

PYTORCH

* Pytorch:- It is an open-source machine learning library developed by facebook AI it is used to build deep learning models and perform numerical computations using python.

It is easy and flexible to build and train neural network.

The core of AI systems like:-

- Image recognition
- Natural language processing (NLP)
- Recommendation system
- Generative AI (e.g., chatGPT, DALL-E)

* Tensor:-

A Tensor is just a multi-dimensional array, like a Numpy array, but with extra features that make it powerful for deep learning.

- 0D tensor :- a single number → scalar (1, 2, 0.2, 10, ...)
- 1D tensor :- a list of numbers → vector
- 2D tensor :- a matrix (rows & columns)
- 3D+ tensor :- used for images, video, batches of data,

* Creating a Tensor:-

import torch

a = torch.tensor([1, 4, 3, 2, 6])

a[4]: 6

a[3]: 2

a.dtype → (To find the type of data which is stored in the tensor)

torch.int64

a.type()

torch.LongTensor

Import torch

```
a = torch.tensor([0.0, 1.0, 2.0, 3.0, 0.4])
```

a.dtype

torch.FloatTensor

a.type

- we can also specify the data type using parameter dtype:-

Import torch

```
a = torch.tensor([0.1, 0.0, 0.2, 0.3, 4.0], dtype= torch.Int32)
```

- we can also create a float tensor explicitly using the FloatTensor method :-

Import torch

```
a = torch.FloatTensor([0, 1, 2, 3, 4])
```

a.type() → (to check which type)

torch.FloatTensor

(a.tensor([0.1, 2., 3., 4.]))

(when we print out a, we can see the decimals we added to the numbers in the tensor)

- we can convert the type of the tensor to float using the type method, passing in the argument torch.FloatTensor:-

Import torch

```
a = torch.tensor([0, 1, 2, 3, 4])
```

a = a.type(torch.FloatTensor)

a.size(): torch.Size(5)

a.ndim(): 1

In numpy (or even in regular Python arrays):

$a_col = a.reshape(6, 1)$

In Pytorch:-

$a_col = a.view(-1, 1)$

(Figure out how many rows are needed, I only care that it has 1 column.)

Crash
view

Imp

$a =$

$a_col = a.view(-1, 1)$

$a_col = a.view(-1, 1) \rightarrow$ (Figure out how many rows needed)

(-1 allows pytorch to infer the number of rows in the new tensor, rather than explicitly setting it

we can convert a numpy array to a torch tensor using the function "from_numpy".

& then we can also convert this back to numpy array using the method numpy.

& we can convert a pandas series to a tensor in similar manner.

Import torch

Pandas_Series = pd.Series([0.1, 2.0, 3.0, 4.0])

Pandas-to-Torch = torch.from_numpy(Pandas_Series.values)

(we simply use the attribute "values" to convert the series to a numpy array. we then use the function from_numpy to convert it to tensor.)

- The method "to-list" to return a list from a tensor
 $\text{this_tensor} = \text{torch.tensor}([0, 1, 2, 3])$
 $\text{torch_to_list} = \text{this_tensor.to_list()}$
 $\text{torch_to_list} : [0, 1, 2, 3]$

convert these tensor into a 2-D tensor using the view method in Pytorch.

import torch

a = torch.Tensor([1, 2, 3, 4, 5])

a_col = a.view(5, 1) → (U have to know exact shape)

a_col = a.view(-1, 1) → (figure out how many rows needed)
(-1 allows pytorch to infer the number of rows
in the new tensor, rather than explicitly setting it
to "1".)

import torch

numpy_array = np.array([0.0, 1.0, 2.0, 3.0, 4.0])

torch_tensor = torch.from_numpy(numpy_array)

back_to_numpy = torch_tensor.numpy()

import torch

Pandas_Series = pd.Series([0.1, 2.0, 3.0, 4.0])

Pandas_to_torch = torch.from_numpy(Pandas_Series.values)

(we simply use the attribute "values" to convert
the series to a numpy array. we then use the function
from numpy to convert it to tensor.)

