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CMake Variable Reference

Module variables

Qt modules loaded with find_package set various variables.

Note: You rarely need to access these variables directly. Common tasks like linking against a module should be done through the library targets each module defines.

For example, find_package(Qt6 COMPONENTS Widgets), when successful, makes the following variables available:

| Variable | Description |
|-------------------------------------|--|
| Qt6Widgets_COMPILE_DEFINITIONS | A list of compile definitions to use when building against the library. |
| Qt6Widgets_DEFINITIONS | A list of definitions to use when building against the library. |
| Qt6Widgets_EXECUTABLE_COMPILE_FLAGS | A string of flags to use when building executables against the library. |
| Qt6Widgets_FOUND | A boolean that describes whether the module was found successfully. |
| Qt6Widgets_INCLUDE_DIRS | A list of include directories to use when building against the library. |
| Qt6Widgets_LIBRARIES | The name of the imported target for the module: Qt5::Widgets |
| Qt6Widgets_PRIVATE_INCLUDE_DIRS | A list of private include directories to use when building against the library and using private Qt API. |
| Qt6Widgets_VERSION_STRING | A string containing the module's version. |

For all packages found with find_package, equivalents of these variables are available; they are case-sensitive.

Installation variables



| Variable | Description | |
|------------------------------------|--|--|
| QT_DEFAULT_MAJOR_VERSION | An integer that controls the Qt version that qt_ commands forward to in case of mixed Qt 5 and Qt 6 projects. It needs to be set to either 5 or 6 before the respective find_package() calls. If set to 5, commands starting with qt_ will call their counterpart starting with qt5 If set to 6, they will call their counterpart starting with qt6 If not set, the first find_package call defines the default version. | |
| QT_LIBINFIX | A string that holds the infix used in library names, when Qt is configured with -libinfix. | |
| QT_NO_CREATE_VERSIONLESS_FUNCTIONS | Hides commands that start with qt_, leaving only the versioned ones starting with qt6 | |
| QT_NO_CREATE_VERSIONLESS_TARGETS | Hides the imported targets starting with Qt::. Instead, you need to use the targets starting with Qt6::. | |
| QT_VISIBILITY_AVAILABLE | On Unix, a boolean that describes whether Qt libraries and plugins were compiled with -fvisibility=hidden. This means that only selected symbols are exported. | |

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Project variables

These variables can influence CMake commands provided by Qt. They may be set by the project, a toolchain file or other third-party packages.

Qt6::Core

| ANDROID_NDK_HOST_SYSTEM_NAME | Android-specific architecture of the host system |
|----------------------------------|--|
| ANDROID_SDK_ROOT | Location of the Android SDK |
| QT_ANDROID_ABIS | List of ABIs that the project packages are built for |
| QT_ANDROID_APPLICATION_ARGUMENTS | List of arguments to pass to Android applications |
| QT_ANDROID_BUILD_ALL_ABIS | Enables building multi-ABI packages using the autodetected Qt for Android SDK list |
| QT_ANDROID_SIGN_AAB | Sign the .aab package with the specified keystore, alias and store password |
| QT_ANDROID_SIGN_APK | Sign the package with the specified keystore, alias and store password |
| QT_DEPLOY_BIN_DIR | Prefix-relative subdirectory for deploying runtime binaries on some target platforms |
| QT_DEPLOY_LIB_DIR | Prefix-relative subdirectory for deploying libraries on some target platforms |
| QT_DEPLOY_PLUGINS_DIR | Prefix-relative subdirectory for deploying Qt plugins on some target platforms |
| QT DEPLOY PREFIX | Base location for a deployment |



| QT_DEPLOY_SUPPORT | Name of the file to include for setting up deployment support |
|-------------------------------------|---|
| QT_ENABLE_VERBOSE_DEPLOYMENT | Enables verbose mode of deployment tools |
| QT_HOST_PATH | Location of the host Qt installation when cross-compiling |
| QT_IOS_LAUNCH_SCREEN | Path to iOS launch screen storyboard used by all targets |
| QT_NO_COLLECT_BUILD_TREE_APK_DEPS | Prevents collecting of project-built shared library targets during Android deployment |
| QT_NO_SET_XCODE_BUNDLE_IDENTIFIER | Disables providing a fallback app bundle ID during target finalization on iOS |
| QT_NO_SET_XCODE_DEVELOPMENT_TEAM_ID | Disables providing a fallback team ID during target finalization on iOS |
| QT_NO_STANDARD_PROJECT_SETUP | Prevents subsequent calls to qt_standard_project_setup() from making any changes |
| QT_PATH_ANDROID_ABI_ <abi></abi> | Set of variables to specify the path to Qt for Android for the corresponding ABI |

Qt6::Qml

| QT_QML_OUTPUT_DIRECTORY I | Base output directory below which QML modules will be created by default |
|---------------------------|--|
|---------------------------|--|

Qt6::InterfaceFramework

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CMake Property Reference >

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