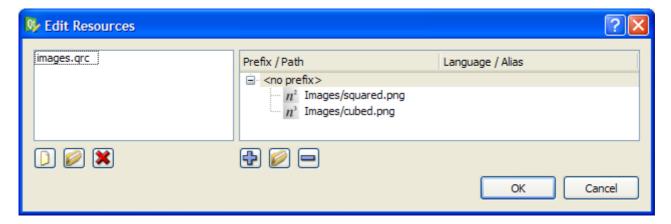




Qt 6.4 > Qt Designer Manual > Editing Resources with Qt Designer

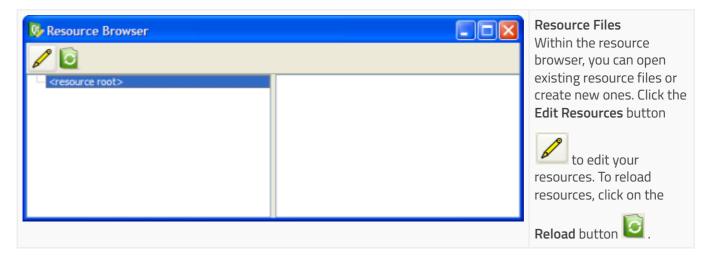
# Editing Resources with Qt Designer



*Qt Designer* fully supports the Qt Resource System, enabling resources to be specified together with forms as they are designed. To aid designers and developers manage resources for their applications, *Qt Designer*'s resource editor allows resources to be defined on a per-form basis. In other words, each form can have a separate resource file.

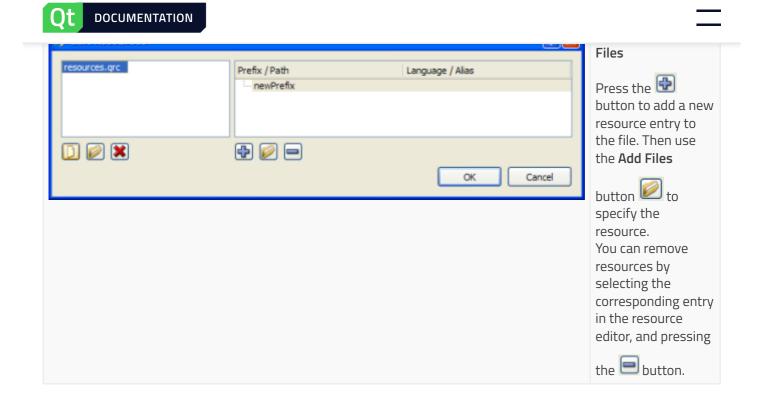
# Defining a Resource File

To specify a resource file you must enable the resource editor by opening the **Tools** menu, and switching on the **Resource Browser** option.



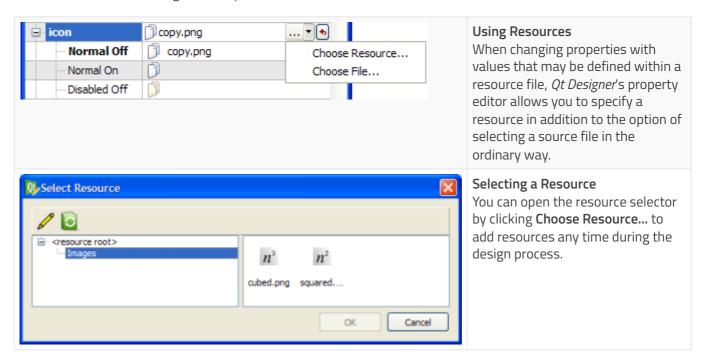
Once a resource file is loaded, you can create or remove entries in it using the given Add Files 🖶 and Remove Files

buttons, and specify resources (e.g., images) using the Add Files button 🔎 . Note that these resources must



## Using the Resources

Once the resources are defined you can use them actively when composing your form. For example, you might want to create a tool button using an icon specified in the resource file.



#### Creating Main Windows in Qt Designer

Using Stylesheets with Qt Designer >

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