The method "to-list" to return a list from a tensor
this tensor = torch.tensor([0, 1, 2, 3])

torch_to_list = this_tensor.toList()

torch_to_list : [0, 1, 2, 3]

• Individual values of a tensor are also tensors
 new_tensor = torch. tensor([5, 2, 6, 1])

new_tensor[0]: tensor(5)

new_tensor[1]: tensor(2) don't throw

new_tensor[2]: tensor(6) no error

new_tensor[3]: tensor(1) no error

If we work a python number instead of tensors
 for these we use the method "item" to return a number -

new_tensor[0].item(): 5

new_tensor[1].item(): 2 don't throw

new_tensor[2].item(): 6 no error

new_tensor[8].item(): 1 no error

* Indexing & Slicing:-

A method that you can use to access a particular value or set of values stored in the tensor.

Eg :-

C = torch. tensor([20, 1, 2, 3, 4])

C: tensor([20, 1, 2, 3, 4])

C[0] = 100

C: tensor([100, 1, 2, 3, 4])

C[4] = 0

C: tensor([100, 1, 2, 3, 0])

Slicing -

C: tensor([100, 1, 2, 3, 0])

d = C[1:4]

d: tensor([1, 2, 3])

`c = torch.tensor([100, 1, 2, 3, 0])`

$$\begin{bmatrix} 100 \\ 1 \\ 2 \\ 3 \\ 0 \end{bmatrix}$$

`c[3:5] = torch.tensor([300.0, 400.0])`

`c = torch.tensor([100, 1, 2, 300, 400])`

* Basic operations:-

• vector addition and subtraction:-

$$u = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$v = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$z = u + v = \begin{bmatrix} 1+0 \\ 0+1 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

(new vector z is now a linear combination of the vectors ' u ' and ' v ')

In PyTorch:-

`u = torch.tensor([1.0, 0.0])`

`v = torch.tensor([0.0, 1.0])`

`z = u + v`

`z = torch.tensor([1, 1])`

• vector multiplication with a scalar:-

$$y = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$$

$$z = 2y = \begin{bmatrix} 2(1) \\ 2(2) \end{bmatrix} = \begin{bmatrix} 2 \\ 4 \end{bmatrix}$$

In PyTorch:-

`y = torch.tensor([2, 1])`

`z = 2 * y`

`z = torch.tensor([2, 4])`

- Product of two tensors:-

$$U = \begin{bmatrix} 1 \\ 2 \end{bmatrix} \quad V = \begin{bmatrix} 3 \\ 2 \end{bmatrix}$$

$$Z = U \cdot V = \begin{bmatrix} 1 * 3 \\ 2 * 2 \end{bmatrix} = \begin{bmatrix} 3 \\ 4 \end{bmatrix}$$

In PyTorch :-

$$U = \text{torch. tensor}([1, 2])$$

$$V = \text{torch. tensor}([3, 2])$$

$$Z = U * V$$

$$Z: \text{tensor}([3, 4])$$

- Dot Product :-

$$U = \begin{bmatrix} 1 \\ 2 \end{bmatrix} \quad V = \begin{bmatrix} 3 \\ 1 \end{bmatrix}$$

$$U^T V = 1 \times 3 + 2 \times 1$$

$$(D = 5)$$

In PyTorch :-

$$U = \text{torch. tensor}([1, 2])$$

$$V = \text{torch. tensor}([2, 1])$$

$$\text{result} = \text{torch. dot}(U, V)$$

$$\text{result} : 5$$

- Adding constant to a tensor:-

$$U = \text{torch. tensor}([1, 2, 3, -1])$$

$$Z = U + 1$$

$$Z: \text{tensor}([2, 3, 4, 0])$$

* Functions :-

• universal function :-

$a = \text{torch.tensor}([1, -1, 1, -1])$

mean $a = a.\text{mean}()$

mean $= a : 0.0$

$$\frac{1}{4}(1-1+1-1)$$

$$= 0$$

$b = \text{torch.tensor}([1, -2, 3, 4, 5])$

max $b = b.\text{max}()$

max $= b : 5$

np.pi

$x = \text{torch.tensor}([0, \text{np.pi}/2, \text{np.pi}])$

π

$$x = [0, \frac{\pi}{2}, \pi]$$

$y = \text{torch.sin}(x)$

$$y = [5\sin(0), 5\sin(\frac{\pi}{2}),$$

$\sin(\pi)$

$y : \text{tensor}([0, 1, 0])$

$$y = [0, 1, 0]$$

(start point)

