen at IFT leads an ongoing project that looks into microdosimetry and relative biological effectiveness of proton and heavy ion therapy.

Haukeland?

SINTEF's department of Microsystems and Nanotechnology produces the pixel detector that this project is developed around.

Chapter 2

Theory

2.1 Radiation

Radiation is defined as the emission and propagation of energy through space or a material medium. Previously radiation was split into groups depending on if it was transferred through particles or waves. This was changed after 1924 when Louis de Broglie claimed that all matter has a wave-like nature. Now, *particle radiation* refers to energy propagated by particles with a definite rest mass and within limits at any instant have a definite momentum and defined position. A particle beam is a group of particles that move in the same direction, similar to a light beam. Examples of these particles are electrons, neutrons, protons, and heavy ions. *Electromagnetic radiation* is energy propagated by the massless photons in phenomena such as light waves, radio waves, microwaves, X-rays, and gamma (γ) rays. Electromagnetic waves propagate at the speed of light and are represented by the spatial intensity variations of an electric field and a magnetic field. [Khan and Gibbons, 2014, chap. 1]

Ionizing radiation carries enough energy to break molecular bonds by *ionizing* atoms it passes, meaning that the atom acquires a positive or negative charge. If the radiation strips an electron from the atom, it becomes a positive ion. If a stripped electron later combines with a neutral atom, it becomes a positive ion. Charged particles with enough

kinetic energy is called *directly ionizing radiation* because they can ionize atoms through collisions. Uncharged particles are known as *indirectly ionizing radiation* as they *excite* atoms, raising electrons to higher energy levels. An excited atom can later emit directly ionizing radiation through an electron. [Khan and Gibbons, 2014, chap. 5] See section 2.1.1 for more on this.

2.1.1 Interactions of radiation with matter

Interactions of charged particles with matter

Charged particles, for example protons, primarily react by ionization and excitation. Electrons also commonly react through bremsstrahlung (deceleration radiation), where the particle is decelerated and emits the lost kinetic energy as a photon. When charged particles travel through a medium, they interact with atomic electrons and nuclei through the Coulomb force. These interactions can be inelastic collisions with atomic electrons, or elastic scattering without energy loss. In the inelastic collisions, the particle looses part of its kinetic energy to produce ionizations and excitations of atoms. This results in energy being absorbed in the medium as the particle is decelerated. [Khan and Gibbons, 2014, chap. 5 & 27]

Stopping power is the average rate of energy loss of a particle per unit path length $(-dE/dx)$ in a medium. The Linear Energy Transfer (LET) of a particle is the energy locally deposited per length and is usually expressed in *MeV/cm* or *keV/µm*. The LET will always be equal to or smaller than the stopping power. These parameters are used to describe energy deposition in matter and the biological effect of radiation (see section 2.1.2). The LET of a heavy charged particle (a particle of equal or greater mass than a proton) travelling through matter is inversely proportional to the square of its velocity. This means that as the particle looses energy and slows down, the rate of energy loss will increase and the particle slows down at a faster rate. The rate of energy loss (and energy deposition in the medium) becomes maximum as the particle velocity approaches zero. This leads to the particle stopping relatively quickly after travelling a certain distance and makes it possible to define a range for a certain type of particle with a defined energy in a type of matter. The intensity of a particle beam plotted versus depth in tissue can be seen

