# **Team Working Agreement**

### **Means of Communication**

- Respond to Slack messages within 24 hours
- · Keep communications professional
- Be respectful and honest with each other
- Active listening

#### Meetings

- . Meetings will be scheduled to accommodate as many members as possible according to their availabilities
- There will be a once weekly, team iteration meeting
- There will also be a once weekly meeting with the team mentor

### **General Team Member Responsibilities**

- Cooperate with team members and be willing to help each other
- Team members should try to attend and participate in all meetings
- Openly communicate with other teammates
- Give constructive feedback, but do not attack team members or rip apart their code
- Everyone should have exposure to and be involved in every part of the project

# Responsibilities for Certain Roles

Note: roles are meant to outline the primary responsibilities of each member, but every member, regardless of role, will still be involved in every part of the project

- Project Managers
  - Responsible for organizing the project's goals and managing GitHub issues
  - · Must create issues and assign issues to every team member
  - Maintain the GitHub repository and handle merging of issue branches
- UI/UX Design and Frontend Developers
  - The lead designers behind the UI/UX interface for the project
  - · Has an emphasis on working with frontend and user-facing technology
- Backend Developers
  - Create the backend structure and logic for all the functionality required in the web application
- Full Stack Developers
  - Work with both the frontend and backend parts of the software
  - Bridges the gap between the backend and frontend parts of the project

# **Conflict Resolution**

- Support teammates through conflicts
- Have fair judgement when resolving conficts between members

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Be willing to compromise if necessary

Full Name: Edgar Diaz

Signature: