## **EE129 Project 2: A Simple Web Server in Python**

Notes 8 (3/13/24)

#### 1 Introduction

Python is a popular, general purpose programming language that is easy to learn and program. Web technology is a key technology that revolutionalized the Internet in the 1990s and has been fueling the development of the Internet for more than 20 years. A web server and a client (web browser) communicate with a TCP based protocol called HTTP (Hypertext Transfer Protocol). We will use Python to write a simple web server from scratch!

### 2 Before starting your program

- 1. Download Python. The Anaconda edition is recommended. This edition supports Windows, Mac OSX, and Linux operating systems and includes all the packages you need, and more packages for your future Python programming. Choose the right file for your computer. Please use Python 3.X edition as we will work in Python 3. Don't use Python 2 edition. Python 2 and Python 3 are not completely compatible.
- Study the Python documentation or tutorials for socket programming in Python. Socket is the API
  (Application Programming Interface) for various network protocols, including the TCP/IP protocol
  suite.
- 3. Study the HTTP protocol by reading Section 2.2 of your textbook.
- 4. Study the HTML tutorials to learn the basics of writing a web page. Pay attention to HTML forms. We will use an HTML form to send data from the browser to the web server.

```
# Import socket module
from socket import *
import sys # In order to terminate the program

# Create a TCP server socket
#(AF_INET is used for IPv4 protocols)
#(SOCK_STREAM is used for TCP)

serverSocket = socket(AF_INET, SOCK_STREAM)

# Assign a port number
```

```
serverPort = 6789
# Bind the socket to server address and server port
serverSocket.bind(("", serverPort))
# Listen to at most 1 connection at a time
serverSocket.listen(1)
# Server should be up and running and listening to the incoming connections
while True:
   print('The server is ready to receive')
   # Set up a new connection from the client
   connectionSocket, addr = serverSocket.accept()
   # If an exception occurs during the execution of try clause
   # the rest of the clause is skipped
   # If the exception type matches the word after except
   # the except clause is executed
   try:
     # Receives the request message from the client
     message = connectionSocket.recv(1024).decode()
     # Extract the path of the requested object from the message
     # The path is the second part of HTTP header, identified by [1]
     filename = message.split()[1]
     # Because the extracted path of the HTTP request includes
     # a character \\', we read the path from the second character
     f = open(filename[1:])
     # Store the entire contenet of the requested file in a temporary buffer
     outputdata = f.read()
```

```
# Send the HTTP response header line to the connection socket
     connectionSocket.send("HTTP/1.1 200 OK\r\n\r\n".encode())
     # Send the content of the requested file to the connection socket
     for i in range(0, len(outputdata)):
             connectionSocket.send(outputdata[i].encode())
     connectionSocket.send("\r\n".encode())
     # Close the client connection socket
     connectionSocket.close()
   except IOError:
             # Send HTTP response message for file not found
             connectionSocket.send("HTTP/1.1 404 Not Found\r\n\r\n".encode())
             connectionSocket.send("<html><head></head><body><h1>404 Not
   Found < /h1 > < /body > < /html > \n''.encode())
             # Close the client connection socket
             connectionSocket.close()
serverSocket.close()
sys.exit()#Terminate the program after sending the corresponding data
```

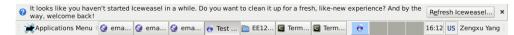
# 3 Project details

- A. Study and run the web server program giving in class. Modify the program to send an image file to the client.
- **B.** Another web server.
  - 1. Write a simple web server using sockets in Python that can communicate with a web browser in HTTP 1.1 protocol. When specifying the TCP port, use a port number in the range of 1024-65535 so that no special privilege is needed for your server. No other Python library is allowed except the socket library. Add the following line at the beginning of your code to use the socket library:

```
import socket
```

- 2. When requested by a web browser, your web server should check the URL sent by your browser and act accordingly:
  - (a) If the URL is just "/", it should display a page with a form for the user to select from 2 different colors (red, green), then submit it to your web server with the GET method.



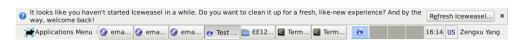


(b) If the URL has the keyword "red", it should send back a web page with a sentence:

Your color is red!

with the red color.



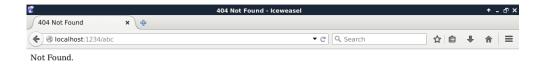


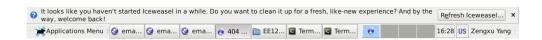
(c) If the URL has the keyword "green", it should send back a web page with a sentence:

Your color is green!

with the green color.

3. Otherwise, the user requested a page that does not exist. Return the status code 404 to the web browser.





### 4 Tips and extra credits

- 1. The total length of your program should be less than 100 line. If your program is too long, it is overly complicated. Rethink and cut the length.
- 2. Run your program by typing python filename or python3 filename depending on your installation method. Or for some platforms, you can just double click your source file to run it.
- 3. If your program fails because the specified port has been used by other programs, change your port number in your code and run it again.
- 4. You can visit your web server from a browser on the same computer by using the special domain name localhost. Or you can visit your web server from another computer on the same LAN by using your computer's IP address.
- 5. Use your imagination to add more features to the project to get extar crdeit. Descirbe them in your report.

### 5 Submission

Show the working of your program to TA before April 5<sup>th</sup> during his/her office hours and submit a report on intorduction, how it works, the results and discussion with a well commented program by Friday, April 5th, 2024. A report format guideline is on Canvas.

Enjoy your project. Have fun!