in figure 2.1 where the sudden drop in the proton plots is defined as the particle's range for that energy. [Khan and Gibbons, 2014, chap. 27]
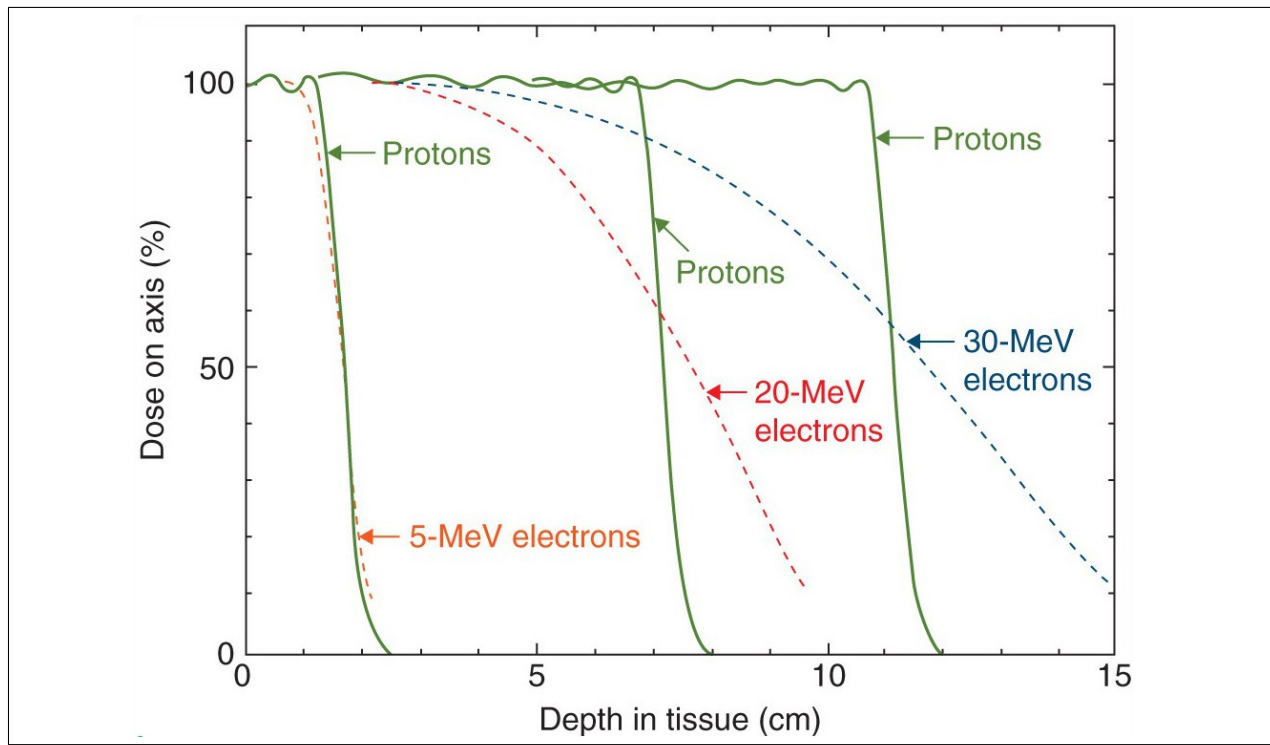

Figure 2.1: Comparison of depth dose distribution for protons and electrons of different energies. [Khan and Gibbons, 2014, fig. 5.15]

Interactions of photons with matter

The five dominating processes for photon interactions with matter are Rayleigh scattering, the photoelectric effect, the Compton effect, pair production, and photodisintegration. Rayleigh scattering happens when a low energy photon collides with an electron and is scattered to a different angle. This does not deposit any energy in the medium, but the photon is scattered away from its original path. The photoelectric effect is a phenomenon where all the energy of a photon is absorbed in an atom. This leads to one of the orbital electrons being kicked out, and the shell vacancy will lead to emission of X-rays as a higher energy electron fills the vacancy. Occasionally, these X-rays will also kick out more electrons. The Compton effect is when a photon kicks out an electron from an atom and is scattered with reduced energy. The photons lost energy is given to the electron as kinetic energy. Pair production can happen with photons of energy greater

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than 1.02 MeV, where a photon travelling near an atomic nucleus gives all its energy to produce an electron and a positron. The positron will later find an atomic electron and they will annihilate each other by producing two photons of 0.51 MeV each. A high energy photon can cause photodisintegration by reacting with an atomic nucleus, leading to a nuclear reaction. [Khan and Gibbons, 2014, chap. 2 & 5]

