

## Resultado Test1 Simulador

### Primer intento

Test Overview Time Left - OVER LIMIT 00:09:06							
Name Taken on - 01 ago, '25 10:32 a. m.				Status Failed 48%			
Correct Answers 27				Total Questions 56			
Time Taken 02:08:34				Total Time 01:59:28			
Start Time 01 ago 25 10:32				Finish/Pause Time 01 ago 25 16:38			
Test Details Performance Report							
S...	Marked	Atte...	Result	Exam Objective	Difficulty L...	Problem Statement	Note
32		✓	✗	02 - Working with Java Data Types	Very Easy	private static int loop = 15 ;	
33		✓	✓	09 - Working with Java API - String, StringBulder	Very Easy	}	
34		✓	✓	07 - Working with Inheritance	Easy	a method overriding the given method:	
35		✓	✓	07 - Working with Inheritance	Easy	int j = s.theValue, //2	
36		✓	✗	01 - Java Basics	Tough	public static long main(String[] args){	
37		✓	✗	09 - Working with Java API - ArrayList	Very Easy	ArrayList al = new ArrayList();	
38		✓	✗	07 - Working with Inheritance	Very Easy	al.add("a");	
39		✓	✓	01 - Java Basics	Tough	public static void main(String[] args){	
40		✓	✗	07 - Working with Inheritance	Easy	Super s1 = new Super(); //1	
41		✓	✗	07 - Working with Inheritance	Easy	}	
42		✓	✗	03 - Using Operators and Decision Constructs	Real Brainer	Object t = new Integer(107);	
43		✓	✗	09 - Lambda Expressions	Tough	checkList(List list, Predicate<List>	
44		✓	✓	01 - Java Basics	Very Easy	args[]	
45		✓	✗	07 - Working with Inheritance	Easy	extends extends extends extends	
46		✓	✗	08 - Handling Exceptions	Very Easy	public byte getvalue(){ return 2; }	
47		✓	✗	03 - Using Operators and Decision Constructs	Very Easy	handle any exception thrown from the code	
48		✓	✗	01 - Java Basics	Easy	boolean b = (a < 10) & (a > 20);	
49		✓	✗	09 - Working with Java API - String, StringBulder	Tough	System.out.println(s.substring(4,	
50		✓	✗	09 - Working with Java API - String, StringBulder	Tough	Which of the following statements are true?	
51		✓	✗	07 - Working with Inheritance	Easy	interface Test{	
52		✓	✗	09 - Lambda Expressions	Very Tough	initValue=0;	
53		✓	✗	02 - Working with Java Data Types	Tough	ArrayList<Integer> dataList,	
54		✓	✗	02 - Working with Java Data Types - Garbage Collection	Very Easy	Predicate<Integer> p1;	
55		✓	✗	05 - Using Loop Constructs	Tough	void doSomething(Object s){ o = s;	
		✓	✗	05 - Using Loop Constructs	Tough	Which of the following are true about the e	

### 3er Intento (Después de estudiar y practicar 2 días completos)

Name				Taken on - 03 ago, '25 12:26 p. m.		Status		Passed 88%	
Correct Answers				49		Total Questions		56	
Time Taken				01:12:31		Total Time		01:59:28	
Start Time				03 ago 25 12:26		Finish/Pause Time		03 ago 25 13:58	
Test Details				Performance Report					
S...	Marked	Atte...	Result	Exam Objective	Difficulty L...	Problem Statement	Note		
1		✓	✓	08 - Handling Exceptions	Tough	int[] arr = new int[1];			
2		✓	✓	03 - Using Operators and Decision Constructs	Easy	arr[0] = 123;			
3		✓	✓	06 - Working with Methods	Very Tough	int i;			
4		✓	✓	05 - Using Loop Constructs	Tough	static{			
5		✓	✓	02 - Working with Java Data Types	Very Tough	for(i=0;i<arr.length;i++){			
6		✓	✓	02 - Working with Java Data Types	Very Easy	String s="1234";			
7		✓	✓	03 - Using Operators and Decision Constructs	Easy	long m = 1L;			
8		✓	✓	02 - Working with Java Data Types	Tough	public static void main(String			
9		✓	✓	06 - Working with Methods	Easy	default : System.out.print			
10		✓	✓	02 - Working with Java Data Types	Very Easy	Identify the valid code fragments when occ...			
11		✓	✓	09 - Working with Java API - String, StringBulder	Real Brainer	processStacks (s1,s2);			
12		✓	✓	05 - Using Loop Constructs	Very Easy	public class X{			
13		✓	✓	09 - Working with Java API - String, StringBulder	Tough	'o', 'd' );			
14		✓	✓	04 - Creating and Using Arrays	Very Easy	}			
15		✓	✓	04 - Creating and Using Arrays	Very Easy	int i;			
16		✓	✓	02 - Working with Java Data Types	Very Tough	public static void main(String[] ar			
17		✓	✓	06 - Working with Methods - Overloading	Very Easy	//1 : insert line or code here			
18		✓	✗	07 - Working with Inheritance	Easy	}			
19		✓	✗	07 - Working with Inheritance	Very Tough	obj++;			
20		✓	✓	09 - Working with Java API - String, StringBulder	Very Easy	public int setVar(int a, int b, float			
21		✓	✓	07 - Working with Inheritance	Easy	}			
22		✓	✓	08 - Handling Exceptions	Easy	//In file B.java			
23		✓	✓	07 - Working with Inheritance	Easy	public static void main(String[] args){			
24		✓	✓	03 - Using Operators and Decision Constructs	Real Brainer	String str1 = "one";			
25		✓	✓	05 - Using Loop Constructs	Easy	for(String s : sa){			

View Questions

Pause Test

Resume Test

[View Questions](#)[Pause Test](#)[Evaluate Test](#)