



- ### Skills
- 1 ○ Acrobatics
 - 1 ○ Animal handling
 - 3 ● Arcana
 - 0 ○ Athletics
 - 2 ○ Deception
 - 3 ● History
 - 1 ○ Insight
 - 4 ● Intimidation
 - 1 ○ Investigation
 - 1 ○ Medicine
 - 1 ○ Nature
 - 1 ○ Perception
 - 2 ○ Performance
 - 4 ● Persuasion
 - 1 ○ Religion
 - 1 ○ Sleight of hand
 - 1 ○ Stealth
 - 1 ○ Survival

Current hit points:

Temporary hit points:

Hit dice:

Personality Traits

Ideals

Bonds

Flaws

Death Saves

Successes: ○ ○ ○

Failures: ○ ○ ○



Languages

Avalonian
Avalyn
Common
Draconic
Infernal

Other Proficiencies

Light Crossbow
Daggers
Darts
Quarterstaff
Sung

Weapon	Attack Bonus	Damage	Range	Type
Glaives	+2	1d4	5ft	Slashing
Unarmed Strike	+2	1	5ft	Bludgeoning

Spell Save dc: 12 Atk bonus: +4 Cha

Cantrips

	Save	Atk	Range	Duration
• Prestidigitation	~	10ft	1hr	
• Chua Touch	+4	120ft	1 Round	
• True Strike	~	30ft	Conen 1a	
• Gust	STR 12	30ft	Instant	

Spells

	Save	Atk	Range	Duration
• Burning hands	DEX 12	Self	1hr	Instant
• Comprehend languages	~	Self	1hr	