Due to all the above processes, a photon travelling through matter will at each instant in time have a certain chance of being absorbed in or scattered by the medium. Because of this, the intensity of a photon beam will start to go down instantly when it leaves vacuum, but will take a very long time to be reduced to zero, see figure 2.2. It is therefore impossible to define the range of a photon beam, as is possible with a beam of heavy charged particles. The reduction in the number of photons is proportional to the number of incident photons through the *attenuation coefficient*. [Khan and Gibbons, 2014, chap. 5]
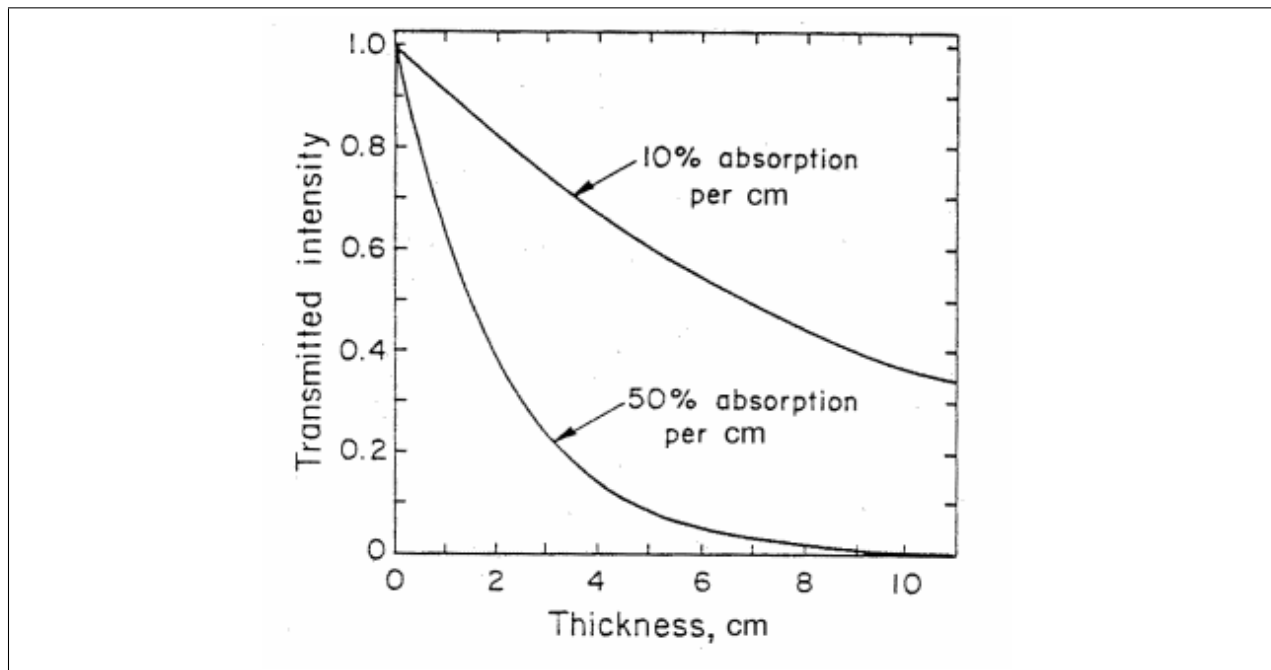

Figure 2.2: Photon intensity through an abosrber as a function of thickness [ASU, 2000]

2.1.2   Biological effects of radiation

As discussed in the previous sections, radiation travelling through matter deposits energy in the medium. Examining the effects of this in biological tissue is an extremely complex

field. Non-ionizing radiation can heat the matter it passes through, which might cause damage such as sunburns. Ionizing radiation is much more dangerous as it breaks molecular bonds, causing molecules to fall apart. This can cause massive damage to tissue cells, change the genetic material (DNA), and destroy the components that produce red blood cells. [Young et al., 2007, chap. 43]

