# **Py4Incompact3D Documentation**

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**CHAPTER** 

**ONE** 

# INTRODUCTION

*Py4Incompact3D* is a library for postprocessig data produced by Xcompact3D simulations. The aim of this project is to facilitate automated postprocessing of Xcompact3D simulations by providing, at first:

- Mesh class: this stores the domain data for the simulation
- Case class: this stores the information of the case: boundary conditions, fields etc.

With these building blocks, complex postprocessing tools may be built - for example, derivative calculateors to compute the vorticity and Q-criterion given the velocity field.

# Installation

- Clone the git repository to a location on your \$ {PYTHONPATH}
- Test module can be imported by python interpreter: import Py4Incompact3D

# **Documentation**

Documentation of functions can be found under doc/build/latex/.

To regenerate documentation, from the project root type make -C doc/ latexpdf (requires sphinx).

# **Contributing**

It is hoped that users of Xcompact3D will find this library useful and contribute to its development, for instance by adding additional functionality.

**CHAPTER** 

**TWO** 

API

# **Postprocess**

```
class Py4Incompact3D.postprocess.postprocess.Postprocess(input_file)
```

Postprocess is the highest level class of the Py4Incompact3D package. Import this class and instantiate it with a path to an input file to begin running Py4Incompact3D. Use the "fields" attribute to access other objects within the model.

```
inputs: input_file: str - path to the nml input file
outputs: self: post - an instantiated post object
clear_data (vars='all')
    Clear stored data fields.
load (**kwargs)
    Load data.
write (**kwargs)
    Write data.
```

# Mesh

# **Derivatives**

```
Py4Incompact3D.deriv.deriv.compute_deriv(rhs, bc, npaire)
Compute the derivative by calling to TDMA.
```

## **Parameters**

- rhs (numpy.ndarray) The rhs vector.
- **bc** (*int*) The boundary condition for the axis.
- **npaire** (bool) Does the field not 'point' in the same direction as the derivative?

**Returns** The derivative

#### Return type numpy.ndarray

Py4Incompact3D.deriv.deriv.compute\_rhs (postproc, field, axis, time, bc)
Compute the rhs for the derivative.

#### **Parameters**

- postproc The basic postprocessing object.
- **field** (str) The name of the variable who's derivative we want.
- axis (int) A number indicating direction in which to take derivative: 0=x; 1=y; 2=z.
- **time** (*int*) The time to compute rhs for.
- **bc** (*int*) The boundary condition: 0=periodic; 1=free-slip; 2=Dirichlet.

**Returns** rhs – the right-hand side vector.

# Return type numpy.ndarray

Py4Incompact3D.deriv.deriv.compute\_rhs\_0 (mesh, field, axis)
Compute the rhs for the derivative for periodic BCs.

#### **Parameters**

- mesh (Py4Incompact3D.postprocess.mesh.Mesh) The mesh on which derivatives are taken.
- **field** The field for the variable who's derivative we want.
- axis (int) A number indicating direction in which to take derivative: 0=x; 1=y; 2=z.

**Returns** rhs – the right-hand side vector.

Return type numpy.ndarray

Py4Incompact3D.deriv.deriv.compute\_rhs\_1 (mesh, field, axis, field\_direction)
Compute the rhs for the derivative for free slip BCs.

#### **Parameters**

- mesh (Py4Incompact3D.postprocess.mesh.Mesh) The mesh on which derivatives are taken.
- **field** (np.ndarray) The field for the variable who's derivative we want.
- **axis** (*int*) A number indicating direction in which to take derivative: 0=x; 1=y; 2=z.
- **field\_direction** (*list of int*) Indicates the direction of the field: -1=scalar; 0=x; 1=y; 2=z.

**Returns** rhs – the right-hand side vector.

Return type numpy.ndarray

Py4Incompact3D.deriv.deriv.compute\_rhs\_2 (mesh, field, axis)
Compute the rhs for the derivative for Dirichlet BCs.

#### **Parameters**

- mesh (Py4Incompact3D.postprocess.mesh.Mesh) The mesh on which derivatives are taken.
- **field** The field for the variable who's derivative we want.
- axis (int) A number indicating direction in which to take derivative: 0=x; 1=y; 2=z.

**Returns** rhs – the right-hand side vector.

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#### Return type numpy.ndarray

Py4Incompact3D.deriv.deriv.deriv(postproc, phi, axis, time)

Take the derivative of field 'phi' along axis.