$\text{torch.linspace}(-2, 2, \text{step}=5)$

(It returns evenly spaced numbers over a specified interval)

$$[-2 \quad -1 \quad 0 \quad 1 \quad 2]$$

$\text{torch.linspace}(-2, 2, \text{step}=9)$

$$[-2 \quad -1.5 \quad -1 \quad -0.5 \quad 0 \quad 0.5 \quad 1 \quad 1.5 \quad 2]$$

(cannot)

- Plotting Mathematical functions :-

$x = \text{torch}.\text{linspace}(0, 2 * \pi, 100)$

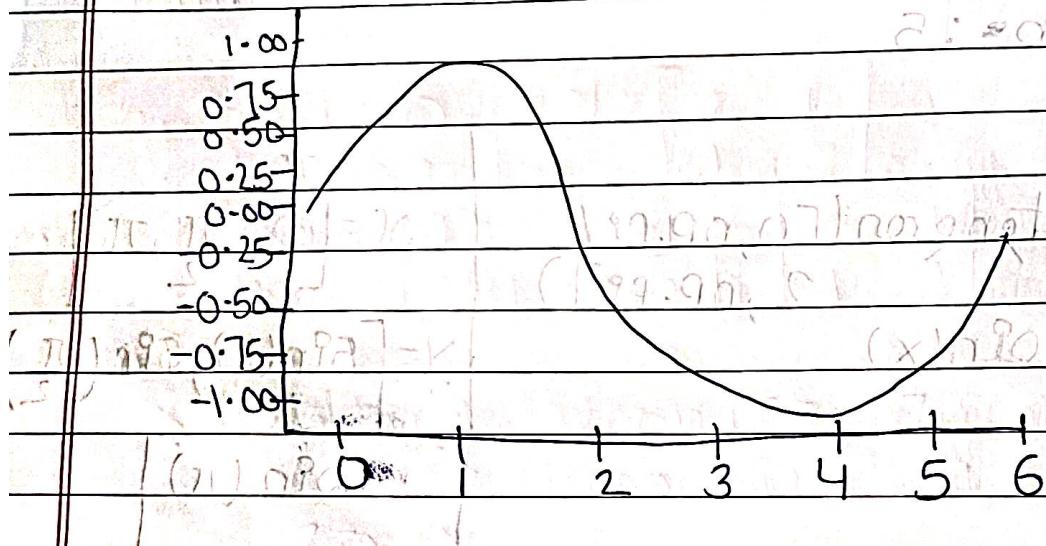
$y = \text{torch}.\text{sin}(x)$

Import matplotlib.pyplot as plt

or matplotlib inline

plt.plot(x.numpy(), y.numpy())

(convert x into numpy array & then for y)



- * Two dimensional Tensors :-

- Tensor Creation in 2D:-

$a = [11, 12, 13, 21, 22, 23, 31, 32, 33]$

$A = \text{torch}.\text{tensor}(a)$

11	12	13
21	22	23
31	32	33

$A.\text{nDimension}(): 2$

$A.\text{Shape}(): \text{torch}.\text{Size}(3, 3)$

$A.\text{Size}(): (3, 3)$

$A.\text{numel}(): 9 \rightarrow$ (To obtain the no. of elements in a tensor)

• Indexing and slicing in 2D:-

A: $[A[0][0], A[0][1], A[0][2], A[1][0], A[1][1], A[1][2], A[2][0], A[2][1], A[2][2]]$

\rightarrow row index

\rightarrow column index

A[0][0]	A[0][1]	A[0][2]
A[1][0]	A[1][1]	A[1][2]
A[2][0]	A[2][1]	A[2][2]