When cell has been damaged by radiation, there are three possible effects: The cell dies, the cell is repaired correctly, or the cell is repaired incorrectly. The human body has very effective repair mechanisms which constantly repair cellular damage, including damage to DNA. Occasionally, these repair mechanisms will perform their function incorrectly, which can result in cells that cannot perform their normal function, or cells that damage other cells. Some of these cells are unable to reproduce themselves, while others reproduced at an uncontrolled rate, which can be the cause of cancers.[JLab]

To be able to describe the quantity of ionizing radiation for all energies, materials, and types of radiation, it is common to use the quantity *absorbed dose*, or simply *dose*, which is a measure of the biologically significant effects that ionizing radiation produces. It is defined as the energy delivered to tissue per unit mass. The SI unit for dose is gray (Gy), where $1Gy = 1J/kg$. [Khan and Gibbons, 2014, chap. 8] The quantity *dose equivalent* has been defined because the biological effects of radiation depend on the type of radiation in addition to the dose. Dose equivalent is the dose multiplied by a quality factor for the type of radiation, in units of sievert (Sv). $1Sv = 1J/kg$. Additionally, the sensitivity to radiation-induced effects will vary for different types of tissue, leading to the definition of *effective dose equivalent*, defined as "the sum of the weighted dose equivalents for irradiated tissues or organs". [Khan and Gibbons, 2014, chap. 16]

2.2 Radiation therapy

Radiation therapy, also known as radiotherapy, is therapy using the biological effects of ionizing radiation to kill or control cancer cells. One of the main principles behind radiotherapy's effectiveness in treating cancer is that radiation causes much more damage to rapidly dividing cells, and tumor cells divide extremely rapidly. [Serway and Jewett, 2014, chap. 45] Roughly half of all cancer patients receive radiotherapy as a part of

their treatment. The radiation can originate from a machine outside the body (external beam radiation therapy), or from a radioactive source being placed into the body (internal radiation therapy). Traditional external beam radiation therapy is delivered using photon beams (photon therapy), but treatment with beams of heavy charged particles (particle therapy), like protons (proton therapy) or carbon ions, are becoming more common. Electron beam therapy is also used, mainly to treat cancer close to the surface of the body. [NIH, 2010]

The radiation will also damage healthy tissue, but a lot of work is put into reducing this as much as possible. Planning and simulations are done to increase the certainty of avoiding complications. Detailed imaging scans are done to get a 3D map of the patient's tumor and surrounding areas. The basis for these maps are usually Computed Tomography (CT) scans, but can also be combined with Magnetic Resonance Imaging (MRI), Positron Emission Tomography (PET), X-ray images, or ultrasound scans. [NIH, 2010] One of the main reasons for CT's importance for photon therapy is that as it is based on photon beams, a CT scan also yields the body's tissue-density information and photon attenuation coefficient, which is needed for photon therapy planning. [Khan and Gibbons, 2014, chap. 12]

The particle beams of external beam radiation therapy are of high energy and needs to be produced in or near the treatment machine. For photon therapy, it is most common to accelerate photons using a linear accelerator (linac), which is small enough to fit inside the same room as the patient table. [NIH, 2010] For particle therapy a bigger and more expensive accelerator is needed to accelerate the particles to high enough energies. For proton therapy a cyclotron or a synchrotron is used. [Khan and Gibbons, 2014, chap. 27]

The dose is usually delivered once per day every workday for 4-6 weeks. One delivery is called a fraction. Fractionation is done for multiple reasons: One is to allow healthy tissue time to repair the damage from radiation. Another is to increase the chance of hitting the cancer cells at a time when they are vulnerable. Fractionation also helps to minimize the effects of random variations in the patient's position and internal geometry. [Board of the Faculty of Clinical Radiology, 2006] [Hysing, 2015]