#### **Parameters**

- **postproc** (Py4Incompact3D.postprocess.postprocess.Postprocess) The basic Postprocess object.
- **phi** (str) The name of the variable who's derivative we want.
- axis (int) A number indicating direction in which to take derivative: 0=x; 1=y; 2=z.
- **time** (*int*) The time stamp to compute derivatives for.

**Returns** dphidx – the derivative

Return type numpy.ndarray

```
Py4Incompact3D.deriv.deriv.tdma (a, b, c, rhs, overwrite=True)
```

The Tri-Diagonal Matrix Algorithm.

Solves tri-diagonal matrices using TDMA where the matrices are of the form [b0 c0

```
a1 b1 c1 a2 b2 c2
```

```
an-2 bn-2 cn-1 an-1 bn-1]
```

#### **Parameters**

- a (numpy.ndarray) The 'left' coefficients.
- **b** (numpy.ndarray) The diagonal coefficients. (All ones?)
- c (numpy.ndarray) The 'right' coefficients.
- **rhs** (numpy.ndarray) The right-hand side vector.
- **overwrite** (bool) Should the rhs and diagonal coefficient (b) arrays be overwritten?

**Returns** rhs – the rhs vector overwritten with derivatives.

**Return type** numpy.ndarray

```
Py4Incompact3D.deriv.deriv.tdma_periodic(a, b, c, rhs)
```

Periodic form of Tri-Diagonal Matrix Algorithm.

Solves periodic tri-diagonal matrices using TDMA where the matrices are of the form [b0 c0 c1

```
a1 b1 c1 a2 b2 c2
an-2 bn-2 cn-2
cn-1 an-1 bn-1]
```

#### **Parameters**

- a (numpy.ndarray) The 'left' coefficients.
- **b** (numpy.ndarray) The diagonal coefficients. (All ones?)
- c (numpy.ndarray) The 'right' coefficients.
- rhs (numpy.ndarray) The right-hand side vector.

**Returns** rhs – the rhs vector overwritten with derivatives.

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#### **Return type** numpy.ndarray

# **Tools**

General postprocessing tools go here

Py4Incompact3D.tools.gradu.calc\_gradu(postprocess, time=-1)

Computes the gradient of the velocity field, assumes ux uy uz have all been loaded.

#### **Parameters**

- postprocess (Py4Incompact3D.postprocess.postprocess.Postprocess)

   The postprocessing object.
- time (int or list of int) The time to compute vorticity at, -1 means all times.

Py4Incompact3D.tools.vort.calc\_vort(postprocess, time=-1)

Computes the vorticity of the velocity field, assumes ux uy and uz have all been loaded.

#### **Parameters**

- postprocess (Py4Incompact3D.postprocess.postprocess.Postprocess)

   The postprocessing object.
- time (int or list of int) The time to compute vorticity at, -1 means all times.

Py4Incompact3D.tools.gcrit.calc\_qcrit (postprocess, time=-1)

Computes the q-criterion of the velocit field, assumes ux uy uz vortx vorty vortz have all been loaded/computed.

#### **Parameters**

- postprocess (Py4Incompact3D.postprocess.postprocess.Postprocess)

   The postprocessing object.
- time (int or list of int) The time to compute vorticity at, -1 means all times.

Py4Incompact3D.tools.lockexch.calc\_h (postprocess, field='rho', gamma=0.998, time=-1) Calculates the "height" of the gravity-current, assumes name field (default  $\rho$ ) is available.

This is based on the technique proposed in Birman 2005 where the height of the gravity current is defined as:

$$h\left(x\right) = \frac{1}{L_{y}} \left(\frac{1}{1 - \gamma} \int_{0}^{L_{y}} \overline{\rho}\left(x, y\right) dy - \frac{\gamma}{1 - \gamma}\right)$$

where  $\overline{\rho}$  is  $\rho$  averaged over the z axis.

#### **Parameters**

- postprocess (Py4Incompact3D.postprocess.postprocess.Postprocess) The postprocessing object.
- **field** (str) The name of the field to calculate the height by
- gamma (float) The density ratio, defined as  $\gamma = \frac{\rho_1}{\rho_2}$ ,  $0 \le \gamma < 1$
- time (int or list of int) The time(s) to compute h for, -1 means all times.

**Returns** h - a time-keyed dictionary of h(x)

Return type dict

**Note:** In the Boussinesq limit, the appropriate field is a concentration field  $0 \le c \le 1$  for which, set  $\gamma = 0$ .

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