A = $[11, 12, 13], [21, 22, 23], [31, 32, 33]$

A[1][2]

\rightarrow column

	0	1	2
0	11	12	13
1	21	22	23
2	31	32	33

row

A[0][0]

11	12	13
21	22	23
31	32	33

Slicing:- A[0, 0:2] : (11, 12)

0	11	12	13
1	21	22	23
2	31	32	33

(11, 12)

$A[1:3, 2] : ([23, 33])$

	0	1	2
0	11	12	13
1	21	22	23
2	31	32	33

* Basic operations in 2D

- Adding 2 tensors:- (matrix addition)

$$x = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}, y = \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix}$$

$$x + y = \begin{bmatrix} 1+2 & 0+1 \\ 0+1 & 1+2 \end{bmatrix} = \begin{bmatrix} 3 & 1 \\ 1 & 3 \end{bmatrix}$$

In Pytorch:-

$x = \text{torch.tensor}([[1, 0], [0, 1]])$

$y = \text{torch.tensor}([[2, 1], [1, 2]])$

$z = x + y;$

$z : \text{tensor}([[3, 1], [1, 3]])$

- Multiplying tensor by a scalar:

$$y = \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix}$$

$$2y = \begin{bmatrix} 2 \times 2 & 1 \times 2 \\ 1 \times 2 & 2 \times 2 \end{bmatrix} = \begin{bmatrix} 4 & 2 \\ 2 & 4 \end{bmatrix}$$

In Pytorch:-

$y = \text{torch.tensor}([[2, 1], [1, 2]])$

$z = 2 * y;$

$z : \text{tensor}([[4, 2], [2, 4]])$

• multiplying 2 tensors :-

$$X = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

$$Y = \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix}$$

$$X \cdot Y = \begin{bmatrix} (1)2 & (0)1 \\ (0)1 & (1)2 \end{bmatrix}$$

$$\begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix}$$

In Pytorch :-

$$X = \text{torch}\cdot\text{tensor}([[1, 0], [0, 1]])$$

$$Y = \text{torch}\cdot\text{tensor}([[2, 1], [1, 2]])$$

$$Z = X * Y$$

$$Z = \text{tensor}([[2, 0], [0, 2]])$$

• Matrix Multiplication :-

$$A = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

$$B = \begin{bmatrix} 1 & 1 \\ -1 & 1 \end{bmatrix}$$

$$0 \times 1 + 1 \times 1 + 1 \times (-1) = 0$$

$$AB = \begin{bmatrix} 0 & 2 \\ 0 & 2 \end{bmatrix}$$

In Pytorch :-

$$A = \text{torch}\cdot\text{tensor}([[0, 1, 1], [1, 0, 1]])$$

$$B = \text{torch}\cdot\text{tensor}([[1, 1], [1, 1], [-1, 1]])$$

C = torch.mm(A, B); → (mm method is used for performing matrix multiplication)

$$C = \text{tensor}([[0, 2], [0, 2]])$$

$y.\text{backward}()$:-

It first calculates the derivative of y and then evaluates it for the value of x equal to 2.

* Differentiation

• Derivatives

$$y(x) = x^2$$

$$y(2) = 2^2$$

$$\frac{dy(x)}{dx} = 2x$$

$$\frac{d}{dx}$$

$$\frac{dy}{dx}(2) = 2(2) = 4$$

$$\frac{d}{dx}$$

In PyTorch:-

$$x = \text{torch.tensor}(2, \text{requires_grad=True}) \rightarrow y(x) =$$

$$y = x^{**} 2 \rightarrow y(x=2) = 2^2$$

$y.\text{backward}()$ $\rightarrow \frac{dy}{dx}(x=2) = 2x$ (we are telling pytorch that we would be using eval

