## **Eden Bensaid**

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## Computer engineer programming computers to learn from data, with experience in writing production software, leading teams and DJing.

Education	Massachusetts Institute of Technology (MIT) Candidate for Master of Engineering with a concentration in AI.	Cambridge, MA February 2021
	Bachelor of Science in Computer Science and Engineering with a minor in Mathematics.	May 2020
	Cumulative GPA: 4.8/5.0	
Work	IBM Watson	Cambridge, MA
Experience	Al Research Intern	June 2020-
	<ul> <li>Work with the Visual AI lab at IBM and Language &amp; Intelligence lab at MIT to complete my Master's thesis in Multimodal Generative models for storytelling.</li> </ul>	Current
	DeepMind	London, U.K
	Software Engineer Intern	June 2019-
	<ul> <li>Designed, developed, tested and deployed an end-to-end internal project management system for organizing research at scale.</li> </ul>	August 2019
	<ul> <li>Worked with stakeholders to collect needs, built an MVP, performed two rounds of user</li> </ul>	
	studies to a group of 30 users and a bug bash before deploying the product to production.	
	<ul> <li>Used TypeScript and Angular for the front-end, Java for the back-end, and Google tools for an efficient integration (such as Spanner, Stubby, Protocol Buffers and SQL).</li> </ul>	
	an emclent integration (such as spanner, stubby, Protocol buriers and sqc).	
	Imperial College London, Department of Computing	London, U.K
	Undergraduate Student Researcher	July 2018-
	Worked with a research scientist to build a live experiment of man-in-the-middle	August 2018
	attack and created a data visualisation that demonstrates the information leaked from our phones.	
	Back-end, Python: worked with Wigle API, Open Street Maps API, MongoDB, and	
	scraped websites.	
	<ul> <li>In charge of Front-end, JavaScript &amp; ES6: followed responsive design guidelines,</li> </ul>	
	worked with Leaflet-react and React.	
Leadership	Floatuania Warfara and Cubar Unit Israeli Air Forces	Israel
Experience	Electronic Warfare and Cyber Unit, Israeli Air Forces  First Lieutenant	2011-2016
	Superior commander of 15 soldiers.	
	<ul> <li>Certificate of Excellence for outstanding service from Base commander (brigadier-general).</li> </ul>	
Projects	LyricsAudioBoost: Lyrics Sentiment Analysis using Spotify & pre-trained BERT with a GRU	
	<ul> <li>fine-tuning layer.</li> <li>Artists Recommender: Neural and Content Based Recommendation system for your favorite</li> </ul>	
	<ul> <li>Artists Recommender: Neural and Content Based Recommendation system for your favorite artist.</li> </ul>	
	<ul> <li><u>Furfect</u>: Inception + Transfer learning to efficiently find your desired dog in shelters.</li> </ul>	
	<ul> <li><u>Chromania</u>: In a group of three built a 2D Unity SpeedRun game where the player must find the door to escape a dynamic maze.</li> </ul>	e
Publication	Published in the WWW conference, 2019: "UNVEIL: Capture and Visualise WiFi Data Leakages" as a second author.	

Skills

**Software:** Python, Java, R, TypeScript, JavaScript, SQL, Julia, C#.

**Courses:** Natural Language Processing (NLP), Modeling with Machine Learning, Statistical Thinking

& Data Analysis, Intelligent Multimodal UI, Software for Data Science, Creating Video Games.

**Languages:** Hebrew–native; English–academic proficiency; French-conversational.

**Extracurricular:** DJ and Electronic Music production, MIT Maker Workshop member.