|                 | Sprint 0. [1]   |        |                   |   |  |
|-----------------|---|--------|-------------------|---|--|
| Goal:           | Keep working towards our goal.  |        |                   |   |  |
| Time<br>Period: | 1 week  |        |                   |   |  |
| Story ID        | Story/task  | Effort | Task taker/Person | Comments  |  |
| 2               | Alarm modification  | 4      | Eda               | Should be able to change the alarm time on the alarm listing page |  |
| 0014            | Set sound   | 3      | Horv              |   |  |
| 0005            | Dismiss alarm   | 2      | Eda               | Unable to remove alarm as of yet (7 oct)                          |  |
| 0011            | Activate alarm  | 2      | Eda               |   |  |
| 0015            | Change sound  | 3      | Horv              |   |  |
| 0016            | Activate sound  | 1      | Horv              |   |  |
| 0017            | Deactivate sound  | 1      | Horv              |   |  |
| 0018            | Change volume   | 2      | Horv              |   |  |
| 0019            | Activate vibration  |        | E                 |   |  |
| 0020            | Deactivate vibration  |        | E                 |   |  |
| 0021            | Set multiple alarms   | 4      | Eda               | Implemented with the custom ContentProvider                       |  |
| 0024/0025       | Create puzzle/game logic  | 4      | Gusten            |   |  |
|                 | Fix better layout for adding alarm, changing alarm settings and showing set alarms. | 4      | Gusten            |   |  |

1. sprint goal