$x.\text{grad} \rightarrow \frac{dy}{dx}(2) = 2(2) = 4$ using Fn & derivatives of x using this value of x)

$$z(x) = x^2 + 2x + 1$$

$$z(2) = 2^2 + 2(2) + 1 = 9$$

$$\frac{dz(x)}{dx}$$

$$\frac{d}{dx}$$

$$\frac{dz}{dx}(2) = z(2) + 2$$

$$\frac{d}{dx}$$

In PyTorch:-

$$x = \text{torch.tensor}(2, \text{requires_grad=True})$$

$$z = x^{**} 2 + 2*x + 1$$

$z.\text{backward}()$

$x.\text{grad}$

* Differentiation in Pytorch:-

• Derivatives :-

$$y(x) = x^2$$

$$y(2) = 2^2 = 4$$

$$\frac{dy(x)}{dx} = 2x$$

$$\frac{dy}{dx}$$

$$dy(2) = 2(2) = 4$$

$$\frac{d}{dx}$$

In Pytorch :-

$x = \text{torch.tensor}(2, \text{requires_grad=True}) \rightarrow y(x)$

$$y = x^2 \rightarrow y(x=2) = 2^2$$

y.backward() $\rightarrow \frac{dy(x=2)}{dx} = 2x$ (we are telling pytorch

x.grad $\rightarrow \frac{dy}{dx} = 2(2) = 4$ thing fn & derivatives of
 $\frac{d}{dx}$ we would be using even
using this value of x)

$$z(x) = x^2 + 2x + 1$$

$$z(2) = 2^2 + 2(2) + 1 = 9$$

$$\frac{dz(x)}{dx} = 2x + 2$$

$$\frac{d}{dx}$$

$$\frac{dz(2)}{dx} = 2(2) + 2$$

$$\frac{d}{dx}$$

$$= 6$$

In Pytorch :-

$x = \text{torch.tensor}(2, \text{requires_grad=True})$

$$z = x^2 + 2x + 1$$

z.backward()

x.grad

• Partial derivatives :-

$$f(u, v) = uv + u^2$$

$$\frac{\partial f(u, v)}{\partial u} = v + 2u \quad \frac{\partial f(u, v)}{\partial v} = u$$

In Pytorch :-

$u = \text{torch.tensor}(1, \text{requires_grad=True})$

$v = \text{torch.tensor}(2, \text{requires_grad=True})$

$f = u * v + u ** 2$

$f.backward()$

$u.grad$

$\text{tensor}(4)$

calculating the derivative of F with respect to v

- II -

- II -

- II -

- II -

$v.grad$

$\text{tensor}(1)$

* Simple dataset :-

```
From torch.utils.data import Dataset
```

```
class ToySet(Dataset):
```

```
    def __init__(self, length=100, transform=None),
```

```
        self.x = 2 * torch.ones(length, 2)
```

```
        self.y = torch.ones(length, 1)
```

```
        self.len = length
```

```
        self.transform = transform
```

```
    def __getitem__(self, index):
```

```
        sample = self.x[index], self.y[index]
```

```
        if self.transform:
```

```
            sample = self.transform(sample)
```

```
        return sample
```

```
    def __len__(self):
```

```
        return self.len
```

- **Transforms**:- (To transform the data for example normalize or standardize the data.)

```
class Add_Mult(object):
```

```
    def __init__(self, addx=1, multy=1):
```

```
        self.addx = addx
```

```
        self.multy = multy
```

```
    def __call__(self, sample):
```

```
        x = sample[0]
```

```
        y = sample[1]
```

```
        x = x + self.addx
```

```
        y = y * self.addx
```

```
        sample = x, y
```

```
        return sample
```

- **Transforms compose:-** (run several transforms in series.)

