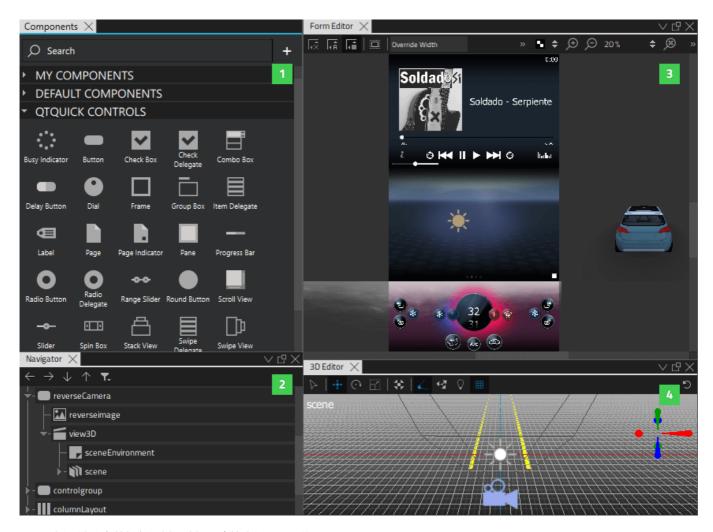




Qt设计工作室手册 > 创建组件实例

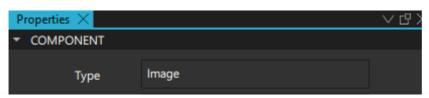
创建组件实例

Qt设计工作室附带 了预设组件,您可以通过创建它们的实例在UI中使用。

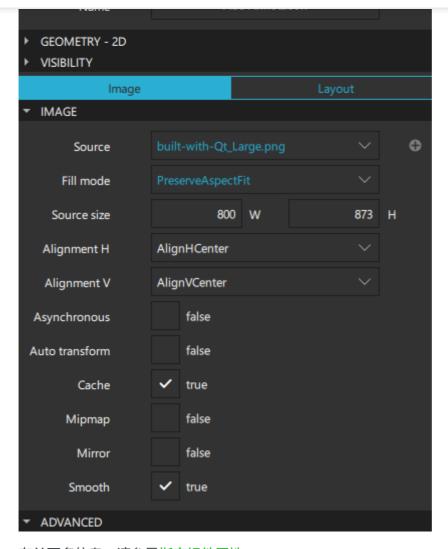


要创建组件实例并编辑其属性,请执行以下操作:

- 1. 将组件从**组件** (1) 拖放到导航器 (2)、2D (3) 或 3D 视图 (4)。这将在当前组件文件中创建组件的实例。
- 2. 在"导航器"中选择组件实例,以在"属性"中编辑其属性的值。







有关更多信息,请参见指定组件属性。

3. 要以 Qt Design Studio 默认不支持的方式更改组件实例的外观和行为,可以在"连接"视图的"属性"选项卡上定义自定义属性。



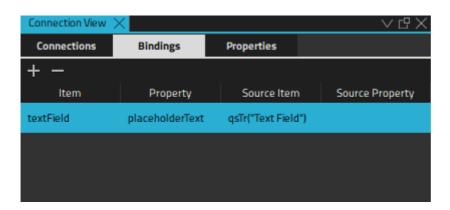
For more information, see Specifying Custom Properties.

4. To enable users to interact with the component instances, connect the instances to signals on the **Connections** tab in the **Connections** view. For example, you can specify what happens when a component instance is clicked. For more information, see Connecting Components to Signals.





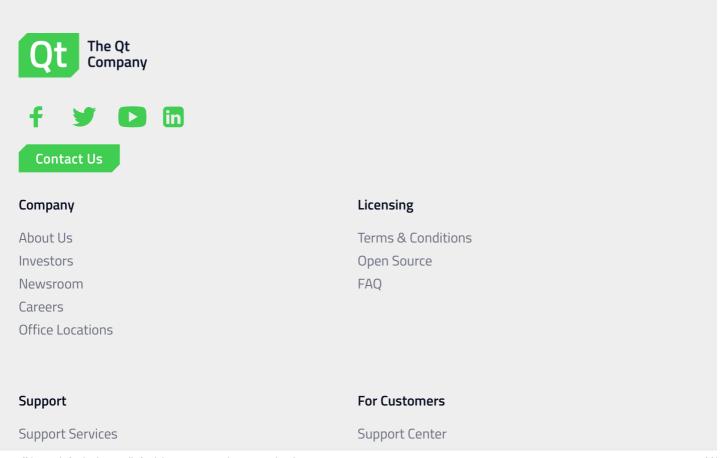
5. To dynamically change the behavior of a component instance when another component instance changes, create bindings between them on the **Bindings** tab in the **Connections** view. For more information, see Adding Bindings Between Properties.



- 6. Add states to apply sets of changes to the property values of one or several component instances in the **States** view. For more information, see Adding States.
- 7. Animate the properties of component instances in the **Timeline** view. For more information, see Creating Timeline Animations.

< Loader3D

Creating Custom Components >





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