As already mentioned, radiation therapy also damages healthy tissue, which can produce both acute (early) and chronic (late) side effects. Acute side effects occur before the treat-
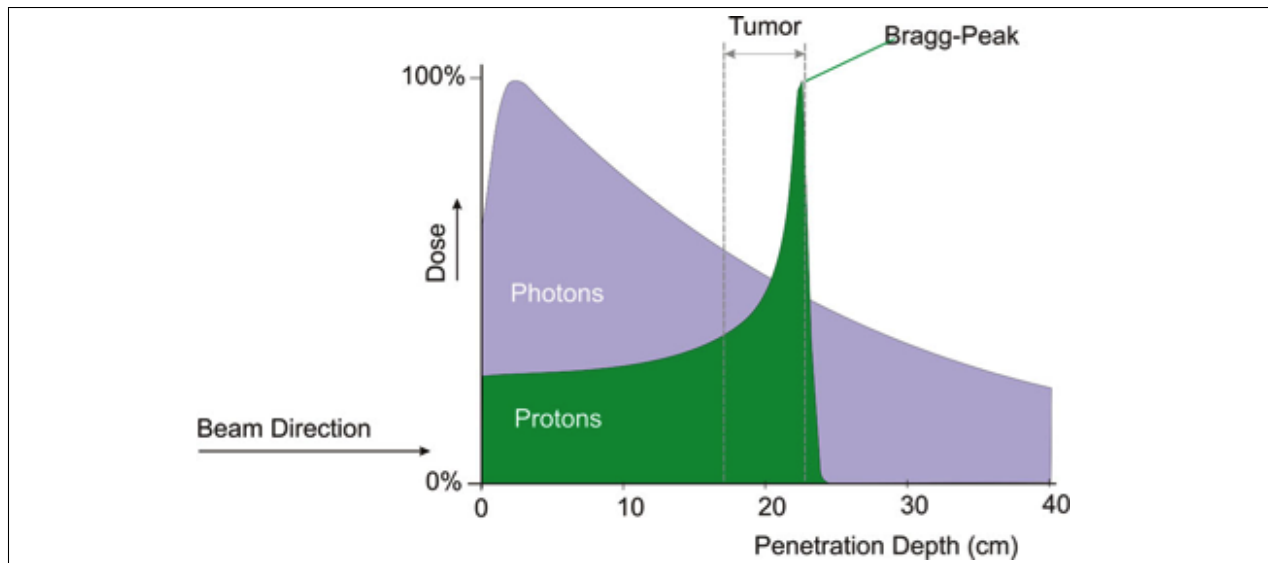
Figure 2.3: Percentage depth dose for a photon beam and a proton beam in tissue. [P-Cure]

ment ends, and is usually temporary. Examples include skin irritation, hair loss, fatigue and nausea. Chronic side effects develop months to decades after treatment is complete. Examples are skin damage, memory loss, infertility and second cancer. Second cancer is the development of a new cancer in a person that has previously had cancer. As this takes a long time to develop, it might not be a very large problem for older patients, but it is critical to avoid second cancer when treating cancer in children and adolescents. [NIH, 2010]

When plotting the absorbed dose in water (or tissue), the differences between photon beams and heavy charged particle beams become even more apparent than when plotting the intensities (section 2.1.1). Figure 2.3 shows the relative dose deposited in water for a proton and a photon beam. The photon beam's maximum is very close to the surface, and the photons will damage tissue far into the body. Also, if the tumor is deep into the body, and the beam only comes from one direction, the photons will have to do a lot of damage to the skin to be able to do enough damage to the tumor. Protons (and other heavy charged particles) on the other hand have their maximum deeper into the material, in what is called the *Bragg peak*. Protons deposit less energy before the maximum, and almost no damage behind the maximum.
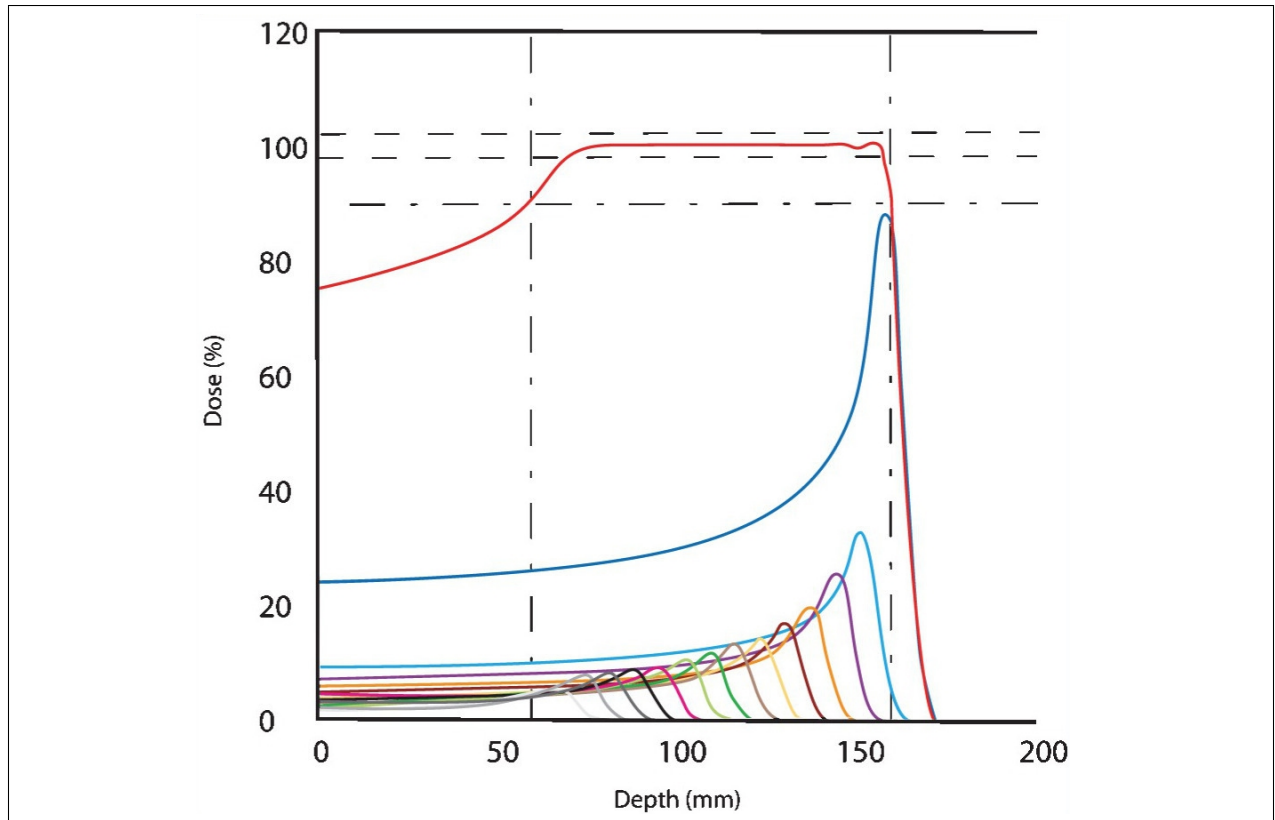
Figure 2.4: SOBP depth dose distribution [Khan and Gibbons, 2014, fig. 27.10]

2.2.1 Proton therapy

Proton therapy is radiation therapy using high energy proton beams. The main principle behind the use of proton therapy is to exploit the Bragg peak to deposit a high dose to a tumor, with low dose delivered in front of it, and close to no dose behind. The Bragg peak is very narrow and is not able to cover most tumors, which has lead to the use of superposition of multiple beams of different energies. This superposition is called a spread-out Bragg peak (SOBP), see figure 2.4. A SOBP has a lot higher dose deposited in front of the tumor than a single proton beam, but it is still lower than that of a photon beam. The dose behind the tumor is still low. [Khan and Gibbons, 2014, chap. 27]

The shape of the SOBP makes it possible to treat tumors with a lot less dose to the surrounding tissue than with photon therapy, which has two main benefits. One is the ability to treat tumors in close proximity to to critical organs without damaging said organ. The other is to avoid the chronic side effects mentioned in section 2.2, which is very impor-
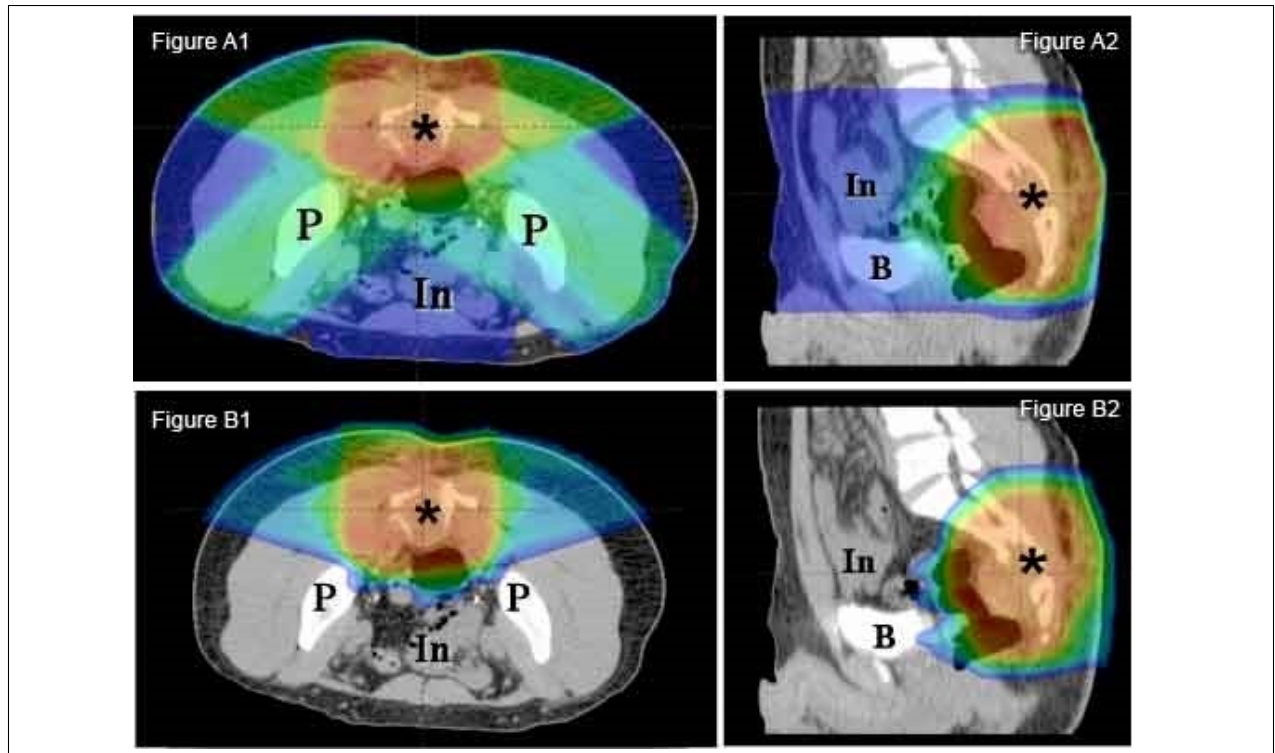
Figure 2.5: Photon (A1 & A2) and proton (B1 & B2) beam dose distributions. [P-Cure]

tant when treating children with cancer. [Khan and Gibbons, 2014, chap. 27] Figure 2.5 compares photon (A) and proton (B) beams, where red is high dose, blue is low dose, and gray is negligible dose.

The geometrical accuracy in proton therapy is a lot more critical than in photon therapy. While a geometrical error between planning and delivery in photon therapy will give a smaller under-dosage to the tumor and over-dosage to surrounding tissue, similar errors in proton therapy could cause part of the tumor receiving no dose at all and healthy tissue receiving full dose, see figure 2.6. Geometrical uncertainties can come from setup and anatomical variations, biological considerations, organ motion, and dose calculation approximations. [Paganetti, 2012]