`class mult(object):`

```
def __init__(self, mul=100):
    self.mul = mul
```

```
def __call__(self, sample):
    x = sample[0]
```

```
y = sample[1]
```

```
x = x * self.mul
```

```
y = y * self.mul
```

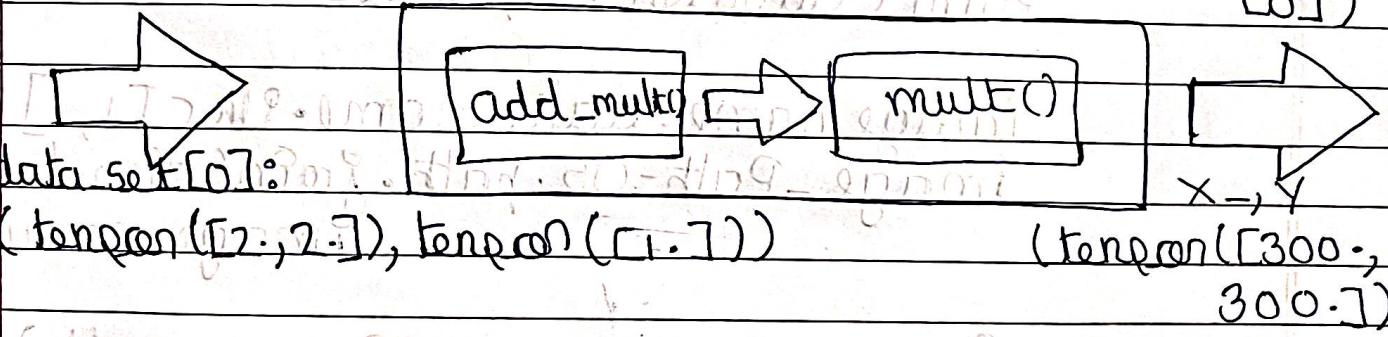
```
sample = x, y
```

```
return sample
```

From torchvision import transforms

```
data_transform = transforms.Compose([add,
                                   mult()])
```

```
x_, y_ = data_transform(data_set[0])
```



(`tensors([2., 2.]), tensors([1.])`)

`tensors([300., 300.])`

(`[2., 2.]`)

(`[1.]`)

Dataset used (Zalando's Fashion MNIST) → 60,000 Img.

* Data Set :- (Images)

Data set class

From PTL Import Image

Import Pandas as pd

Import os

```
from matplotlib import pyplot as plt  
from torch.utils.data import Dataset, DataLoaders
```

Directory = "/resources/data"

CSV-File = 'Index.csv'

CSV-Path = os.path.join(directory, CSV-File)

```
data_name = pd.read_csv(csv_path)
```

data-name.hocid()

```
Print('File name: ', data_name[ikec[1,1]])  
Print('Class size: ', dat[1,1])
```

```
print('class on Y : ', data_name.yloc[1,0])
```

Image name = data_name.block1,1

Image = Path= os.path.join(directory, (ff.17) image name)

```
Image = Image.open(Image_path)
```

plt.imshow(Img, cmap='gray', vmin=0, vmax=255)

plt.title(data_name + ".loc[:,0]")
plt.show()

Plt. Shows()

```

class Dataset(Dataset):
    def __init__(self, csv_file, data_dir,
                 transform=None):
        self.transform = transform
        self.data_dir = data_dir
        data_dir_csv_file = os.path.join(self.
                                         data_dir, csv_file)
        self.data_name = pd.read_csv(data_
                                     _dir_csv_file)
        self.len = self.data_name.shape[0]

    def __len__(self):
        return self.len

    def __getitem__(self, idx):
        img_name = os.path.join(self.data_
                               .name.iloc[idx, 1])
        image = Image.open(img_name)
        y = self.data_name.iloc[idx, 0]
        if self.transform:
            image = self.transform(image)
        return image, y

```

- Torch vision Transforms :-

```

import torchvision.transforms as transforms
transforms.CenterCrop(20)
transforms.ToTensor()
script: data_transform=transforms.Compose([
    transforms.CenterCrop(20),
    transforms.ToTensor()])

```

dataset = Dataset(CSV_file=CSV-File,
 data_dir=directory, transform=
 Compose - data-transform
dataset[0][0].shape
Torch.Size([1, 20, 20])

- Torch vision Datasets :- (Pre-built datasets to compare models)
Import torchvision.datasets as dsets
dataset = dsets.MNIST(root='./data', train=False, download=True, transform=transforms.ToTensor())