Questions to ask

0. how to check height when add/remove/rotate node?

1. Can you check my code so far?

2. How to draw out this assignment? (show photo in word file)

3. How do I starting from the node added or delete, loop through all the parents nodes above you?

4. Can you show me how to update heights in Add or Remove or Rotate; as we go along the path question 1 is using

5. How do I make each node on the path, update its height and check it for balance?

6. Where do you see we can use a loop instead of recursion?

7. What does “if node is out of balancing rotate on Add” mean?

8. Why on a rotation, do we need to update the heights of the nodes involved

9. how to fix BalanceNode( Treenode\* tnode ) lines 100-106

- TO UPDATE HEIGHT OF THE NODE as we go

10. lines 151-176 how to update heights during rotations

11. How to walk path backwards and check for out of bounds

12. how to use "Dump" to see inside tree?