As mentioned in section 2.2, photon CT yields the patient's photon attenuation coefficient that is needed for photon therapy, but for proton therapy the stopping power is needed to greatly reduce range errors. Therefore proton CT imaging techniques are being developed, based on the same principles as conventional CT, but using low-intensity proton beams instead of photon beams. [Freeman, 2013]
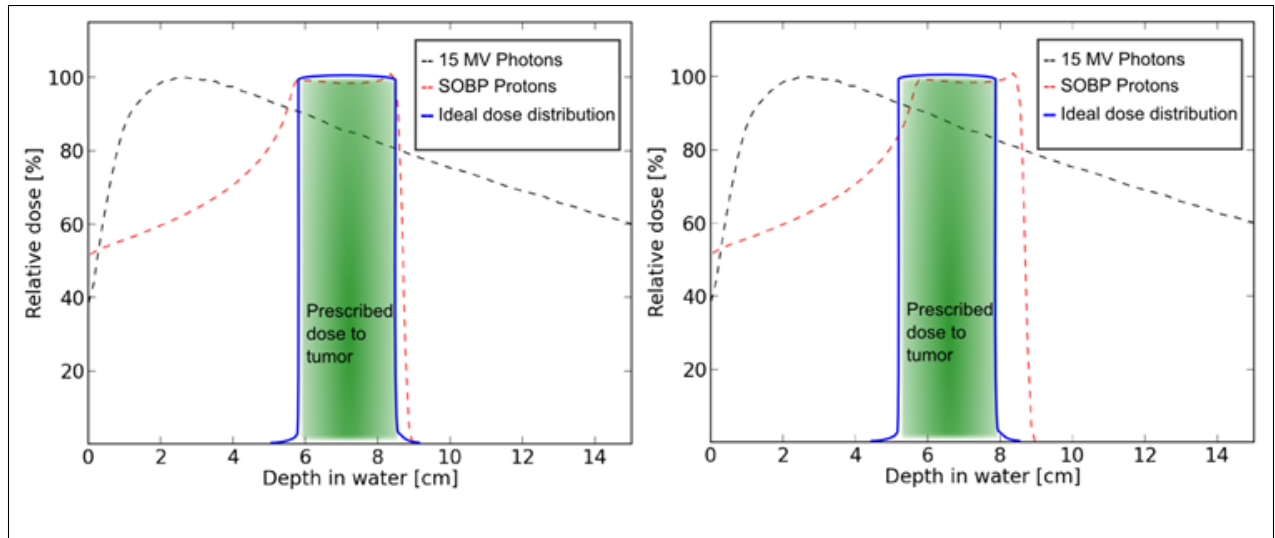
Figure 2.6: Comparison of dose distribution with correct (left) and incorrect (right) range assumptions. [Ytre-Hauge, 2015]

Proton therapy can theoretically be delivered in a low fewer fraction than photon therapy due to lower dose to surrounding tissue, but this is very risky in case the target is missed.

2.3   Radiation detectors

A radiation detector records interactions between incoming radiation and the detector. These interactions could be electrical, chemical, light- or heat-based. Detectors can be based on many different materials, including gas chambers, semiconductors, crystals, and liquid. [Thorsteinsen, 1995, chap. 9] In a simple radiation detector a single particle interacts with the detector, resulting in an electric charge appearing inside the detector. This charge is typically collected by setting up an electric field inside the detector, which causes positive and negative charge to flow in opposite directions, forming an electric signal. This signal could be measured as a current (current mode), voltage (mean square voltage (MSV) mode), or a charge (pulse mode).

2.3.1   Semiconductor detectors

2.3.2   Si-3DMiMic

2.4   Detector readout

2.4.1   Pre-amplifier

2.4.2   Shaper

2.4.3   ADC

2.4.4   Digital signal processing

2.4.5   Medipix

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Glossary

CT Computed Tomography. 9, 12

IFT Department of Physics and Technology. 3

LET Linear Energy Transfer. 5

linac linear accelerator. 9

MRI Magnetic Resonance Imaging. 9

MSV mean square voltage. 13

PET Positron Emission Tomography. 9

SOBP spread-out Bragg peak. 11

UiB University of Bergen. 3, 15, 16